

# **Recursion (Divide and Conquer strategies)**

## Divide and conquer

- Strategy to solve problems
  - Break problem into smaller problems
  - Solve smaller problems
  - Combine results
- Strategy can be applied “recursively” to smaller problems
  - Continue dividing problem until solution is trivial

## BEFORE START

- So, what is  $n!$ ?
- Factorial of  $n$  (denoted  $n!$ ) is a product of integer numbers from 1 to  $n$ .
  - For instance,  $6! = 1 * 2 * 3 * 4 * 5 * 6 = 720$ .

## BEFORE START

- Recursion is one of techniques to calculate factorial.

## BEFORE START

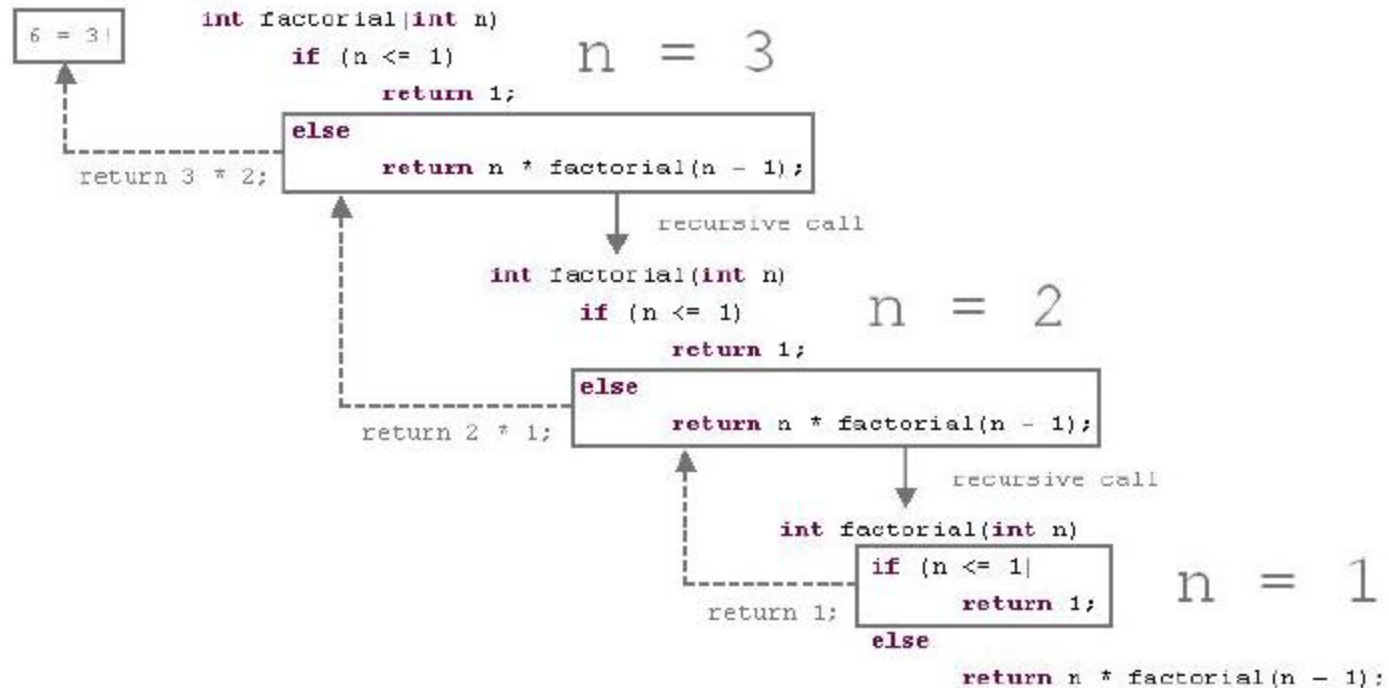
- Indeed,  $6! = 5! * 6$ .
- To calculate factorial of  $n$ , we should calculate it for  $(n-1)$ .
- To calculate factorial of  $(n-1)$  algorithm should find  $(n-2)!$  and so on.

## EXAMPLE: FACTORIAL

```
1. int factorial(int n) {  
2.     if (n <= 1)  
3.         return 1;  
4.     else  
5.         return n * factorial(n - 1);  
6. }
```

# EXAMPLE: FACTORIAL

Calculation of 3! in details



```
main()
{
    int sum, max=10;
    sum=fact(max);
    printf("1*2*...*10=%3d",sum);

}
```

```
int fact(int N){
    if(N==1)
        return 1;
    else
        return * fact(N-1);
}
```



# Quick Sort Revisit

# QUICKSORT

- *Example:*

- Sort {1, 12, 5, 26, 7, 14, 3, 7, 2} using quicksort.

1	12	5	26	7	14	3	7	2
---	----	---	----	---	----	---	---	---

# QUICKSORT

1	12	5	26	7	14	3	7	2
---	----	---	----	---	----	---	---	---

- Unsorted

1	12	5	26	7	14	3	7	2
↑				↑				↑
i				pivot value				j

- Pivot value = 7

1	12	5	26	7	14	3	7	2
	↑							↑
	i							j

- $12 \geq 7 \geq 2$ . swap

1	2	5	26	7	14	3	7	12
			↑				↑	
			i				j	

- $26 \geq 7 \geq 7$ , swap

# QUICKSORT

1	2	5	7	7	14	3	26	12
---	---	---	---	---	----	---	----	----

1	2	5	7	7	14	3	26	12
---	---	---	---	---	----	---	----	----



i



j

- $7 \geq 7 \geq 3$ , swap

1	2	5	7	3	14	7	26	12
---	---	---	---	---	----	---	----	----



j



i

- $i > j$ , stop partition

1	2	5	7	3
---	---	---	---	---

14	7	26	12
----	---	----	----

- run quicksort recursively

# QUICKSORT

1	2	5	7	3
---	---	---	---	---



pivot value

1	2	5	7	3
---	---	---	---	---



i



j

1	2	3	7	5
---	---	---	---	---



j



i

1	2	3
---	---	---

7	5
---	---

1	2	3
---	---	---

5	7
---	---

- Pivot value = 5
- $5 \geq 5 \geq 3$ . swap
- $i > j$ , stop partition
- run quicksort recursively

# QUICKSORT

14	7	26	12
----	---	----	----



pivot value

14	7	26	12
----	---	----	----



i

j

7	14	26	12
---	----	----	----



j

i

7	14	26	12
---	----	----	----

- Pivot value = 7
- $14 \geq 7 \geq 7$ . swap
- $i > j$ , stop partition
- run quicksort recursively

# QUICKSORT

14	26	12
----	----	----



pivot value

14	26	12
----	----	----



i

j

14	12	26
----	----	----



j

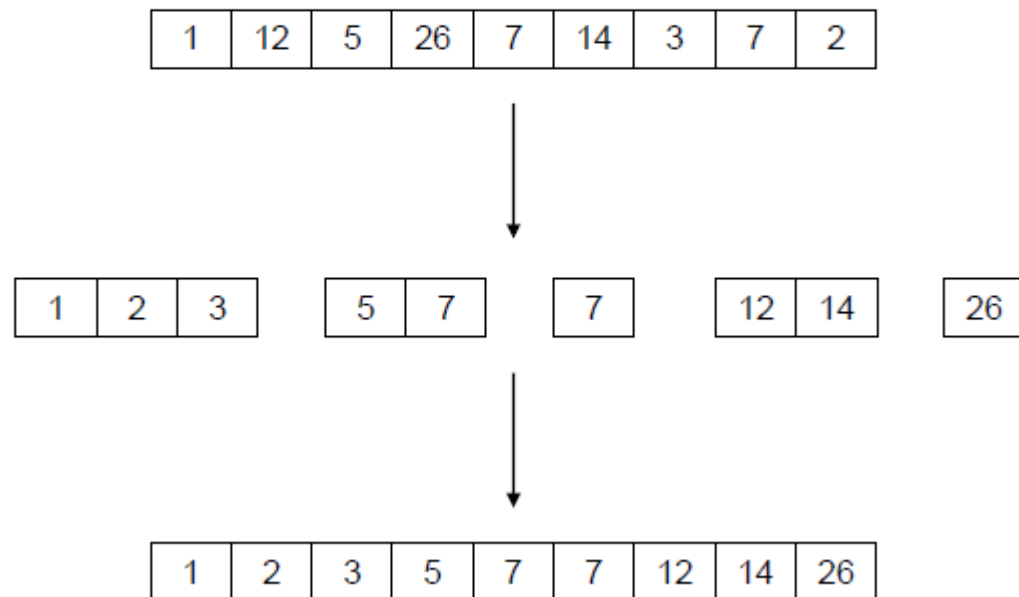
i

14	12	26
----	----	----

12	14	26
----	----	----

- Pivot value = 26
- $26 \geq 26 \geq 12$ . swap
- $i > j$ , stop partition
- run quicksort recursively

# QUICKSORT





```
1. void quickSort(int arr[], int left, int
   right) {
2.     int i = left, j = right;
3.     int tmp;
4.     int pivot = arr[(left + right) / 2];
5.
6.     /* partition */
7.     while (i <= j) {
8.         while (arr[i] < pivot)
9.             i++;
10.        while (arr[j] > pivot)
11.            j--;
12.
```

```
13.         if (i <= j) {
14.             tmp = arr[i];
15.             arr[i] = arr[j];
16.             arr[j] = tmp;
17.             i++;
18.             j--;
19.         }
20.     };
21.
22.     /* recursion */
23.     if (left < j)
24.         quickSort(arr, left, j);
25.     if (i < right)
26.         quickSort(arr, i, right);
27. }
```