# Application structure

# Agenda

# App types

# Web

- Server-side
- HTML, CSS, JavaScript, PHP

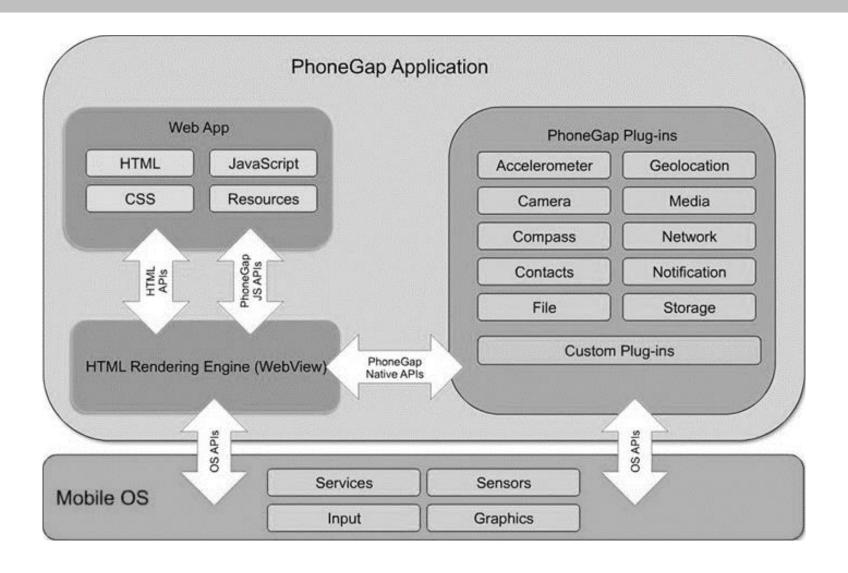
# Hybrid

- Native container (Phonegap/Cordova)
- HTML, CSS, JavaScript

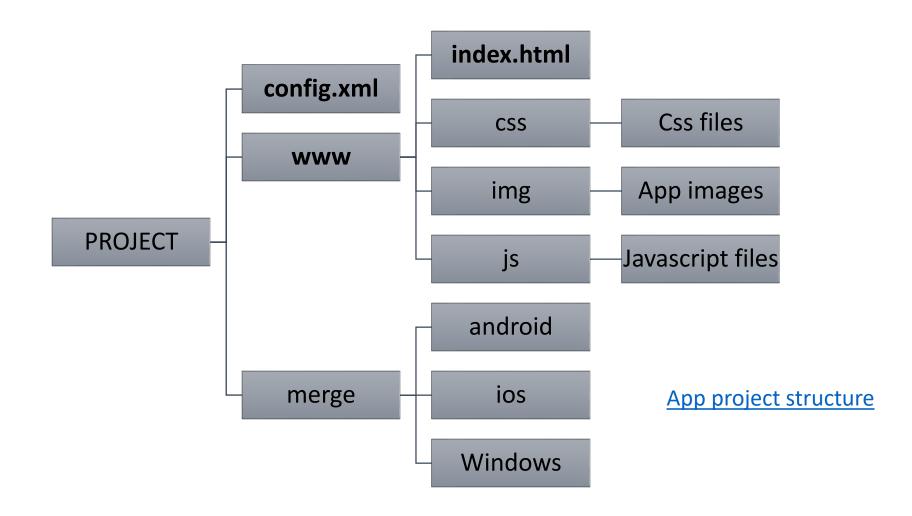
# Native

- Specific platform
- Objective-C, Java, C#

# PhoneGap/Cordova architecture



# App project structure



#### Index.html

```
<!DOCTYPE html>
<html>
 <head>
    <meta http-equiv="Content-type" content="text/html; charset=utf-8">
   <script src="js/pqb.js"></script>
   <script src="cordova.js"></script>
  </head>
  <body onload="init()">
   <h1>Hello World!</h1>
   <input type="button" onclick="deviceInfo()"</pre>
       value="Let me introduce myself!">
  </body>
</html>
```

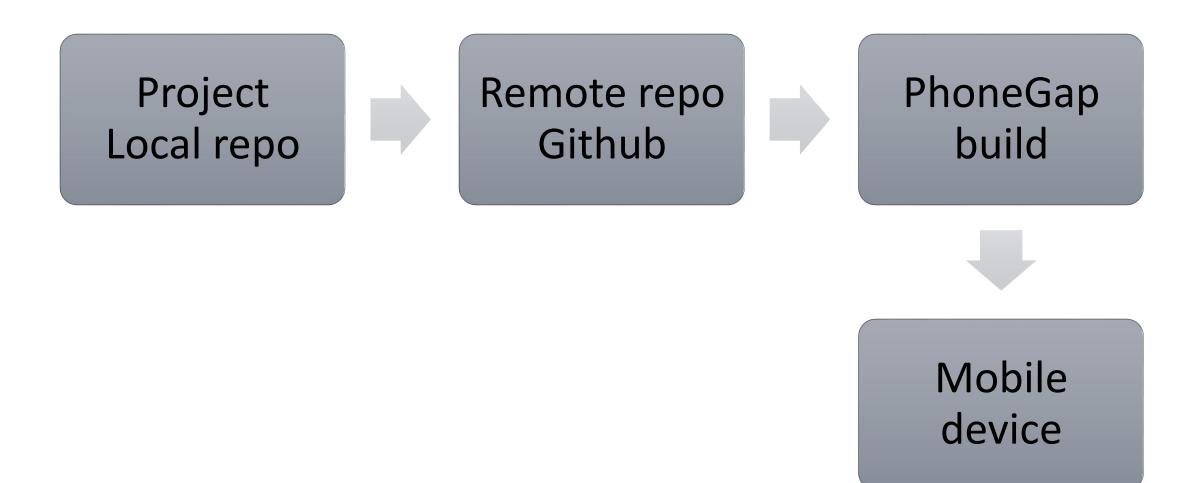
# Javascript file

```
function init()
  document.addEventListener("deviceready", onDeviceReady, false);
function onDeviceReady()
  navigator.notification.beep(1);
function deviceInfo() {
  info = 'Hi, I am your smartphone :-)' + '\n' + '====' + '\n' +
                'Device Name : ' + device.name + '\r'
'Device Cordova : ' + device.cordova + '\n' +
                                     : ' + device.name + '\n' +
                'Device Platform: ' + device.platform + '\n' + 'Device UUID : ' + device.uuid + '\n' + 'Device Model : ' + device.model + '\n' +
                'Device Version : ' + device.version
  navigator.notification.alert(info);
```

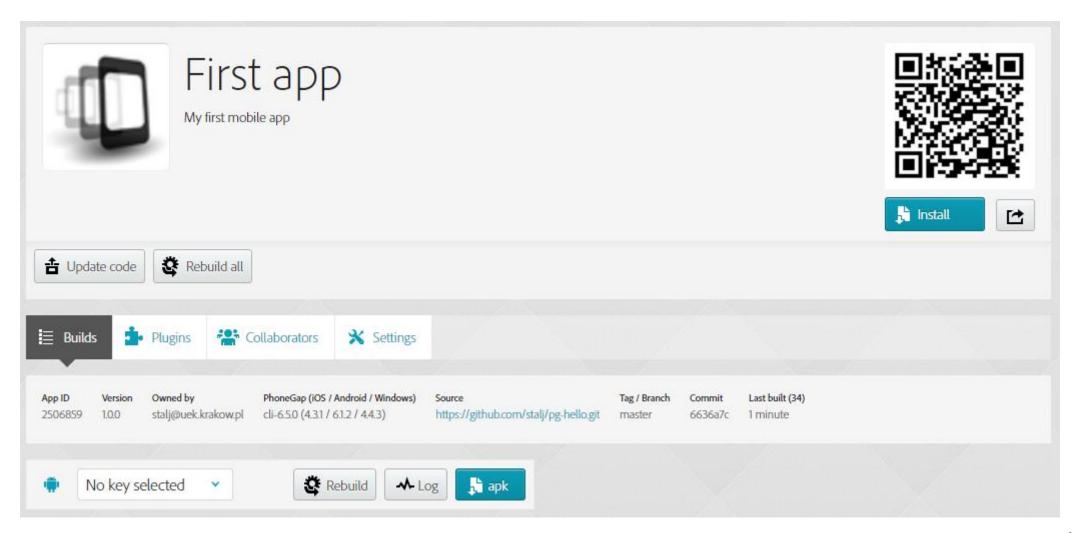
# Config.xml file

```
<?xml version="1.0" encoding="UTF-8" ?>
<widget xmlns = http://www.w3.org/ns/widgets</pre>
       xmlns:gap = http://phonegap.com/ns/1.0
       id = "myfirstapp"
       version = "1.0.0" >
 <name>First app</name>
 <description>My first mobile app</description>
 <author href="http://mypersonalwebsite.com" email="johnbrown@gmail.com">
   John Brown
 </author>
 <platform name="android" />
 <plugin name="cordova-plugin-device" spec="~1.1.4" />
 <plugin name="cordova-plugin-dialogs" spec="~1.3.1" />
</widget>
                                                              App configuring
```

# **Project management**



# PhoneGap Build project



### Hello World app

https://github.com/stalj/pg-hello.git



# Run sample app

Clone, prepare, and launch the Hello World sample app.

# Modify sample app

- 1. Add in your sample app a button.
- 2. After clicking on the button, your personal data are to be displayed.
- 3. Launch the app on a mobile device.

#### Display your business card

- 1. Create the app 'businesscard' to display your personal information
  - Name and surname
  - Email
  - Website (if you have)
  - Dean's group number
  - Field of study
- 2. Use CSS to improve quality of your business card.
- 3. Run the app on a mobile device.

#### Make a network connection

- 1. Create the app 'network' to display the device's cellular and wifi connection, and whether the device has an internet connection.
- 2. Use the proper core plug-in.
- 3. Take a look at the example of the plug-in usage contained at the plug-in webpage.
- 4. Launch the app on a mobile device. Try your app out by switching on/off WiFi/3G/LTE connection.

#### Detect a device movement

- 1. Create the app 'motion' to detect a device movement.
- 2. Use the proper core plug-in.
- 3. Take a look at the example of the plug-in usage contained at the plug-in webpage.
- 4. Launch the app on a mobile device. Try to move the device and check displayed results.

# Improve the business card app

- 1. Improve the 'businesscard' app.
- 2. Add a splashscreen and replace a default app icon with your own one.
- 3. Use the proper core plug-in.
- 4. Launch the app on a mobile device.

# Display contact list

- 1. Create the app 'contactlist' to display the contact list (name and phone number) of your mobile device.
- 2. Use the proper core plug-in.
- 3. Launch the app on a mobile device.

### Send a text message

- 1. Search for the plug-in for sending a text message (SMS) from your device.
- 2. Create the app 'sms'. Add two input fields (phone number, message) and a button 'Send'.
- 3. Send any text message to yourself and/or your friend/colleague.