

Jordan T. Wong

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Education

University of California, Santa Cruz, Santa Cruz, CA

Enrolled Fall 2018
Anticipated Completion Fall 2021

- Major: Bachelor of Science in Computer Science
- GPA: 3.83
- Activities: Data Science @ SC, Jazz Big Band, Wind Ensemble, Slug Gaming

Relevant Coursework

- Fall 2018: Intro to Programming (Accelerated) | Vector Calculus
- Winter 2019: Intro to Data Structures | Applied Discrete Mathematics
- Spring 2019: Abstract Data Types | Computer Systems and Assembly Language | Linear Algebra
- Fall 2019: Comparative Programming Languages | Distributed Systems
- Winter 2020: Computer Architecture | Probability and Statistics for Engineers
- Planned: Applied Machine Learning | Computer Systems Design | Computer Security

Sacred Heart Cathedral Preparatory, San Francisco, CA

Graduated May 2018

- Weighted GPA: 4.45
- Activities: Concert Band, Jazz Band, Sax Ensemble Head, Tech Crew Head Builder, Ultimate Frisbee, Chess Club

Experience

Technical Skills

- Experience with Python, Java, JavaScript, C, C#, Haskell, Prolog, Scala, HTML, Git

Projects

- **Data Science @ SC Datathon (Ongoing)** Winter 2020
 - Working on accurately predicting housing costs using linear regression and elastic net regularization through scikit learn and python
- **"Defenstruments" / Musical Instrument Tower Defense (Personal)** Summer 2019
 - Working on a tower defense game inspired by "Plants vs Zombies" in Unity
 - <https://github.com/18jwong/MITD>
- **Distributed Systems (CSE 138) Class Project** Fall 2019
 - Worked in a group of 4 on a project that involved implementing and managing a fault-tolerant distributed system (using Python, Flask, and Docker)
 - Generally I worked on implementing code to respond to GET requests (ex. keys, key-count)
 - Code available upon request
- **Algorithms and Abstract Data Types (CMPS 101) Assignments** Spring 2019
 - Implemented and used Breadth First Search to find a shortest path in a graph, as well as Depth First Search to find Strongly-Connected-Components
 - Code available upon request
- **Making, Hacking, & Tinkering-Physics Coding Project (High School)** Winter 2018
 - Created a game written in JavaScript on Khan Academy
 - <https://www.khanacademy.org/computer-programming/game/4623738320486400>
- **Senior Seminar January Project (High School)** January 2018
 - Presented my puzzle game written in C# through the Unity game engine
 - <https://github.com/18jwong/janproj>

Employment

- **Food Service Worker - Crown Dining Hall, UC Santa Cruz Dining**, Santa Cruz, CA Fall 2018 - Winter 2020
 - Provided excellent customer service to dining hall patrons
 - Worked with other student workers as a team wherever needed
- **Field Technician, CenturyLink**, Sunnyvale, CA July-August 2018
 - Assisted with installation of communications equipment and fiber cables
- **Bike Courier, DoorDash**, San Francisco, CA Summer 2018
- **Volunteer Camp Counselor, Sacred Heart Cathedral Preparatory**, San Francisco, CA
 - Industrial Art Camp - Tim Mahoney, Director Summers 2016-2018
 - Making Music Camp - Chris Nalls, Director Summer 2018