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| ID | Description | Input | Expected Results | Actual Results | Status | Remarks |
| 1 | Movement Left and Right | Click the A and D key | Move Left and Right | Moved Left and Right | Pass | NIL |
| 2 | A Shoot sound plays every time you shoot. | Click the Left Mouse Button | Shoot with sound | Shot with sound being played. | Pass | NIL |
| 3 | Get Damaged when hit by Enemy’s bullets or the enemy itself. | Get Hit by the enemy | Lose 1 health | Lost 1 health | Pass | NIL |
| 4 | Enemies gives 20 points upon death by player’s bullets. | Shoot an Enemy | Gain 20 Points | Gained 20 Points | Pass | NIL |
| 5 | Boss Health Bar Shows Boss’s actual health properly. | Shoot the Boss | Health goes down by one every time the player’s bullet hit the boss. | Health went down by one upon impact. | Pass | NIL |
| 6 | Health Pickup | Picked up a health pack | Health goes up by one. | Health went up by one. | Pass | NIL |
| 7 | Power up spawns two extra shooters next to you | Picked up a power up | Two shooters spawn next to you and shoot. | Two Shooters spawned and shoot. | Pass | NIL |
| 8 | Select a skin for your ship at the start menu. | Picked a different skin from the default. | You use that skin through all levels. | Skin was applied and used through all levels. | Pass | NIL |
| 9 | Score to carry over through Level 1 to Level 3 | Played the game | Score carries over each level. | Score carried over each level | Pass | NIL |
| 10 | When Clicking on Replay, it will replay the scene you were at | Click on Replay after failing the level | Goes back to the same scene | Went back to the same scene | Pass | NIL |