

## Review HW3

Questions?

## Review WHAT IS A PROGRAM?

## WHAT'S HAPPENING?

```
turnOffTV {
  pickUp(remote, left-hand);
  press(power, 0.1s);
}
```

ID the various parts of the pseudocode

## WHAT'S HAPPENING?

```
function isItMonday {
 var day = null;
 var days = [ "M", "T" , "W", "TH",
"F", "Sa", "Su"];
  if (day === days[0]) {
    console.log("Ugh, Monday");
  } else {
    console.log("No Mondays here);
```

## 1/2 Codealong ASSIGNMENT #1

We're going to use this later in class.

## WHAT IS JOUERY?

-jQuery is a Javascript library

-JS libraries are sets of functions that complete routine code tasks for you. Everything in jQuery is JS and you can use JS and jQuery together.

-jQuery is great for AJAX, CSS manipulations, HTML switches, and event handling

## IS JOUERY DYING?

- -jQuery's original reason for being was to smooth over vastly different implementations of JS in the different browsers
- -While that problem has been solved, jQuery still makes DOM manipulation easier
- -As you learn JS, it can be both a blessing and a curse: it has simpler syntax but can hinder your JS development.

### USING JS AND JOUERY

#### Include at the bottom of your BODY:

```
<script src="js/jquery.min.js"></
script>
<script src="js/main.js"></script>
```

Why do we put jQuery first?

### USING JOUERY FROM CDN

A CDN is special kind of website that you can link to for assets like jQuery and other JS libraries.

```
<script src="https://
code.jquery.com/
jquery-3.1.0.min.js"></script>
```

What is .min.js - what does that mean?

### WHAT DOES IT LOOK

## LIKE?

```
Initialize
   Selector
           Method
$('#el').css('color', 'red');
                Parameters
```

## THE JOUERY SELECTOR

 CSS selectors query HTML for certain elements

Use the same selectors you write in CSS!

```
$('div') // select all <div>'s
$('h2') // select all <h2>'s
$('p a') // select all <a>'s inside of all '
$('p, a') // select all 's and <a>'s
```

The \$ ('x') function takes any CSS selector

### SELECTOR TEST

What do each of these do?

```
$('li')
$('#funny-bone')
$('.silly-clown')
$('div a.balloon-animal')
```

- -All list items on the page.
- -The #funny-bone ID only
- -All .silly-clown classes
- -Anchor tags with balloon-animal class inside divs

## SELECTOR CITY

Lets review some CodePens on selectors:

Classes:

http://codepen.io/staypuftman/pen/BKOXqK

IDs:

http://codepen.io/staypuftman/pen/reKPNg

## METHODS

In JavaScript, a method modifies an object. Most of the time (for your purposes), the object is an HTML element.

## METHODS

console.log("Word, man.");

Console is an object (that hidden area of your browser) and log is a method that writes to the object.

# METHODS ARE FUNCTIONS

Another way to think about methods is to think of them as specialized functions you get for free, out of the box with JS and jQuery.

## METHODS

```
$('#el').css('color', 'red');
```

In this case, jQuery fetches an HTML element with the ID '#el' and creates an object out of it. The .css method modifies that object by changing its color to red via CSS.

## BIGIDEA

jQuery selectors almost always create objects that you will modify with jQuery methods. Objects/methods are the cornerstone of JS.



#### Change / add CSS property to selector

```
// Makes color of element red
$('#funny-bone').css('color', 'red');

// Multiple property
$('#ID').css({
   'height': '100px',
   'width': '100px'
});
```



If you just put the property name in as a parameter on the jQuery method, it will return the CSS value

```
// Makes color of element red
var colorTime = $('#funny-bone').css('color');
console.log(colorTime); // returns 'red'
```

## CODEALONG



#### Select and replace HTML content

```
// Selects
$('#funny-bone').html();

// Put something in the parenthesis to replace
$('#funny-bone').html('<span>content</span>');
```



## Select and replace content inside an HTML element

```
// Selects
$('#funny-bone').text();

// Put something in the parenthesis to replace
// But no HTML tags with this one
$('#funny-bone').text('content');
```

## TEST YOURSELF

Use .html() and .text() to print HTML elements from Assignment #1 into the console

## Let's Review ASSIGNMENT #2

# JOUERY EVENT .CLICK()

## CLICK() W/ FUNCTION

Attach .click() to jQuery selector and you can build an event handler function right into your selector

```
// Function to be run
function somethingCool() {
  var coolBeans = $('.element').html();
  console.log(coolBeans);
}

// Executes function when #button is clicked
$('#button').click(somethingCool);
```

## ANONYMOUS CLICK()

You can build a click event with a function on the fly. I don't like this as much but it works and you'll see this A LOT.

```
// Executes function when #button is clicked
$('#button').click(function() {
  var interestingHTML = $('#element').html();
  console.log(interestingHTML);
});
```

## HIDE / SHOW

Hides elements by setting inline style to display: none; Shows elements by setting inline style to display: block.

```
// Hides all 's
$('p').hide();

// Shows all 's
$('p').show();
```

## HIDE / SHOW

.hide and .show both have duration elements

```
// Hides all 's slowly
$('p').hide('slow');

// Shows all 's in 300ms
$('p').show(300);
```

#### Try it out:

http://codepen.io/staypuftman/pen/rLdrXG

## ADDCLASS /

## -REMOVECLASS

.addClass adds a class to an element, .removeClass takes it away

```
$('p').click(function{
   $('.big-element').addClass('activate');
});

$('p').click(function{
   $('.big-element').removeClass('activate');
});
```

## MORE CODEALONG

## OTHER METHODS

```
// Hides all 's slowly
$('p').slideUp('slow');
$('p').slideDown(300);
```

Let's Explore: http://api.jquery.com/

## DOCUMENT\_READY()

Wrapping your code in \$(document).ready() is best practice for jQuery - this makes your JS wait until the rest of your page has loaded:

```
$ (document) .ready(function() {
    // WRITE OTHER CODE HERE!!
})
```

## JS VS JOUERY

Creating zebra-stripped rows

JS:

http://codepen.io/staypuftman/pen/YWaWgZ

jQuery:

http://codepen.io/staypuftman/pen/akYkZJ

#### Work in teams - this will be hard

## ASSIGNMENT #3

Make the traffic lights work
Think about the PROGRAM before you CODE!

## NEXT TIME

Start on homework 4
Firm up your final project idea
JS Objects and Arrays