Week 7: Understanding where to begin - Story Mapping

Agenda

Recap of last week's session: Usability Testing

What are story maps?

Workshop: Let's create a story map!

Recap of last week's session

Usability Testing

Cognitive walkthroughs help us quickly learn how usable a design or software is for a new or infrequent user who is not familiar with it

Usability testing helps us understand how the intended users of a product interact with it, and whether it helps them in the way they need it to

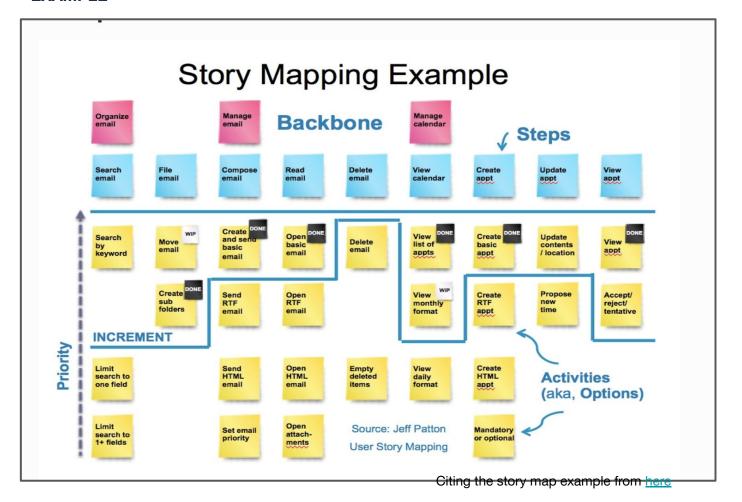
User acceptance testing helps us test a design's functionality against clearly defined criteria to see whether a feature is complete



Story Maps

Story maps are a visual representation/map of the user interactions with your product

EXAMPLE



Story maps help to map the big picture and scope it down to narrow features and functionalities

Story maps help you identify the most critical features and the corresponding users all in one place

Help in identifying and tackling assumptions and risks that need to be validated and mitigated.

Story maps identify gaps in the process

Story maps help you map and prioritize releases

Story maps can help you loosely develop a roadmap

Journey maps are meant for discovery and capturing user emotions when using your product
Story maps are meant to help with planning and implementation.

Let's create a story map for CAMD Suite!

Thank you!