You will only need to submit your file with the class in it that you are creating. Requirements

- 1-The filename must be dice.py
- 2-The class name must be Dice
- 3-The init must take in a number of sides that will always be greater than 1
- 4-The init must take in a color
- 4-You will need a method "roll" to generate a random number between 1 and the number of sides on the dice
- 5-You will need a method "getvalue" to get the current value of the die after it was rolled

You should write a file to test your class but only the file with the class is to be submitted.