

"1898" WELDERS GLOVES - FURTHER SAMPLE REQUIREMENTS

- SAMPLE REVISIONS

All details per last samples received except for revisions listed below:

1) Revise artwork and patch size as shown in this file.

2) Add 1.5" to gauntlet length.

Current gauntlet is 4.5" in length.

Revise total gauntlet length to 6"

3) All inner areas to be lined with Kevlar knit.

Current glove has only upper lined but we want gauntlet area to be lined too.

4) Delete decorative stitch at palm.

5) Dexterity is a problem with samples so we need palm finger seams to be turned in and not exposed like sample.

6) Thumb saddle needs to be revised and reshaped as shown.

**palm piece below remains same shape as sample.

7) Run zig-zag stitch / elastication at palm side only.

Delete at top of hand



**"1898" WELDERS GLOVES - FURTHER SAMPLE REQUIREMENTS
- ARTWORK REVISION**

**ACTUAL SIZE DEBOSS ARTWORK SHOWN BELOW:
WIDTH = 3.00" x HEIGHT = 0.83"**

1898

1898

All areas and line shown
in black are debossed

**ACTUAL SIZE / SHAPE LEATHER PATCH
SHOWN BELOW:
WIDTH = 3.35" x HEIGHT = 1.50"**



**COMPLETED PATCH SHOWN BELOW.
APPLY TO GLOVE WITH SINGLE NEEDLE AS SHOWN**



**COMPLETED PATCH POSITIONS ON GAUNTLET
CENTRALLY IN THE WIDTH AND THE HEIGHT
AS SHOWN BELOW**



"1898" WELDERS GLOVES - FURTHER SAMPLE INFO'**SAMPLE B****- 5 COLOR PALETTE****1 - BRICK****2 - BROWN****3 - EARTH****4 - MOLE****SAMPLE C****** FOR COLORWAY 3****ALL BLACK****5 - BLACK****Black Kevlar Thread****** Black kevlar knit lining
to be used if possible?**

"1898" WELDERS GLOVES - FURTHER SAMPLE REQUIREMENTS

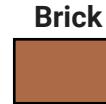
- COLORS

**EACH COLORWAY USES 3 COLORS OF LEATHER Including patch)

COLORWAY 1
BRICK / BROWN



Yellow Kevlar Thread
**same as sample



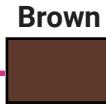
Brick



Brick

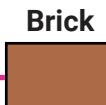


**Use Brown for all palm
pieces shown**



Brown

**Use Mole for
deboss patch**



Brick

"1898" WELDERS GLOVES - FURTHER SAMPLE REQUIREMENTS

- COLORS

**EACH COLORWAY USES 3 COLORS OF LEATHER Including patch)

COLORWAY 2

EARTH / MOLE



Yellow Kevlar Thread
**same as sample



Earth



Earth



Use Mole for all palm pieces shown



Mole



Use brick for deboss patch



Earth

