

Creating a user journey is a quick way to help you and your team gain a deeper understanding of who you're designing for, aka the stakeholder in your project. The information you add here should be representative of the observations and research you've done about your users. \wp

1 Phases			
High-level steps your user needs to accomplish from start to finish	Going through the user manual	Signing in the website	Getting the reply from the application
2 Steps Detailed actions your user has to perform	Having appropriate And Analysis of Collecting Sufficient Amount of Analysis of Research	Check the internet connectivity If new user register credentials Login with correct credentials	Users will get a reply (communication from the application)
	facilities application		
3 Feelings			
What your user might be thinking and eeling at the moment	Hopeful Expecting Positivity	Helpful Satisfied Relevant	Satisfied Accepted Output Description:
	Doubtful Exhausted Afraid	Anxiety Feeling Stress	Doubtful
4 Pain points	They doubt if the application They are exhausted in Users tend	Users feel They may feel stressed if they	Doubts in
Problems your user runs into	the application will correctly perceive what they convey exhausted in using other inacurate products in the market to be afraid of their privacy	Users feel anxious when they forget the password They may feel struck if they didnt know how to use the software They may feel stressed if they cannot understand the communications from the application	accuarcy of results
6 Opportunities	We train the application to We promise User privacy is maintained and	The The language of the	Accurate replies and understanding is
Potential improvements or enhancements to the experience	understand a better safeguarded from third	password is completely application is simple and understandable	ensured through the learning