#### 6. Amortized Analysis

# What is amortized analysis?

#### It is:

- a collection of techniques we can use to analyze the time complexity of a sequence of operations.
  - Operations on a data structure.
  - Operations performed by an algorithm.

#### It is not:

- a way to prove a good upper bound on the worst case running time of a single operation.
- a technique used to design an algorithm or data structure.

# What is amortized analysis?

- Intuitively, we have a situation where:
  - most operations are cheap
  - but some can be very expensive.
- However we can only execute an expensive operation if we first did a lot of cheap operations.
- Then
  - we can prove a good upper bound on the total running time of the sequence of operations
  - because the many cheap operations "paid" for the one expensive operation.

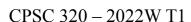
# What is amortized analysis?

- There are several methods that together are called amortized analysis
  - the aggregate method
  - the accounting method
  - the charging method
  - the potential method
- We will only look at the last one.
  - It's more general than the others.
  - It's sometimes a bit harder to use (maybe).

- The idea for the potential method is derived from physics:
  - If I slowly lift a boulder then
    - I do some (a lot of) work, a little bit at a time.
    - I increase the boulder's potential energy each time.

That energy can then be used later (poor Wile E.

Coyote).



- You can think of potential as an account at a local store.
  - When you buy cheap items:
    - You pay a bit more than the items are worth and build "credit" (the potential increases).
  - When you buy an expensive item:
    - You use some of the accumulated credit (the potential decreases).
    - And so you still only pay a bit of money.
  - It's easier to keep track of the sum of your payments than of the sum of the item costs.

- We define a potential function  $\Phi(m{D}_i)$  where  $m{\mathsf{D}}_i$  is
  - the data structure
  - or the state of the algorithm after i operations.
- - $\Phi(D_i) \geq 0$
  - $\Phi(D_0) = 0$

- Examples:
  - ullet  $\Phi\left(oldsymbol{D}_{i}
    ight)$  is the number of elements of  $oldsymbol{\mathsf{D}}_{\mathsf{i}}$ .
  - $\Phi(D_i)$  is the number of 1 bits in a binary counter.
- When we perform the i<sup>th</sup> operation op<sub>i</sub>,
  - it takes cost<sub>real</sub>(op<sub>i</sub>) steps.
  - it may change the potential of the data structure, that is,  $\Phi(D_i)$  may be different from  $\Phi(D_{i-1})$ .
  - the cost cost<sub>real</sub>(op<sub>i</sub>) may vary unpredictably.
    - That's the real price of the object you are buying.

We define the amortized cost of operation opin
 by

• 
$$cost_{am}(op_i) = cost_{real}(op_i) + \Phi(D_i) - \Phi(D_{i-1})$$

- With a well chosen potential function, the costs cost<sub>am</sub>(op<sub>i</sub>) are
  - relatively consistent
  - easy to compute
  - cost<sub>am</sub>(op<sub>i</sub>) is the amount you're actually paying.

- Why is this useful?
  - We can prove that the cost of a sequence of n operations on the data structure is at most:

$$\sum_{i=1}^{n} cost_{am}(op_i)$$

That is,

$$\sum_{i=1}^{n} cost_{real}(op_i) \leq \sum_{i=1}^{n} cost_{am}(op_i)$$

The sum on the right is easy to compute.