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# Compiler Construction

## (CS - 636)

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# Outline

1. LL(1) Parsing
2. Error-Recovery in Top-Down Parsers
3. Summary

# Top-Down Parsing

Lecture: 13 & 14

# LL(1) Parsing

- LL(1) is top-down parsing algorithm
  - First 'L' means it processes input from left to right
  - Second 'L' means it traces out a leftmost derivation for the input string
  - The '(1)' means it uses only one symbol of input to predict the direction of the parse
- LL(1) parsing uses an explicit stack rather than recursive calls to perform a parse
- LL(1) performs two actions
  1. Replace a nonterminal A from top of stack using grammar
  2. Match a token on top of stack with the next input token

# LL(1) Parsing (Continue...)

- LL(1) parser uses following table information during parsing
- Grammar:  $S \rightarrow ( S ) S \mid \epsilon$
- Input:  $()$

No	Parsing Stack	Input	Action
1	\$ S	( ) \$	$S \rightarrow ( S ) S$
2	\$ S ) S (	( ) \$	Match
3	\$ S ) S	) \$	$S \rightarrow \epsilon$
4	\$ S )	) \$	Match
5	\$ S	\$	$S \rightarrow \epsilon$
6	\$	\$	Accept

# Removing Left Recursion

- LL(1) suffers the same problem due to left recursion as RD does
- EBNF is not a solution for LL(1) hence we need to rewrite grammar and remove left recursion from it
- Consider the following case

$$A \rightarrow A\alpha \mid \beta$$

- Here  $\alpha$  and  $\beta$  are combination of terminals and nonterminals where  $\beta$  does not begin with A
- This type of grammar will generate string of type  $\beta[\alpha\alpha\dots]$
- The resultant will be:

$$A \rightarrow \beta A'$$

$$A' \rightarrow \alpha A' \mid \epsilon$$

# Left Factoring

- Left factoring is required when two or more grammar rule choices share a common prefix string, as in the rule

$$A \rightarrow \alpha\beta \mid \alpha\gamma$$

- Obviously an LL(1) parser cannot distinguish between the production choices in such a situation
- The solution in this case is to ‘factor’ the  $\alpha$  out in the left and rewrite the rule as two rules;

$$A \rightarrow \alpha A'$$

$$A' \rightarrow \beta \mid \gamma$$

# Error Recovery in Top-Down Parsers

- A parser should try to determine that an error has occurred *as soon as possible*. Waiting too long before declaring error means the location of the actual error may have been lost
- After an error has occurred, the parser must pick a likely place to resume the parse. A parser should always try to parse as much of the code as possible, in order to find as many real errors as possible during a single translation



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# Error Recovery in Top-Down Parsers

(Continue...)

- A parser should try to avoid the error cascade problem, in which one error generates a lengthy sequence of spurious error messages
- A parser must avoid infinite loops on errors, in which an unending cascade of error messages is generated without consuming any input

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# Summary

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Any Questions?