GameTime

By... Team GameTime

What we have done...

- Sponsor meetings
- Documentation
- Learn Android programming
    - Android Bootcamp
- Design, design, design…
- Get our hands on SDK and other resources

Challenges

- Change of Direction in 7th/8th week.
- Schedules have been all over the place in preparation of finals.
- Lack of availability to meet with Sponsors at their offices.

Achievements

- UI Designs
- Flow-Charts:
    - Helps with Database setup
    - Similar to Usecases in helping to understand interactions
- M2Catalyst Internship: Congrats Joshua!

Models

GameTimeAppModel

private UserVO currentUser;
private List<ApplicationVO> apps;
private List<ApplicationVO> gameApps;

Controllers

GameTimeController

public function getApps() : List<ApplicationVO>

public function showAppDetailsScreen() : void

Value Objects

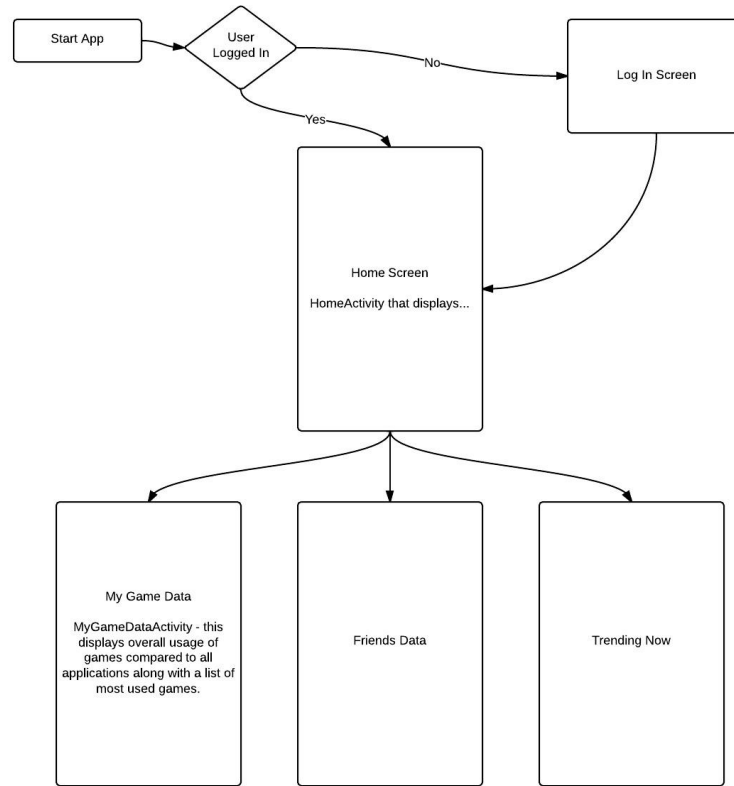### UserVO

private String username;
private String email;
private id;

ApplicationVO

private String name;
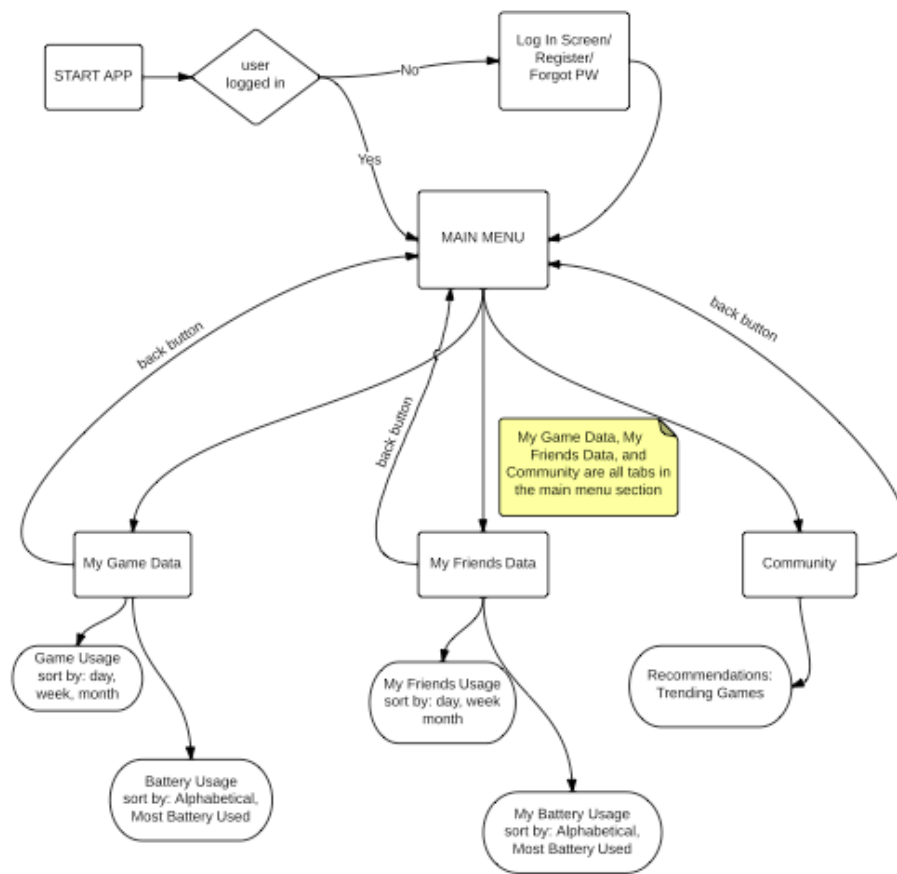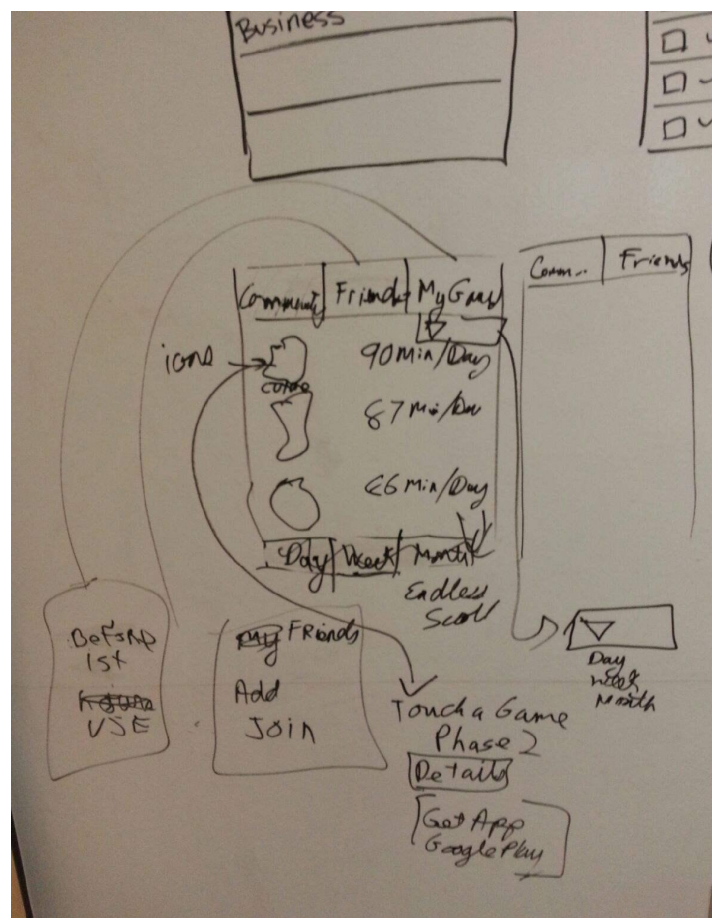private String packageName;

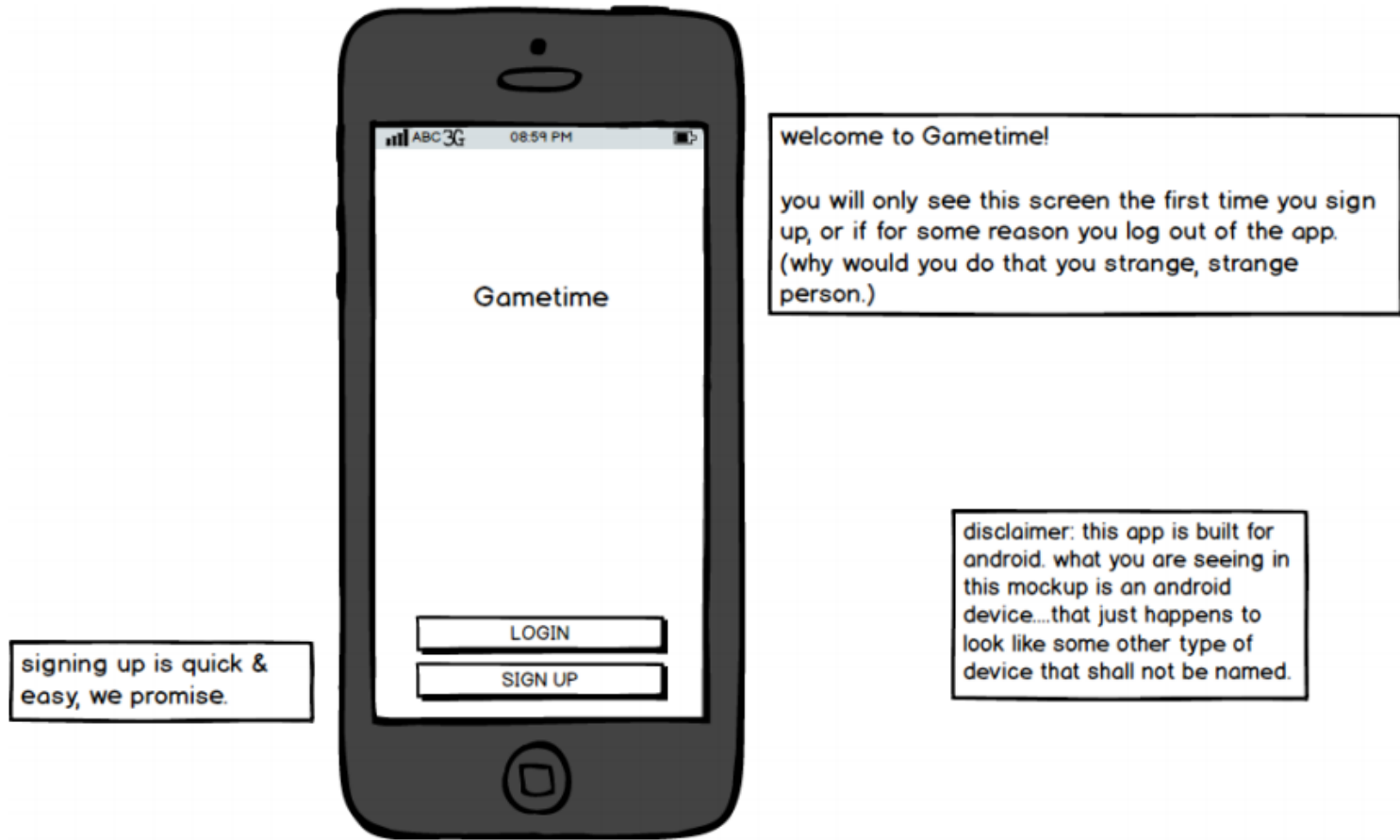## Activities

HomeActivity

Game Time Design Structure

Lucid Chart: Flow Chart Example by Scott Fields

The start of Flow Chart: Damon An

Mock Up Design 1: Mike Brough

welcome to Gametime!

you will only see this screen the first time you sign up, or if for some reason you log out of the app. (why would you do that you strange, strange person.)

Gametime

LOGIN

SIGN UP

signing up is quick & easy, we promise.

disclaimer: this app is built for android. what you are seeing in this mockup is an android device....that just happens to look like some other type of device that shall not be named.

Mock Up Design 2 : Faraz Ahmad

Best Technical Lesson

- Real SDK + Manifest Monitor
- Playing around with M2AppMonitor Code
- LucidChart is Amazing

Best Non-technical Lesson

- Get the application running.
- Distribute application to users.
- Collect analytics.
- "Produce Software of Value."

Group Summer Plans

- Taking steps back and starting from scratch isn't necessary a bad thing.
- Asking for outside help is definitely a solid yes in most situations.
- When all else fails: Look to the experts.

Individual Summer Plans

- **Marissa:**
    - Setup Database for Game Time and help hookup front-end to back-end of android
- **Ryan:**
    - Implement the SDK & work with Josh
- **Josh:**
    - Intern at M2 and work with Scott/Brad on app
- **Damon:**
    - Continue to learn Android Programming & learn about implementing various features
- **Faraz:**
    - Continue to learn Android Programming & learn about Facebook integration

Coming to 191B

- Continue coding app to have more features
- More meetings
- More team bonding

Thank You!