When eBPF meets TLS!

A Security Focused Introduction to eBPF

CanSecWest 2022

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Hello CanSecWest!



Scapy co-maintainer

Python-based packet manipulation tool

Hobbyist reverser

I like to break things to understand them

Director of Security Research @ Quarkslab

We bring our cutting edge researchers to customers



Today Goals



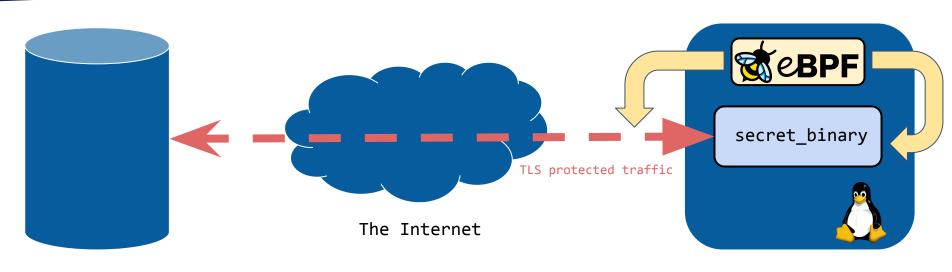
experiment with eBPF as a security tool try it yourself back home

discuss uses-cases with examples focus on TLS analysis

snoop on a local process network traffic, function calls...

Today Setup





The Server The Host

eBPF used to snoop on the secret_binary process

it runs on the host as root

Get the slides at





eBPF 101



define network packets filters

commonly used with tcpdump

filter expressions compiled to BPF bytecode

host 1.1.1.1 and top and port 443

attached to a RAW socket and processed by the kernel

SO_ATTACH_FILTER or SO_ATTACH_BPF

Convert a Filter to Bytecode

```
# tcpdump -i eth0 -d 'host 1.1.1.1 and tcp and port 443'
(000) ldh
               [12]
                                         jf 16
(001) jeq
               #0x800
                                jt 2
(002) ld
               [26]
(003) jeq
                                         jf 4
               #0x1010101
                                jt 6
(004) ld
               [30]
(005) jeq
               #0x1010101
                                jt 6
                                         jf 16
(006) ldb
               [23]
(007) jeq
               #0x6
                                jt 8
                                         jf 16
(008) ldh
               [20]
(009) jset
               #0x1fff
                                         jf 10
                                jt 16
(010) ldxb
               4*([14]&0xf)
(011) ldh
               [x + 14]
(012) jeq
               #0x1bb
                                jt 15
                                         jf 13
(013) ldh
               [x + 16]
(014) jeq
               #0x1bb
                                jt 15
                                         jf 16
(015) ret
               #262144
(016) ret
               #0
```

Using a filter

```
# tcpdump -ni eth0 -X 'host 1.1.1.1 and tcp and port 443'
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes
17:34:44.647471 IP 10.211.55.4.39712 > 1.1.1.1.443: Flags [S], seq 649388654, win 64240,
options [mss 1460,sackOK,TS val 951387719 ecr 0,nop,wscale 7], length 0
    0x0000: 4500 003c 360c 4000 4006 c0d7 0ad3 3704 E..<6.@.@....7.
    0x0010: 0101 0101 9b20 01bb 26b4 e26e 0000 0000 .....&..n....
    0x0020: a002 faf0 4407 0000 0204 05b4 0402 080a ....D........
    0x0030: 38b5 0647 0000 0000 0103 0307 8..G......
17:34:44.676148 IP 1.1.1.1.443 > 10.211.55.4.39712: Flags [S.], seq 1336932985, ack 649388655,
win 32768, options [mss 1460, wscale 1, nop], length 0
    0x0000: 4500 0030 ed3c 0000 8006 09b3 0101 0101 E..0.<......
    0x0010: 0ad3 3704 01bb 9b20 4faf fa79 26b4 e26f ..7....0..y&..o
    0x0020: 7012 8000 d00c 0000 0204 05b4 0303 0101 p......
```

eBPF





like cBPF but better

internally Linux convert cBPF to eBPF

cool features

designed to be JITed function calls



attach an eBPF program to an event

packets, kernel functions...

eBPF Programs



eBPF programs types

XDP, TRACEPOINT, UPROBE, KPROBE...

eBPF maps

share data between kernel and userspace

eBPF verifier

ensure programs safety your worst best friend

Focus on Kernel Probes



break into any kernel function

INT3 on i386 and x86_64

collect information

can't modify functions behavior

two types

kprobe - anywhere kretprobe - when a function returns

Using a kprobe Manually

```
00 # echo 'p:csw22 do sys openat2 filename=+0($arg2):string' >
/sys/kernel/debug/tracing/kprobe events
01 # echo 1 > /sys/kernel/debug/tracing/events/kprobes/csw22/enable
02
03 # cat /sys/kernel/debug/tracing/trace pipe
04 secret_binary-1603837 [000] d... 242641.480399: csw22: (do_sys_openat2+0x0/0x164)
   filename="/etc/ld.so.cache"
05 secret_binary-1603837 [000] d... 242641.480470: csw22: (do_sys_openat2+0x0/0x164)
   filename="/lib/aarch64-linux-gnu/libcurl.so.4"
06 secret binary-1603837 [000] d... 242641.480594: csw22: (do_sys_openat2+0x0/0x164)
   filename="/lib/aarch64-linux-gnu/libz.so.1"
07 secret_binary-1603837 [000] dn.. 242641.480695: csw22: (do_sys_openat2+0x0/0x164)
   filename="/lib/aarch64-linux-gnu/libpthread.so.0"
```

three simple steps from a root shell

create the kprobe, enable it & enjoy

Why is eBPF interesting?



extend Linux functionalities

no need for a module or kernel source changes

from userland

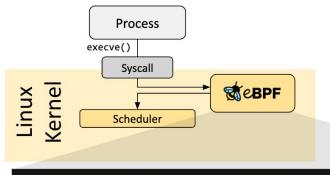
requires root or CAP_BPF

portable

programs can differ from one Linux vendor to another

Process Execution Example

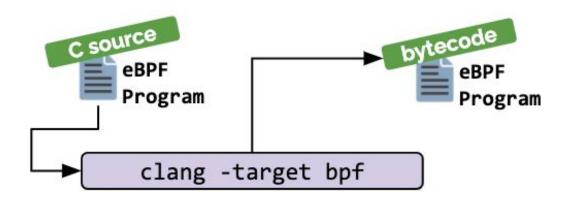




- 1. attach to execve syscall
- 2. get PID and name
- 3. submit them to a map

From C to eBPF bytecode



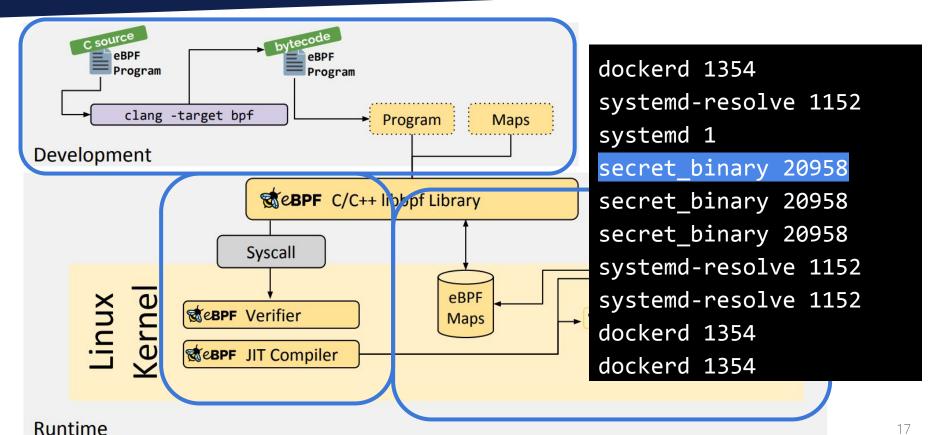


compiled to eBPF with clang gcc can do it too

bytecode loaded with the bpf syscall abstracted thanks to eBPF loaders

The High-Level Overview







limited languages options

C, Rust, awk-like

many loaders

Go, Rust, Python, bpftrace

beloved security tools works!

Ghidra, objdump, readelf...

eBPF & Networking

Objective #1



identify a local process network activity





save a network capture and associated processes capture now and analyze later

discard traffic associated with a noisy process SSH and Firefox are usually not interesting

focus attention on a specific process malware only traffic

Linux Possible Options



alternatives yet missing process information

two alternatives solutions

- 1. sniff a specific user traffic using iptables NFLOG feature
- 2. sniff a specific process traffic using a dedicated network namespace

Existing Tools on macOS

```
# tcpdump -i pktap,en0 host 1.1.1.1 -w out.pcapng
tcpdump: data link type PKTAP
tcpdump: listening on pktap,en0, link-type PKTAP (Apple DLT_PKTAP), capture
size 262144 bytes
2 packets captured
78 packets received by filter
0 packets dropped by kernel
```

macOS tcpdump do it natively

specify pktap as the interface name

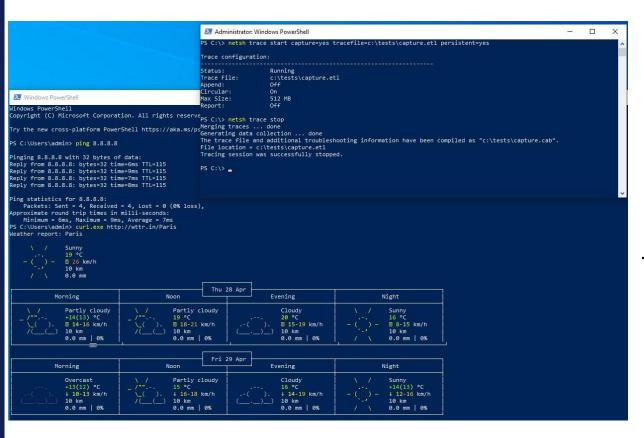
Existing Tools on macOS

```
$ tcpdump -k -r out.pcapng
reading from PCAP-NG file out.pcapng
14:31:36.627265 (en0, proc dig:10855, svc BE, out, so) IP 10.0.3.61.57044 >
one.one.one.one.domain: 26562+ [1au] A? www.example.org. (44)
14:31:36.640010 (en0, proc dig:10855, svc BE, in, so) IP
one.one.one.one.domain > 10.0.3.61.57044: 26562$ 1/0/1 A 93.184.216.34 (60)
```

process information stored in PCAPng

Apple specific option understood by Wireshark

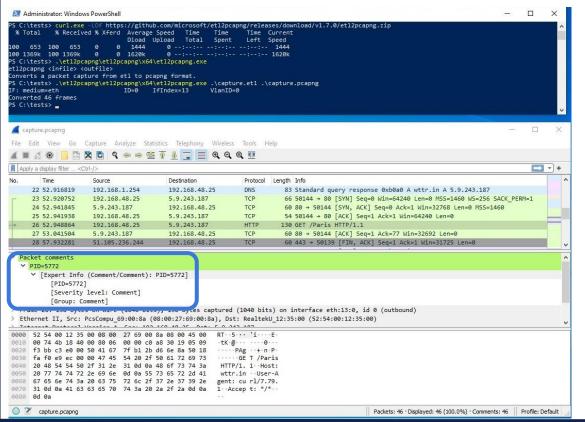
Existing Tools on Windows



netsh trace capture=yes

trace saved in ETL

Existing Tools on Windows



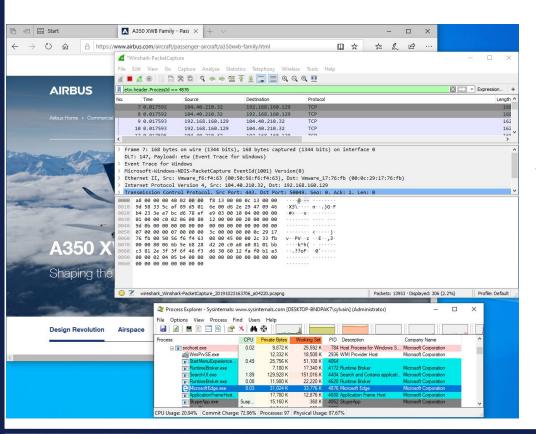
etl2pcapng tool

convert ETL to pcapng

visualize in Wireshark

info in PCAPng comments

Existing Tools - Windows



Winshark captures ETW

mix system and network information

Tool #1 Blueprint



1 . sniff packets with eBPF

2 . get per packet process information process name and ID

3 . identify TLS messages with Scapy

Sniff Packets with eBPF



custom Traffic Control (TC)

an eBPF program can alter traffic

two custom programs exist

custom classifier CLS BPF_PROG_TYPE_SCHED_CLS custom actions ACT BPF_PROG_TYPE_SCHED_ACT

how?

access packets in a TC classifier send them to userland using an eBPF map

Simple eBPF TC Classifier in C

```
01 int process frame(struct sk buff *skb)
02 {
03
     // Data accessors
04
     unsigned char *data = (void *)(long)skb->data;
     unsigned char *data end = (void *)(long)skb->data end;
05
06
07
     // Mapping data to the Ethernet and IP headers
08
     struct ethhdr *eth = (struct ethhdr *)data;
09
     struct iphdr *iph = (struct iphdr*) (data + sizeof(struct ethhdr));
10
     // Simple length check
11
     if ((data + sizeof(struct ethhdr) + sizeof(struct iphdr)) > data end)
12
       return TC ACT OK;
13
14
15
     // Discard everything but IPv4 and TCP
     if (ntohs(eth->h_proto) != ETH_P_IP && iph->protocol != IPPROTO TCP)
16
17
       return TC ACT OK;
18
     bool unused = true;
19
     skb events.perf submit skb(skb, skb->len, & unused, sizeof( unused));
20
21
22
     return TC ACT OK;
23 }
```

Peetch Demo #1



sniff packets with eBPF

parsed and displayed with Scapy

```
# peetch dump --raw
Ether / IP / TCP 10.211.55.7:43908 > 208.97.177.124:https S / Padding
Ether / IP / TCP 208.97.177.124:https > 10.211.55.7:43908 SA / Padding
Ether / IP / TCP 10.211.55.7:43908 > 208.97.177.124:https A / Padding
Ether / IP / TCP 10.211.55.7:43908 > 208.97.177.124:https PA / Raw / Padding
Ether / IP / TCP 208.97.177.124:https > 10.211.55.7:43908 A / Padding
Ether / IP / TCP 208.97.177.124:https > 10.211.55.7:43908 PA / Raw / Padding
Ether / IP / TCP 208.97.177.124:https > 10.211.55.7:43908 PA / Raw / Padding
Ether / IP / TCP 208.97.177.124:https > 10.211.55.7:43908 PA / Raw / Padding
Ether / IP / TCP 10.211.55.7:43908 > 208.97.177.124:https A / Padding
```

Get Per Packet PID



bpf_get_current_pid_tgid() helper not available
cannot use it in BPF_PROG_TYPE_SCHED_ACT programs

struct flowi describes packets parameters

used for IPsec SA lookups accessible in stable LSM hooks

Per Packet PID Lookup Strategy



1. find a hook point

for example security_sk_classify_flow()

- 2 . access the PID using the eBPF helper function
- 3 . write the PID into an eBPF map use IP & ports as indexes

security_sk_classify_flow() kprobe with bpftrace

```
01 #include <net/flow.h>
02
03 kprobe:security sk classify flow {
     $flowi = (struct flowi*) arg1;
     if ($flowi == 0) {
06
       return;
07
08
     $flowi4 = $flowi->u.ip4;
     if ($flowi4.saddr == 0) {
11
       return;
12
13
14
     $sport = bswap($flowi4.uli.ports.sport);
15
     $dport = bswap($flowi4.uli.ports.dport);
16
17
     $saddr = ntop(AF INET, $flowi4.saddr);
18
     $daddr = ntop(AF INET, $flowi4.daddr);
19
20
     printf("%s/%d - %s:%d -> %s:%d\n", comm, pid, $saddr, $sport, $daddr, $dport);
21 }
```

security_sk_classify_flow() kprobe Output

```
# bpftrace security sk classify flow.bt
Attaching 1 probe...
secret binary/11663 - 127.0.0.1:57338 -> 127.0.0.53:53
systemd-resolve/1152 - 42.1.203.8:27903 -> 12.51.197.0:47654
systemd-resolve/1152 - 127.0.0.53:53 -> 127.0.0.1:57338
systemd-resolve/1152 - 127.0.0.53:53 -> 127.0.0.1:57338
secret binary/11663 - 192.168.42.42:37890 -> 188.114.97.6:443
```

Shake Well!



1 . compute a packet hash from IP & ports

2 . use hash to lookup PID information match PID & packets

3 . display everything relax

Peetch Demo #2



display process information along packets

retrieved using an eBPF map

```
# peetch dump
curl/24102 - Ether / IP / TCP 10.211.55.7:43912 > 208.97.177.124:https S / Padding
curl/24102 - Ether / IP / TCP 208.97.177.124:https > 10.211.55.7:43912 SA / Padding
curl/24102 - Ether / IP / TCP 10.211.55.7:43912 > 208.97.177.124:https A / Padding
curl/24102 - Ether / IP / TCP 10.211.55.7:43912 > 208.97.177.124:https PA / Raw / Padding
curl/24102 - Ether / IP / TCP 208.97.177.124:https > 10.211.55.7:43912 A / Padding
curl/24102 - Ether / IP / TCP 208.97.177.124:https > 10.211.55.7:43912 PA / Raw / Padding
curl/24102 - Ether / IP / TCP 208.97.177.124:https > 10.211.55.7:43912 PA / Raw / Padding
curl/24102 - Ether / IP / TCP 208.97.177.124:https > 10.211.55.7:43912 PA / Raw / Padding
curl/24102 - Ether / IP / TCP 208.97.177.124:https > 10.211.55.7:43912 PA / Raw / Padding
curl/24102 - Ether / IP / TCP 10.211.55.7:43912 > 208.97.177.124:https A / Padding
```

Storing Process Information



PCAPng is a good candidate

extensible packet capture format options can be added to packet

comment option

can store any text supported by Wireshark, tcpdump, Scapy...

Peetch Demo #3



store process information along packets

filter TLS and display results with Scapy

```
00 # peetch dump --write csw22.pcapng
01 $ scapy
02 >>> rdpcap("csw22.pcapng")
03 <csw22.pcapng: TCP:37 UDP:0 ICMP:0 Other:0>
04 >>> 1 = .filter(lambda p: TLS in p)
05 <filtered test.pcapng: TCP:13 UDP:0 ICMP:0 Other:0>
06 >>> 1[0].summary()
07 'Ether / IP / TCP / TLS 10.211.55.7:44154 > 208.97.177.124:443 / TLS / TLS Handshake
- Client Hello / Padding'
08 >>> 1[0].comment
09 secret binary/26380'
```

eBPF & Userspace



identify when a process uses OpenSSL functions

Why?



observe a process behavior

hook functions and execute eBPF program

access data manipulated by OpenSSL

plaintext is nearby!

Setting an OpenSSL uprobe Manually

```
# echo "p:SSL read /lib/aarch64-linux-gnu/libssl.so.1.1:0x34990" >
/sys/kernel/debug/tracing/uprobe_events
# echo 1 > /sys/kernel/debug/tracing/events/uprobes/SSL read/enable
# cat /sys/kernel/debug/tracing/trace_pipe
     secret binary-72453 [000] .... 33213.115372: SSL read: (0xffffab025990)
    secret binary-72453
                          [000] .... 33213.116449: SSL read: (0xffffab025990)
                           [000] .... 33213.126230: SSL read: (0xffffab025990)
    secret binary-72453
                           [000] .... 33213.126467: SSL read: (0xffffab025990)
     secret binary-72453
```

three simple steps from a root shell

create the uprobe, enable it & enjoy

Setting an OpenSSL uprobe with bpftrace

```
# bpftrace -e 'uprobe:/lib/aarch64-linux-gnu/libssl.so:SSL_read
{ printf("SSL_read() from %s (%d)\n", comm, pid); }'
Attaching 1 probe...

SSL_read() from secret_binary (306772)

SSL_read() from secret_binary (306772)

SSL_read() from secret_binary (306796)
```

hook and display information with a one-liner

perfect way to experiment with eBPF

Tool #2 Blueprint



- 1 . hook connect() send destination IP and port to an eBPF map
- 2 . hook TLS libraries functions like SSL_read, or gnutls_record_recv
- 3 . mix information inside TLS hooks retrieve data from connect() send an event to userland

connect() tracepoint with bpftrace

```
01 #include <linux/in.h>
02
03 tracepoint:syscalls:sys_enter_connect {
04
     $addr in = (struct sockaddr in *)args->uservaddr;
05
96
     if ($addr_in->sin_family == 2) { // AF_INET
07
       $addr = ntop($addr_in->sin_family, $addr_in->sin_addr.s_addr);
08
09
       if ($addr in->sin port > 0) {
10
         printf("%s/%d\n", $addr, bswap($addr_in->sin_port));
11
12
13 }
```

access sockaddr_in structure

check values and print information

connect() tracepoint Output

```
# bpftrace sys_enter_connect.bt
Attaching 1 probe...
127.0.0.53/53
188.114.97.6/443
```

monitor on-going TCP connections

create the uprobe, enable it & enjoy

Peetch Demo #3



show processes using OpenSSL

get IP and ports from connect()

```
# peetch tls --directions
<- secret_binary (61673) 188.114.97.6/443
-> secret_binary (61673) 188.114.97.6/443
-> secret_binary (61673) 188.114.97.6/443
<- mutt (16453) 85.65.32.2/993
-> mutt (16453) 85.65.32.2/993
-> mutt (16453) 85.65.32.2/993
```

Accessing Unencrypted Data

SSL_read

NAME

SSL_read_ex, SSL_read, SSL_peek_ex, SSL_peek - read bytes from a TLS/SSL connection

SYNOPSIS

```
#include <openssl/ssl.h>
int SSL_read_ex(SSL *ssl, void *buf, size_t num, size_t *readbytes);
int SSL_read(SSL *ssl, void *buf, int num);
int SSL_peek_ex(SSL *ssl, void *buf, size_t num, size_t *readbytes);
int SSL_peek(SSL *ssl, void *buf, int num);
```

DESCRIPTION

SSL_read_ex() and SSL_read() try to read **num** bytes from the specified **ssl** into the buffer **buf**. On success SSL_read_ex() will store the number of bytes actually read in *readbytes.

SSL_peek_ex() and SSL_peek() are identical to SSL_read_ex() and SSL_read() respectively except no bytes are actually removed from the underlying BIO during the read, so that a subsequent call to SSL_read_ex() or SSL_read() will yield at least the same bytes.

NOTES

In the paragraphs below a "read function" is defined as one of SSL_read_ex(), SSL_read(), SSL_peek_ex() or SSL_peek().

If necessary, a read function will negotiate a TLS/SSL session, if not already explicitly performed by <u>SSL_connect(3)</u> or <u>SSL_accept(3)</u>. If the peer requests a re-negotiation, it will be performed transparently during the read function operation. The behaviour of the read functions depends on the underlying BIO.

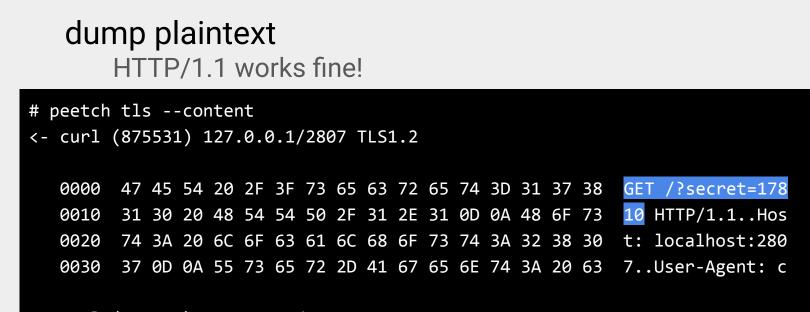
OpenSSL manipulates plaintext

eBPF programs can access it

a uretprobe is needed for SSL_read

data is only available after its call

Peetch Demo #4



-> curl (875531) 127.0.0.1/2807 TLS1.2

```
0000 48 54 54 50 2F 31 2E 30 20 32 30 30 20 6F 6B 0D HTTP/1.0 200 ok.
0010 0A 43 6F 6E 74 65 6E 74 2D 74 79 70 65 3A 20 74 .Content-type: t
0020 65 78 74 2F 68 74 6D 6C 0D 0A 0D 0A 3C 48 54 4D ext/html....<HTM
0030 4C 3E 3C 42 4F 44 59 20 42 47 43 4F 4C 4F 52 3D L><BODY BGCOLOR=
```



Several Issues with Unencrypted Data



HTTP/2 is now common

it is a binary protocol

HTTP/1.1 answers are usually compressed

HTTP/2

```
<- curl (904765) 208.97.177.124/443 TLS1.3 TLS AES 256 GCM SHA384
  0000 50 52 49 20 2A 20 48 54 54 50 2F 32 2E 30 0D 0A PRI * HTTP/2.0..
  0010
       0D 0A 53 4D 0D 0A 0D 0A
                                                     ..SM....
<- curl (904765) 208.97.177.124/443 TLS1.3 TLS AES 256 GCM SHA384
       00 00 12 04 00 00 00 00 00 00 03 00 00 64 00 .....d.
  0010 04 40 00 00 00 00 02 00 00 00 00
                                                    .@......
<- curl (904765) 208.97.177.124/443 TLS1.3 TLS AES 256 GCM SHA384
  0000 00 00 04 08 00 00 00 00 3F FF 00 01 ........
```

content is much more difficult to get

must support HTTP/2 in peetch

Dump TLS Keys and Decrypt Traffic



get cryptopgraphic keys from memory and decrypt traffic

Why?



defeat certificate pinning no need to patch the binary

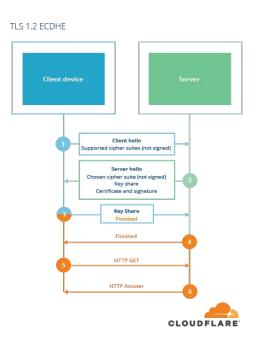
decrypt with networking tools like Wireshark, Scapy



succession of unauthenticated messages ClientHello, ServerHello, Certificate...

trusting the server is enough must validate its certificate

resulting shared cryptographic session keys used to protect traffic



Decrypting TLS Traffic



steal server RSA private key

nowadays not pertinent does not defeat Perfect Forward Secrecy

access TLS session keys

get the master secret

Tool #3 Blueprint



- 1 . explore OpenSSL structures not designed to be accessed externally
- 2 . get a pointer to the master secret from $SSL_get_session()$
- 3 . get the TLS ciphersuite enhance the output

struct ssl_session_st pointer

offset to the ssl_session_st structure

could be emulated with miasm, or radare2 ESIL

Extract the TLS Cipher Suite

```
# peetch tls --content
<- curl (894762) 127.0.0.1/2807 TLS1.3 TLS AES 256 GCM SHA384</pre>
       47 45 54 20 2F 3F 73 65 63 72 65 74 3D 31 35 34 GET /?secret=154
        33 20 48 54 54 50 2F 31 2E 31 0D 0A 48 6F 73 74 3 HTTP/1.1..Host
   0010
   0020 3A 20 6C 6F 63 61 6C 68 6F 73 74 3A 32 38 30 37 : localhost:2807
   0030 0D 0A 55 73 65 72 2D 41 67 65 6E 74 3A 20 63 75 ...User-Agent: cu
-> curl (894762) 127.0.0.1/2807 TLS1.3 TLS AES 256 GCM SHA384
         48 54 54 50 2F 31 2E 30 20 32 30 30 20 6F 6B 0D HTTP/1.0 200 ok.
   0000
   0010
        0A 43 6F 6E 74 65 6E 74 2D 74 79 70 65 3A 20 74
                                                          .Content-type: t
   0020 65 78 74 2F 70 6C 61 69 6E 0D 0A 0D 0A 45 72 72
                                                          ext/plain....Err
   0030 6F 72 20 6F 70 65 6E 69 6E 67 20 27 3F 73 65 63
                                                          or opening '?sec
```

struct ssl_cipher_t *cipher;

that's a string!

Exporting & Importing Keys



NSS Key Log

simple plaintext format supports TLS1.2 & TLS 1.3

many tools supports it

exporters: Firefox, curl...

importers: Wireshark, Scapy...

Extract Master Secret from ssl_session_st

```
# peetch tls --secrets
<- secret_binary (907675) 188.114.97.6/2807 TLS1.2 ECDHE-RSA-AES256-GCM-SHA384

CLIENT_RANDOM 28071980 c3266a14409a49fc482a0d9074 .. 2830fccce7325b1e69e73dd4a28ee79a3eceb
```

unsigned char master_key[TLS13_MAX_RESUMPTION_PSK_LENGTH]; it is 48 bytes for TLS1.2

Decrypting secret_binary TLS Traffic

```
01 $ (sleep 5; secret_binary) &
02 # peetch tls --write &
secret binary (930462) 188.114.96.6/443 TLS1.2 ECDHE-ECDSA-CHACHA20-POLY1305
03 # peetch dump --write traffic.pcapng
04 ^C
05
06 $ editcap --inject-secrets tls,930462-master secret.log traffic.pcapng traffic-ms.pcapng
07
08 $ scapy
09 >>> load layer("tls")
10 >>> conf.tls session enable = True
11 >>> 1 = rdpcap("traffic-ms.pcapng")
12 >>> 1[13][TLS].msg
[<TLSApplicationData data='GET /?name=highly%20secret%20information HTTP/1.1\r\nHost:</pre>
hello.guedou.workers.dev\r\nUser-Agent: curl/7.68.0\r\nAccept: */*\r\n\r\n' |>]
```

Transparent Traffic Interception



intercept OpenSSL traffic transparently and decrypt it on the fly

Why?



demonstrate elaborated eBPF usage many programs and maps interacting

simplify TLS traffic manipulation plug it to burp, mitmproxy...

CGROUP_SOCK_ADDR eBPF Programs



alter socket behaviors connect(), bind()...

change connect() destination IP & port could also change source IP & port

Modify connect() Behavior with eBPF

```
00 int connect_v4_prog(struct bpf_sock_addr *ctx)
01 {
02    if (bpf_ntohs(ctx->user_port) == 53) {
03        bpf_trace_printk("connect_v4_prog() - %d\\n", bpf_ntohs(ctx->user_port));
04        ctx->user_ip4 = bpf_htonl(0x01010101); // 1.1.1.1
05    }
06    return 1;
07 }
```

redirect all TCP DNS traffic

to 1.1.1.1

Boring dig Output

```
00  $ dig @8.8.8.8  +tcp +nsid www.perdu.com
01
02; <<>> DiG 9.16.8-Ubuntu <<>> @8.8.8.8 +tcp +nsid www.perdu.com
03 ;; global options: +cmd
04 ;; Got answer:
05 ;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 24528
06 ;; flags: qr rd ra; QUERY: 1, ANSWER: 1, AUTHORITY: 0, ADDITIONAL: 1
07
08 ;; OPT PSEUDOSECTION:
09; EDNS: version: 0, flags:; udp: 1232
10 ; NSID: 31 39 6d 34 32 39 ("19m429")
11 ;; OUESTION SECTION:
12 ;www.perdu.com.
                                  ΙN
13
14 ;; ANSWER SECTION:
15 www.perdu.com.
                   4198 IN
                                                  208.97.177.124
16
17 ;; Query time: 11 msec
18 ;; SERVER: 8.8.8.8#53(8.8.8.8)
19 ;; WHEN: Wed May 18 12:15:10 PDT 2022
20 ;; MSG SIZE rcvd: 68
```

8.8.8.8 does not support NSID

1.1.1.1 is answering

Tool #4 Blueprint



1 . interception machinery identify process loading libssl.so retrieve TLS master secrets

2 . transparent proxy connect to the real destination decrypt TLS traffic

Interception Machinery



- 1. detect when libssl.so is opened check the filename and write PID to a map
- 2 . redirect to a custom proxy get PID candidates from the map rewrite source port with the PID store real destination in a map
- 3 . get the TLS master secret send it to a map indexed by PID

Transparent Proxy



- 1 . connect to the real destination retrieve the destination IP using the source port
- 2 . retrieve the master secret decrypt traffic!
- 3 . dissect TLS messages using Scapy

Peetch Demo #5



Transparent OpenSSL Traffic Interception & Decryption

Work In Progress

```
01 # peetch proxy
      Proxying OpenSSL trafic
      Decrypting traffic to 208.97.177.124/443 via 127.0.0.1/33305
04
       <-- 10.211.55.10 > 208.97.177.124 tcp
05
       --> 208.97.177.124 > 127.0.0.1 tcp
06
       --> 208.97.177.124 > 127.0.0.1 tcp
07
       --> 208.97.177.124 > 127.0.0.1 tcp
       <-- 10.211.55.10 > 208.97.177.124 tcp
08
09
       --> 208.97.177.124 > 127.0.0.1 tcp
10
       <-- 10.211.55.10 > 208.97.177.124 tcp
11
       --> 208.97.177.124 > 127.0.0.1 tcp
       <-- 10.211.55.10 > 208.97.177.124 tcp
12
13
14 ###[ TLS Application Data ]###
               = 'GET /?name=highly%20secret%20information HTTP/1.1\r\nHost: www.perdu.com\r\nUser-Agent:
15
curl/7.68.0\r\nAccept: */*\r\n\r\n'
```

Looking Ahead

eBPF is Fun!



powerful kernel and userspace hooks

available in most Linux versions

rich ecosystem

bcc, bpftrace...

new security tools ahead

eBPF simplifies putting ideas into code

Open-Source Contributions on github.com



secdev/scapy

NSS Key Log support PCAPNg writing & comment option

iovisor/bcc

CGROUP_SOCK_ADDR program type support

quarkslab/peetch

the eBPF & TLS playground

Questions?

