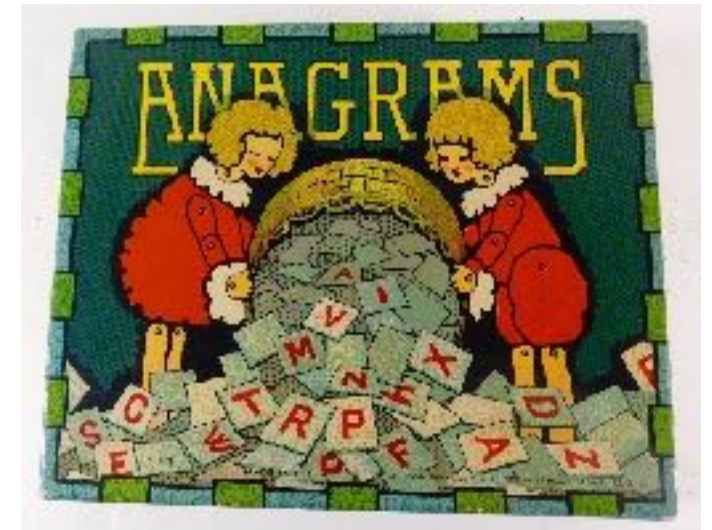
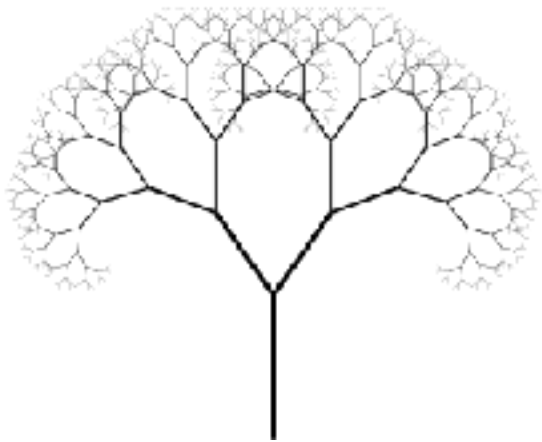


# STRINGS RECURSION



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## Problem Solving with Computers-I



# Announcements

Final review in Phelps 3526 on Friday (06/08) from 3p - 5p

# Strings

Q1: How are ordinary arrays of characters and C-strings similar and how are they dissimilar?

# The C++ string class methods

```
string fruit = "Apple";  
int len = fruit.length();  
int pos= fruit.find('l');  
string part= fruit.substr(1,3);  
fruit.erase(2,3);  
fruit.insert(2,"ricot");  
fruit.replace(2,5,"ple");
```

Check out ctype for checks and conversions on characters

```
fruit[0]= tolower(fruit[0]);  
isalpha(fruit[0])  
isalnum(fruit[0])
```

## What is the output of the code?

```
char s1[] = "Mark";  
char s2[] = "Jill";  
for (int i = 0; i <= 4; i++)  
    s2[i] = s1[i];  
if (s1 == s2) s1 = "Art";  
cout<<s1<<" "<<s2<<endl;
```

- A. Mark Jill
- B. Mark Mark
- C. Art Mark
- D. Compiler error
- E. Run-time error

## What is the output of the code?

```
string s1 = "Mark";  
string s2 = "Jill";  
for (int i = 0; i <= s1.length(); i++)  
    s2[i] = s1[i];  
if (s1 == s2) s1 = "Art";  
cout<<s1<<" "<<s2<<endl;
```

- A. Mark Jill
- B. Mark Mark
- C. Art Mark
- D. Compiler error
- E. Run-time error

# Lab 08: anagrams and palindromes

```
bool isPalindrome(string s1)
```

deTartraTED

WasItACarOrACatISaw

```
bool isAnagram(string s1, string s2)
```

Diba == Adib

Rats and Mice == In cat's dream

Waitress == A stew, Sir?



Why don't we pass the length of the string?

HW-9, Q7

//return the sum of all the elements in a linked list

double sumList(Node\* head){

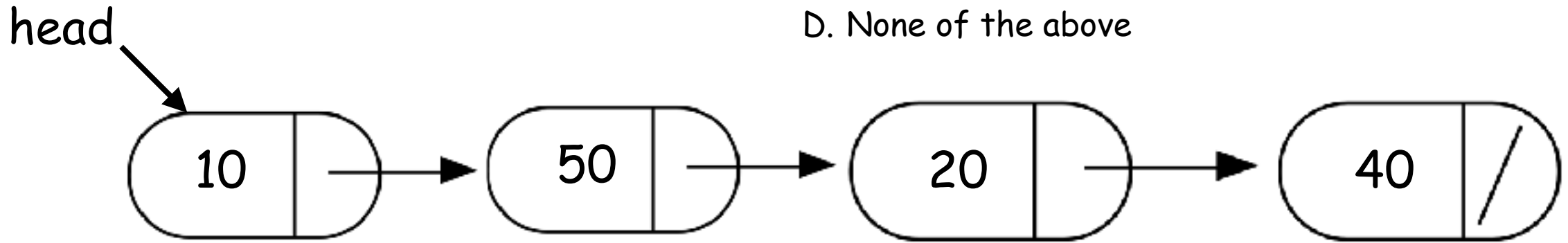
}



# What's in a base case?

What happens when we execute this code on the example linked list?

- A. Returns the correct sum (120)
- B. Program crashes with a segmentation fault
- C. Program runs forever
- D. None of the above



```
double sumList(Node* head){  
  
    double sumRest;  
    sumRest = sumList(head->next);  
    return head->data + sumRest;  
}
```

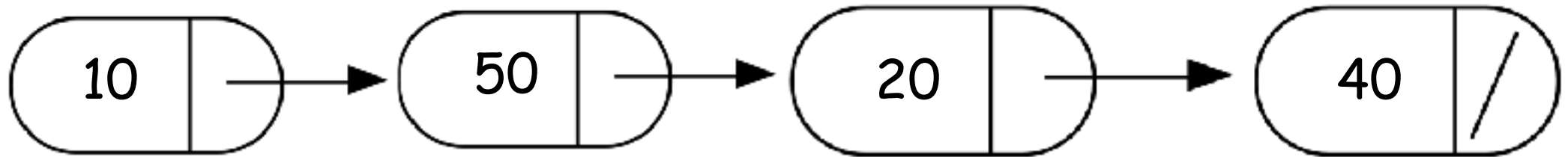
```
double sumList(Node* head){
```

```
    double sumRest;
```

```
    sumRest = sumList(head->next);
```

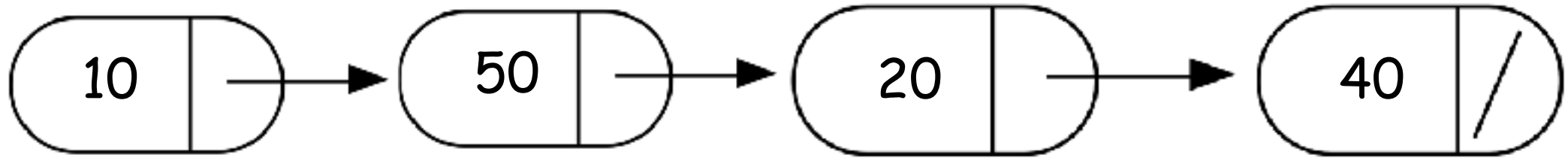
```
    return head->data + sumRest;
```

```
}
```



```
double sumList(Node* head){
```

```
    double sumRest;  
    sumRest = sumList(head->next);  
    return head->data + sumRest;  
}
```



# Helper functions

- Sometimes your functions takes an input that is not easy to recurse on
- In that case define a new function with appropriate parameters: This is your helper function
- Call the helper function to perform the recursion

For example

```
double sumLinkedList(LinkedList* list){  
    return sumList(list->head); //sumList is the helper  
    //function that performs the recursion.  
}
```

# Next time

- Advanced problems with recursion
- Final review