

Lecture 2

Today:

1) Equivalence

2) Approximation.

①

General form

②

Standard form

③

Inequality form

Basic equivalence transformations

- transformation of objective function

- Constraints

- 1) write $a_i^T x \leq b_i$ as equality:

- 2) Constraints of the form $a_i^T x \geq b_i$ as equality:

- 3) Constraints of the form $a_i^T x = b_i$ as inequality:

- 4) Making all variables non-negative

Example 1: from ③
inequality form

to

②
standard form

$$\begin{array}{ll}\min & c^T x \\ \text{st} & Ax \leq b \\ & \downarrow \\ & m \times n\end{array}$$



$$\begin{array}{ll}\min & c^T x \\ \text{st} & Ax = b \\ & x \geq 0\end{array}$$

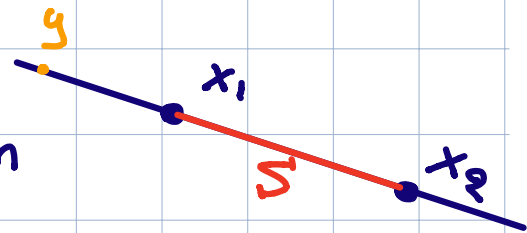
BREAK

We will now introduce some classes of functions that lead to equivalent or approximate LPs.

Notation/background

1) Line and line segment

Consider two points, $x_1, x_2 \in \mathbb{R}^n$



Line segment between x_1 and x_2 :

2) Convex function $f: \mathbb{R}^n \rightarrow \mathbb{R}$

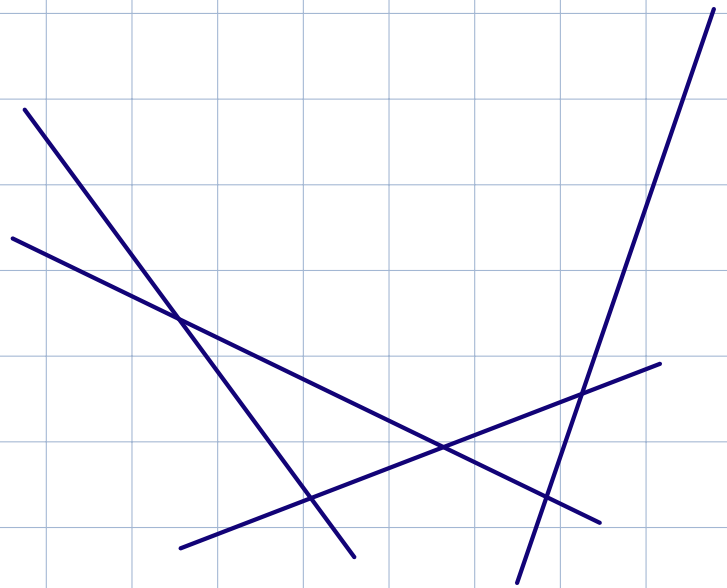
A function is convex if



3) Linear functions

4) Affine functions

5) Piecewise linear functions



Piecewise-linear functions are convex.

Proof

6) Norms

“express distance,”
“length,”

A function $f: \mathbb{R}^n \rightarrow \mathbb{R}$ is called a norm iff

- i) $f(x) \geq 0$ for all $x \in \mathbb{R}^n$
- ii) $f(x) = 0 \iff x = 0$
- iii) $f(ax) = |a| f(x)$, $a \in \mathbb{R}$,
- iv) $f(x+y) \leq f(x) + f(y)$

ℓ_2 -norm

ℓ_1 -norm

ℓ_p -norm

ℓ_∞ -norm

For finite-dimensional vectors x ,
all the norms are "equivalent", in
the following sense:

There exist constants A and B
such that

$$A \|x\|_q \leq \|x\|_p \leq B \|x\|_q$$

~~~~~ break ~~~~~



Prove that  $x^T y \leq \|x\|_1$  for all  $y$  with  $\|y\|_\infty \leq 1$ .

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Piecewise linear minimization  
can be expressed (is equivalent to)  
as  
an LP.

$$(1) \min_x f(x) = \min_x \left\{ \max_i (a_i^T x + b_i) \right\} \quad p_1^*$$

(2)

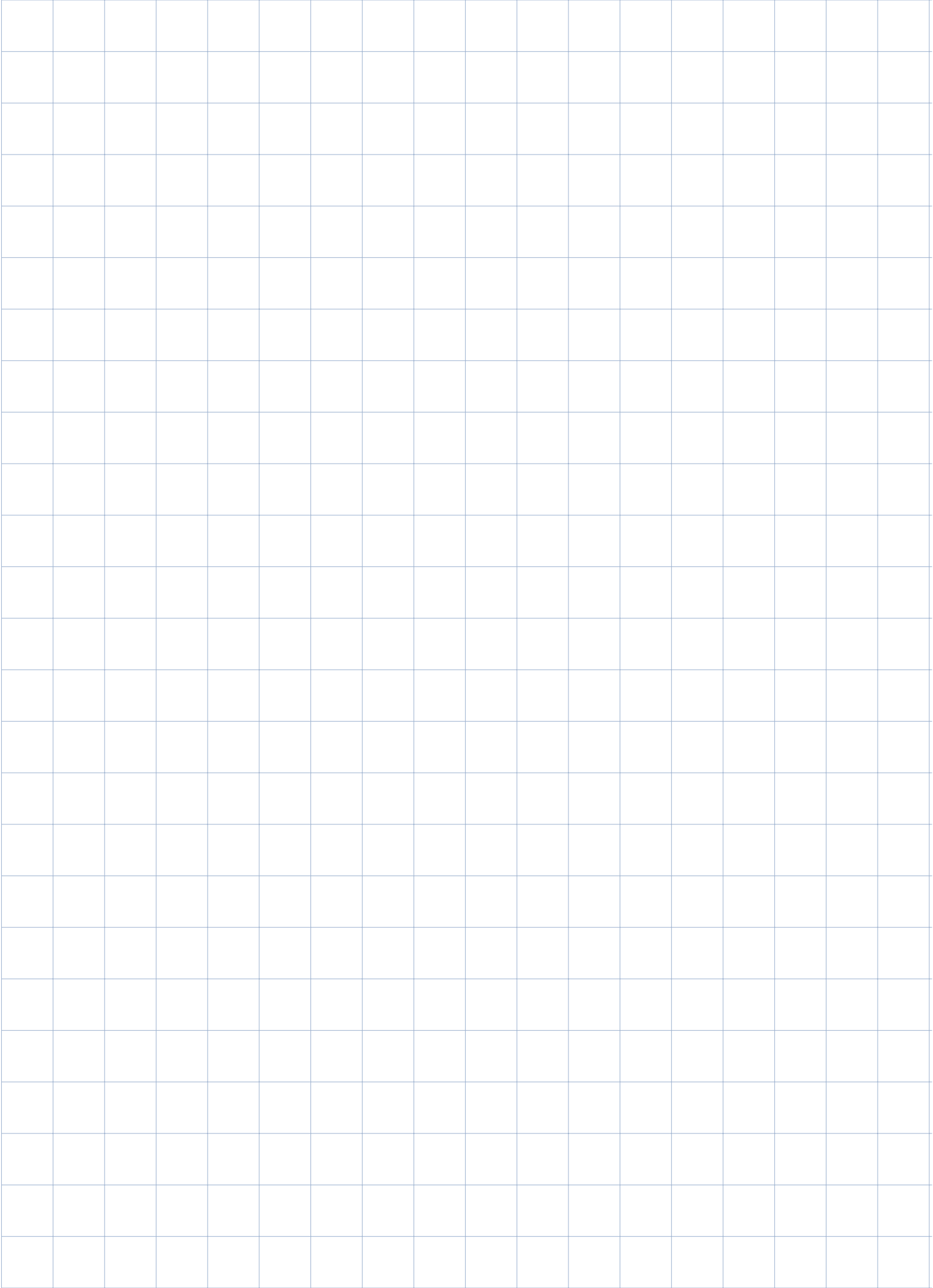
$p_2^*$

To prove that (1) and (2) are equal.  
we will prove that

$$\text{and } \left. \begin{array}{l} p_2^* \leq p_1^* \\ p_1^* \leq p_2^* \end{array} \right\} \Rightarrow p_1^* = p_2^*$$

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• Assume we solve (1) and find some optimal value  $x^*$ ,  $p_1^* = f(x^*)$



We

conclude:  $P_1^* = P_2^*$

We can write (2) in matrix format as follows:

$$\begin{array}{ll} \min & (0 \quad 1) \begin{pmatrix} x \\ t \end{pmatrix} \\ \text{s.t.} & \begin{pmatrix} a_1^T & -1 \\ a_2^T & -1 \\ \vdots & \\ a_m^T & -1 \end{pmatrix} \begin{pmatrix} x \\ t \end{pmatrix} \leq \begin{pmatrix} -b_1 \\ -b_2 \\ \vdots \\ -b_m \end{pmatrix} \end{array}$$

Why useful

→ some norms can be expressed as piece-wise linear functions

→ can be used to approximate convex optimization problems

## Sum of piecewise functions

$$\min_x \left[ \max_{i=1 \dots m} (a_i^T x + b_i) + \max_{i=1 \dots K} (c_i^T x + d_i) \right]$$

equivalent  
problem

$$\begin{array}{ll} \min & \\ \text{s.t.} & \end{array}$$

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Can be expressed in matrix form

$$\begin{array}{ll} \min & \tilde{c}^T \tilde{x} \\ \text{s.t.} & A \tilde{x} \leq \tilde{b} \end{array}$$

$$\tilde{x} = \begin{pmatrix} \phantom{0} \end{pmatrix}, \quad \tilde{c}^T = \begin{pmatrix} \phantom{0} \end{pmatrix}$$

$$A = \begin{bmatrix} a_1^T & -1 & 0 \\ \vdots & \vdots & \vdots \\ a_m^T & -1 & 0 \\ c_1^T & 0 & -1 \\ \vdots & \vdots & \vdots \\ c_K^T & 0 & -1 \end{bmatrix}$$

$$\tilde{b} = \begin{bmatrix} -b_1 \\ \vdots \\ -b_m \\ -d_1 \\ \vdots \\ -d_K \end{bmatrix}$$

# Norm minimization