



Key Takeaways

Introduction to DevOps

Different IT Roles in Software Development & Delivery Process

Software Development



- software programmed by developers
- in different programming languages, like Java, Python, JavaScript
- new functionality & bugfixes

Software Testing



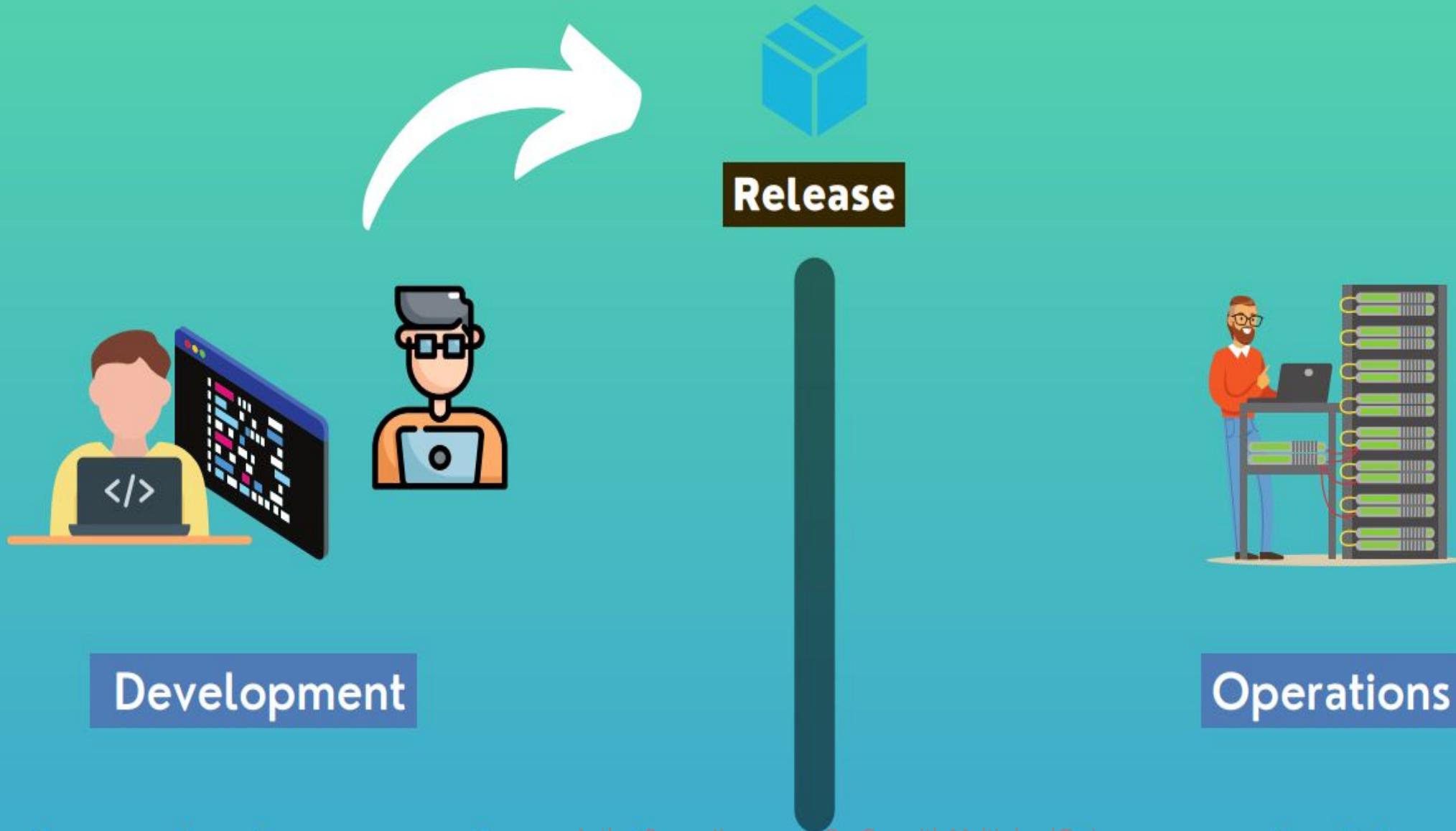
- **test** new features & old functionality
- done by developers & dedicated testers
- manual & automated testing

Operations



- **build** application
- **deploy** on servers
- **upgrade** existing software
- run software in production
- done by operations team

Traditional: Development vs Operations - 1



Traditional: Development vs Operations - 2



Different Responsibilities

Different Technical Knowledge

Different Toolsets

Development

- programming languages
- test frameworks
- databases
- version control

Operations

- OS, mostly Linux
- command-line
- scripting
- monitoring tools

Traditional: Development vs Operations - 3



Miscommunication and Lack of Collaboration



- Deployment requires configurations & environment needs to be prepared, so communication is important
- In reality **silos between those 2 departments**



Conflict of Interest



- **DEV Focus** on releasing new features fast
- **OPS Focus** on maintaining systems' stability



Manual Work & Checklists



- **Manual checks:** does new change affect systems' stability or security
- **Manual deployment**
- **Manual configurations** of deployment environment



Slows down the release process!!



Solution: DevOps Culture - 1

Simplest Definition:

Intersection of Development & Operations

- DevOps was just a way of working between **DEV**'s and **OP**'s
- Common language to communicate

Better Definition:

DevOps is about making the process of continuous delivery fast and with minimal errors

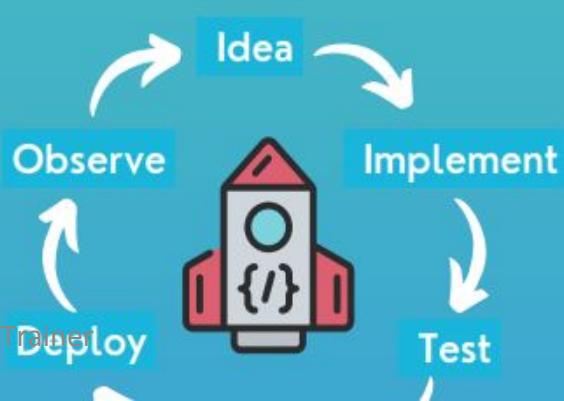
- DevOps tries to **remove all these roadblocks** and things that slow down the release process
- Instead of manual inefficient processes helps create fully **streamlined processes for release cycles**



DEV OPS

Author Pawan Kumar

DevOps with Multi cloud Trainer





Solution: DevOps Culture - 2



- Different companies implemented DevOps in different ways
- But, gradually it got a more concrete form with common patterns



Planning &
Collaboration



Source Code
Management



Package
Management



Continuous
Integration/Deployment



Container
Orchestration



Treat Infrastructure
as Code



Cloud



DevOps as a separate Role



DevOps Engineer

- DevOps evolved into an **actual role**: "DevOps Engineer"
- Where either Developers, Operations or a separate role is responsible for DevOps



Developers
doing DevOps



Doing only
DevOps



Operations
doing DevOps

- **DevOps tools:** Set of technologies used to implement the DevOps Principles became DevOps technologies
- DevOps Engineer responsible for creating a streamlined fully automated release process



DevOps Tasks and Responsibilities - 1



Need **some know-how from DEV and OPS team**

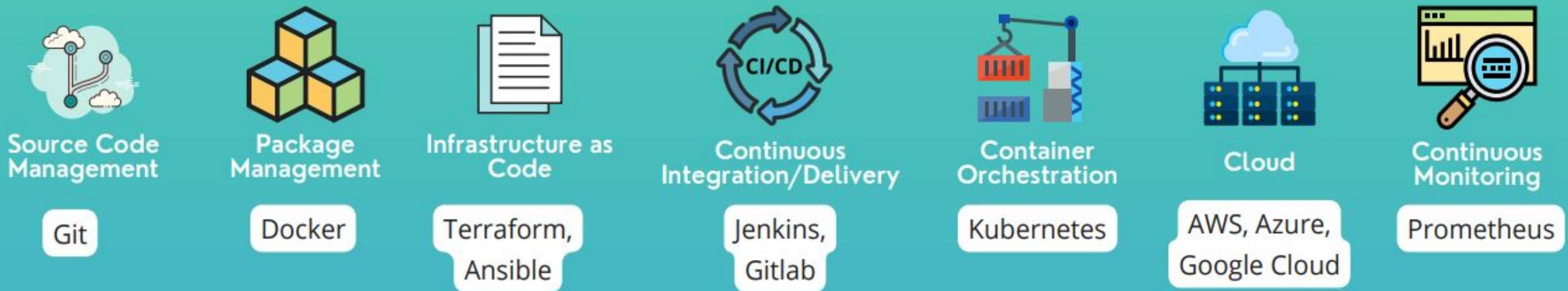


Additional DevOps specific skills and know-how



DevOps Tasks and Responsibilities - 2

- DevOps tools that are known today:

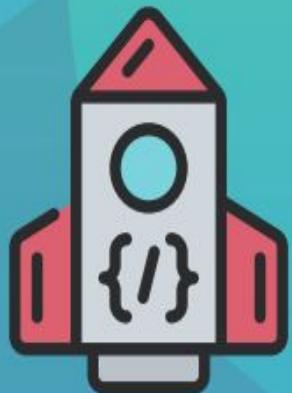


- At the core of DevOps: **CI/CD Pipeline for an automated release process**





High Level Overview & Big Picture of DevOps



Throughout Bootcamp: Zoom in into each part and understand it in detail and be able to implement the whole DevOps process



Key Takeaways

Operating Systems
& Linux Basics

Introduction to Operating Systems

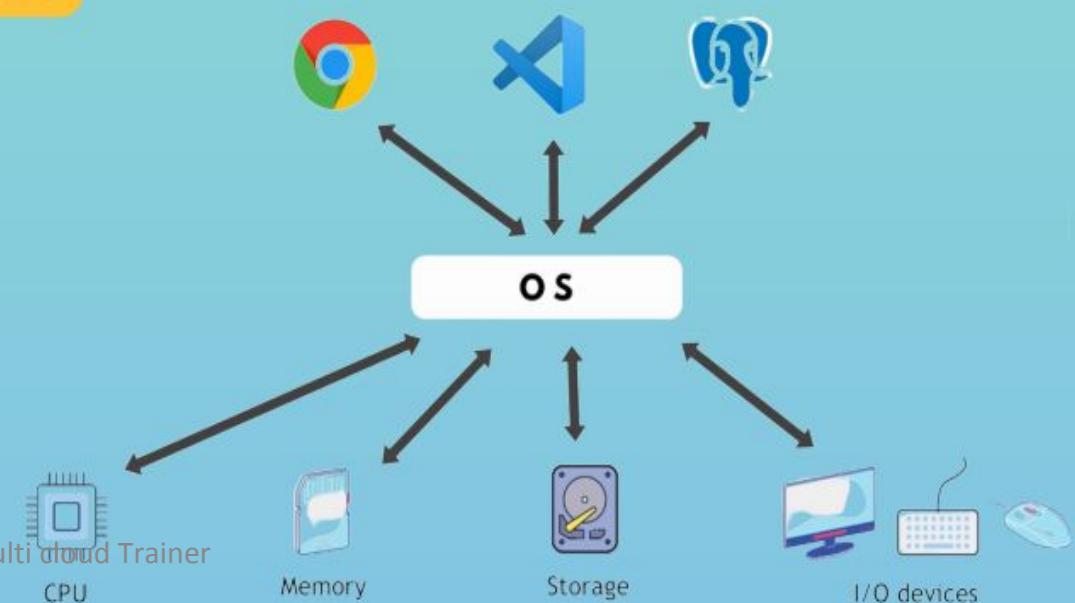
What is an Operating System?

OS is a software managing...

- computer hardware,
- software resources
- and provides common services for computer programs

OS as abstraction layer between applications and hardware

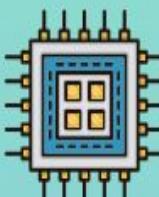
- Instead of applications (like browser) interacting with the computer hardware directly, they **can use the OS as abstraction layer between the two**
- Messy, if every app had to talk directly to the hardware parts
- Apps, like browser can't be installed directly on the hardware



Tasks of an Operating System - 1

1) Resource Allocation and Management

OS manages resources among applications:



- **Process Management (CPU):**

- 1 CPU can only process 1 task at a time
- OS **decides which process gets the processor** (CPU), when and for how much time and allocates the processor to the process
- CPU is switching so fast that you don't notice it



- **Memory Management (RAM):**

- Allocating working memory (RAM = Rapid Access Memory) to applications



- **Storage Management (Hard Drive):**

- Also called "secondary memory" - the hard drive
- **Persisting data long-term**, like files, browser configurations, games, pictures, videos etc.



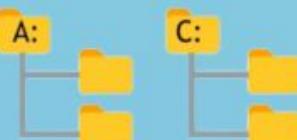
Tasks of an Operating System - 2

2) File Management

- Files are stored in **structured** way
- A file system is organized into directories
- On Unix system: **tree file system**
- On Windows OS: **multiple root folders**



Folders



3) Device Management

- **Manages device communication** via their respective drivers
- Activities like:
 - Keeping track of all devices
 - Deciding which process gets the device, when and how long
 - ...



OS

Tasks of an Operating System - 3

Other important tasks

- **Security:**

- Managing Users and Permissions
- Each user has its own space and permissions



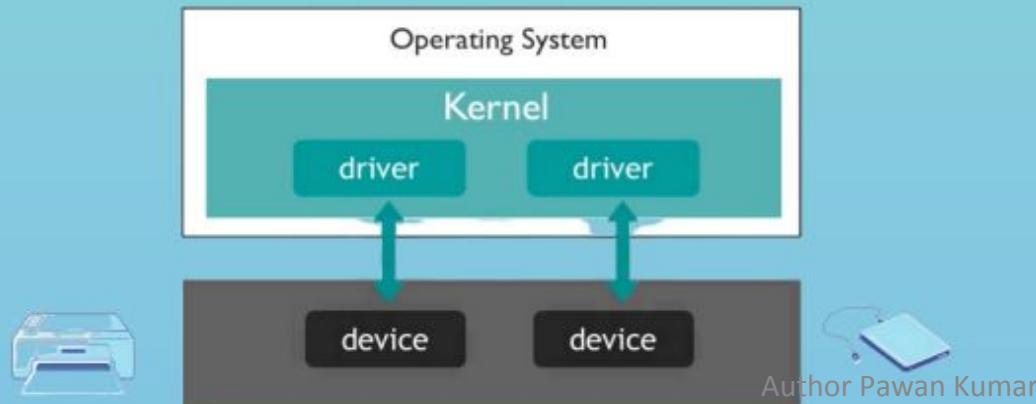
- **Networking**

- Ports and IP addresses
- Transmitting outgoing data from all application ports onto the network, and forwarding arriving network packets to processes

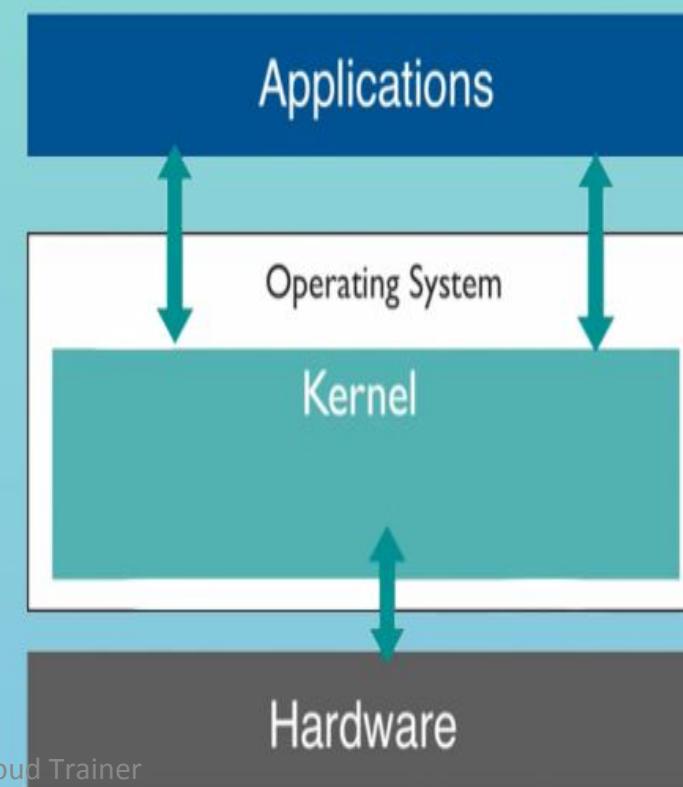


Kernel

- **Heart** of every OS
- The core program that provides basic services for all other parts of the OS
- Consists of device drivers, dispatcher, scheduler, file system etc.
- One of the first programs loaded on startup
- **Controls all hardware resources via device drivers**



- Kernel starts the process for app
- Allocates resources to app
- Cleans up the resources when app shuts down



Operating System Components - 2

Application Layer

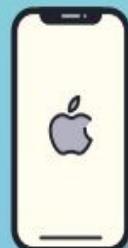
- On top of Kernel is the application layer
- For example different Linux distributions:
 - Ubuntu, Mint, CentOS, Debian
- Different application layers, but based on same Linux kernel
- Android is also based on Linux kernel
- Linux Kernel most widely used



- MacOS and iOS is based on a different Kernel



Hardware



Operating System Components - 3

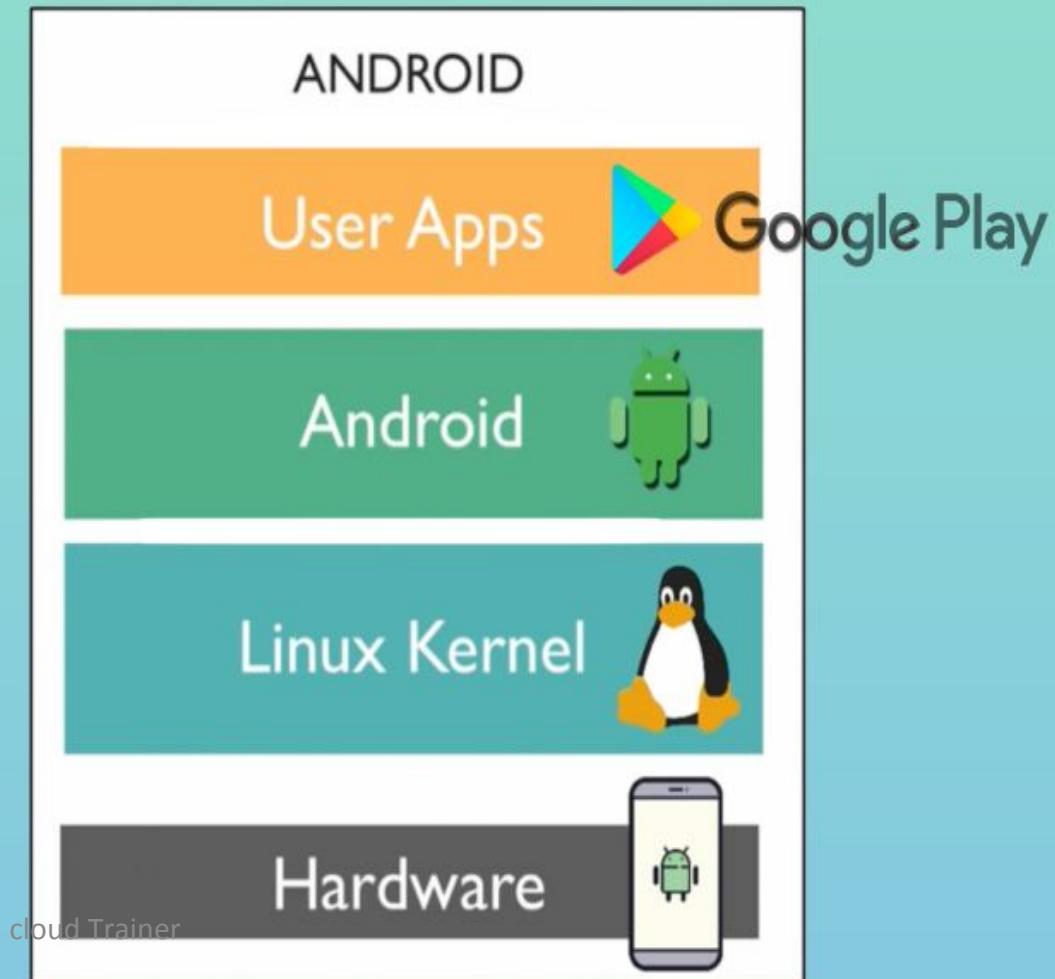
Example: Layers of Android phone

How to interact with Kernel

- Graphical User Interface
- Command Line Interface



```
nana@nana-ubuntu:~/Documents/java-app$ ls -l
total 12
drw-rw-r-- 2 nana nana 4096 Mai  7 11:00 api
-rw-rw-r-- 1 nana nana 320 Mai  3 14:57 config.yaml
-rw-rw-r-- 1 nana nana 68 Mai  3 14:27 Readme.md
-rw-rw-r-- 1 admin devops 6 Mai  7 13:06 script.sh
nana@nana-ubuntu:~/Documents/java-app$ sudo chmod g+rwx config.yaml
nana@nana-ubuntu:~/Documents/java-app$ ls -l
total 12
drw-rw-r-- 2 nana nana 4096 Mai  7 11:00 api
-rw-rw-r-- 1 nana nana 320 Mai  3 14:57 config.yaml
-rw-rw-r-- 1 nana nana 68 Mai  3 14:27 Readme.md
-rw-rw-r-- 1 admin devops 6 Mai  7 13:06 script.sh
```



3 Main Operating Systems



Linux



Windows



MacOS

- Each OS has many versions
- But kernel stays the same!

Client OS vs Server OS

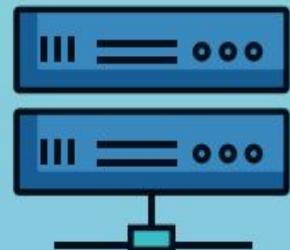
Client OS

- For personal computers with GUI and I/O devices



Server OS

- Linux and Windows have server distributions
- But Linux most widely used
- More **light-weight** and performant
- No GUI or other user applications



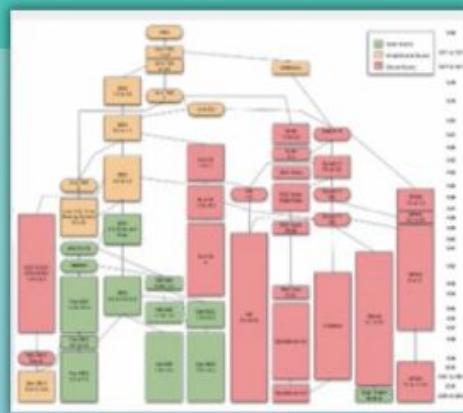
MacOS vs Linux

- MacOS and Linux: Command Line, File structure etc. **similar**
- Whereas Windows is completely different

UNIX

1970

- Codebase for many different OS
- Developed independent of Linux
- Many OS built on top of Unix
- MacOS Kernel is based on Unix
- To keep them compatible, standards were introduced
- POSIX (Portable Operating System Interface) is the most popular standard



Linux

1991

- Linux was **developed in parallel** to Unix based operating systems
- No source code of UNIX
- Created by Linus Torvalds
- Clone of UNIX or also called "**unix like**"
- Linux and MacOS **both POSIX compliant**

Why learn Linux as a DevOps Engineer

- Linux is mostly used OS for servers!
- Knowing Linux is a must for DevOps Engineers

- you need to work with servers
- installing and configuring servers
- Linux native technologies

Introduction to Virtualization & Virtual Machines

What is Virtualization and a Virtual Machine - 1

- Virtual Machine is commonly shortened to just "VM"
- VM is a virtual computer running on top of another host computer



How it works - Virtualization

- Virtualization is the process of creating a software-based, or "**virtual version of a computer**", with dedicated amounts of CPU, memory, and storage that are "borrowed" from a physical host computer
- Makes it possible that **any OS can run on top of any other physical host machine**
- The VM is partitioned from the rest of the system, meaning it's **completely isolated** and can't interfere with the host computer's primary OS

What is Virtualization and a Virtual Machine - 2

4 GB



4 GB



Total 8 GB

- The **hardware resources** are **shared**

- So you can only give resources you actually have

Hypervisor

- The essential component in the virtualization stack is a piece of software called a hypervisor
- One of the most popular hypervisor is open-source **Oracle VM VirtualBox**

Host OS vs Guest OS

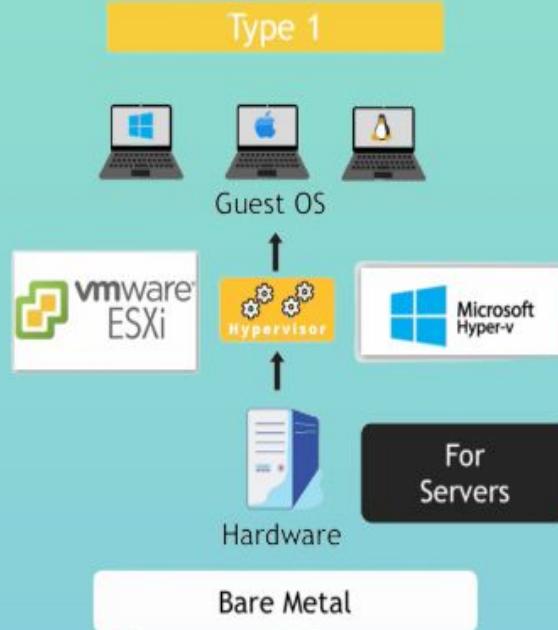
- **Host OS** = runs directly on the hardware
- **Guest OS** = runs on the virtual machine



Hypervisor Types - 1

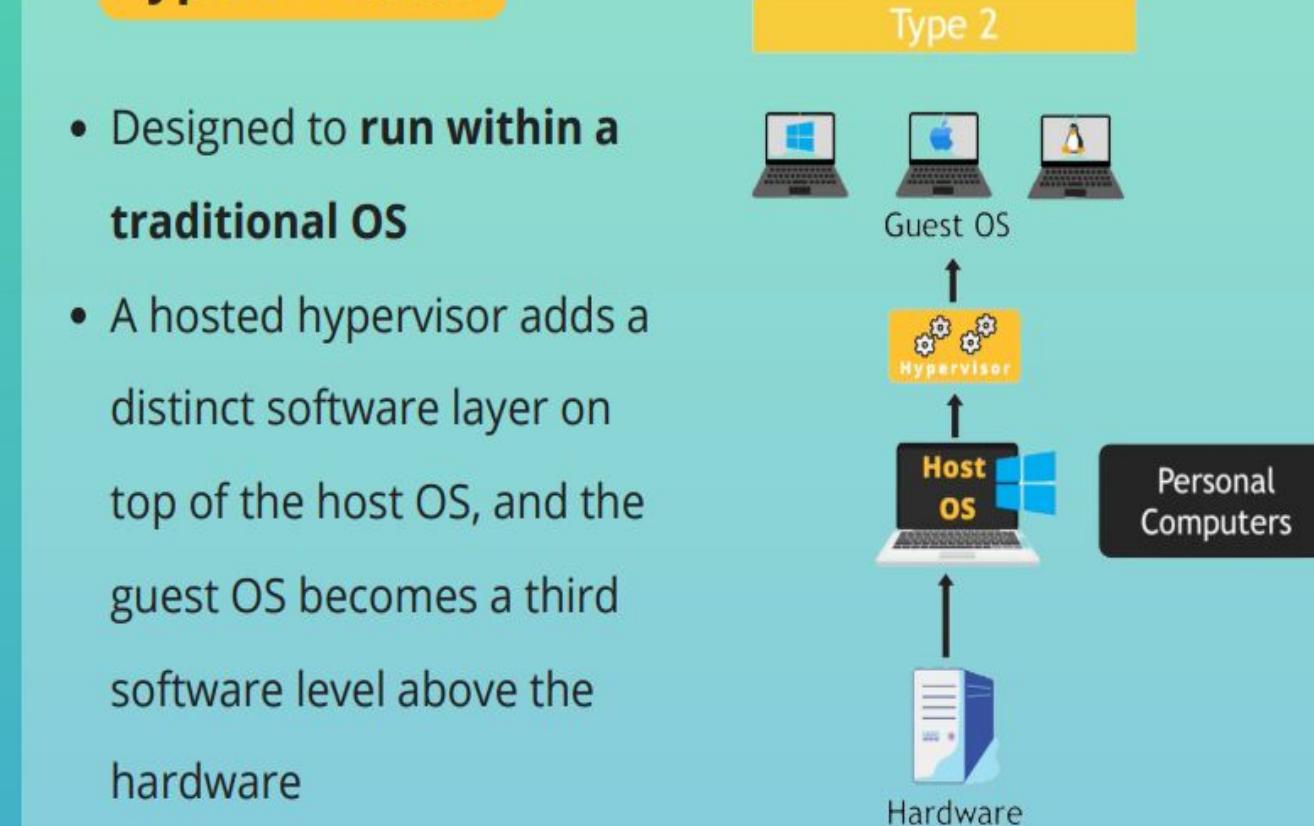
Type 1 - Native or Bare Metal

- That run directly on the host's hardware to control the hardware, and to monitor the guest OS. The guest OS runs on a separate level above the hypervisor



Type 2 - Hosted

- Designed to run within a traditional OS
- A hosted hypervisor adds a distinct software layer on top of the host OS, and the guest OS becomes a third software level above the hardware



- Examples of this classic implementation of VM architecture are Oracle VM, Microsoft Hyper-V, VMware ESXi.

Hypervisor Types - 2

Type 1 - Use Cases

- Efficient usage of hardware resources (e.g. cloud provider):
 - Use all the resources of a performant big server
 - Users can choose any resource combinations



Author Pawan Kumar

Type 2 - Use Cases

- Learn and experiment:
 - You don't need to buy a new computer for that
 - You don't endanger your main OS
- Test your app on different OS
- Backing up your existing OS

DevOps with Multi cloud Trainer

Why companies adopt Virtualization

Main benefit: Instead of OS being tightly coupled to the hardware, Virtualization gives an **abstraction** layer, with the following benefits:

- ✓ **Security:** Secure very easily
- ✓ **Agility and speed:** Spinning up a VM is easy and quick, compared to setting up an entire new server
- ✓ **Cost savings:** Efficient usage of hardware resources
- ✓ **Portable:** OS as a portable file (VMI - Virtual Machine Image)



VMI:

- Includes OS and all applications on it
- You can have backups of your entire OS



Setup Linux VM

- 1) Install VirtualBox Hypervisor

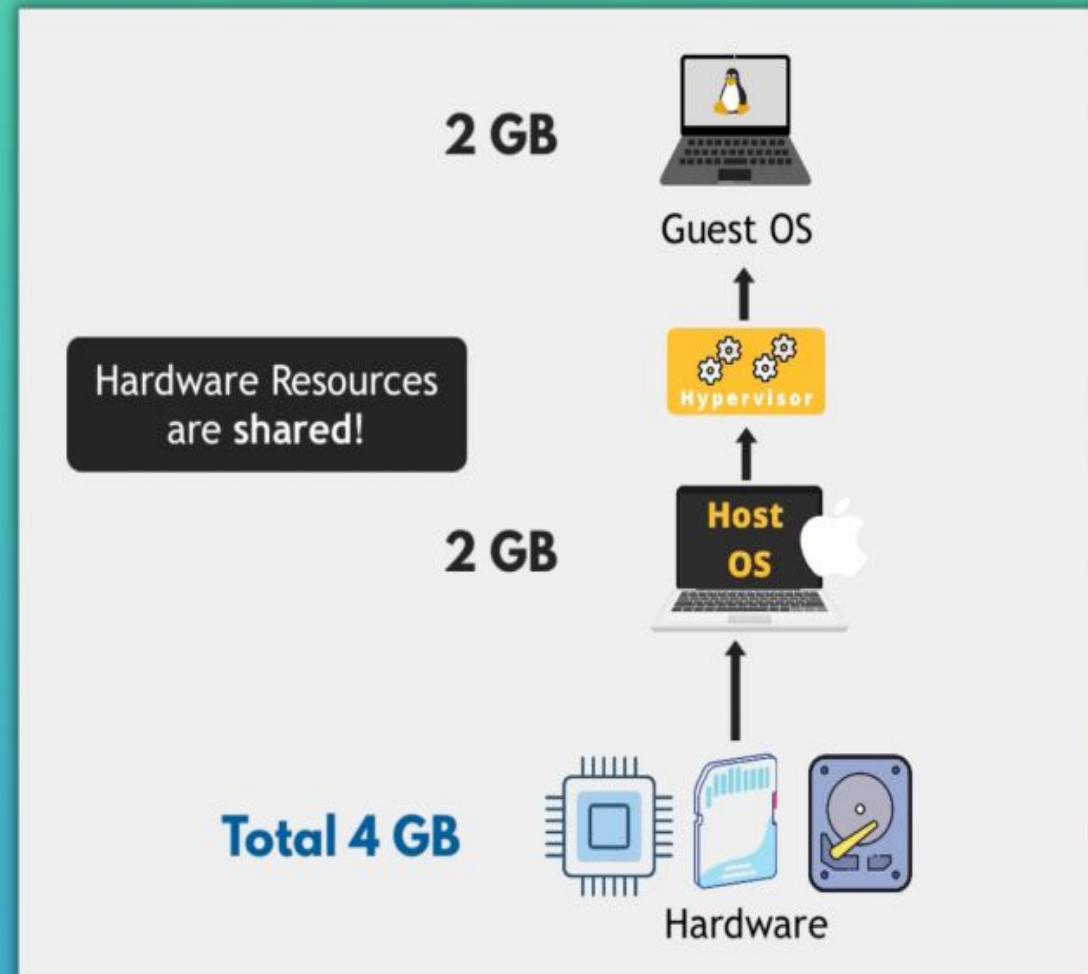


- 2) Setup Linux Ubuntu Virtual Machine



Author Pawan Kumar

Keep in mind: shard resources

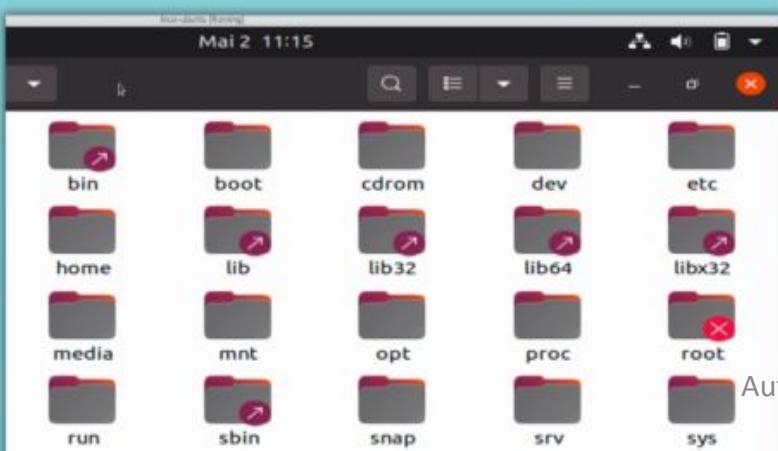
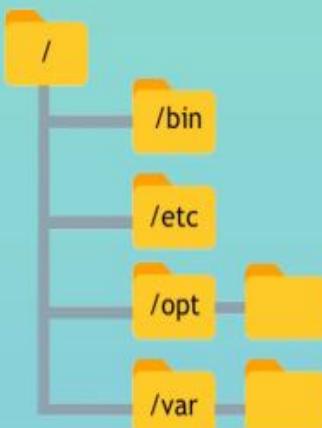


DevOps with Multicloud Trainer

Linux File System

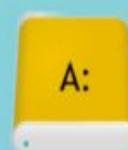
Linux File System - 1

- File system is used to handle the data management of the storage
- The Linux file system has a **hierarchical tree structure**
- With **1 root folder**

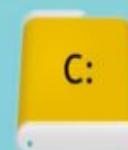
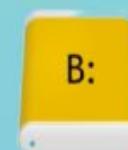


Windows in comparison

- Has multiple root folders
- C = internal hard drive



Removable Disks



Local Disk



Data

Linux File System - 2

EVERYTHING in Linux is a FILE

- **Everything in the system is represented by a file descriptor**
- Text documents, pictures etc
- Commands, like pwd, ls etc
- Devices like printer, keyboard, usb
- Even directories. Linux makes no difference between a file and a directory, since a directory is just a file containing names of other files



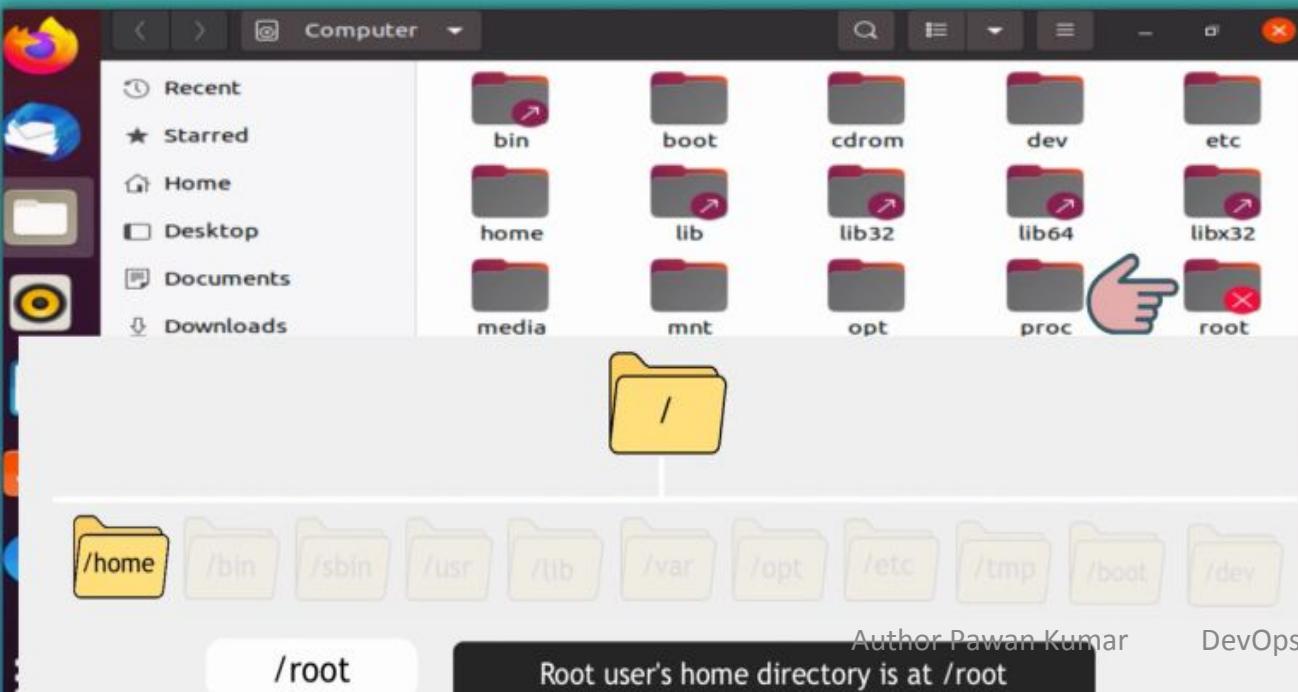


Linux File Structure - 1



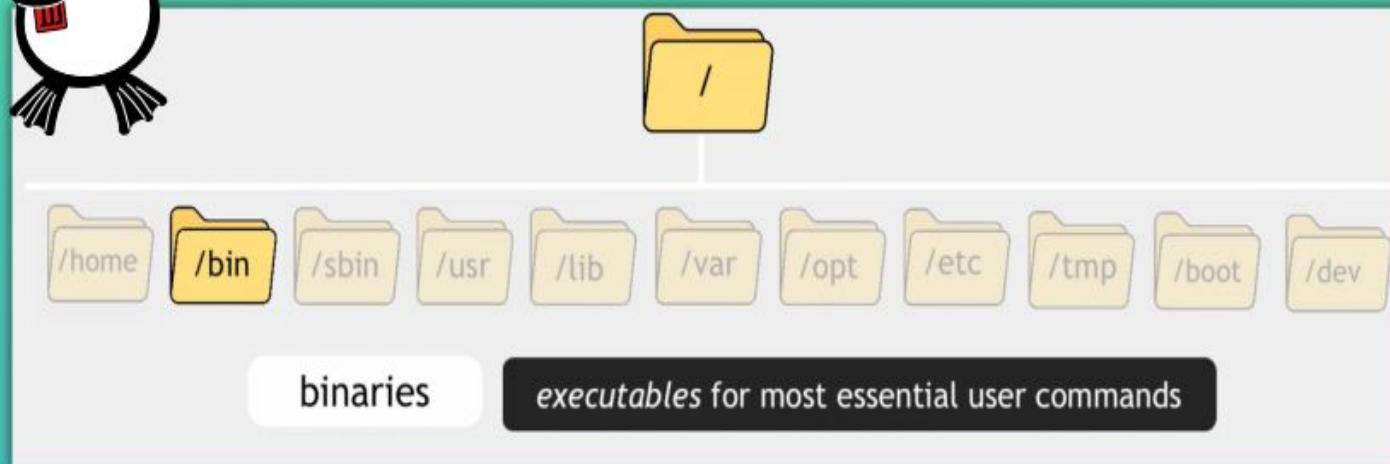
Users on OS

- Possible to have multiple user accounts on 1 computer
- **Each user has its own space**
- Each user can have own configurations



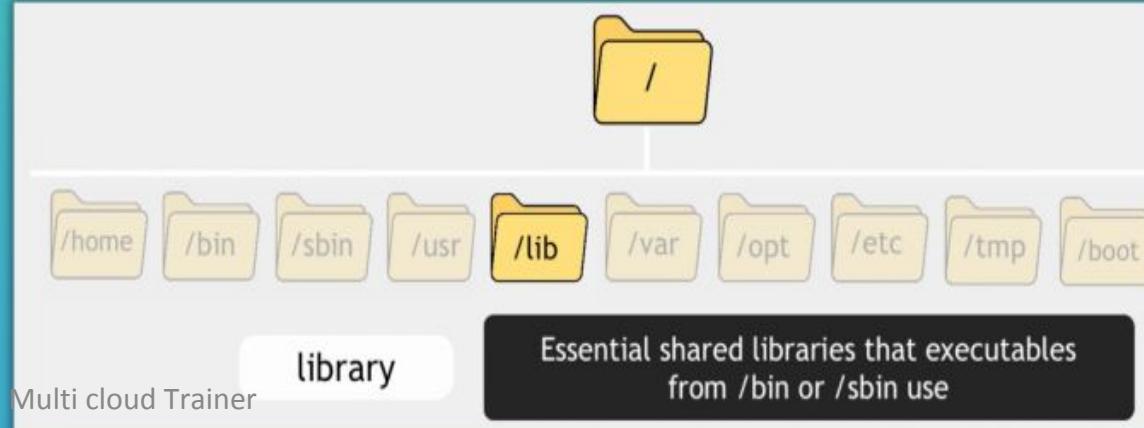
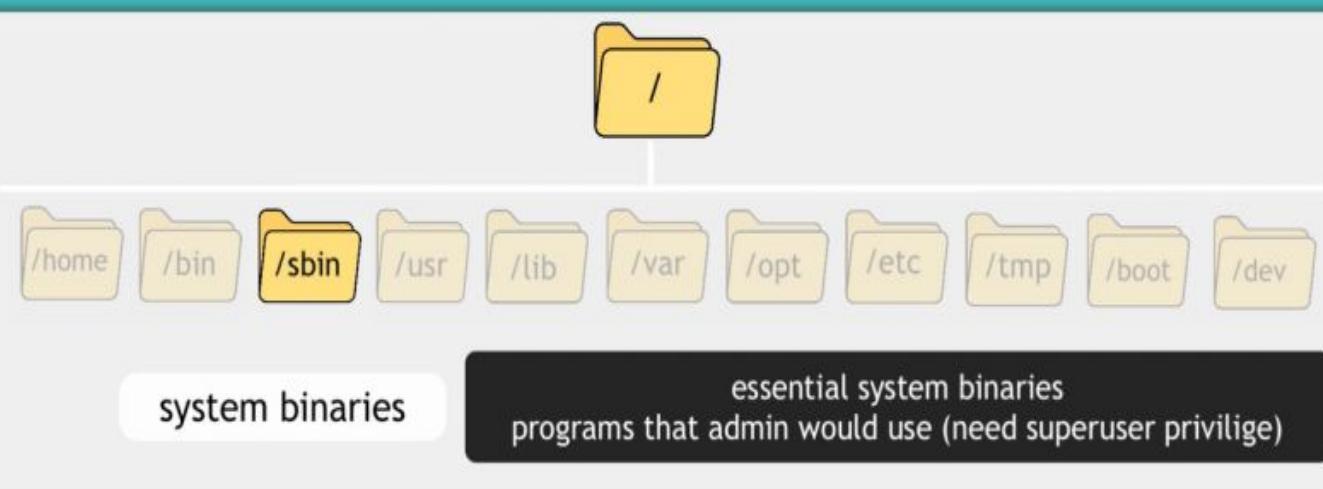


Linux File Structure - 2



Binary

- A binary is a computer-readable format





Linux File Structure - 3



Why?

- Historic reasons
- Because of storage limitations it was split to root binary folders and user binary folders



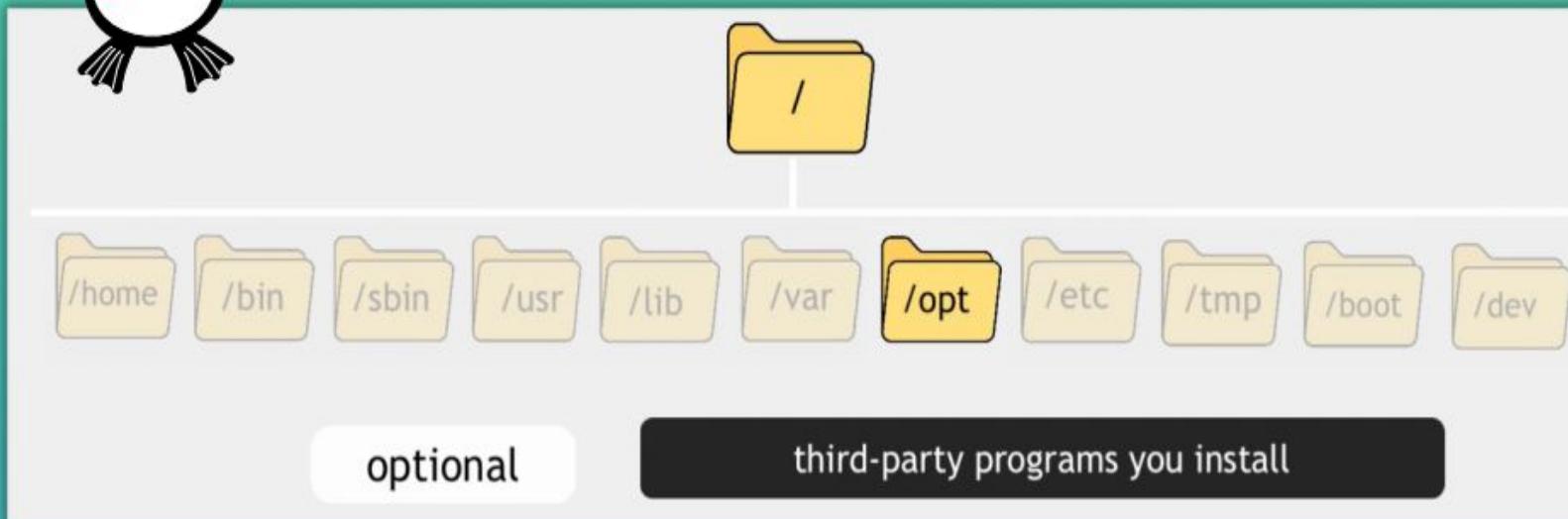
/usr/local

- Programs that YOU install on the computer
- Third-party applications like docker, minikube, java,
- Programs installed here, will be **available for all users on the computer**
- Inside /usr/local: App installation will be split again into different folders..





Linux File Structure - 4



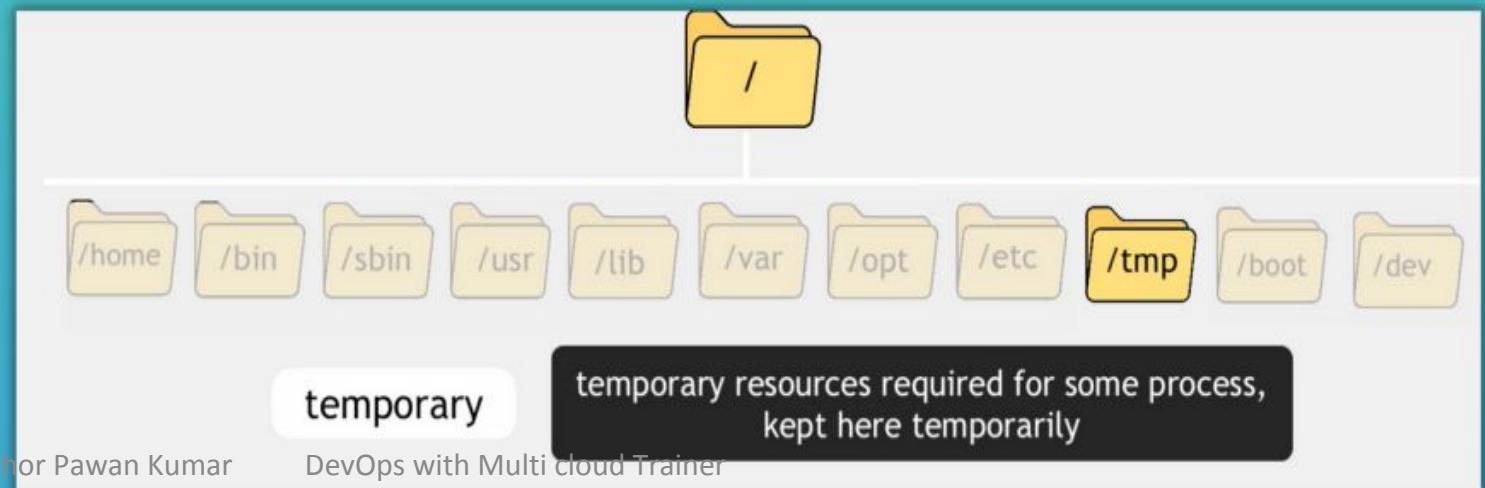
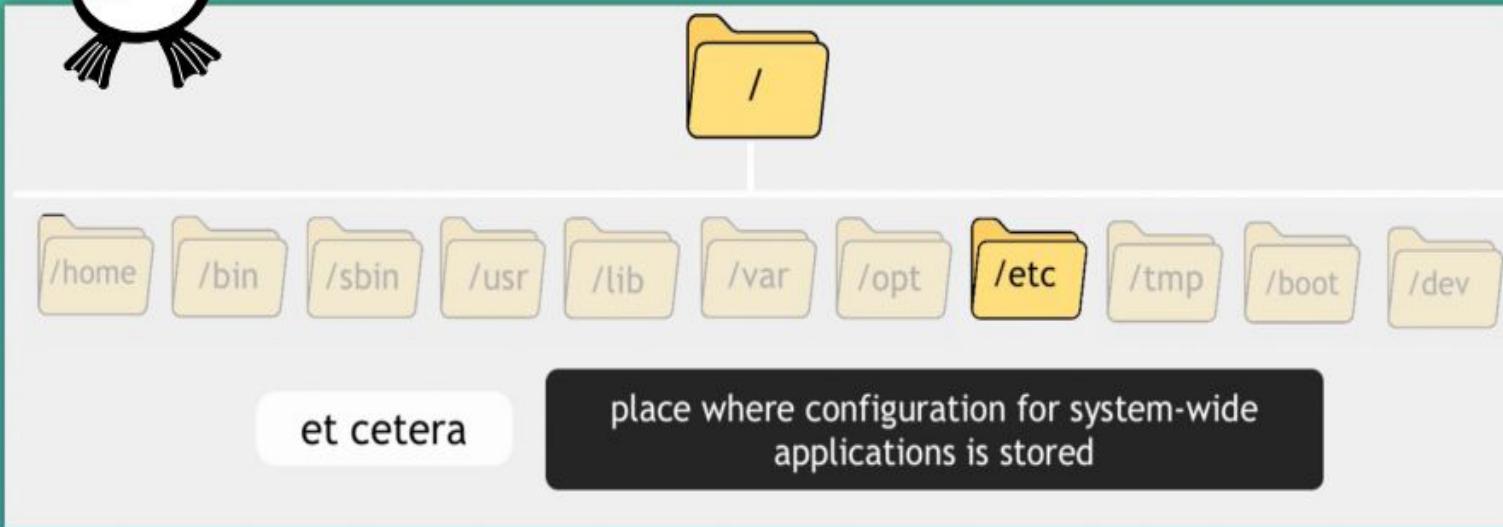
/usr/local

/opt

- Programs, which split its components
- Programs, which **NOT** split its components

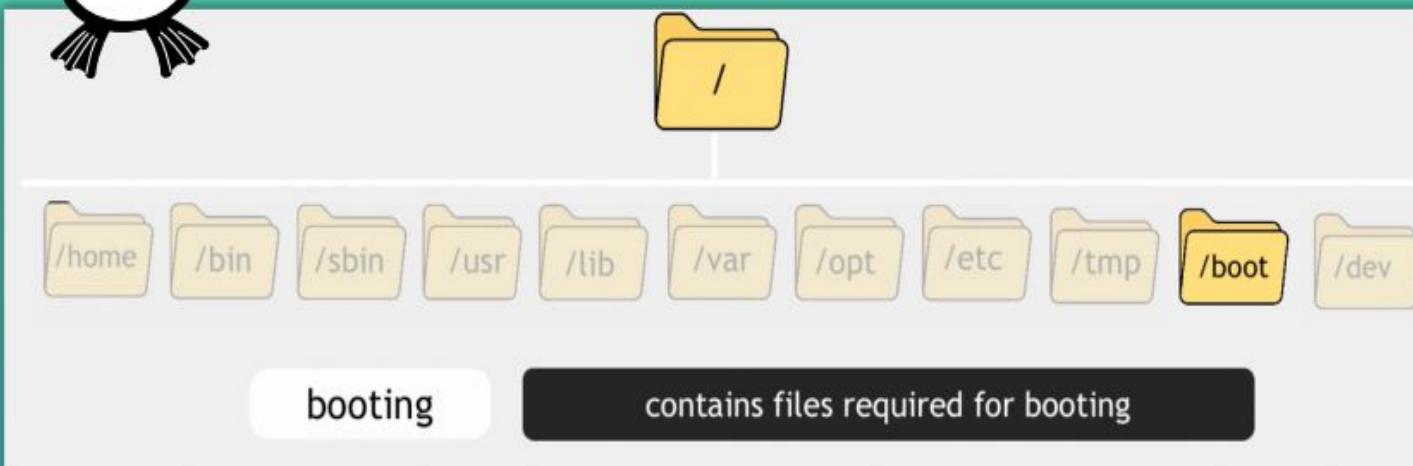


Linux File Structure - 5





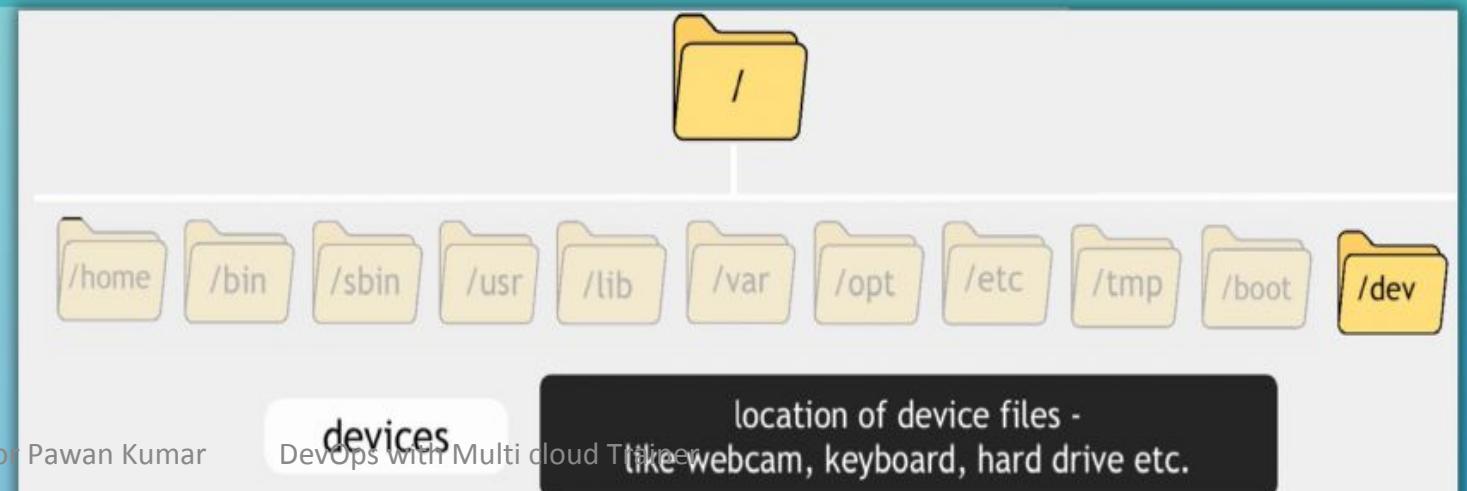
Linux File Structure - 6



- Apps and Drivers will access this,
NOT the user
- Files that the system needs to
interact with the device

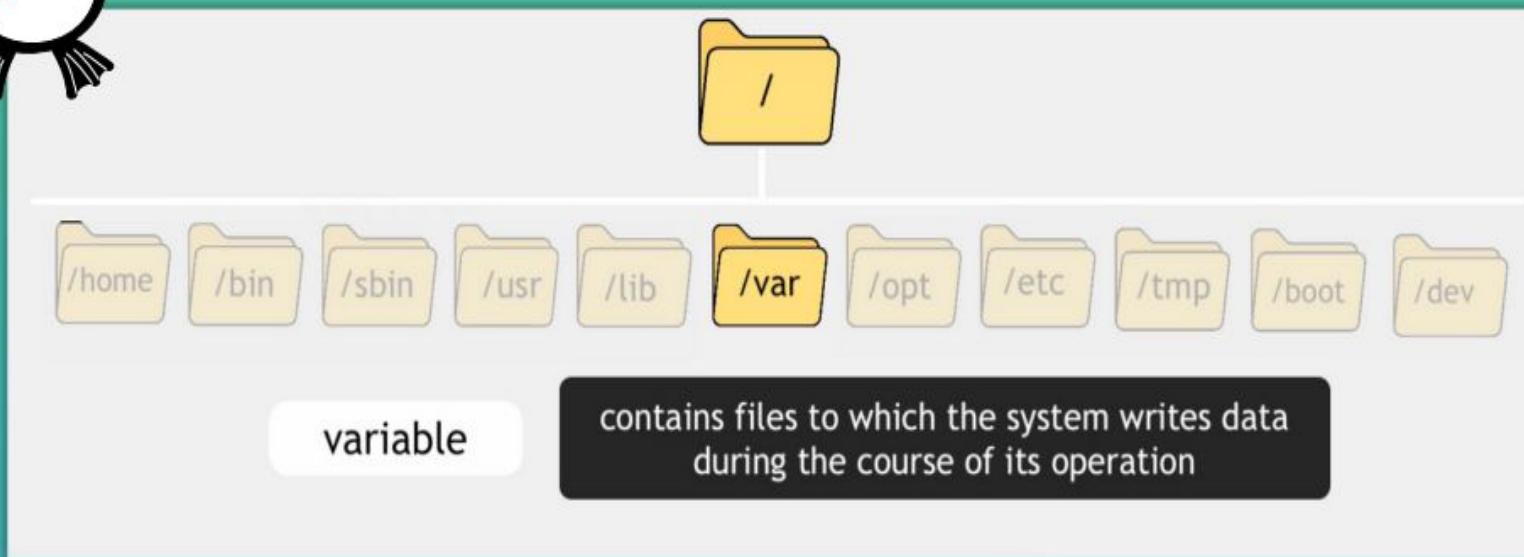


Author Pawan Kumar





Linux File Structure - 7



/var/log

- Contains log files

/var/cache

- Contains cached data from application programs



Linux File Structure - 8

/media

- Contains subdirectories, where **removable media devices** inserted into the computer are mounted
- E.g. when you insert a CD. A directory will automatically be created and you can access the contents of the CD inside the directory

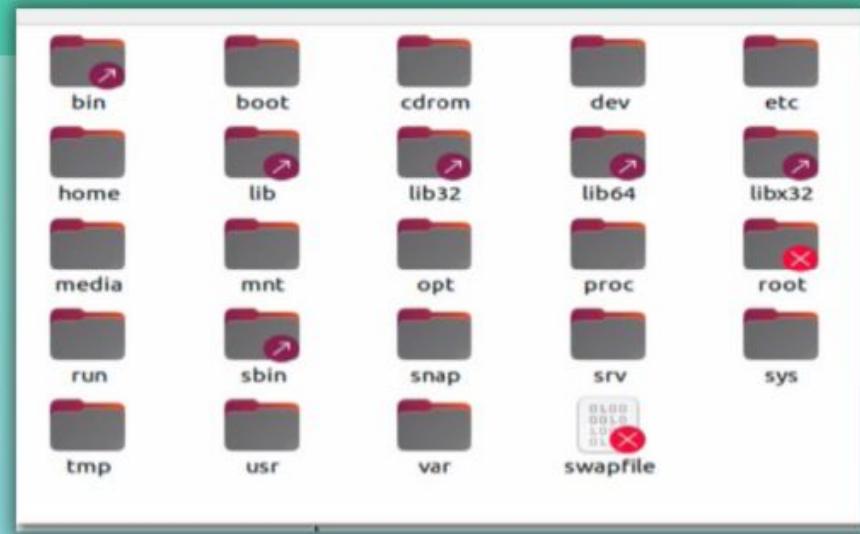
/mnt

- Temporary mount points
- Historically, system administrators mounted temporary file systems here

Linux File Structure - 9

Interactions with these root folders

- Usually **you are not interacting with these root folders**



You install apps with package manager

Interacting with Operating System

- Installer/Package Manager is handling this
- OS is handling this

Plug in a USB → /media

Change configs → /etc

Install app → /bin, /lib, ...

```
ubuntu@ip-172-31-8-244:~$  
username@computername:home dir ($ normal user # root user)
```

CLI vs. Terminal

- ▶ **CLI** = Command Line Interface, where users **type in commands** and see the results printed on the screen
- ▶ **Terminal** = the **GUI window** that you see on the screen.
It takes commands and shows output

```
# clear  
# PWD  
# cd  
# mkdir  
# ls  
# ll or ls -la  
# touch  
# rm  
# Cd ..  
# rm -rf <filename>  
# cd / (root folder)  
# cd ~ (home Directory of normal user)  
# cd usr/local/bin  
# cd ../../..
```

```
# mv (rename)
```

```
Mv (file-name) (new-name)
```

```
# cp (copy)
```

```
Cp -r (dirname) (new dirname)
```

```
All the files from this will be copied
```

```
# ls (filename)
```

```
# ls -R code
```

```
# history
```

```
ctrl+r search history
```

```
# ctrl+r reverse search history
```

```
# ctrl+c kill process
```

```
# ctrl+shift+v paste on terminal
```

```
# ctrl+shift+c copy on terminal
```

```
# history 10 will show history of last 10 used command
```

```
# ls -la
```

```
# ls -a
```

```
# cat <file>
```

Will show content of file

```
# uname -a
```

will display distribution details

```
# cat /etc/os-release
```

```
# lscpu
```

Architecture of cpu ...end to end details about cpu

```
#lsmem
```

Will display memory details

```
# sudo adduser admin01
```

```
# ls /home
```

```
# sudo ls /home/admin01
```

```
# sudo ls –a /home/admin
```

```
#sudo addgroup devOps
```

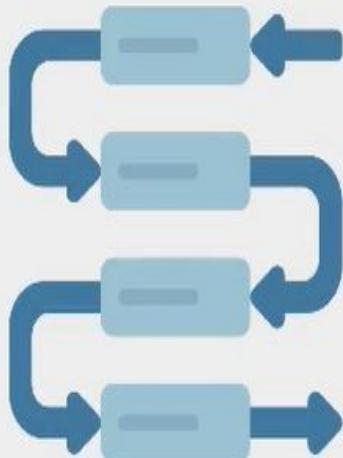
```
# su – admin01
```

Switch between the user

What is a software package?

Software Package

- ▶ A compressed archive, containing all required files
- ▶ Apps usually have dependencies



What is a Package Manager?



Package Manager

- ▶ downloads, installs or updates existing software from a repository
- ▶ ensures the integrity and authenticity of the package
- ▶ manages and resolves all required dependencies
- ▶ knows where to put all the files in the Linux file system

```
# sudo apt search openjdk
```

```
# java # will see list of suggestions
```

```
# sudo apt install openjdk-17-jre-headless
```

```
# java –version
```

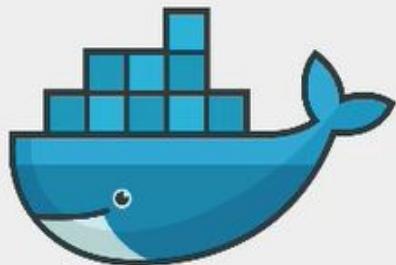
```
# sudo apt remove openjdk-17-jre-headless
```



1 central place to
install, upgrade, configure, remove software



With Package Manager you can install all the software we need for the Bootcamp





APT-GET

you can achieve the same, if you
use additional command options

search command not available



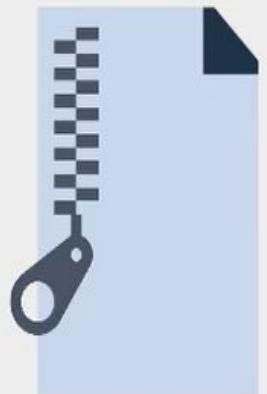
APT

more user friendly, like progress bar

fewer, but sufficient command
options in a more organized way



Where are these files stored?



Repository



storage location,
containing thousands of programs

- ▶ Package Manager fetches the packages from these repositories
- ▶ Always update the package index before upgrading or installing new packages

```
# sudo apt update
```

Updating package index

- ▶ pulls the latest changes from the APT repositories
- ▶ The APT package index is basically a database
- ▶ Holding records of available packages from the repositories

```
# ls /etc/apt
```

```
# ls /etc/apt/sources.list
```

Sources.list file

You need to know alternative ways to install software

Reasons, why you need alternative ways

- ▶ There are packages, that are **not available** in these official repositories
- ▶ Available, but **not the latest version**

Software Packages are verified, before adding to repository

You need to know alternative ways to install software

Reasons, why you need alternative ways

- ▶ There are packages, that are **not available** in these official repositories
- ▶ Available, but **not the latest version**
- ▶ Browsers, Code Editors etc. are not available

You need to know alternative ways to install software



1) Alternative:
Ubuntu Software Center



2) Alternative:
Snap Package Manager

3) Alternative:
Add Repository to official list of repos
(add-apt-repository)



snappy

2) Alternative: Snap Package Manager

- ▶ Initial release in 2014
- ▶ Many still use the term "snappy", which it was called before
- ▶ Snap is a software packaging and deployment system
- ▶ For OS using the Linux kernel



How is Snap different?

Snap

- ▶ A snap is a bundle of an app and its dependencies

Snap Store

- ▶ provides a place to upload snaps, and for users to browse and install the software

Snapcraft

- ▶ is the command and framework used to build and publish snaps

Difference and which to use?



Snap

Self-contained - dependencies
contained in the package

Supports universal Linux packages
(package type .snap)

Automatic Updates



APT

Dependencies are shared

Only for specific Linux distributions
(package type .deb)

Manual Updates



3) Alternative:
Add Repository to official list of repos
(add-apt-repository)

- 1) Add repository to APT sources (into */etc/apt/sources.list*)
- 2) Install package as usual

Add Repository

- ▶ When installing relatively new applications
- ▶ Which are not in official repositories yet

Official Repository

Add the Docker repository to APT sources:

```
$ sudo add-apt-repository "deb [arch=amd64] https://download.docker.com/linux/ubuntu bionic"
```

Add Repository

- ▶ When installing relatively new applications
- ▶ Which are not in official repositories yet Official Repository
- ▶ Repository will be added to */etc/apt/sources.list*
- ▶ The next "apt install <package name>" will also look into this new added repository

Add Repository

PPA = Personal Package Archive

- ▶ PPAs are provided by the community
- ▶ Anybody can create this PPA - private repository to distribute the software
- ▶ Usually used by developers to provide updates more quickly than in the official Ubuntu repositories

Some common ways of installing software



Apt - Package Manager



- ▶ use when possible

Alternatives:



Snap - Package Manager



Add Repository



Ubuntu Software Center



Debian based

- ▶ Ubuntu
- ▶ Debian
- ▶ Mint



APT

APT-GET



Red Hat based

- ▶ RHEL
- ▶ CentOS
- ▶ Fedora



YUM



APT



YUM

Similar concept:

- ▶ Package Manager uses official repositories
- ▶ Downloads packages, resolves dependencies etc.

Difference of Repos

- ▶ More or newer versions of packages



Introduction to Vi & Vim

Use Cases to use text editor in CLI

- ▶ Small modifications can be faster, especially when you are currently working in the CLI
- ▶ Faster to create and edit at the same time
- ▶ Supports multiple formats
- ▶ When working on a remote server

Introduction to Vi & Vim

Use Cases to use text editor in CLI

- ▶ Git CLI - writing the Git Commit Message
- ▶ Display Kubernetes Configuration Files
- ▶ Quickly editing one line or character in a file



Note: sometimes vim editor will not be there in the server. So we have to install

To test

```
# vim class.txt
```

If not there

```
# sudo apt install vim
```

Ready to use

Command Mode

- ▶ This is the **default mode**
- ▶ You can't edit the text
- ▶ Whatever you type is **interpreted as a command**
- ▶ Navigate, Search, Delete, Undo etc.

Insert Mode

- ▶ Allows you to **enter text**

i= insert the text or write the text

wq! = save and exit

q! = only exit without save

Or shortcut is

:x save and exit

Can create new file as well

Vim test.txt

will create new test.txt file

- dd= to delete the line but in command mode
- D 10 d to delete 10 lines once
- U= undo the changes
- Shift + A= end of the line and insert mode too
- Type 0 (zero)= to reach beginning of the line
- 10 G = jump to line 10
- /search /nginx to search something n=jump to next search N=jump to previous
- %s/old/new will replace older string value to new one

Overview



- ▶ User Accounts
- ▶ Groups & Ownership & File Permissions
- ▶ Linux Commands for Managing Users and their permissions

3 User Categories



Superuser Account



User Account



Service Account

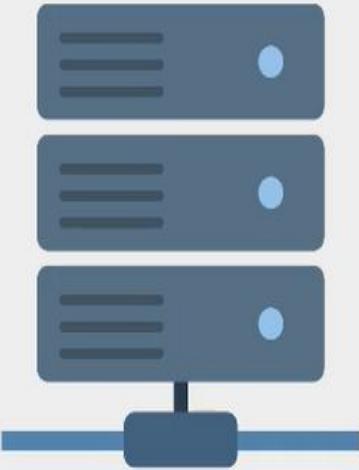


- ▶ Relevant for Linux Server Distros
- ▶ Each service will get its own user

- ▶ Best Practice for Security
- ▶ Don't run services with root user!



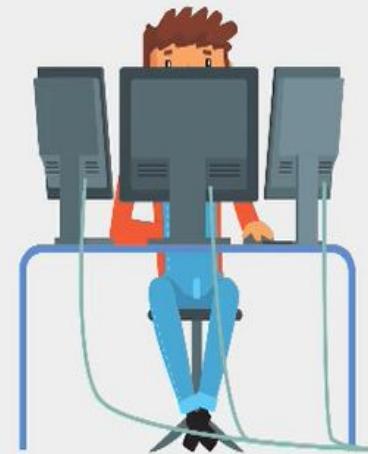
3 User Categories



- ▶ Always 1 Root User per computer
- ▶ Can have multiple regular users and service users



How does this work?



- ▶ Admins add users to the system

- ▶ All computers are connected to this system
- ▶ When someone tries to login, OS checks it with the system



Multiple Users on a Server

- ▶ For Linux having Multi-User is important for Servers
- ▶ Usually teams administer a server

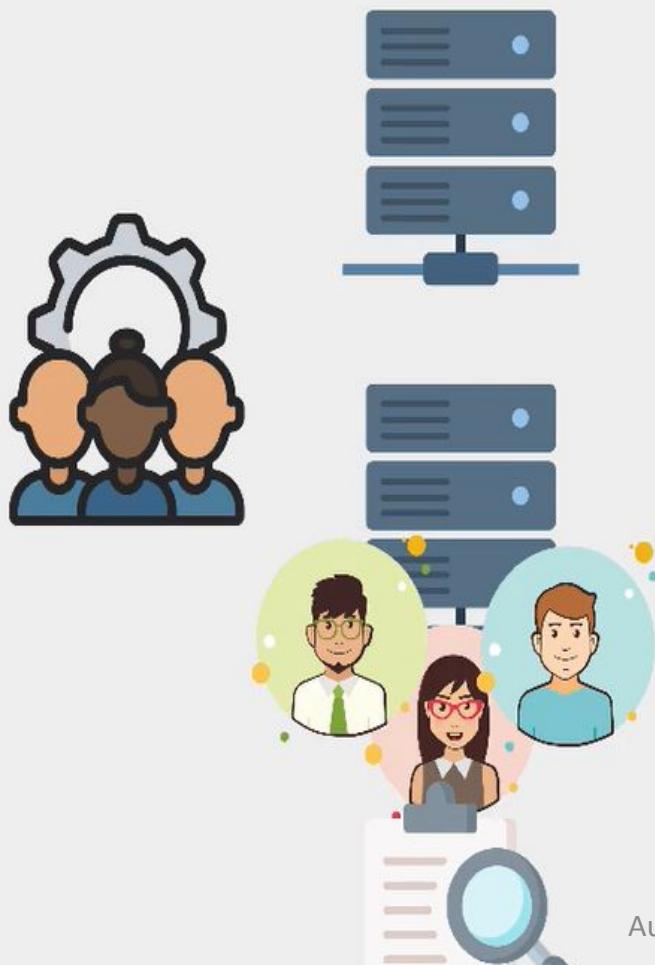


Why not just use a shared user?



Multiple Users on a Server

Why having a User for each team member is important



► They need a **non root user**



Permissions per team member



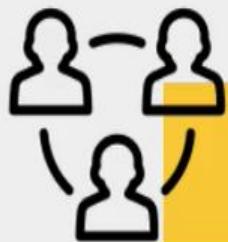
Traceability - who did what on the system?

How to manage Permissions



User Level

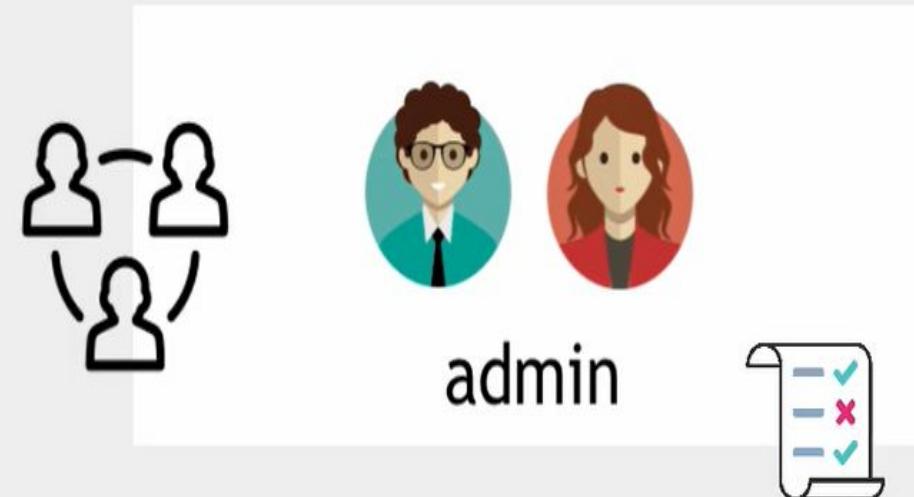
- ▶ Give permissions to User directly



Group Level

- ▶ Group Users into Linux Groups
- ▶ Give permissions to the Group

How to manage Permissions



- ▶ Users are added to the Group
- ▶ Permissions for that Group

```
# Cat /etc/passwd    #user information  
#mahesh:x:1000:1000:Ubuntu:/home/ubuntu:/bin/bash  
Username : password : UID : GID : HOMEDIR: shell
```

```
# sudo passwd <username>                      # to change password  
# su - <username>                            # switch between the user  
# sudo groupadd DevOps                         # group will be added  
# cat /etc/group                                #will show list of group  
# deluser or userdel                           #delete the user  
# sudo usermod -g <group> <user>             #will become primary group for user  
# sudo usermod -G <group> <user>   #will be added to primary and secondary  
group  
# sudo usermod -aG <group> <user> #will append group from existing group  
#groups    #will display user belongs to group  
#groups <user> #groups user belongs to  
#sudo gpasswd -d <user> <group>
```

Different User & Group Commands

adduser

addgroup

useradd

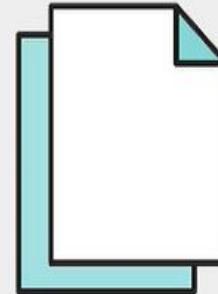
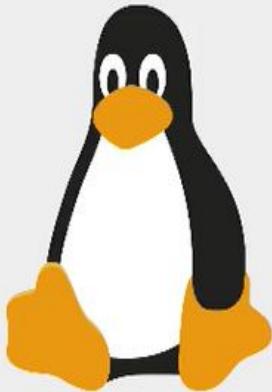
groupadd

- ▶ Interactive
- ▶ More User Friendly
- ▶ You need to provide the infos yourself
- ▶ **Low-level** utilities

Easier to use!

- ▶ Like it chooses conformant UID and GID values for you
- ▶ Creates a home directory with skeletal config automatically
- ▶ Or asks for input in interactive mode

File Permissions and Ownership



User Permissions



- User Permissions are related to reading, writing and executing files

```
# sudo chown <old>:<new> file.txt      #will change ownership from old to new  
# ls -l /etc/                         #list of permission in etc  
# sudo chgrp devops file.txt    #devops group will be the owner
```

```
#sudo chmod -x <folder>   #will take execute permission from all the owners  
# ll                          #to check the permission
```

Owner	group	other
O	g	o

```
#sudo chmod g-w <folder>  # group will not have any write permission  
#sudo chmod g+w <folder>  #write permission will be added
```

Other way of changing the permission

```
# sudo chmod g=rwx <filename>    #all permissions will be assigned  
# sudo chmod 777 <file>           #all permissions to file
```

Same ways can be changed for hidden file or folder as well

Absolute(Numeric) Mode

Number	Permission Type	Symbol
0	No Permission	---
1	Execute	--X
2	Write	-W-
3	Execute + Write	-WX
4	Read	r--
5	Read + Execute	r-X
6	Read +Write	rw-
7	Read +Write + Execute	rwx

```
-rw-rw-r-- 1 admin devops 0 Mai 7 13:06 test.txt
```

d r w x r w X r - X

File Type:

- regular file

d directory

c character device file

l symbolic link

etc.

d r w x r w x r - x

Owner

r Read

w Write

x Execute

- No permission

► Execute a script/executable

```
-rw-rw-r-- 1 admin devops 0 Mai 7 13:06 test.txt
```

d r w x r w x r - x

Owner	Group	Other
-------	-------	-------

r Read

w Write

x Execute

- No permission

- ▶ All other users, who are not the file owner or don't belong to the group owner

3 ways to set permissions

1) Symbolic Mode

- + add
- remove

r	Read
w	Write
x	Execute
-	No Permission

2) Set permission

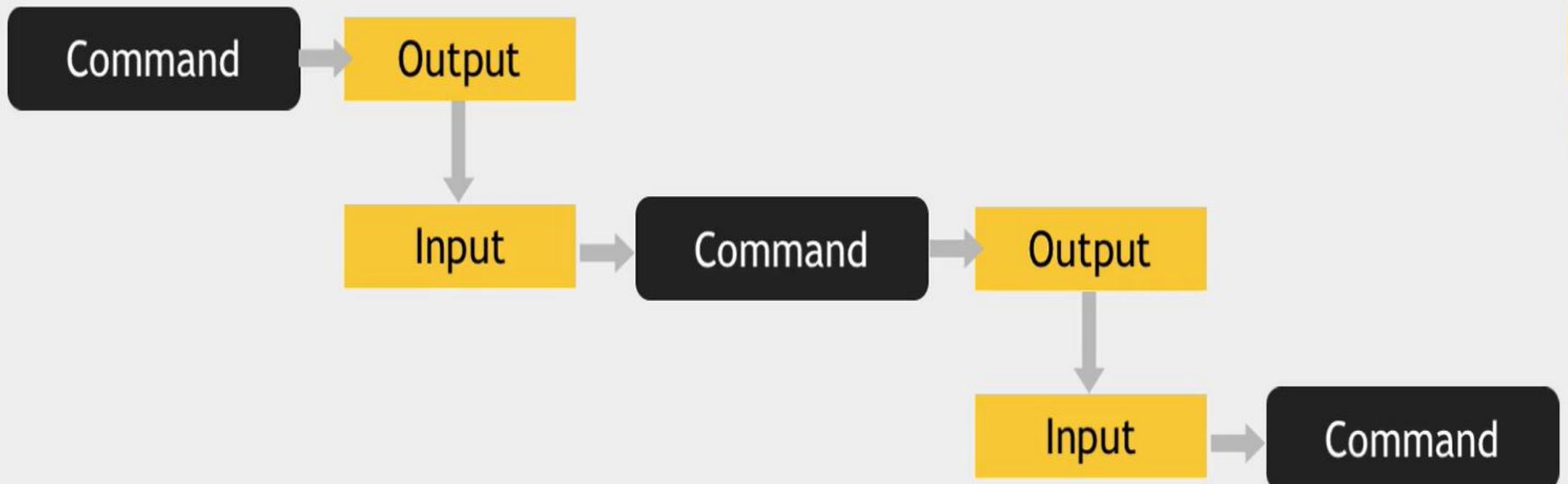
= set the permission and override the permissions set earlier

3) Numeric Mode

4	Read
2	Write
1	Execute
0	No Permission

Input and Output

- The output from one program can become the input of another command



Piping concept

"pipe" command: |

- ▶ Pipes the output of the previous command as an input to the next command

less

- ▶ Displays the contents of a file or a command output, **one page at a time**
- ▶ Allows you to navigate forward and backward through the file
- ▶ **Mostly used for opening large files**, as *less* doesn't read the entire file, which results in faster load times

```
# cat /var/log/syslog      # will display log in terminal window which  
server is generating
```

```
# cat /var/log/syslog | less # less will give page by page view of the  
content
```

```
# Space bar      jump to next page
```

```
# P=previous page
```

```
# Q= quit the program
```

```
# history | less
```

Grep

grep

- ▶ Stands for: Globally Search for Regular Expression and Print out
- ▶ Searches for a particular pattern of characters and displays all lines that contain that pattern

Redirection

- ▶ > character is the redirect operator
- ▶ Takes the output from the previous command and sends it to a file that you give

```
# history | grep sudo
```

```
# will list out history of sudo
```

```
# history | grep sudo | less
```

```
# will list out the history and will pipe to next
```

```
# ls /usr/bin/ | grep java
```

```
# history | grep sudo > sudo-commands.txt      # will have list out history of sudo in  
sudo-commands.txt file
```

```
#cat sudo-commands.txt > commands.txt
```

```
# will print the results of cat in commands.txt
```

```
#cat newfile >> commands.txt
```

```
#clear; sleep 5 ; echo "welcome to the world of devOps "
```

Essential Commands in Linux



Pipes (|)



Redirects (>)



less



grep

Overview

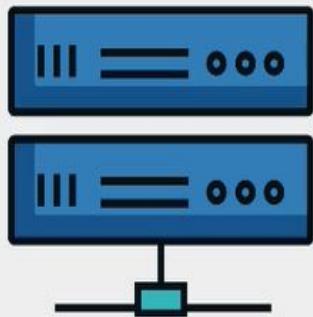
- ▶ What is a Shell? What is Bash?

DEMO: Concepts & Syntax of Bash Scripting

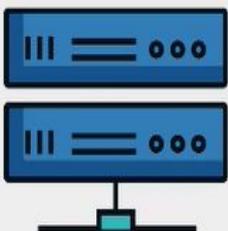
- ▶ Variables
- ▶ Conditional Statements
- ▶ Passing Arguments to Script
- ▶ Read User Input
- ▶ Loops
- ▶ Functions

Introduction to Shell Scripting

Configured a server



- ▶ `useradd tim`
- ▶ `groupadd devops`
- ▶ `mkdir project`
- ▶ `touch file.txt`
- ▶ `chmod 750 /path`
- ▶ `sudo apt docker`
- ▶ `docker run ...`



- ▶ Run same commands in the same order on another server



Execute manually
one by one

Introduction to Shell Scripting



Avoid repetitive work



Keep history of configuration



Share the instructions



Logic & Bulk Operations

Introduction to Shell Scripting



- ▶ Write commands in a file
- ▶ Execute that file

File is moveable



Introduction to Shell Scripting



- ▶ Such file is called a **shell script**
- ▶ Shell Scripts have a **.sh** file extension

Shell vs. sh vs. Bash

- ▶ **Shell** = The program that interprets and executes the various commands that we type in the terminal



Translates our command that the OS Kernel can understand

Shell vs. sh vs. Bash

- ▶ **Shell** = The program that interprets and executes the various commands that we type in the terminal



Different Shell Implementations

- ▶ **sh** (Bourne Shell) - */bin/sh*
- ▶ **Bash** (Bourne again shell) - */bin/bash*



- ▶ improved version of sh
- ▶ default shell program for most UNIX like systems

Shell vs. sh vs. Bash

- ▶ Shell and Bash terms are often used interchangeable



Bash Scripting

Bash Commands

- ▶ Bash is a shell program
- ▶ Bash is a programming language

Shebang

- All shell script files have the same .sh file extension

How does OS know which shell to use?



SH

BASH

ZSH

We need to tell the OS!

`#!/bin/sh`

`#!/bin/bash`

`#!/bin/zsh`

Why is it called "shebang"?

- ▶ Because of the first 2 characters: "#!"
- ▶ # = in musical notation, also called "sharp"
- ▶ ! = also called "bang"
- ▶ Shebang became a shortening of sharp-bang

```
# touch setup.sh  
# vim setup.sh
```

```
#!/bin/sh  
#!/bin/bash  
it will show error
```

will execute on any flavour of linux
will execute on bash ...if bash is not installed then

Echo “welcome to DevOps”

```
./setup.sh  
ls -l setup.sh  
execute permission
```

to execute the shell script
will execute only if we have

```
# sudo chmod u+x setup.sh
```

Variabels

```
file_name=config.yaml  
echo "use file $config.yaml to configure"
```

Variables

- ▶ Used to store data and can be referenced later
- ▶ Similar to variables in general programming languages

Conditionals

- ▶ Allow you to alter the control flow of the program
- ▶ E.g. Execute a command only when a certain condition is true

- If
- Else
- fi

```
#!/bin/sh
```

```
echo "setup and configure server"
```

```
file_name=config.yaml
```

```
If [ -d "config" ]
```

```
Then
```

```
    echo "reading config directory contents"
```

```
    config_files=$(ls config)
```

```
else
```

```
    echo "config dir not found. Creating one"
```

```
    mkdir config
```

```
fi
```

```
echo "using file $file_name to configure something"
```

```
echo "here are the all config files: $config_files"
```



Font

Shell

Editor

Browser

Big

bash

Vim

Chrome

Small

sh

Nano

Firefox

- ▶ Each user has its own environment
- ▶ Each user can configure its own environment/account by setting preferences
- ▶ These OS configurations should be isolated from other user environments

Where does OS store all these configurations?

Environment Variables

```
SHELL=/bin/bash
```

Variable Name	Variable Value
---------------	----------------

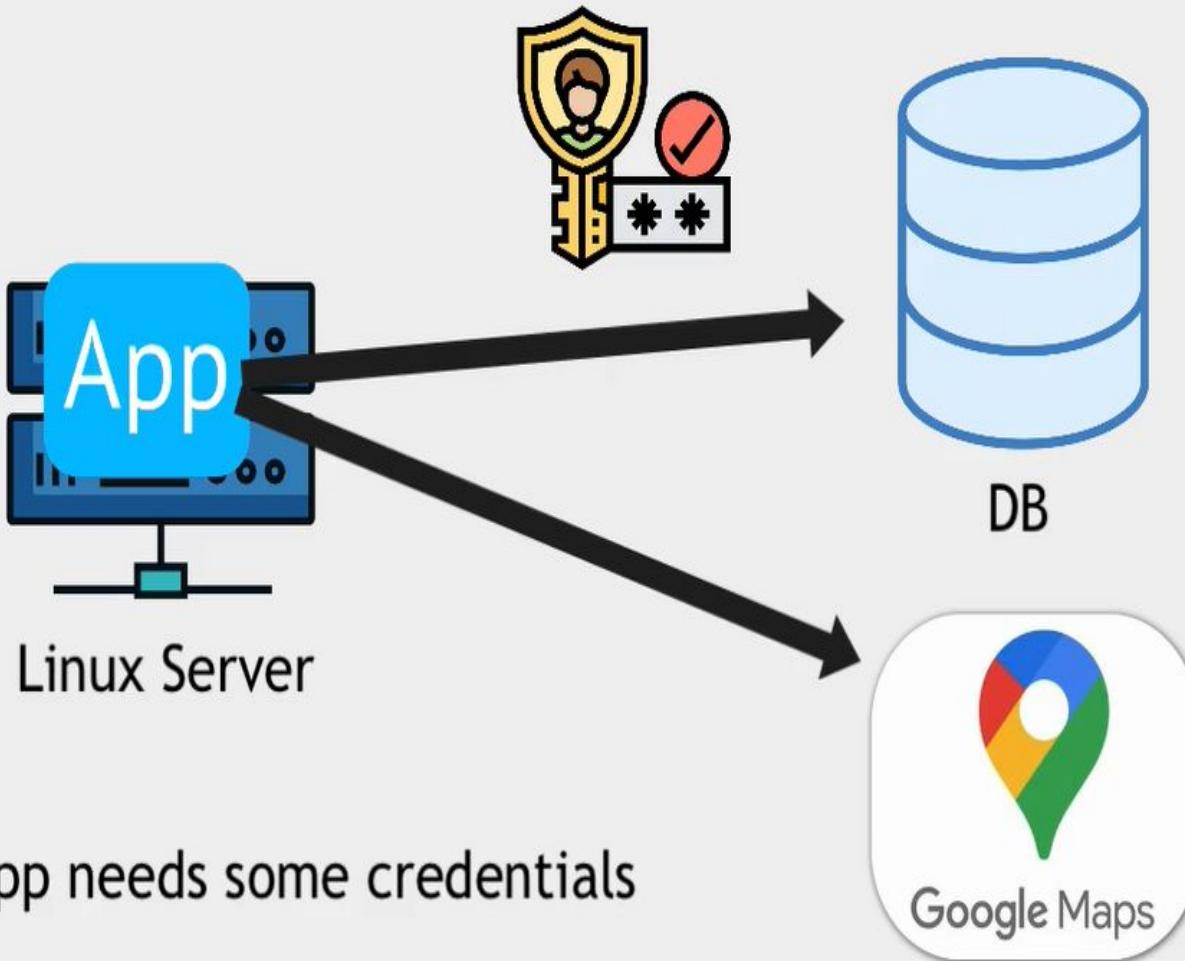
```
# printenv
```

Will list out value of environment defined

Stored variable value only for specific

- ▶ KEY=value pairs
- ▶ Variables store information
- ▶ Environment Variables are **available for the whole environment**
- ▶ By convention, names are defined in **UPPER CASE**

Use Case: Sensitive data for application



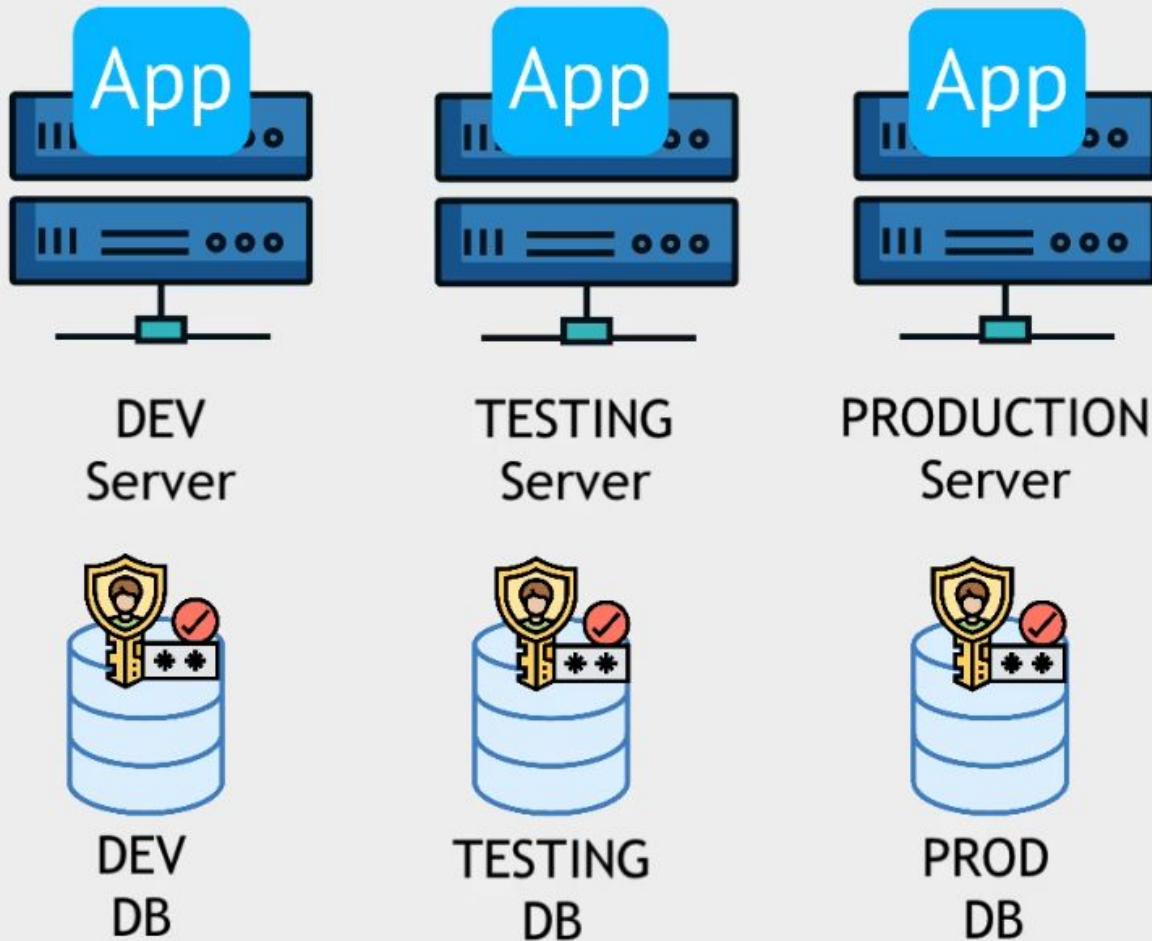
- App needs some credentials

```
import mysql.connector  
  
mydb = mysql.connector.connect(  
    host="http://prod.database:5432",  
    user="mysqlusername",  
    password="sqlpassword"  
)  
  
print(mydb)
```

A large red X is drawn over the connection string in the code, specifically over the host, user, and password parameters.

- Not secure!

Use Case: Make application more flexibel



```
import mysql.connector  
  
mydb = mysql.connector.connect(  
    host="https://prod-database:5432",  
    user="mysqlusername",  
    password="secretpassword"  
)
```

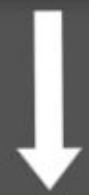
- ▶ Do not hardcode these connection values (Db URL, Db User, Db Pwd)

- ▶ Each DB will have its own credentials

```
DB_URL=https://dev-db:5432
```

```
DB_PWD=dev_password
```

```
DB_USER=mysql-dev-user
```



DEV Server



```
DB_URL=https://prod-db:5432
```

```
DB_PWD=prod_password
```

```
DB_USER=mysql-prod-user
```



PROD Server



```
# printenv  
# printenv USER  
# printenv | grep USER          # will print the env variable  
# if we have more than one variable defined with same name  
# echo $USER
```

How to Define your own variables

```
# export DB_USERNAME=name  
# export DB_PASSWORD=value  
# export DB_NAME=name  
# printenv | grep DB           # will get the list of variable defined
```

Note= we can change the value of variables once we define them

Removing the variables

```
# unset <name of env variables>
```

Note = value defined in the terminal is gone once we close terminal...available only for current session

So permanent save

```
# Vim .bashrc  
# vim zshell.rc  
# source bash.rc  
# printenv | grep DB
```

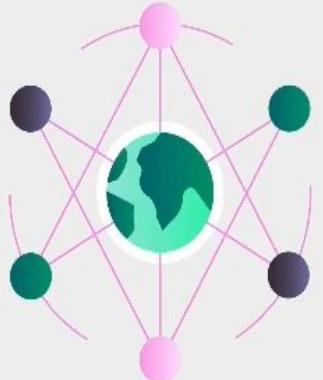
```
#for          source ~/.bashrc =  
#for zshell   Load the new env vars into the current shell session
```

```
# /etc/environment
```

```
PATH="/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:  
usr/local/games:/snap/bin"
```

PATH Environment Variable

- ▶ List of directories to executable files, separated by :
- ▶ Tells the shell **which directories to search for the executable** in response to our executed command



Networking



How does computer networks work?

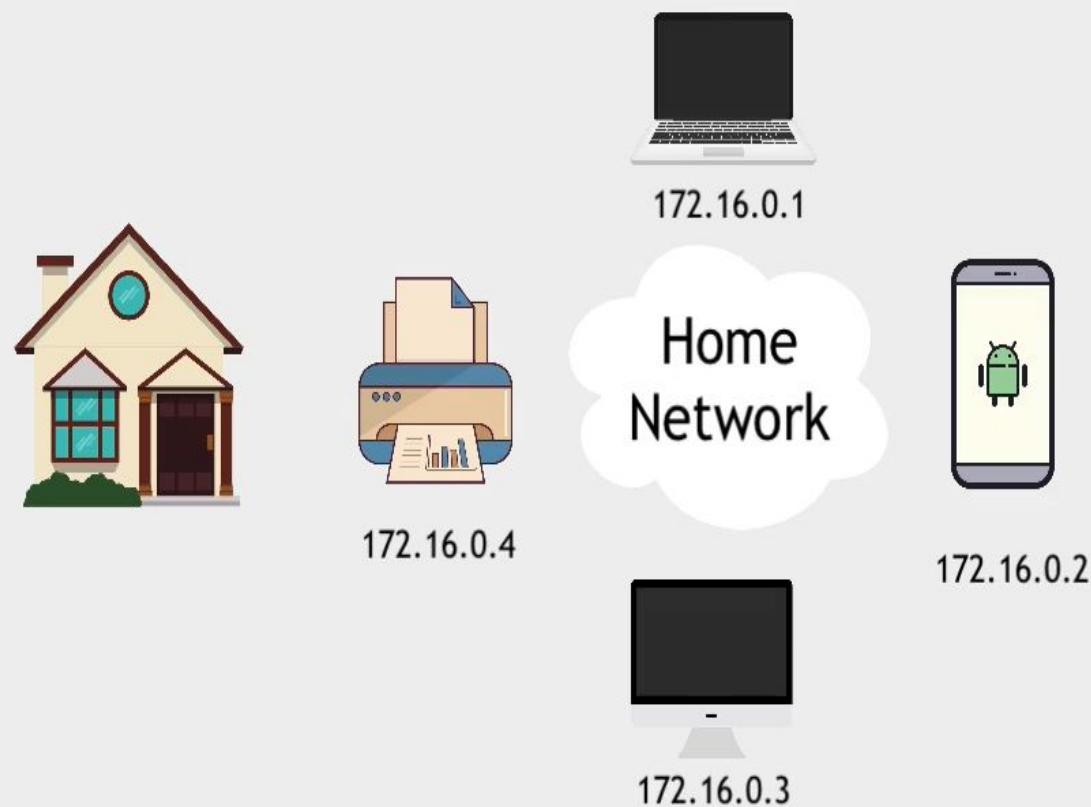
How does computer connect to internet?



What is an IP address and port?

What is a DNS?

LAN - Local Area Network



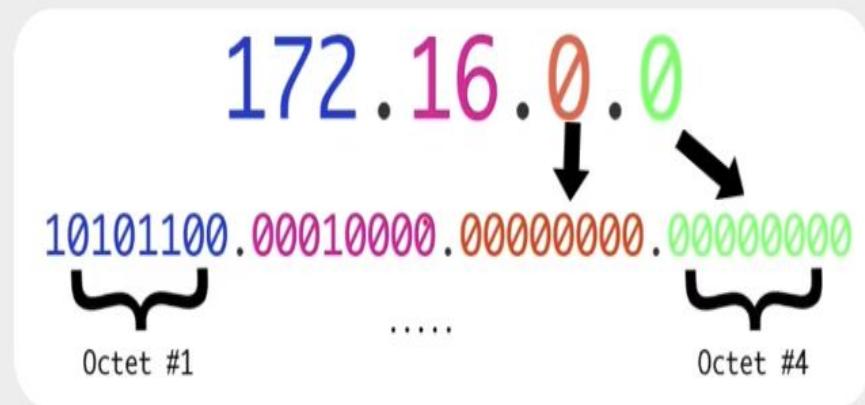
- ▶ Collection of devices connected together in one physical location

- ▶ Each device has a unique IP address

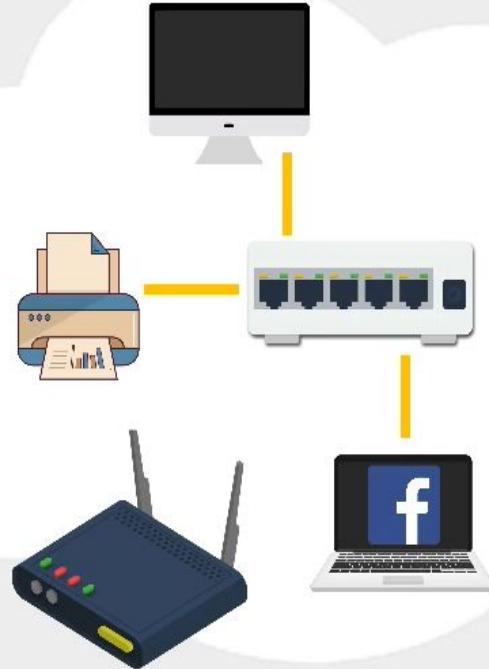
IP - Internet Protocol

- ▶ Devices communicate via these IP addresses

IP - Internet Protocol



- ▶ 32 bit value ▶ 00000000 => 0
- ▶ 1 bit = 1 or 0 ▶ 11111111 => 255
- ▶ IP addresses can range from 0.0.0.0 to 255.255.255.255



Switch



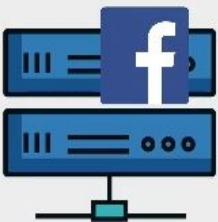
- ▶ Sits within the LAN
- ▶ Facilitates the connection between all the devices within the LAN

Router



- ▶ Sits between LAN and outside networks (WAN)

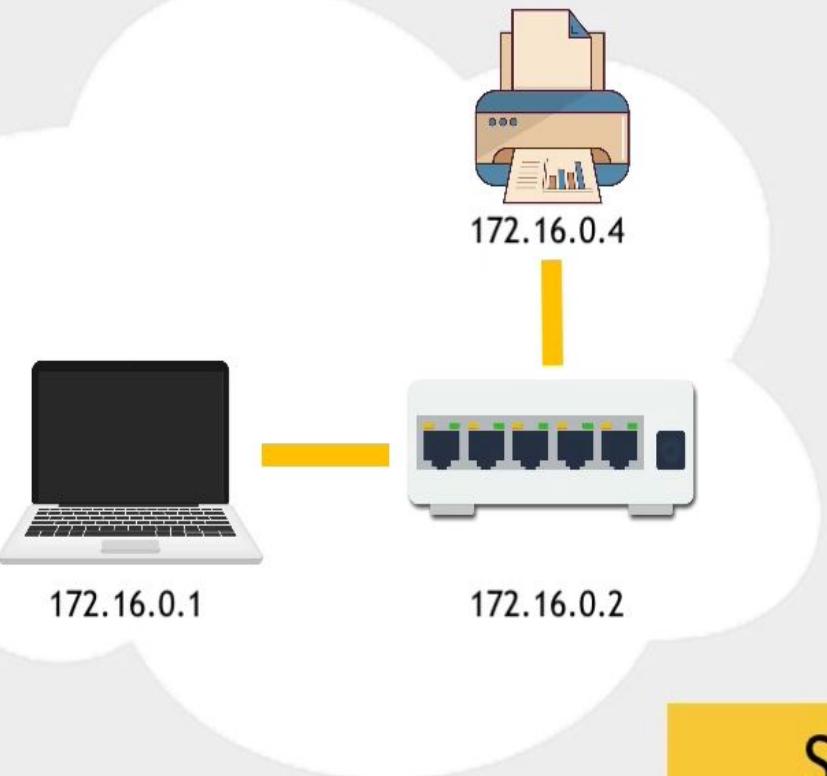
WAN = Wide Area network



- ▶ Connects devices on LAN and WAN
- ▶ Allows networked devices to access the Internet



Gateway = IP address of Router



Subnet

- ▶ It knows because of IP address of target device
- ▶ Devices in the LAN belong to **same IP address range**

Subnet = logical subdivision of an IP network

Subnetting = process of dividing a network into two or more networks

Subnet

- ▶ Example of IP address range:

192.168.0.0

255.255.255.0

1) IP address

2) Subnet Mask

255.255.0.0

- means that 16 bits are fixed

255.255.255.0 - means 24 bits are fixed

- ▶ Value 255 fixates the Octet

- ▶ Value 0 means free range

CIDR Block

- Subnet Mask dictates how many bits are fixed

255.255.0.0 - means that 16 bits are fixed

255.255.255.0 - means 24 bits are fixed

CIDR = Classless Inter-Domain Routing

► Shorthand

192.168.0.0/16 or 192.168.0.0/24

► /16 bits are fixed

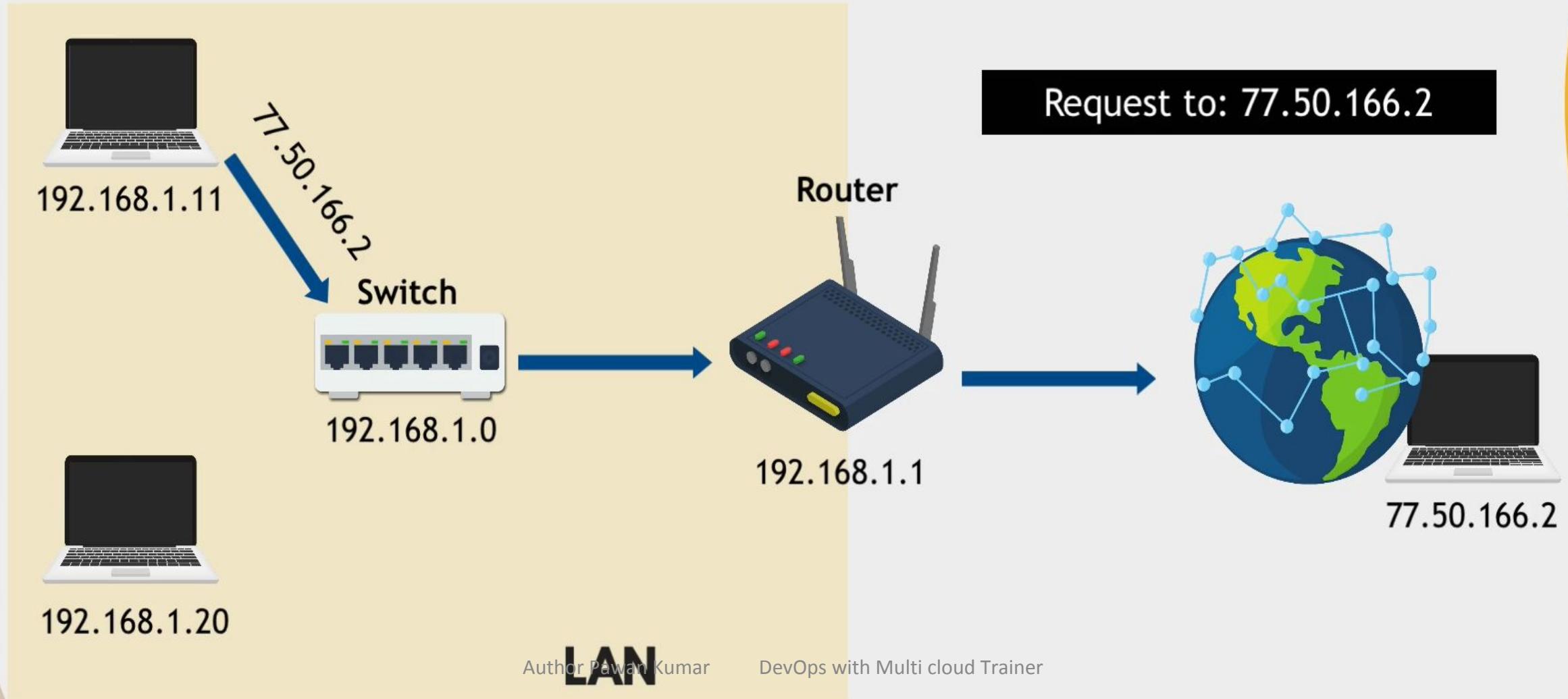
► /24 bits are fixed

Recap - Example

192.168.0.0 255.255.0.0

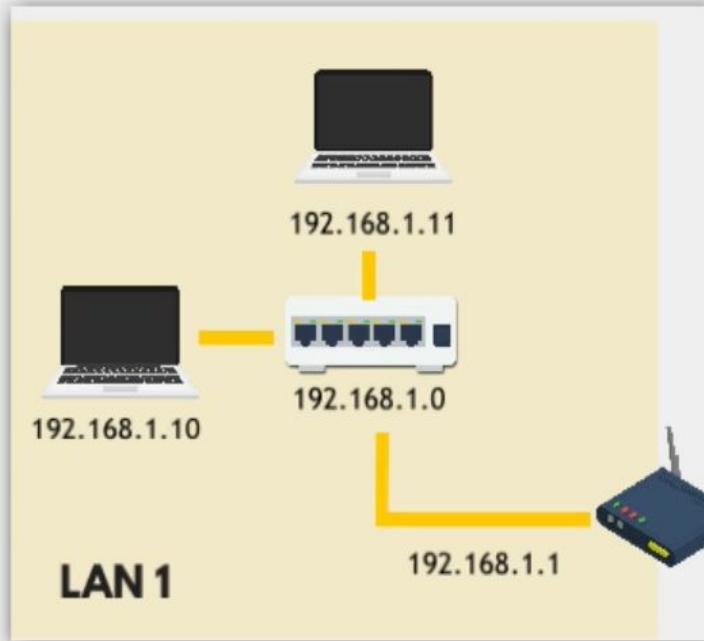
1) IP address

2) Subnet Mask



NAT

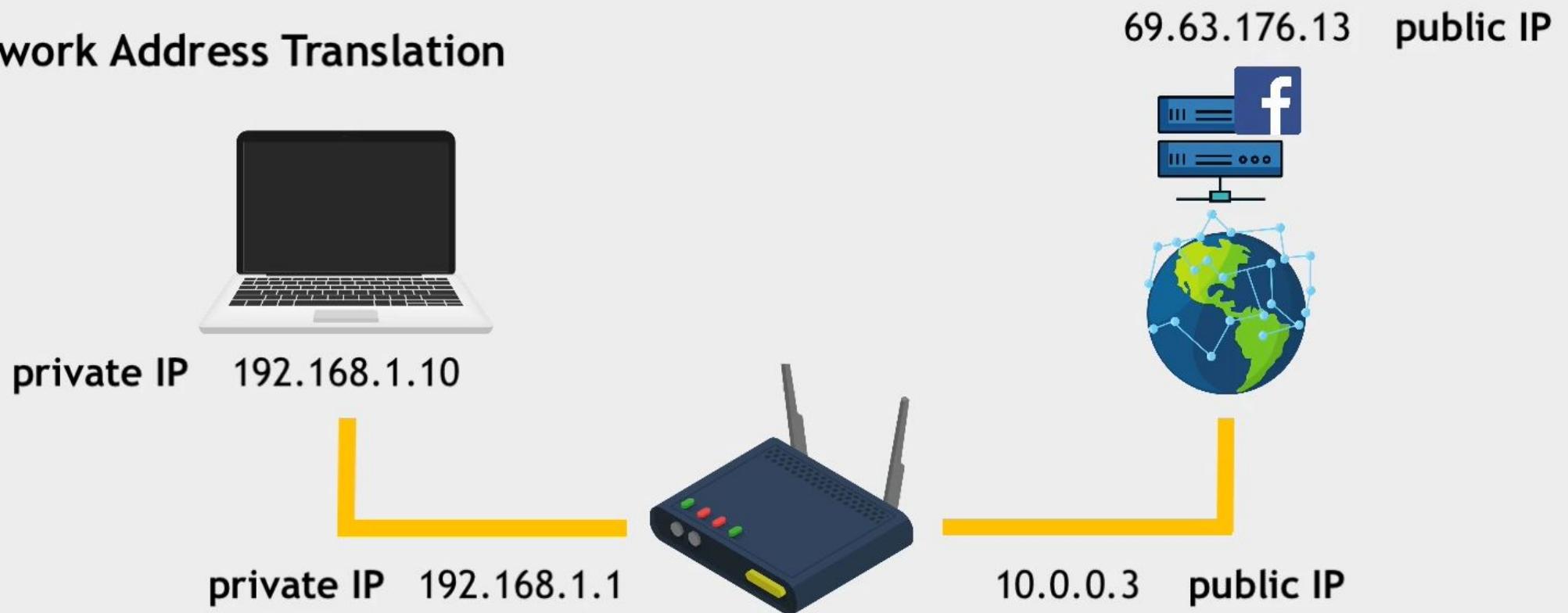
- ▶ IP Address range chosen by an administrator
- ▶ Each device gets a unique IP from that range



How to make sure that IP addresses don't overlap?

NAT

- Your Laptop's private IP address is replaced by the router
- Network Address Translation



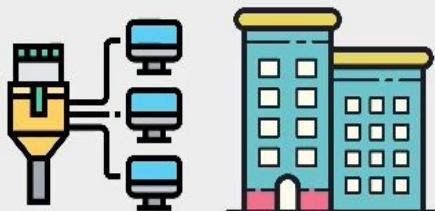
NAT =

Author Pawan Kumar DevOps with Multi cloud Trainer

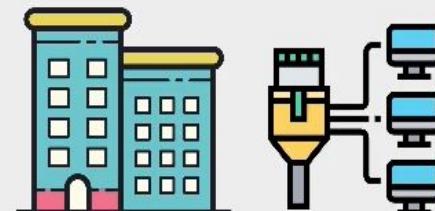
NAT

Benefits of NAT:

- ✓ Security and Protection of devices within LAN
- ✓ Reuse IP addresses



192.168.0.0 255.255.0.0

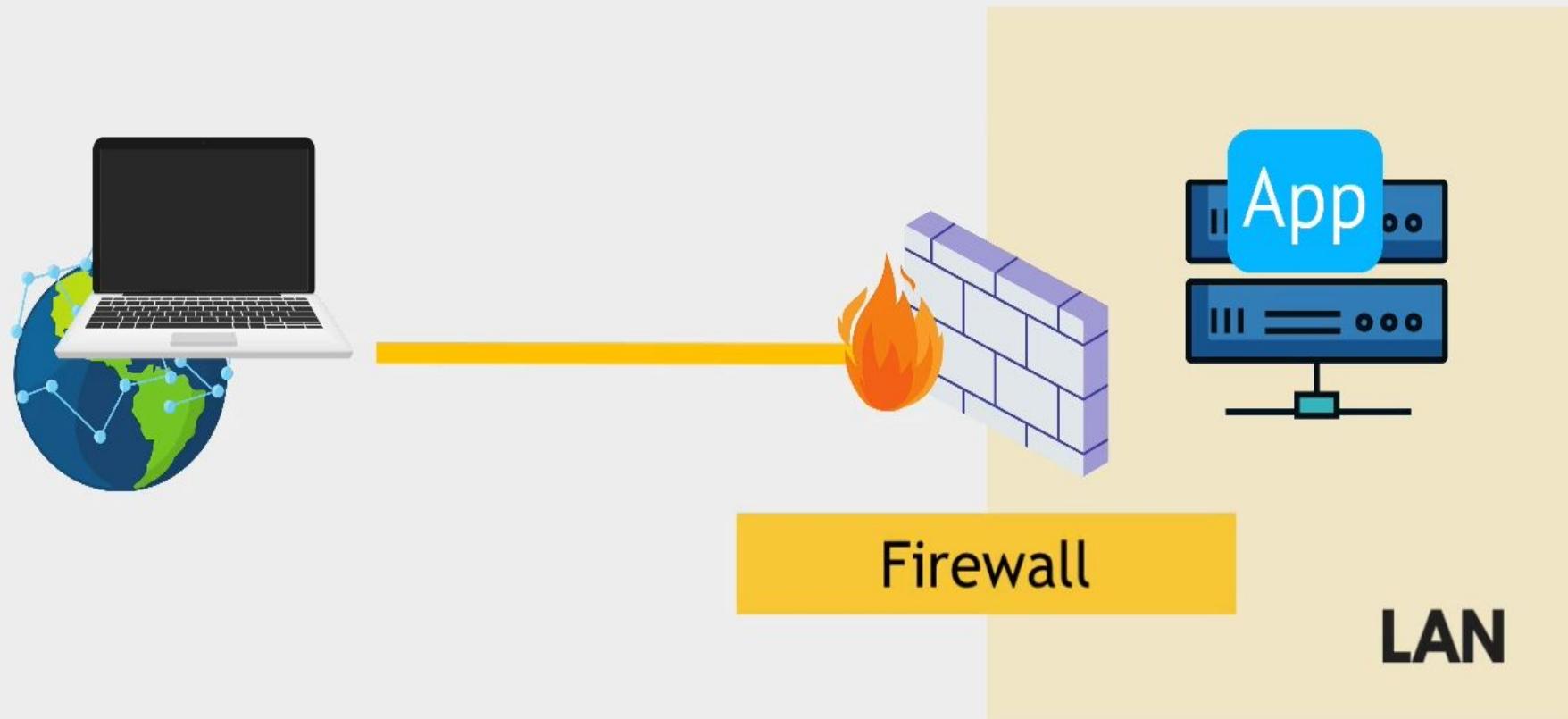


192.168.0.0 255.255.0.0

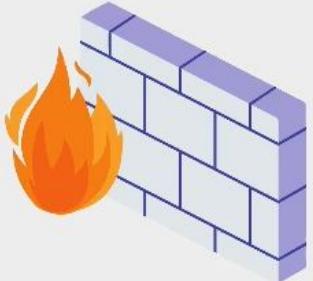
- Same IP address range within their LAN is OK

Firewall

- ▶ By default, the server is not accessible from outside the LAN



Firewall



- ▶ A system that **prevent unauthorized access** from entering a private network
- ▶ Using **Firewall Rules** you can define, which requests are allowed

Firewall Rules

- ▶ Which IP address in your network is accessible
- ▶ Which IP address can access your server
- ▶ You can e.g. allow any device access your server

Firewalls

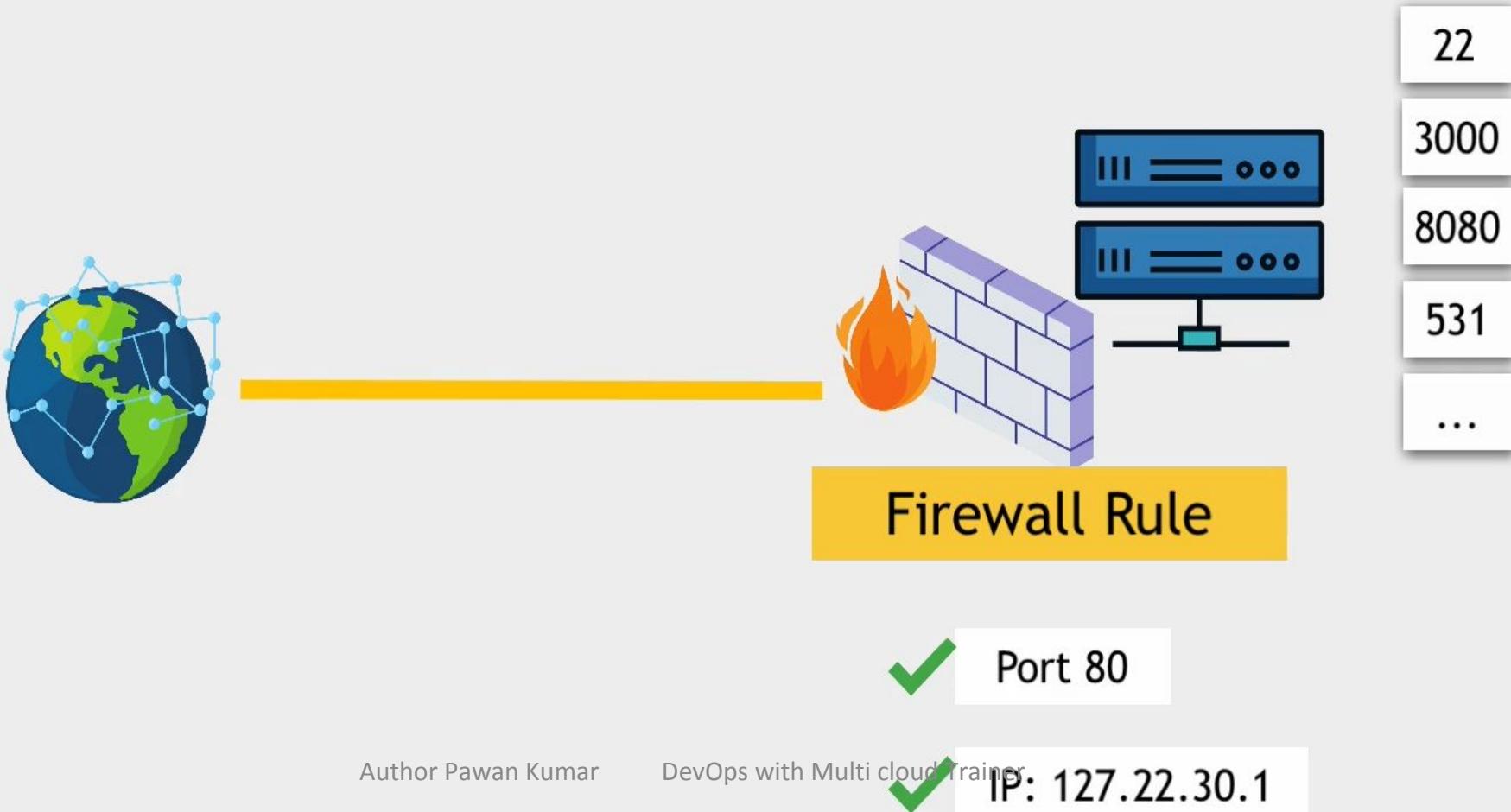
app-server-firewall

Inbound

Type	Protocol	Port Range	Sources
SSH	TCP	22	178.191.162.12
Custom	TCP	3000	All IPv4
Custom	TCP	8081	All IPv4

Port

- ▶ Every device has a set of ports
- ▶ You can allow specific ports (doors)
- ▶ You can allow specific ports (doors) AND specific IP address (guests)



Port

- ▶ Different applications listen on specific ports
- ▶ Standard ports for many applications

Port 80	Web Servers
Port 3306	Mysql DB
Port 5432	PostgresQL DB



- ▶ For every application you need a port!
- ▶ Each port is unique on a device

Description:

Web server failed to start. Port 8080 was already in use.

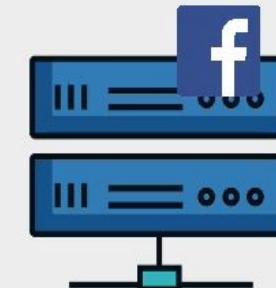
DNS - Domain Name Service

You type:
www.facebook.com

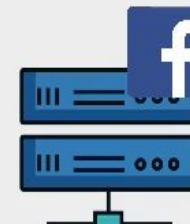


And not:
https://69.63.176.13

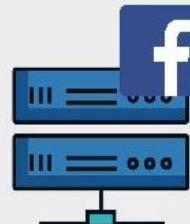
Why do we use names instead of IP addresses?



69.63.176.13



69.63.176.13

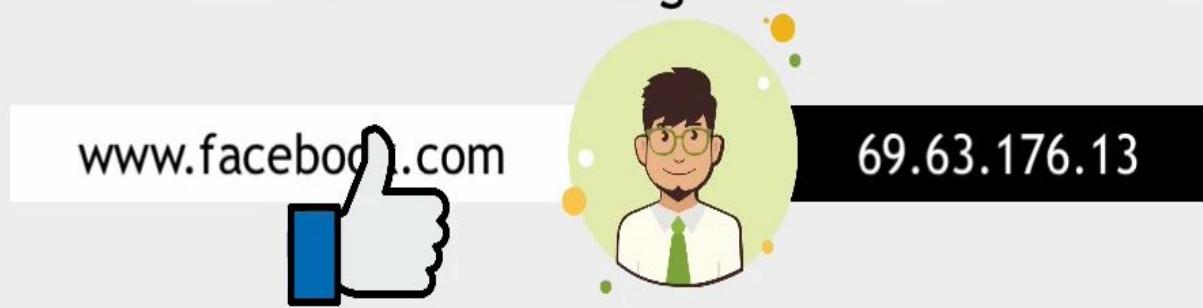


...

DNS - Domain Name Service

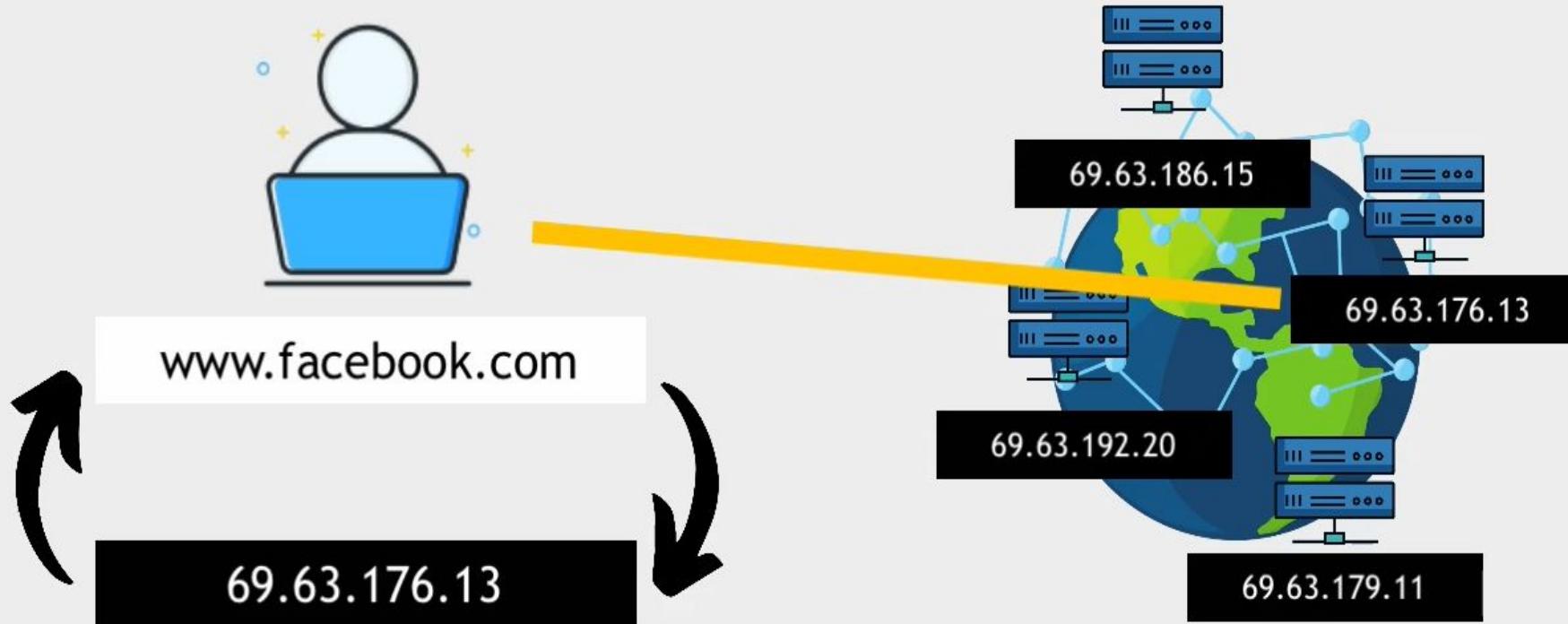
Why do we use names instead of IP addresses?

- Humans are better in remembering words and names instead of numbers



Mapping IP addresses to Names

DNS - Domain Name Service



DNS = translates domain names to IP addresses

Domain Names

www.google.com

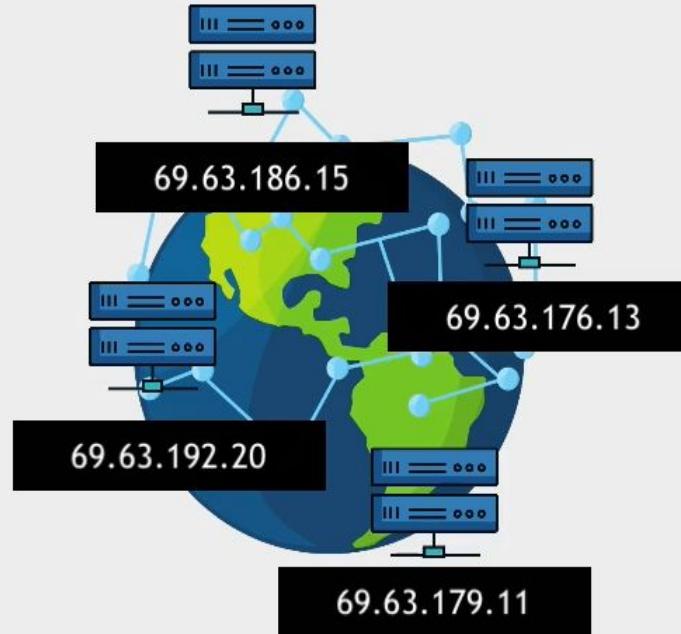
www.mit.edu

www.cncf.io

www.fairtrade.net

www.marines.mil

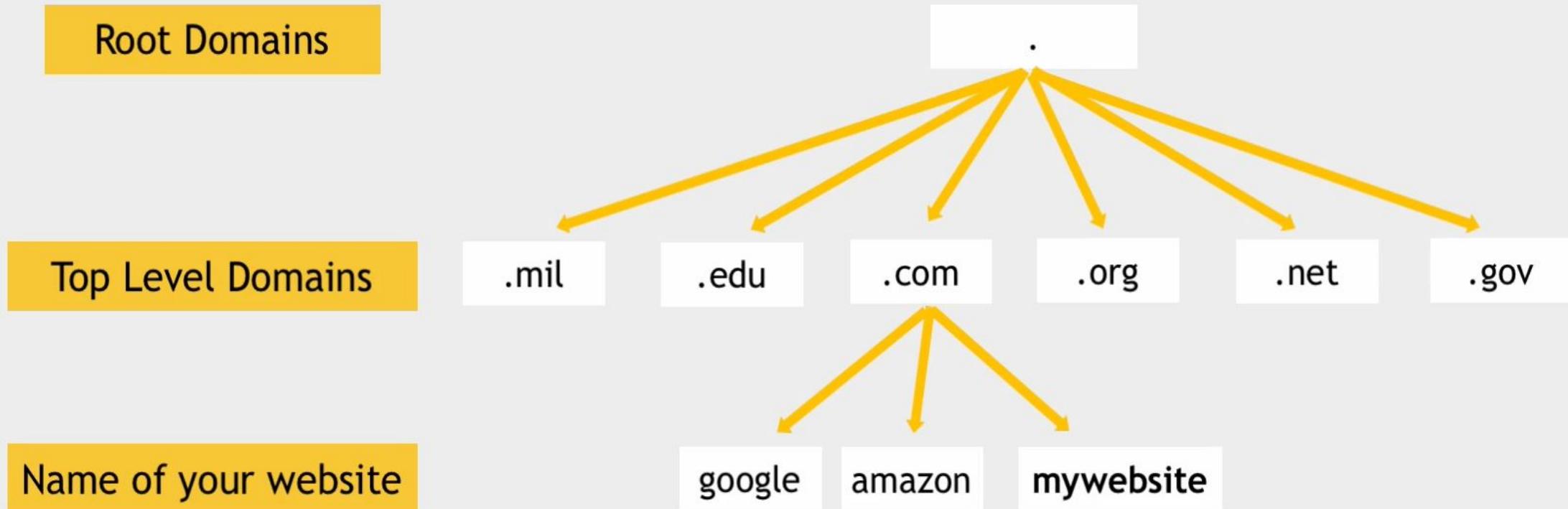
www.nyc.gov



How does DNS manage all these IP addresses



Domain Names



- ▶ You can buy a domain name, e.g. mywebsite.com

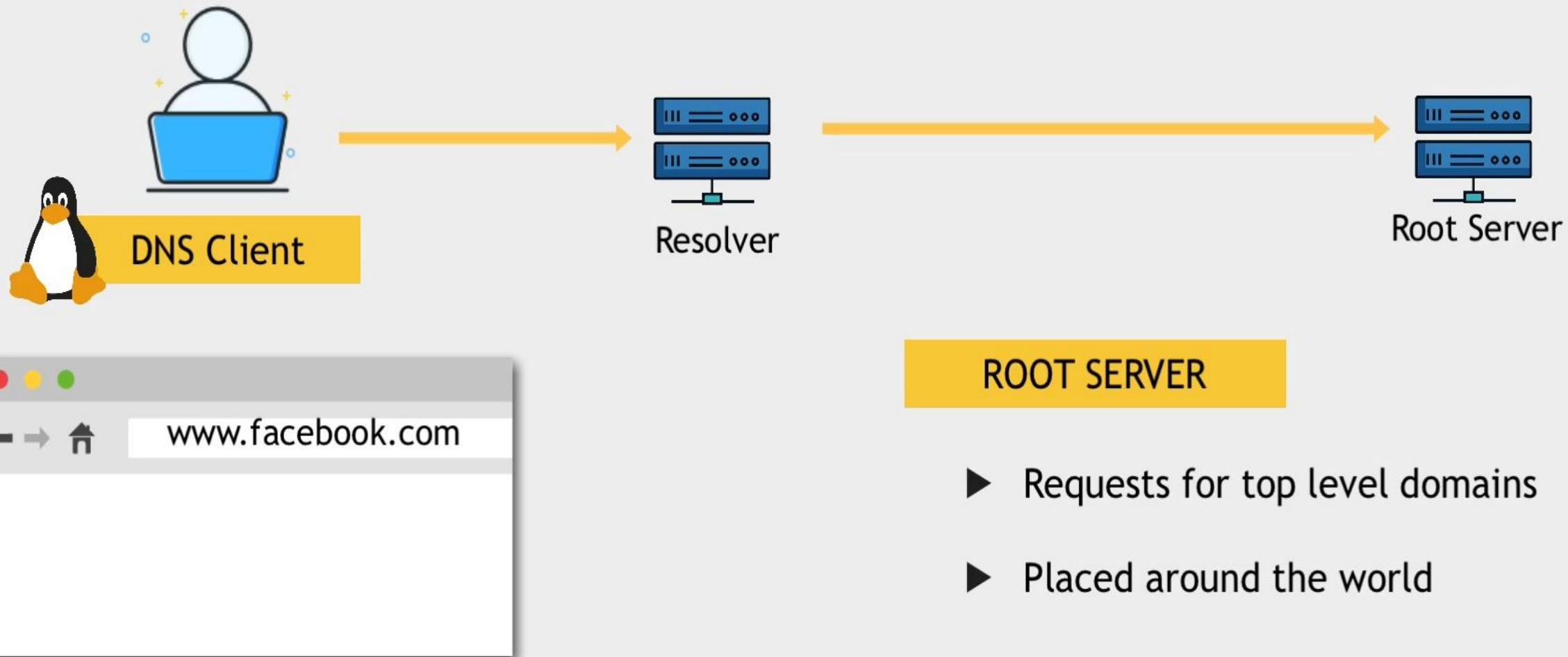


Domain Names

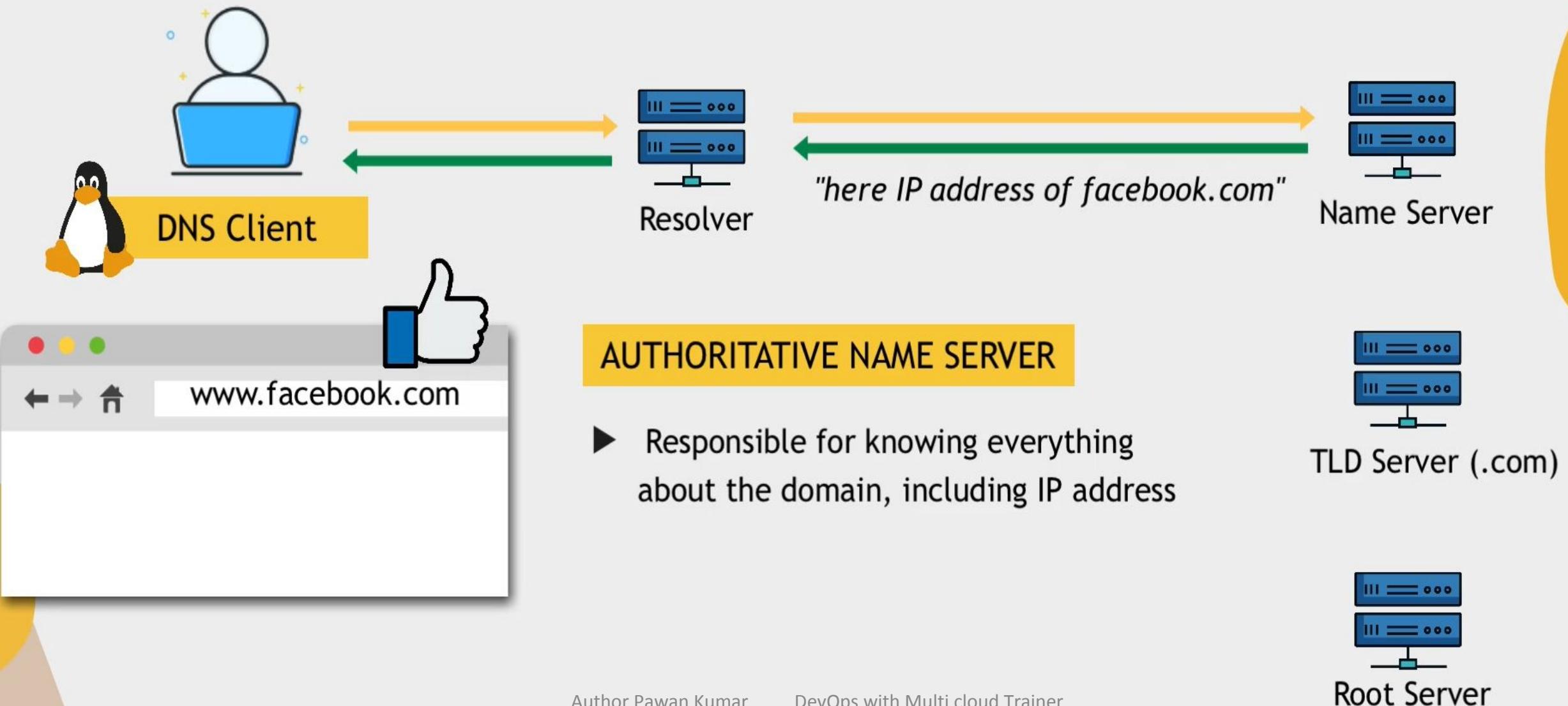


- ▶ Manages the TLD development and architecture of the internet domain space
- ▶ **Authorizes Domain Name Registrars**, which register and assign domain names

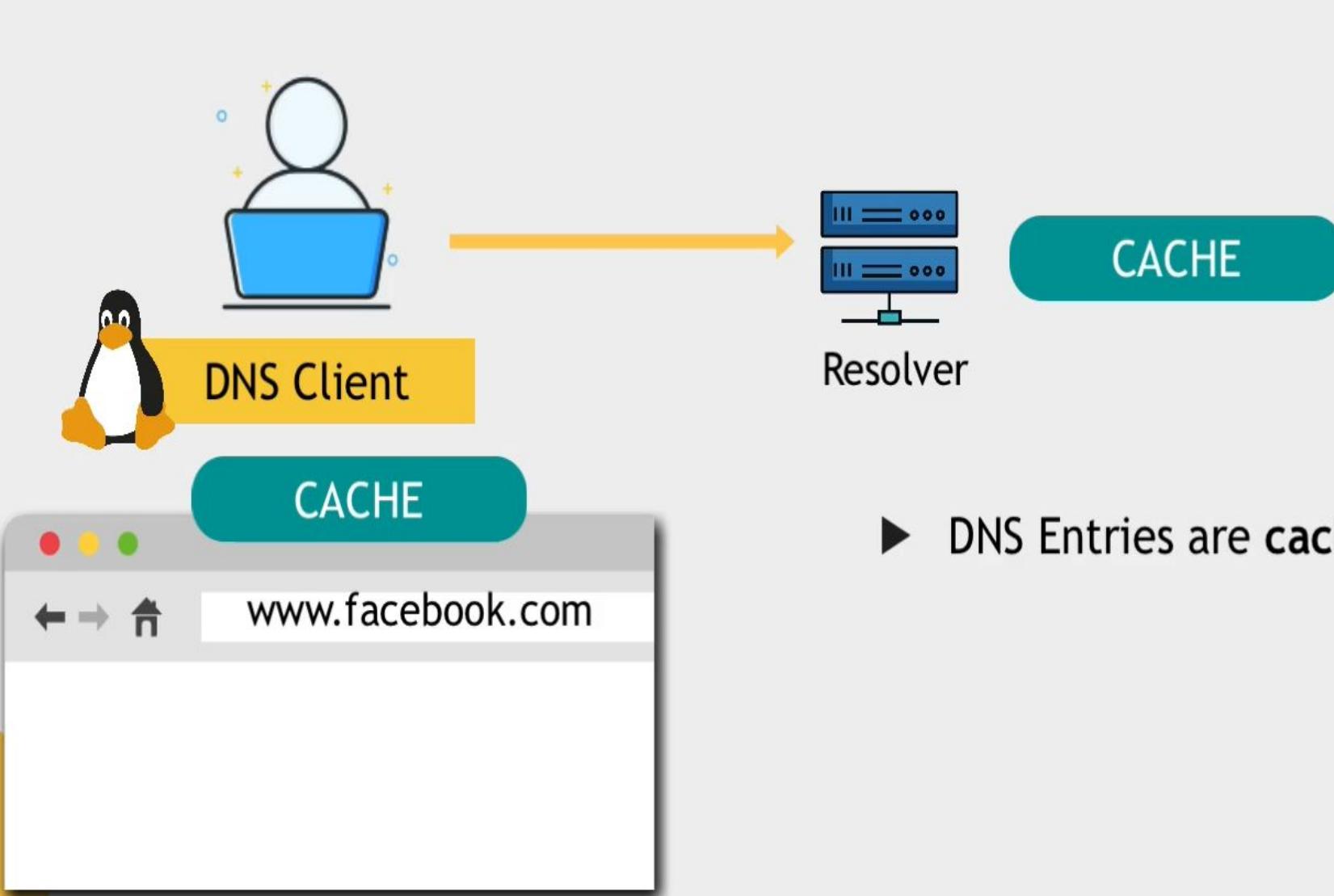
How does the DNS Resolution work?



How does the DNS Resolution work?



How does the DNS Resolution work?



- ▶ DNS Entries are **cached** for efficiency

Networking Commands

ifconfig → # ip information, subnet

netstat → # active network connections

ps aux → #Running processes

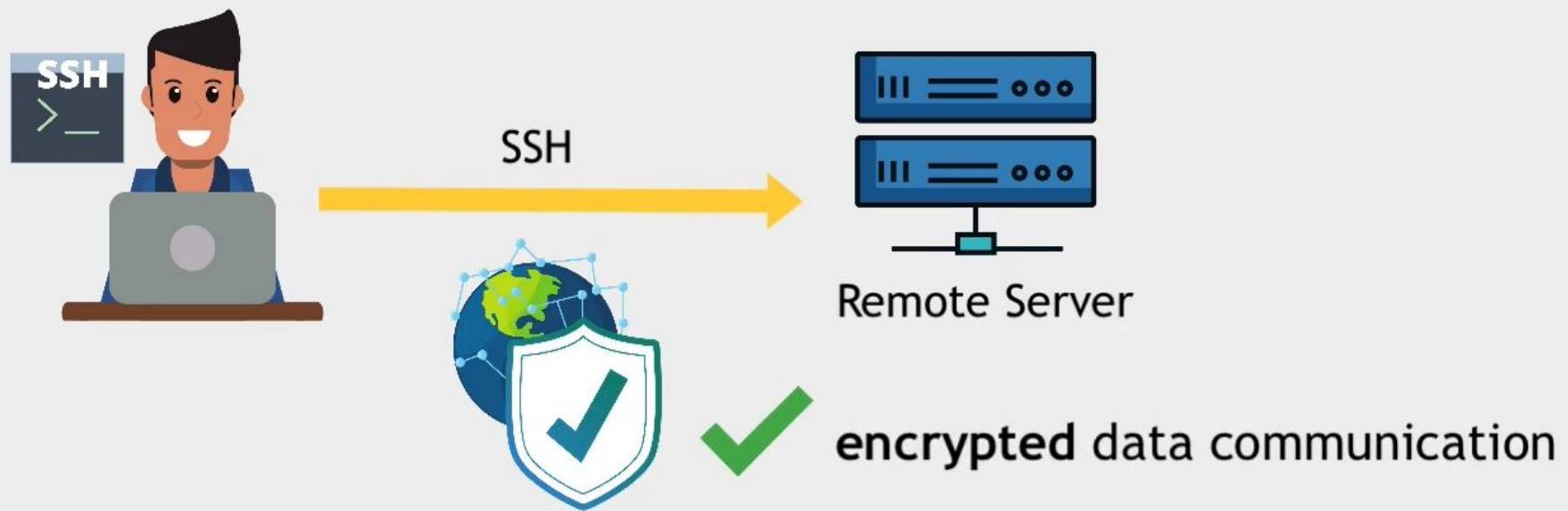
nslookup → #nslookup google.com # can get ipaddress of any domain name

ping → # ping google.com # service on a application is accessible or not

Introduction to SSH

SSH - Secure Shell

- ▶ SSH is a network protocol that gives users a **secure way to access a computer over the internet**
- ▶ SSH refers also to the suite of utilities that implement that protocol

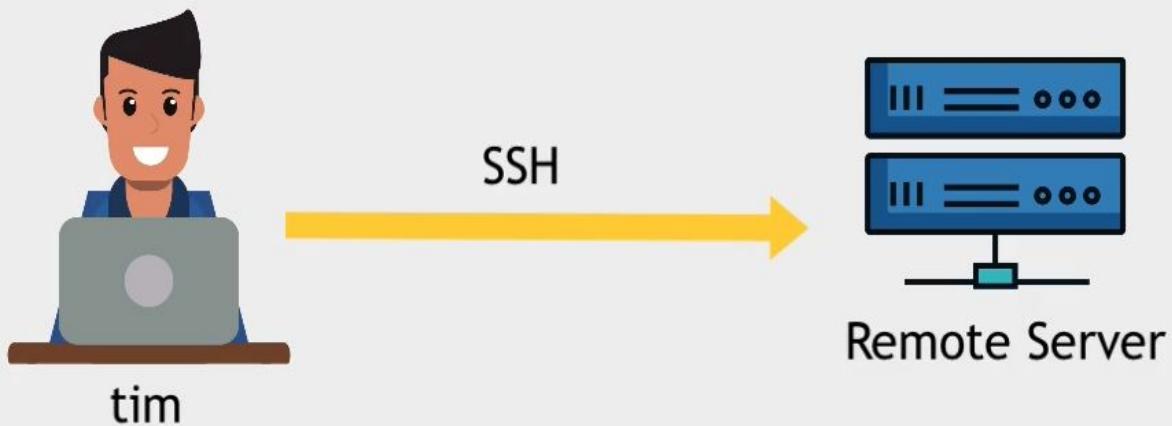


Password Authentication

2 ways to authenticate:

1) Username & Password

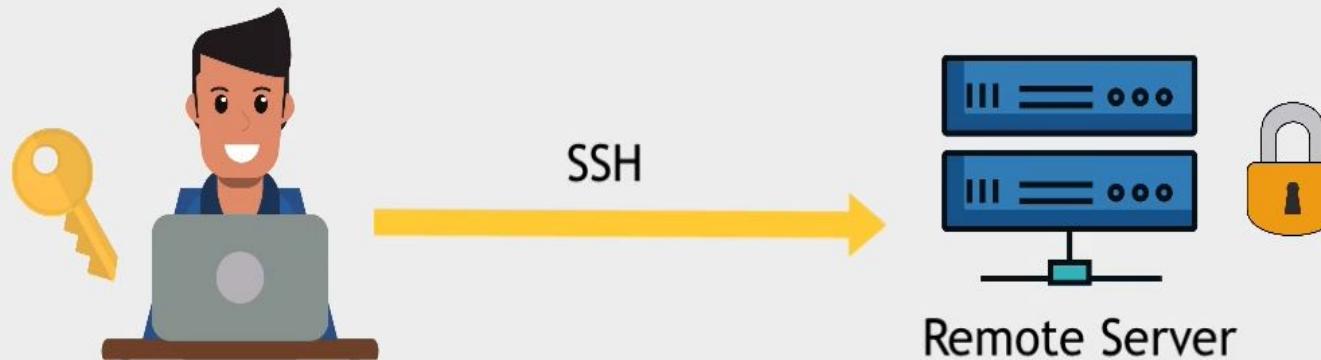
2) SSH Key Pair



SSH Keys Authentication

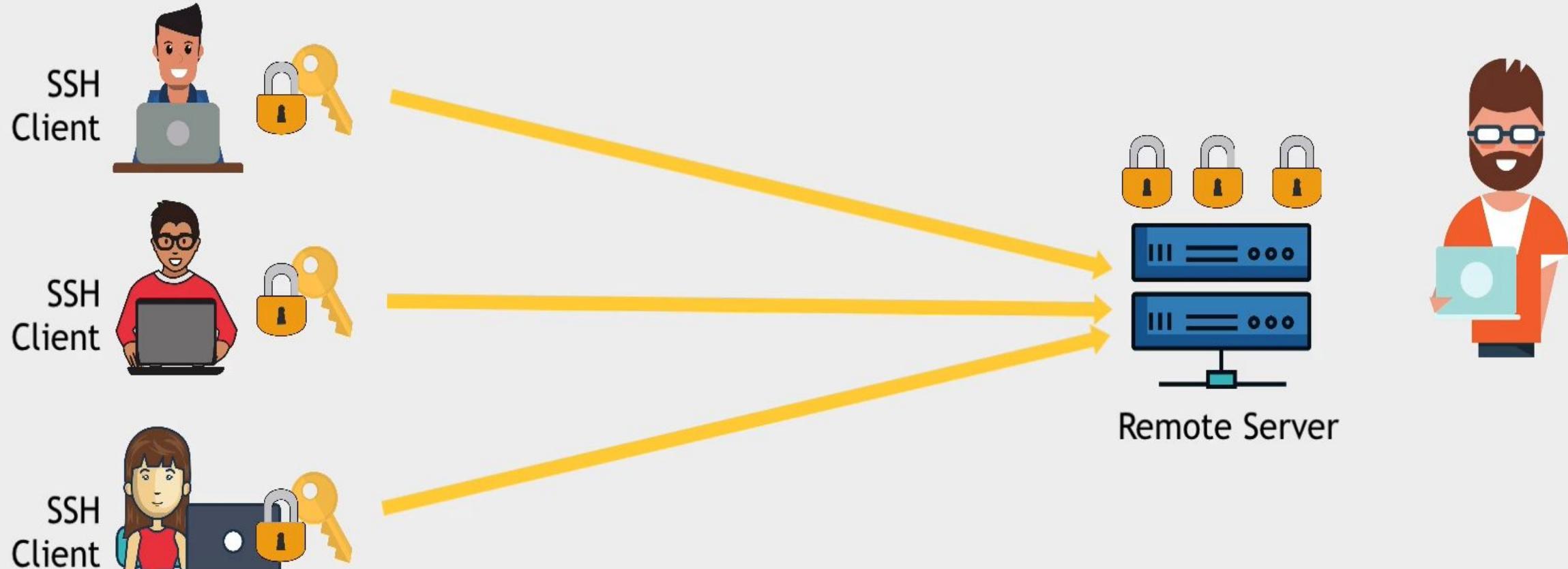
2) SSH Key Pair

- ▶ Client creates an SSH Key Pair **Key Pair = Private Key + Public Key**
- ▶ **Private Key** = Secret key. Is stored securely on the client machine
- ▶ **Public Key** = Public. Can be shared, e.g. with the remote server



- ▶ Client can "unlock" the public key with his private key

SSH Keys Authentication



✓ If public key of a person is not registered on the remote server,
he/she CANNOT connect to it

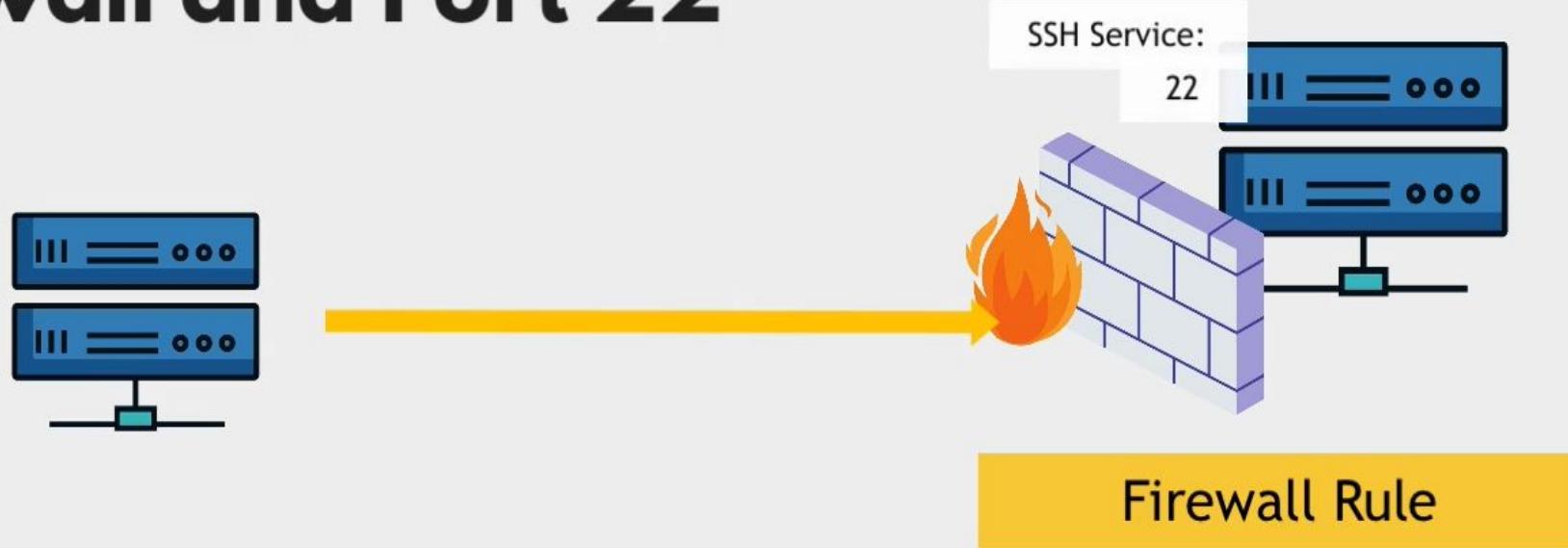
SSH for Services

- Services, like Jenkins often need to connect to another server via SSH



- Create Jenkins User on application server
- Create SSH Key Pair on Jenkins server
- Add public SSH key to authorized_keys on application server

Firewall and Port 22



- ▶ SSH Service runs by default on machine
- ▶ By default, SSH Server listens on **port 22**
- ▶ SSH is powerful and needs to be **restricted to specific IP addresses**