Insert Operation on b-tree

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```
function
  insert (int k)
    if root == NULL
      // allocate memory for root
      root → keys[0] = k
      root → n = 1
    else
      if root → n == 2*t - 1
        //allocate memory for new root
        s → C[0] = root
        s → SplitChild (0, root)
        int i = 0
        if (s → keys[0] < k)
          i++
        s → C[i] → insertNonFull(k)
        root = s
      else
        root → insertNonFull(k)

function
  insertNonFull (k)
    int i = n - 1
    if leaf == true
      while i >= 0 && keys[i] > k
        keys[i+1] = keys[i];
        i--;
      keys[i+1] = k
      n = n + 1
```

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else
    while (i >= 0 && keys[i] > k)
        i--
    if (C[i+1]->n == 2*t-1)
        SplitChild(i+1, C[i+1])
        if (keys[i+1] < k)
            i++
    C[i+1]->insertNonFull(k)
```

function

```
SplitChild(i, BTreeNode *y) {
    //New node which is going to store t-1 keys of y
    *z = new BTreeNode(y->t, y->leaf)
    z->n = t-1
    for j=0 to t-1 ; j++
        z->keys[j] = y->keys[j+t]
    if y->leaf == false
        for j=0 to t ; j++
            z->C[j] = y->C[j+t]
    y->n = t-1 //Reducing number of keys in y
    for j=n >= i+1 ; j--
        C[j+1] = C[j]
    C[i+1] = z
    for j=n-1 to i ; j--
        keys[j+1] = keys[j]
    key[i] = y->keys[t-1] ; n = n+1
```