

# JS Advanced Functions

# Higher-Order Functions

# What are H.O.Fs?

- A higher order function is a function that operates on other functions
  - Either by receiving it as a parameter
  - Or by returning a function

# What would you use them?

- Creating utility functions
- Leads to D.R.Y code (Don't Repeat Yourself)
- Creates more **declarative programming**
  - You describe patterns
- The opposite is **imperative programming**
  - You describe every single step
- Leads to more maintainable, readable and composable code
- Very common for libraries (like Lodash)

# Functions as Input

```
function myFunction(cb) {  
  cb();  
}  
  
function log() {  
  console.log("Hello");  
}  
  
myFunction(log);
```

# Functions as Input

```
function myFunction(cb) {  
  cb();  
}  
  
myFunction(function() {  
  console.log("Hello");  
});
```

# Functions as Input

```
function regularlyCalled() {  
  console.log("Named function");  
}  
  
setInterval(regularlyCalled, 1000);  
  
setTimeout(function () {  
  console.log("Anonymous Function");  
}, 1000);
```

# Functions as Input

```
function repeatLog(num) {  
  for (var i = 0; i < num; i += 1) {  
    console.log(i);  
  }  
}  
  
repeatLog(10);  
  
repeatLog(4);
```



# Functions as Input

```
function forEach(arr, callback) {  
  for (var i = 0; i < arr.length; i += 1) {  
    callback( arr[i], i );  
  }  
}  
  
function handler(item, index) {  
  console.log(item, index);  
}  
  
var data = ["one", "two", "three"];  
  
forEach(data, handler);
```

# Functions as Input

```
function forEach(arr, callback) {  
  for (var i = 0; i < arr.length; i += 1) {  
    callback( arr[i], i );  
  }  
}  
  
forEach(["one", "two", "three"], function (item, index) {  
  console.log(item, index);  
});
```

# Functions as Output

```
function creator() {  
  return function () {  
    console.log("Returned function");  
  }  
}  
  
var created = creator();  
created();
```

# Functions as Output

```
function createGreeting(start) {  
  return function(name) {  
    console.log(start + ", " + name);  
  }  
}  
  
var hi = createGreeting("Hi");  
hi("Jane");  
  
var hello = createGreeting("Hello");  
hello("Jeff");
```

# Functions as Output

```
function makeAdder(x) {  
  return function (y) {  
    return x + y;  
  }  
}  
  
var addTen = makeAdder(10);  
  
console.log( addTen(25) );  
console.log( addTen(116) );
```

## In-class Exercise / Homework

- Make a `repeat` function that runs any function
- Create an `unless` statement
- Create a `filter` function for arrays
- Create a `reduce` function for arrays
- Create a `map` function for arrays
- Create a `findIndex` function for arrays
- Create anything else you see here