# Compiler Construction (CS-636)

#### **Sadaf Manzoor**

UIIT, Rawalpindi

#### Outline

- Parse Trees & Abstract Syntax Trees
- 2. Ambiguity & Ambiguous Grammars
- 3. Extended Notations: EBNF
- Syntax Diagram
- 5. Summary

## Parsing Preliminaries

Lecture: 9-10

#### Parse Trees

- A parsed tree corresponding to a derivation is a labeled tree in which
  - the interior nodes are labeled by nonterminals
  - the leaf nodes are labeled by terminals
  - children of each internal node represents the replacement of the associated nonterminal in one step of the derivation
- The internal nodes can be numbered to show the order of derivation
- Parse trees can do left-most derivation as well as right-most derivation

(Continue...)

$$exp \rightarrow exp \ op \ exp \ | \ (exp \ ) \ | \ number \ op \ \rightarrow + | \ - | \ *$$

- Exercise: Construct a parse tree of expression
  - **30 + 45**
  - **2** (4 + 5)
  - 2 + 4 + 6 \* 20

(Continue...)

#### Abstract Syntax Trees

- A parse tree contains much more information than is absolutely necessary for a compiler
- The meanings or semantics of the expression should be directly related to its syntactic structure
- □ To imply this (e.g. 3+4) the root represents the operation by adding the values of two child exp sub-trees

(Continue...)

```
exp \rightarrow exp \ op \ exp \ | \ (exp \ ) \ | \ number \ op \ \rightarrow + | - | *
```

- Exercise: Construct AST for the following expressions;

  - (15 + 10) \* 4
  - $\Box$  ((20\*15)+4)

### Ambiguity & Ambiguous Grammar

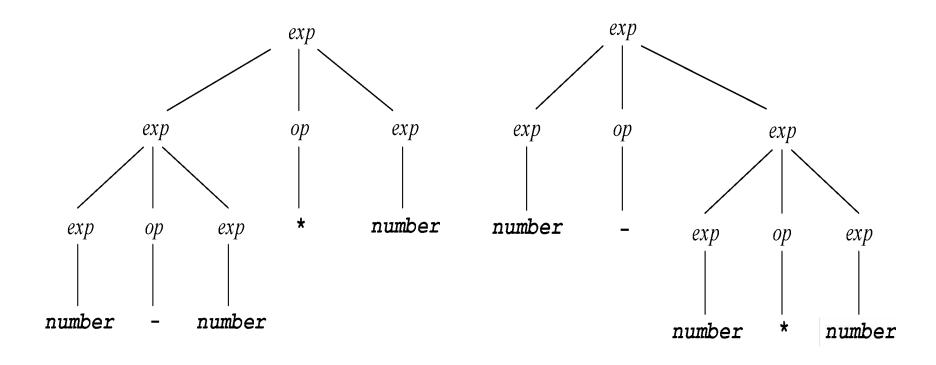
- Parse trees and syntax trees uniquely express the structure of syntax, as do leftmost and rightmost derivations, but not derivations in general
- It is possible for a grammar to permit a string to have more than one parse tree
- A grammar that generates a string with two distinct parse trees is called ambiguous grammar

# Ambiguity & Ambiguous Grammar (Continue...)

- One method to deal with ambiguities is to state a disambiguating rule that remove ambiguity without changing grammar but syntactic structure of language is no longer given by the grammar alone
- The alternative is to change the grammar into a form that forces the construction of the correct parse tree, thus removing the ambiguity

#### Parse Tree of 10-15\*2

Which Parse Tree is correct?



#### How to Remove Ambiguity?

- To remove ambiguity we could now state a disambiguating rule that establishes a relative precedence of three operations i.e. +, - and \*
- The addition and subtraction operation will get same precedence but multiplication will get higher precedence
- The ambiguity introduced by same precedence can be removed by stating a disambiguating rule of associativity of each of the operations

#### Introducing Precedence

```
exp \rightarrow exp op exp \mid (exp) \mid number
op \rightarrow + \mid - \mid *
```

#### **CHANGED TO**

```
exp \rightarrow exp \ addop \ exp \mid term addpp \rightarrow + \mid - term \rightarrow term mulop term \mid factor mulop \rightarrow * factor \rightarrow ( exp ) \mid number
```

Note: We still have a problem in new CFG

## Introducing Associativity

Removed recursion and introduced left-association

```
exp \rightarrow exp \ addop \ term \mid term addpp \rightarrow + \mid - term \rightarrow term mulop factor \mid factor mulop \rightarrow * factor \rightarrow ( exp ) \mid number
```

#### Extended BNF (EBNF)

- So far: Backus-Naur Form (BNF)
  - □ Metasymbols are  $| \rightarrow \epsilon|$
- Extended BNF (EBNF):
  - New metasymbols [...] and {...}
  - ε largely eliminated by these
- Parenthesis: Grouping:
  - $\Box exp \rightarrow exp (+ | -) term | term$
  - $\Rightarrow exp \rightarrow exp + term \mid exp term \mid term$
- The , operator: Concatenation

#### EBNF Metasymbols

Brackets [...] mean "optional" (like ? in regular expressions):

#### EBNF Metasymbols (Continue...)

- Braces {...} mean "repetition" (like \* in regular expressions
- Replace only left-recursive repetition:

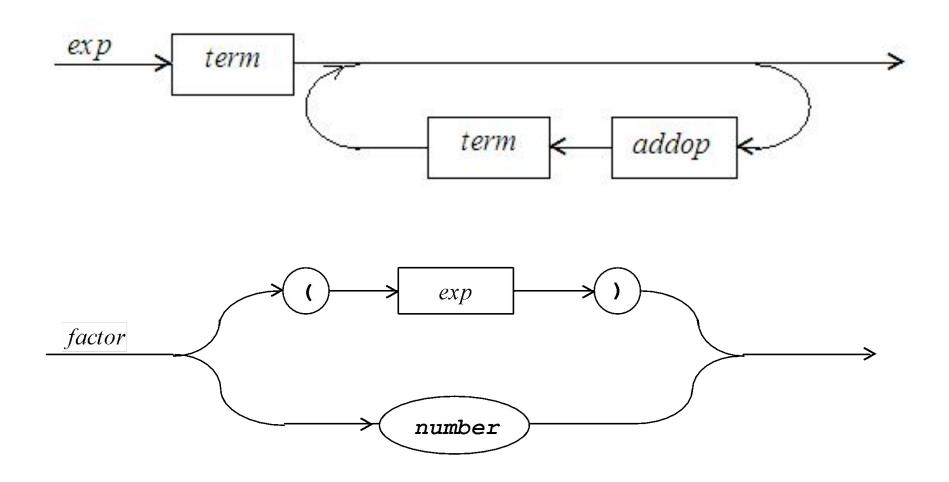
```
 □ exp → exp + term | term becomes:

exp → term { + term }
```

## Syntax Diagrams

- Graphical representation for visually representing EBNF rules are called syntax diagrams
- In syntax diagrams
  - Nonterminal labels for each diagram represent the grammar rule defining that nonterminal
  - Arrow lines represent sequence and choices
  - A square or rectangle box is used to indicate non-terminals
  - A round or oval box is used to indicate a terminal

### Syntax Diagrams (Continue...)



## Syntax Diagrams (Continue...)

#### Exercise

- Draw a syntax diagram for variable declaration
  - e.g. int x;
  - e.g. int x,y;
  - e.g. int x=10,y=20,z;

# Summary

Any Questions?