

100-Days-of-DSA

Transpose of a Matrix:



* The value in $(0,1) \longrightarrow$ changed to $(1,0)$
 $(1,0) \longrightarrow (0,1)$

Transpose, is nothing but Swapping of $(i,j) \longrightarrow (j,i)$

```
for(int i=0; i<n; i++)
```

```
{
    for(int j=0; j<i; j++)
```

\rightarrow We need to change one half of triangle only to get transposed

```
    // Swap (i,j) with (j,i)
```

```
    int temp = arr[i][j];
```

```
    arr[i][j] = arr[j][i];
```

```
    arr[j][i] = temp;
```

```
}
```

```
}
```

Rotate the matrix By 90deg (clockwise)

Input

10	20	30	40
50	60	70	80
90	100	110	120
130	140	150	160

Transpose ①

10	50	90	130
20	60	100	140
30	70	110	150
40	80	120	160

②
reverse
every
row

final result

130	90	50	10
140	100	60	20
150	110	70	30
160	120	80	40

Same

* So, in order to rotate this matrix By 90° (clockwise)

→ We need to know about transpose

* Step 1: Transpose, → written above

Step 2: Reverse every row;

Reverse every row

for (int i = 0; i < n/2; i++)

This is
inner
loop
of matrix

```

{
    int temp = arr[i];
    arr[i] = arr[n-i-1];
    arr[n-i-1] = temp;
}
    
```

// iterate from 0 → $\frac{n}{2}$ (half)

// swap 1st & last elements

$i \rightarrow n-i-1$
(ith idx) (ith idx from last)
from first

```

public void transpose(int[][] arr){
    int n = arr.length;
    for(int i = 0; i < n; i++){
        for(int j = 0; j < n; j++){
            int temp = arr[i][j];
            arr[i][j] = arr[j][i];
            arr[j][i] = temp;
        }
    }
}
    
```

```

public void reverse(int[][] arr){
    int n = arr.length;
    for(int i = 0; i < n/2; i++){
        for(int j = 0; j < n; j++){
            int temp = arr[i][j];
            arr[i][j] = arr[i][n-j-1];
            arr[i][n-j-1] = temp;
        }
    }
}
    
```

we have discussed above