

Lab 0

Switches, LEDs, and Multiplexers

The purpose of this lab is to learn how to utilize some I/O devices (i.e., switches and LEDs) on an FPGA development board and implement simple Multiplexer circuits utilizing these I/O devices.

Part 1 (Building a 3-bit 2x1 MUX)

For this part, you will design the circuit in Figure 1 and implement it on the Nexys board. The circuit implements a 2x1 MUX with 3-bit inputs and outputs. In other words, the inputs X, Y and output M are all 3-bit signals.

1. Write Verilog code to describe a 2x1 MUX with 1-bit inputs and outputs (you can use dataflow or behavioral modeling for this item). Call the file ``mux_2x1_simple``
2. Use the ``mux_2x1_simple`` to implement a 3-bit input/output 2x1 MUX as shown in Figure 1. In other words, instantiate several instances of the ``mux_2x1_simple`` module to create the 3-bit version. Call the file ``mux_2x1_3bit``
3. Verify the functionality of your code by implementing it on the Nexys board using the following IO specifications:
 - a. $SW2 \leftarrow SW0$ for the input X
 - b. $SW5 \leftarrow SW3$ for the input Y
 - c. SW15 for the select signal
 - d. $LED2 \leftarrow LED0$ for the output M
 - e. LED15 to reflect the status of the select signal

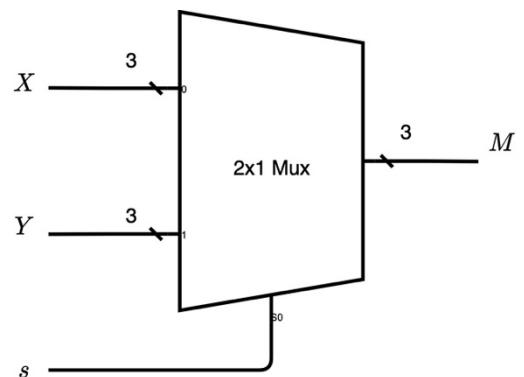


Figure 1: 2x1 MUX

Part 2 (Building a 3-bit 4x1 MUX)

For this part, you will use several instances of the ``mux_2x1_3bit``, that was developed in Part 1, to design and implement a 3-bit 4x1 MUX as shown in Figure 2. The circuit implements a 4x1 MUX with 3-bit inputs and outputs. The MUX will route X, Y, Z, or W to M depending on the value placed on S0 and S1.

1. Write Verilog code to describe the 4x1 MUX, you should instantiate as many ``mux_2x1_3bit`` as necessary. Call the file ``mux_4x1_3bit``

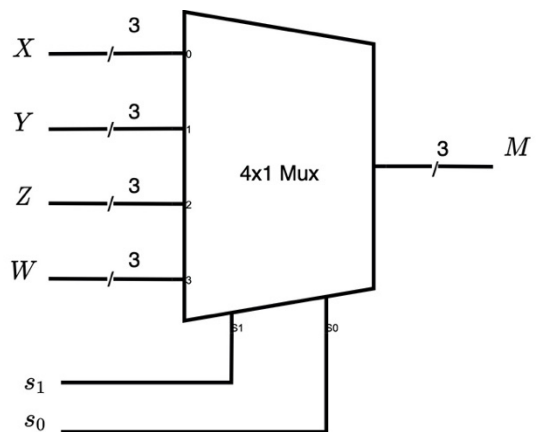


Figure 2: 4x1 MUX

2. Verify the functionality of your code by implementing it on the Nexys board using the following IO specifications:
 - a. SW2 \leftarrow SW0 for the input X
 - b. SW5 \leftarrow SW3 for the input Y
 - c. SW8 \leftarrow SW6 for the input Z
 - d. SW11 \leftarrow SW9 for the input W
 - e. SW15 \leftarrow SW14 for the select signal
 - f. LED2 \leftarrow LED0 for the output M
 - g. LED15 \leftarrow LED14 to reflect the status of the select signal