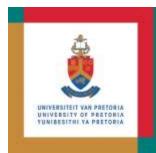
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INF271 2021 Semester Test 2 Memo

Informatics 271 (University of Pretoria)



Faculty of Engineering, Built Environment and Information Technology

Fakulteit ingenieurswese, Bou-omgewing en Inligtingtegnologie / Lefapha la Boetšenere, Tikologo ya Kago le Theknolotši ya Tshedimošo

DEPARTMENT OF INFORMATICS

INFORMATICS 271

SEMESTER TEST 1 DATE: 7 and 8 September 2021

Examiners : Dr MJ Hattingh : Dr K Pillay Time : 120 min

Moderator / External Examiner : Dr L Weilbach Marks : 50

Student Number			Surname	Initials				

Question /	Module outcomes (as in Study Guide)			MO4 MO5		Marks allocated	Maximum mark
Section	MO1 MO2 MO3						
1			5				5
2					5		5
3				13			13
4				14			14
5				3	10		13

	5 0
Total	50

Instructions for Moderator

- 1. This paper consists of 5 questions with two options for each question.
- 2. Both options have the same level of complexity.
- 3. Students will be divided into 2 Groups, one group on Tuesday and one group on Wednesday.
- 4. Each group will have different question option assigned to them.
- 5. The test will be completed on ClickUP.
- 6. Students that can upload, can use any software or draw the models by hand.
- 7. Students are allowed to move back on their questions.
- 8. The following statement will be provided at the start of the test:

"The University of Pretoria commits itself to produce academic work of integrity. I affirm that I am aware of and have read the Rules and Policies of the University, more specifically the Disciplinary Procedure and the Tests and Examinations Rules, which prohibit any unethical, dishonest or improper conduct during tests, assignments, examinations and/or any other forms of assessment. I am aware that no student or any other person may assist or attempt to assist another student, or obtain help, or attempt to obtain help from another student or any other person during tests, assessments, assignments, examinations and/or any other forms of assessment."

Process for students to report issues during tests

The following process will be communicated to students:

You have 2 hours to complete your test. You can exit and enter the test during this time. That means that if you experience a power cut, you can join the test within that time. If you experience problems:

- a. Email marie.hattingh@up.ac.za AND lecturer: komla.pillay@up.ac.za (email both lecturers, in case one miss your message)
- b. Follow further instruction from your lecturer.

Question 1: Project management (5 marks – 1 option)

If you were assigned as the project manager of your INF271 project team. Discuss your role in ensuring that "proper planning" is undertaken. (5)

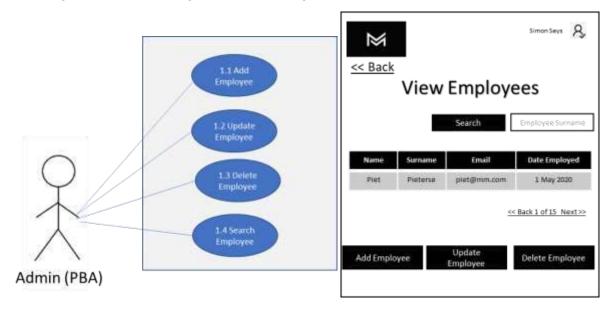
Various accepted answers combining the PM skills and the "proper planning" questions below.

- What are we going to do?
- How are we going to do it?
- How to know when the project is done?

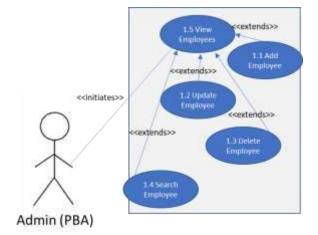
Question 2: Technical use case design

Option 2A (5 Marks)

Consider the following logical use case diagram extract and screen. Draw the Technical Use case diagram based on the given screen design.



Solution

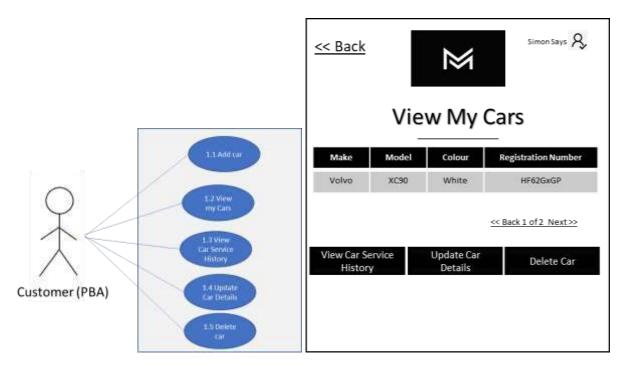


1 mark per extends, 1 mark for view employees use case

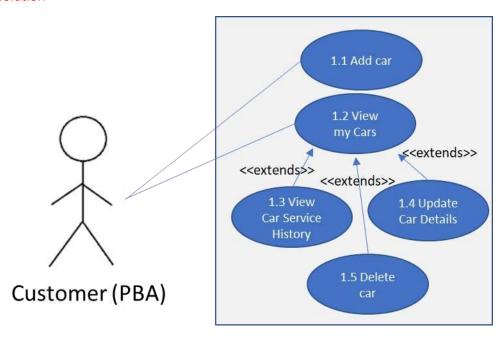
Marker need to consider student submission, even if it is different, but is still logical, then marks can be awarded.

Option 2 B

Consider the following logical use case diagram extract and screen. Draw the Technical Use case diagram based on the given screen design.



Solution



1 mark for leaving add car as is, 1 mark for initiating view my cars and 1 mark per extend Marker need to consider student submission, even if it is different, but is still logical, then marks can be awarded.

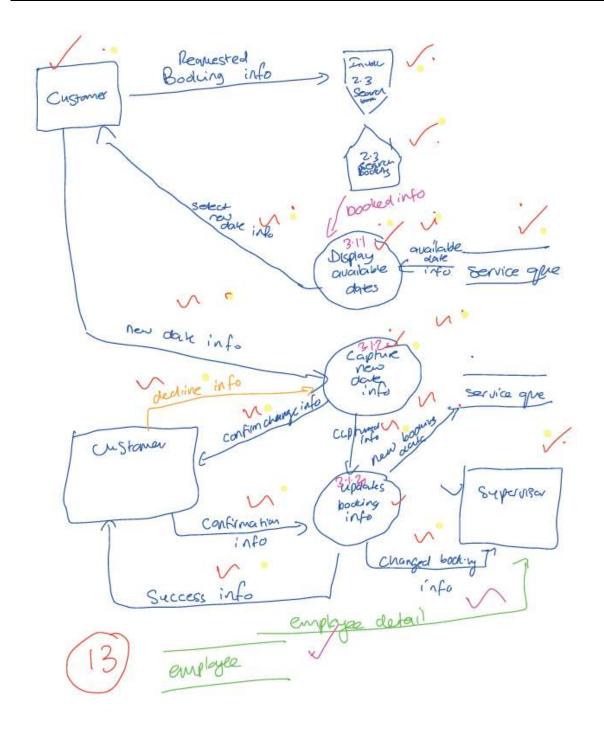
Question 3: Logical Primitive Diagram

Option 3A (13 Marks)

Draw the logical primitive diagram for the given use case narrative

USE CASE NAME:	Reschedule booking	USE CASE TYPE		
USE CASE ID:	3.1	Business Requirements:		
PRIORITY:	High	Systems Analysis: x		
SOURCE:	Mike and The Mechanics (MTM) requirements list	System Design: □		
PRIMARY BUSINESS ACTOR	Customer (PBA)	•		
PRIMARY SYSTEM ACTOR	None			
OTHER PARTICIPATING ACTORS:	Supervisor (ERA)			
OTHER INTERESTED STAKEHOLDERS:	None / Geen			
DESCRIPTION:	This use case describes the process of a customer rescheduling a booking that they have previously made. The use case starts with the customer selecting to reschedule the booking, runs through the process of selecting a new date and concludes when the change is confirmed, and the booking is added to the new queue.			
PRE-CONDITION:	be already made and paid for.	l logged in to the system. A booking must		
TRIGGER:	The customer selects the option to re	schedule a booking.		
OF EVENTS:	Actor Action	System Response		
	Step 1: The customer selects the option to reschedule a booking and request booking information.	Step 2: Invoke UC 2.3 "Search Booking".		
		Step 3: The system retrieves available dates from the SERVICE_QUEUE table and prompts the user to select a new date.		
	Step 4: The customer selects the new date they want to get their car washed.	Step 5: The system captures the new date and prompts the customer to confirm the rescheduled date.		
	Step 6: The customer confirms the rescheduled data change. [alt]	Step 7: The system removes the booking from the original queue and adds the booking to the new queue. • Service queue [Queue_ID]		
		From SERVICE_QUEUE table is updated.		
		Step 8: The system displays a message saying that the booking change is successful.		
		Step 9: The system sends a new notification to the supervisor regarding the change of date.		
ALTERNATE COURSES:	Alt step 6: The customer declines the	rescheduled date. Return to step 4.		

CONCLUSION:	The use case concludes when the booking date is successfully changed, and the booking is added to the new queue. The customer receives a notification of the changed booking information.
POST-CONDITION:	The booking is rescheduled, the date is updated in the database. and the booking is added to the new queue.
BUSINESS RULES	Bookings cannot be cancelled only rescheduled.
IMPLEMENTATION CONTRAINTS AND SPECIFICATIONS	None
ASSUMPTIONS:	None
OPEN ISSUES:	



Invoke 2 marks – need to have two connectors

1/2 mark per flow

2 marks for EA

1 mark for Data store (supervisor, service queue)

1 mark per correct process

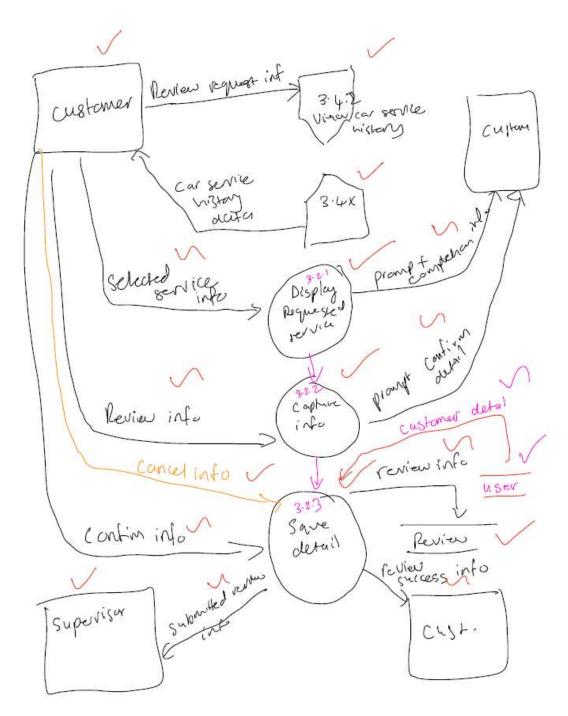
Up to 2 marks are deducted if the flows are not data

Option 3B (13 Marks)

Draw the logical primitive diagram for the given use case narrative

USE CASE NAME:	Review car service history	USE CASE TYPE			
USE CASE ID:	3.2	Business Requirements:			
PRIORITY:	High	Systems Analysis: x			
SOURCE:	Mike and The Mechanics (MTM) requirements list	System Design: □			
PRIMARY BUSINESS ACTOR	Customer (PBA)				
PRIMARY SYSTEM ACTOR	None	None			
OTHER PARTICIPATING ACTORS:	Supervisor (ERA)				
OTHER INTERESTED STAKEHOLDERS:	None / Geen				
DESCRIPTION:	This use case describes the event where the customer rates and reviews the wash of their car(s). After the customer's wash is finished the system prompts the customer to rate their wash. The system takes them to their car wash history page, and the customer selects the car wash they want to review and enters their review. The use case ends when the car wash has been reviewed by the customer and the system sends the supervisor a notification.				
PRE-CONDITION:	The customer must be registered and logged onto the system. The customer must have had at least one wash.				
TRIGGER:	The customer wants to review a service wash.				
TYPICAL COURSE OF EVENTS:	Actor Action System Response				
	Step 1: The customer wants to review a service.	Step 2: The system invokes UC 3.4 "View Car Service History".			

	Step 3: The customer selects the service that they want to give a rating/review for.	Step 4: The system prompts the customer to enter the following details: Give a rating [Rating]; and Any optional comments [Description]	
	Step 5: The customer enters the review details.	Step 6: The system captures the review details as specified in step 4 and prompt the customer to confirm whether they want to submit the review.	
	Step 7: The customer submits the review [alt]	Step 7: The system saves the review details in the review table and links the logged in customerID retrieved from the customer table as a FK to the review table.	
		Step 8: The system notifies the customer that their review has been successfully submitted.	
		Step 9: The system sends a new notification to the supervisor regarding the new review received.	
ALTERNATE COURSES:	[ALT] Step 5: The customer cancels the review. System gives an appropriate message to confirm that the review has been cancelled.		
CONCLUSION:		to the supervisor regarding the new review	
POST-CONDITION:	The customer located the review option on the system, associated with the service that the customer wanted to review and has successfully left a rating and review.		
BUSINESS RULES	Customer cannot review a booking that has not been completed.		
IMPLEMENTATION CONTRAINTS AND SPECIFICATIONS	None		
ASSUMPTIONS:	None		
OPEN ISSUES:	None		



1/2 mark per flow

- 2 marks for EA
- 1 mark for Data store
- 1 mark per correct process

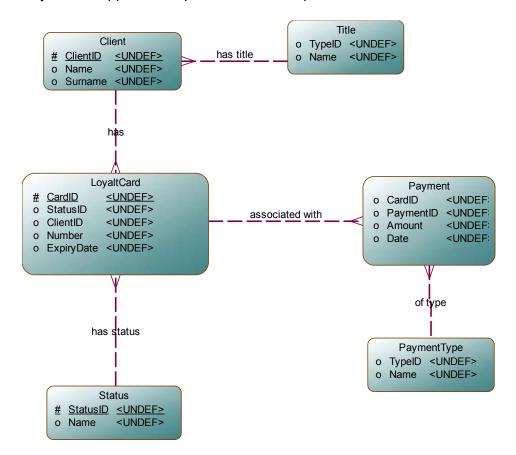
Up to 2 marks are deducted if the flows are not data

Question 4: Logical ERD

Draw the logical ERD in 3NF for the given scenario,

Option 4A (14 Marks)

- A client has a name and surname
- A client has a title
- Many different titles exist (Mr, Ms, Mx, Dr, Prof)
- A client can have one to many loyalty cards
- A loyalty card has a number
- A loyalty card is only associated with one client
- A loyalty card has a specific status (valid, expired)
- There are many different types of loyalty card statuses
- A loyalty card has an expiry date
- A loyalty card can be associated with many payments over time
- Payments are of a specific type (cash, card, EFT)
- Payments happen on a specific date for a specific amount

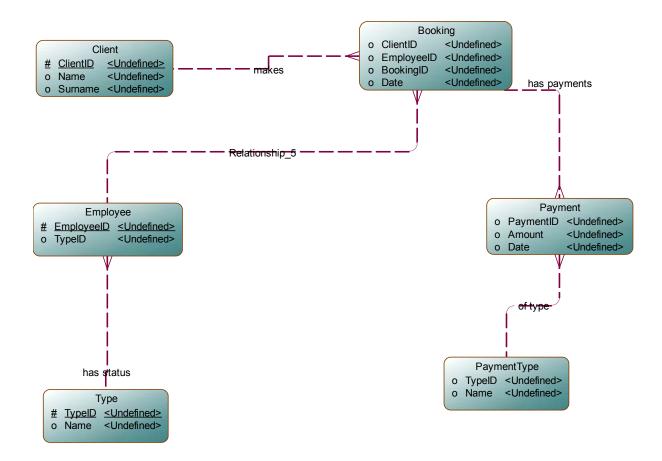


- 1 Mark per PK
- 1 Mark per correct relationship with FK
- 1 Mark for mentioned attributes: Loyalty card expiry date, payment amount, payment date, booking date

Option 4B (14 Marks)

- A client has a name and surname
- A client can make one to many bookings
- A booking is associated with many payments over time
- Payments are of a specific type (50%, Full)
- Payments happen on a specific date for a specific amount

- An employee can be associated with many bookings
- An employee is of a specific type (Admin, Driver, Cook)
- Many different employee types exist
- A booking is only associated with one employee



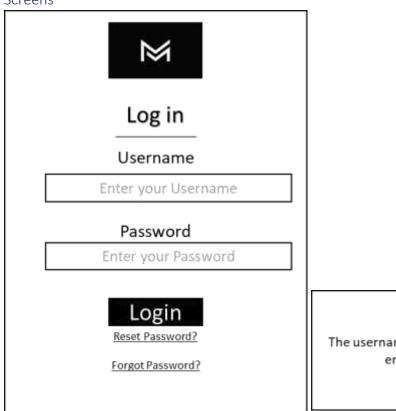
- 1 Mark per PK
- 1 Mark per correct relationship with FK
- 1 Mark for mentioned attributes: Booking date, payment amount, payment date, booking date

Question 5: Technical Narrative

Option 5A (13 Marks)

Use the following screens and logical narrative and complete the systems response part of the technical narrative. Please note you also have to complete the ALT steps (if any).

Screens



Warning!

The username and password combination entered does not exist

OK

Login Screen



Error message

User Home Screen

Logical Narrative

USE CASE NAME:	Login		USE CASE TYPE	
USE CASE ID:	2.1		Business Requirements:	
PRIORITY:	High		System Analysis:	$\overline{\mathbf{V}}$
SOURCE:	Mike and The Mechanic Requirements	s	System Design:	
PRIMARY BUSINESS ACTOR:	User			
PRIMARY THE SYSTEM ACTOR:	None			
OTHER PARTICIPATING ACTORS:	None			
OTHER INTERESTED STAKEHOLDERS:	None			
DESCRIPTION:	It starts with the system login information, and cl concludes once the end	displays the loging icks on the 'Loging -user is granted a	access to the system.	r
PRE-CONDITION:	User has previously registered on the system such that their details have been stored in the database, to be able to log in. User is not yet logged into the system.			
TRIGGER:	The end-user wants to log in to the system to make use of it.			
TYPICAL COURSE OF EVENTS:	ACTOR ACTION:	SY	STEM RESPONSE:	
	Step 1: The end-user navigates to the MM website and selects the login to log in.	Step 2: The sys their username	stem prompts the user to ente and password.	er
	Step 3: The end-user enters their username and password.	username and produced matches an existing combination in	stem validates the provided password by checking that it sting username and password the USER table in the databate end-user's [User_ID].	
		Step 5: The sys from the USER [User_ID] that v system provided functionality base	stem retrieve the [User_Role_ _ROLE table based on the vas retrieved in step 4. The s the end-user access to syst sed on the [User_Role_ID] the om the USER_ROLE table.	em
		Step 6: The sys	stem logs the user into the	
ALTERNATE COURSES:	[ALT] Step 4a: The captured username could not be found in the USER table. The system displays an error notification and the system returns to step 2.			
CONCLUSION:	The use case concludes when the end-user has been provided access to the system.			
POST-CONDITION:	A successful login has system and the home so		the end-user has access to the	he
BUSINESS RULES:	• The end-user's passwo	ord must be encr	ypted and decrypted.	

IMPLEMENTATION CONSTRAINTS AND SPECIFICATIONS:	None
ASSUMPTIONS:	None
OPEN ISSUES:	None

Technical Narrative

USE CASE NAME:	Login		USE CASE TYPE			
USE CASE ID:	2.1		Business Requirements:			
PRIORITY:	High		System Analysis:			
SOURCE:	Mike and The Mechanic Requirements	s	System Design:	V		
PRIMARY BUSINESS ACTOR:	User					
PRIMARY THE SYSTEM ACTOR:	None					
OTHER PARTICIPATING ACTORS:	None					
OTHER INTERESTED STAKEHOLDERS:	None					
DESCRIPTION:	This use case describes the process of an user logging in to the system. It starts with the user navigating to the MTM website. The system displays the login screen, the end-user enters their login information, and clicks on the 'Login' button. The use case concludes once the end-user is granted access to the system and the user home screen is loaded.					
PRE-CONDITION:	End-user has previously registered on the system such that their details have been stored in the database, to be able to log in. End-user is not yet logged into the system.					
TRIGGER:	The end-user wants to log in to the system to make use of it.					
TYPICAL COURSE		SY	STEM RESPONSE:			
OF EVENTS:	ACTOR ACTION:	MANUAL ACTION:	AUTOMATED ACTION:			
	Step 1: The end-user navigates to the MM website and selects the login to log in Step 3: The end-user enters their username		Step 2: The system displays the 'Log In' page with the following controls and layouts: • 'MM Logo • 'Log In' Label; • 'Username' Label; • Username Textbox; • 'Password' Label; • Password Textbox; • 'Reset password?' Link textond • Forgot password? Link textond • 'Login" Button. ✓ ✓ ✓ Step 4: The system validate the provided username and	ct; t;		
	and password. And clicks on the 'Login' button.		password by checking that it matches an existing usernar and password combination i the USER table in the database and retrieves the end-user's [User_ID]. ✓ Step 5: The system uses a SQL Read query to retrieve [User_Role_ID] from the USER_ROLE table based o the [User_ID] that was retrieved in step 4. The system	t me in the		

ALTERNATE COURSES:	provides the end-user access to system functionality based on the [User_Role_ID] that was retrieved from the USER_ROLE table. ✓ ✓ Step 6: The system logs the user into the system and loads the home screen • MM Logo • Label: Welcome username retrieved from the user table ✓ • Label "what would you like to do?" • Make booking button • View my cars button • View profile button • View profile button • Add car button ✓ ✓ ✓ [ALT] Step 4a: The captured username could not be found in the USER table. The system displays a Modal Pop-Up to notify the end-user that the username that was entered does not exist, with the following properties: • 'Warning' Heading; ✓
	 'The username and password combination entered does not exist.' Message Text; and ✓ 'Ok': Button. ✓ The user clicks on the "ok" button and the system returns to step 2.
CONCLUSION:	The use case concludes when the end-user has been provided access to the system.
POST-CONDITION:	A successful login has taken place and the end-user has access to the system and the home screen is loaded.
BUSINESS RULES:	The end-user's password must be encrypted and decrypted.
IMPLEMENTATION CONSTRAINTS AND SPECIFICATIONS:	None
ASSUMPTIONS:	None
OPEN ISSUES:	None

Option 5B (13 Marks)

Use the following screens and logical narrative and complete the <u>systems response</u> part of the technical narrative. Please note you also have to complete the ALT steps (if any).

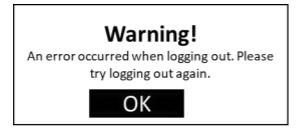
Screens



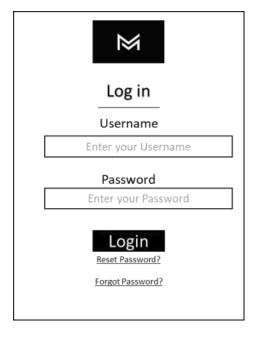


Left Hand Navigation Bar

Error Message: Logging out warning



Error Message: Log out error warning



Log in Screen

Logical Narrative

USE CASE NAME:	Logout	USE CASE TYPE	
USE CASE ID:	2.2	Business Requirements:	
PRIORITY:	High	System Analysis:	$\overline{\mathbf{A}}$
SOURCE:	Mike and The Mechanics Requirements	System Design:	

PRIMARY BUSINESS ACTOR:	User		
PRIMARY THE SYSTEM ACTOR:	None		
OTHER PARTICIPATING ACTORS:	None		
OTHER INTERESTED STAKEHOLDERS:	None		
DESCRIPTION:	This use case describes the process of an end-user logging out of the MTM system. The user will select to log out by clicking on the 'Sign Out' button in the navigation bar. The system will then return to the default Log In screen.		
PRE-CONDITION:	The user must be logge	d in to the system	
TRIGGER:	The end-user wants to le	og out of the system.	
TYPICAL COURSE OF EVENTS:	ACTOR ACTION:	SYSTEM RESPONSE:	
	Step 1: The user wants to log out of the system.	Step 2: The system prompts the user to confirm that they want to log out of the system.	
	Step 3: The end-user clicks on the 'Yes' button. [ALT]	Step 4: The system deletes the entry from the ACTIVE_LOGIN table that relates to the currently logged in user.	
		Step 5: The system displays a successful log out message. [ALT]	
		Step 6: The system returns the end-user to the 'Log In' screen.	
ALTERNATE COURSES:	[ALT] Step 3: The end-user declines the log out, and the use case is terminated. ALT] Step 5: The system occurred an error while logging out of the system. The system displays the log out failure message and asks the end-user if it should try to log out again. If the end-user chooses to retry, return to step 1, otherwise the use case is terminated.		
CONCLUSION:	The end-user is logged out of the system and the login screen is shown.		
POST-CONDITION:	The end-user is logged out of the system and does not have access to the system functionality.		
BUSINESS RULES:	All data must be saved i	f the user logs out of the system.	
IMPLEMENTATION CONSTRAINTS AND SPECIFICATIONS:	None		
ASSUMPTIONS:	None		
OPEN ISSUES:	None		

Technical Narrative

USE CASE NAME:	Logout	USE CASE TYPE	
USE CASE ID:	2.2	Business Requirements:	
PRIORITY:	High	System Analysis:	

SOURCE:	Mike and The Mechanics	S	System Design: ☑	
	Requirements		Oystem Design.	
PRIMARY BUSINESS ACTOR:	User			
PRIMARY THE SYSTEM ACTOR:	None			
OTHER PARTICIPATING ACTORS:	None			
OTHER INTERESTED STAKEHOLDERS:	None			
DESCRIPTION:	This use case describes the process of an end-user logging out of the MTM system. The end-user will select to log out by clicking on the 'Sign Out' button in the navigation bar. The system will then return to the default Log In screen.			
PRE-CONDITION:	The user must be logged	d in to the system	า	
TRIGGER:	The end-user wants to lo	og out of the syst	em.	
TYPICAL COURSE		SY	STEM RESPONSE:	
OF EVENTS:	ACTOR ACTION:	MANUAL ACTION:	AUTOMATED ACTION:	
	navigates to and clicks on the 'Sign Out' button in the left hand navigation bar where the user's name is displayed in the navigation bar. Step 3: The end-user clicks on the 'Yes' button. [ALT]		Modal Pop-Up to request the end-user to continue with the log out, with the following properties: • 'Warning' Heading; ✓ • 'Are you sure you want to log out?' Message Text; ✓ • 'Yes': Button; and ✓ • 'No': Button. ✓ Step 4: The system uses an SQL Insert query to create a new [LastActionTimestamp] entry in the ACTIVE_LOGIN table for the currently logged in User ✓ Step 5: The system uses an SQL Insert query to create and save an entry in the AUDIT_LOG table with the following details: • The ID of the end-user logging out [User_ID]; • The role ID of the end-user [User_Role_ID]; and the time of the log out [Time_Stamp]. ✓ Step 6: The system successfully logs the user out [alt] returns the end-user to the 'Log In' screen, with the following controls and layouts: • 'Log In' Label; • 'Username:' Label; • 'Username' Textbox;	

ALTERNATE COURSES:	• 'Password:' Label; • Password Textbox; • 'Forgot password?' Link text; and • 'Submit' Button. ✓ ✓ ✓ [ALT] Step 3: The end-user clicks on the 'No button. The use case is terminated. ✓ [ALT step 6]: An error occurred when the user logged out. The system displays the following error message. • 'Warning' Heading; ✓ • 'An error occurred when logging out. Please try logging out again' Message Text; ✓ • 'OK': Button; and ✓
CONCLUSION:	The use case concludes when the end-user has been successfully logged out of the system.
POST-CONDITION:	
BUSINESS RULES:	
IMPLEMENTATION CONSTRAINTS AND SPECIFICATIONS:	
ASSUMPTIONS:	None
OPEN ISSUES:	None