CPSC 320: Clustering Solutions (part 2) *

Step 5 Continued: Correctness of Greedy-Clustering

Our goal is to show that the greedy algorithm we developed in the previous worksheet for our photo clustering problem (reproduced below) produces a categorization that minimizes $Cost(\mathcal{C})$. Recall that an instance of the problem is

- n, the number of photos (numbered from 1 to n);
- E, a set of weighted edges, one for each pair of photos, where the weight is a similarity in the range between 0 and 1 (the higher the weight, the more similar the photos); and
- c the desired number of categories, where $1 \le c \le n$.

A categorization C is a partition of the photos into c (non-empty) sets, or categories. If C has more than one category, the *inter-category* similarity between two of its categories C_1 and C_2 is the maximum similarity between any pair of photos $p_1 \in C_1$ and $p_2 \in C_2$. Edges between photos in the same category are called *intra-category* edges. The *cost* of the categorization is the maximum inter-category similarity, taken over all pairs of categories. We'll denote the cost by Cost(C). The lower the cost, the better the categorization, so we are trying to find the categorization with minimum cost.

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function Clustering-Greedy (n, E, c)

▷ n \ge 1 is the number of photos

▷ E is a set of edges of the form (p, p', s), where s is the similarity of p and p'

▷ c is the number of categories, 1 \le c \le n

create a list of the edges of E, in decreasing order by similarity

let C be the categorization with each photo in its own category

Num-C \leftarrow n

▷ Initial number of categories

while Num-C > c do

remove the highest-similarity edge (p, p', s) from the list

if p and p' are in different categories of C then

"merge" the categories containing p and p'

Num-C \leftarrow Num-C \leftarrow 1

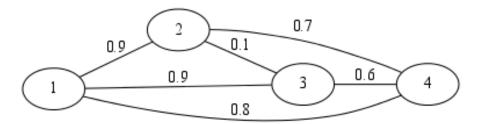
return C
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1. We'll start by getting to know the terminology. Imagine that we're looking at a categorization produced by our algorithm in which e is the inter-category edge with highest similarity. Can our greedy algorithm's solution have an *intra-category* edge with lower weight than e? Either draw an example in which this can happen, or sketch a proof that it cannot.

SOLUTION: Why might we think that there is no such intra-category edge? Because we created the categories by merging on edges in order from highest-similarity down. However, if you've tried a few instances, you may have noticed that some of the intra-category edges were never merged on. They're intra-category because a series of **other** edges connecting them all got merged.

Let's find a counterexample, by building the smallest instance we can where there's an intra-category edge that was never merged on, and then make that edge's weight low. We can get that with two desired categories (i.e., c = 2) and the graph:



In this graph, (1,3) and (1,2) have the highest similarities and so after the first two steps, photos 1, 2, and 3 will be in the same category. Now, we have two clusters: $\{1,2,3\}$ and $\{4\}$. Note that (2,3) is intra-category, even though its weight is much lower than every inter-category edge.

2. Suppose that I tell you that C has an inter-category edge e with weight s. Can you find an upper bound or lower bound on Cost(C) in terms of s?

SOLUTION: The maximum similarity of \mathcal{C} is the maximum similarity of any inter-category edge. Nothing here says that e has the highest similarity among all inter-category edges, however.

So, s is not necessarily actually the maximum similarity because some other edge's weight may be larger. Even if every other inter-category edge has lower weight than s, however, the maximum similarity cannot be any smaller than s.

Therefore the weight s of any inter-category edge gives a lower bound on the maximum similarity of C. That is, $Cost(C) \ge s$.

3. On to proof of correctness of our greedy algorithm. Fix an instance of the problem. In what follows, let \mathcal{C}^G be the categorization produced by our greedy algorithm, and let \mathcal{C}^* be an optimal categorization on that instance. Let E' be the set of edges removed from the list during iterations of the while loop. With respect to the greedy solution \mathcal{C}^G , are the edges in E' inter-category? Or intra-category? Or could both types of edges be in E'?

SOLUTION: At any iteration of the While loop, if the edge e removed is an inter-category edge, the categories it connects are merged and the edge becomes intra-category. So, all edges of E' must be intra-category edges of C^G .

4. Suppose that some edge e = (p, p', s) of E' is inter-category in the optimal solution \mathcal{C}^* . What can we say about $\text{Cost}(\mathcal{C}^G)$ versus $\text{Cost}(\mathcal{C}^*)$?

SOLUTION: It must be that $Cost(\mathcal{C}^G) \leq Cost(\mathcal{C}^*)$. To see why, first notice that since the algorithm considers edges in decreasing order of weight and e is among the edges considered, every inter-category edge of \mathcal{C}^G has weight at most s, the weight of e. This means that $Cost(\mathcal{C}^G) \leq s$. Also, since s is the weight of an inter-category edge of \mathcal{C}^* , we have from part 2 that $s \leq Cost(\mathcal{C}^*)$. Putting these two inequalities together we see that $Cost(\mathcal{C}^G) \leq s \leq Cost(\mathcal{C}^*)$.

(Intuitively, by ensuring that high-weight edges are intra-category edges, the greedy algorithm "stays ahead" of the optimal solution C^* .)

5. Suppose that all edges of E' are intra-category not only in \mathcal{C}^G , but also in the optimal solution \mathcal{C}^* . Can \mathcal{C}^G and \mathcal{C}^* be different?

SOLUTION: No: \mathcal{C}^G must be equal to \mathcal{C}^* . This is because every category of \mathcal{C}^G must be a subset of a category of \mathcal{C}^* . Intuitively, this is because every decision made by the Greedy algorithm to merge categories is consistent with \mathcal{C}^* , since all edges in E' examined by the algorithm are intra-category in \mathcal{C}^* . But then, since \mathcal{C}^G and \mathcal{C}^* have the same number of categories, two different categories of \mathcal{C}^G can't be subsets of the same category of \mathcal{C}^* . Rather, \mathcal{C}^G and \mathcal{C}^* must have identical categories.

[Note: We could argue more formally, using induction, to show that every category of \mathcal{C}^G must be a subset of a category of \mathcal{C}^* . The induction argument is on iterations of the While loop of the Greedy algorithm. Suppose that \mathcal{C}_i is the categorization after i iterations of the While loop. The base case is when i=0: In \mathcal{C}_0 every photo is in its own category, and so is trivially a subset of a category of \mathcal{C}^* . Let $i \geq 1$ and suppose (induction hypothesis) that every category in \mathcal{C}_{i-1} is a subset of some category in \mathcal{C}^* . For the induction step there are two cases. The first case, that $\mathcal{C}_i = \mathcal{C}_{i-1}$, is trivial. The other case is that two categories of \mathcal{C}_{i-1} , say C and C' containing photos p and p' respectively, are merged to form a single category $C \cup C'$ of \mathcal{C}_i , making edge e = (p, p', s) intra-category. Then, since edge e is in E', p and p' must be in the same category of C^* . So, C and C', and thus $C \cup C'$ must be subsets of the same category of \mathcal{C}^* .]

6. Apply the progress made in parts 4 to 5 to conclude that \mathcal{C}^G must be an optimal solution.

SOLUTION: Let \mathcal{C}^* be an optimal solution. There are two cases: either the set E' of edges considered by the greedy algorithm are all intra-category in \mathcal{C}^* , or some edge of E' is inter-category in \mathcal{C}^* . In the former case, by part 5, $\mathcal{C}^G = \mathcal{C}^*$ and so \mathcal{C}^G is optimal. In the latter case, by part 4, $\operatorname{Cost}(\mathcal{C}^G) \leq \operatorname{Cost}(\mathcal{C}^*)$, and since the goal is to minimize cost, again we can conclude that \mathcal{C}^G is optimal.