Lab 6

Function	Pig O
Function	Big O
: *	
int *queue;	
int size;	
int *stack1,*stack2;	
int front=0;int rear=0;	
struct node* head1;	0/0/51 1 1: 11
struct node* head2;	O(1)[declaration and assignment]
struct node	
\{	
int data;	
struct node *next;	
};	O(1)[declaration]
struct node* insert(int x)	
{	
struct node*temp = (struct	O(1)[memory allocation]
node*)malloc(sizeof(struct node));	
temp->data = x;	O(1)[assigning to data]
temp->next = NULL;	O(1)[assigning null value to temp->next]
return temp;	O(1)[return stmt]
}	O(1)
int push(int x,struct node **root)	
{	
if(*root==NULL)	O(1)[comparison]
{	
struct node* temp = insert(x);	O(1)[creation and assigning values from insert
, , , , ,	function]
*root = temp;	O(1)[assigning location of temp to root]
}	
struct node* temp = insert(x);	O(1)[creation and assigning values from insert
,	function]
temp->next = *root;	O(1)[adding new node at beginning and
*root = temp;	swapping location of root and temp]
return 1;	
}	O(1)
int pop(struct node**root)	
{	
if(*root == NULL)	
{	
return 0;	
}	
struct node* temp = *root; //check wheter	
*root or root	
int temp_data = temp->data;	
*root = temp->next;	
return temp_data;	
l l	
int anguaga(int v)	
int enqueue(int x)	
{	

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push(x,&head2);
                                                  O(1)[function call]
  printf("Enqueued %d\n",x);
                                                  O(1)[print stmt]
                                                  O(1)[increment]
 rear++;
                                                  0(1)
int dequeue()
 if(front==rear)
                                                  O(1)[comparison]
    return 0;
                                                  O(1)[return stmt]
                                                  O(1)[declaration, assignment]
 int x=0;
  struct node* temp2 = head2;
                                                  O(1)[declaration, assignment]
 while(temp2!=NULL)
                                                  O(n)[traversing the linked list till the end]
    x = pop(\&head2);
                                                  n*O(1)[assignment, function call to pop()]
    push(x,&head1);
                                                  n*O(1)[function call to push()]
    temp2 = temp2->next;
                                                  n*O(1)[making pointer to move to next
 }
                                                  element in linked list]
 int y = pop(\&head1);
                                                  O(1)[function call to pop(), assignment]
 struct node* temp1 = head1;
                                                  O(1)[declaration, assignment]
 while(temp1!=NULL)
                                                  O(n)[traversing the linked list till the end]
    x = pop(\&head1);
                                                  n*O(1)[assignment, function call to pop()]
    push(x,&head2);
                                                  n*O(1)[function call to push()]
    temp1 = temp1->next;
                                                  n*O(1)[making pointer to move to next
  }
                                                  element in linked list]
 front++;
                                                  O(1)[increment]
                                                  O(1)[return stmt]
  return y;
                                                  O(n)
```

