Lab 4

Function	Big O
int*linear_queue;	
int linear_queue_size;	
int*circular_queue;	
int circular_queue_size;	
int opCode;	
int frontL=0, rearL=0;	
int frontC=0, rearC=0;	O(1) [declaration]
,	0(1)
int isLinearQueueEmpty()	
{	
if(frontL==rearL)	
{	
return 1;	
}	
else return 0;	
}	O(1)
int isLinearQueueFull()	
{	
if(rearL==linear_queue_size)	
{	
return 1;	
}	
else return 0;	0/4)
}	O(1)
int linearEnqueue(int x)	
{	
if(rearL==linear_queue_size)	
{ return -1;	O(1)[comparison, return]
\	O(1)[comparison, return]
else {	
linear_queue[rearL]=x;	O(1)[index, assignment]
rearL=rearL+1;	O(1)[arithmetic, assignment]
return 1;}	O(±/[aritimetic, assignment]
}	O(1)
int linearDequeue()	-1-/
{	
int x;	O(1)[Declaration]
if(frontL==rearL)	O(1)[comparison, return]
{	(),,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
return -1;	
}	
else {	
x=linear_queue[frontL];	O(1)[index, assignment]
frontL=frontL+1;	O(1)[arithmetic, assignment]
return 1;}	
]}	O(1)
· ·	

```
int isCircularQueueEmpty()
                                                  O(1)[comparison, assignment]
if(frontC==rearC)
 return 1;
 else return 0;
                                                  0(1)
int isCircularQueueFull()
if((frontC==0 && rearC==circular queue size-
                                                  O(1)[comparison, logical operator, return]
1) | | (rearC == frontC-1))
{ return 1; }
else return 0;
                                                  0(1)
int circularEnqueue(int x)
 if(isCircularQueueFull())
                                                  O(1)[function, return]
 return -1;
 else
 { circular_queue[rearC]=x;
                                                  O(1)[index, assignment]
  rearC=(rearC+1)%(circular_queue_size);
                                                  O(1)[arithmetic, assignment]
 return 1;
                                                  0(1)
int circularDequeue()
                                                  O(1)[Declaration]
 int x;
 if(isCircularQueueEmpty())
                                                  O(1)[function, return]
 { return -1;
 }
 else
  x=circular_queue[frontC];
                                                  O(1)[index, assignment]
                                                  O(1)[comparison]
  if(frontC==rearC)
                                                  O(1)[assignment]
   frontC=0;
   rearC=0;
  else{ frontC=(frontC+1)%circular_queue_size;
                                                  O(1)[arithmetic, assignment]
    }
   return x;
 }
                                                  0(1)
```

Average running time



Ex

Function	Big O
void load(int array[],int size)	
{	
int index=1;	O(1)[declaration, assignment]
int length=size;	O(1)[declaration, assignment]
enQueue(array[1]);	O(1)
while(size>1)	O(n-1)
{	
if(2*index > length 2*index+1> length)	O[1*(n-1)](arithmetic, comparison, or]
{	
break;	
}	
if(array[2*index]!=-1)	O[1*(n-1)](arithmetic, index, comparison]
{	
enQueue(array[2*index]);	O(1)

```
}
if(array[(2*index) + 1]!=-1)
{
    enQueue(array[(2*index)+1]);
}
index++;
size--;
}

O[1*(n-1)](arithmetic, index, comparison]

O(1)
O(1)
O(1)[increment]
O(1)[decrement]
O(1)[decrement]

O(n)
```