

Exp No: 3;

## FINDING E-CLOSURE FOR NFA WITH E-MOVES:

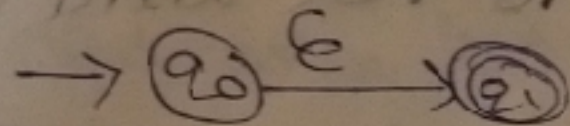
AIM: To write a c program, to find E-closure of a non-deterministic finite Automata with E-moves.

### ALGORITHM:

1. Get the following input from the user:
  - (i) Number of states in NFA.
  - (ii) Number of symbol input, alphabet include.
  - (iii) input symbols.
  - (iv) Number of symbol final states and their names.

2. Declare a 3-dimensional matrix to store the transitions and initialize.

3. Get the transitions from every state for input symbol from the user and store.



4. Initialize of two-dimensional matrix E-closure with -1 in all entries.

5. E-closure of state  $q$  is defined as set state that can be reached.

$$E\text{-closure}(0) = 0, 1$$

$$E\text{-closure}(1) = 1,$$

$$E\text{-closure}(2) = 2,$$

6. For every state, print E-closure values.



## Program

```
#include <stdio.h>
#include <string.h>
int trans-table[10][5][3];
char symbol[5];
int e-close[10][10][2], state;
void find_e_close(int x);
int main()
```

```
{
    int i, j, k, n, num_state, num_symbols;
    for (i=0; i<10; i++)
    {
        for (j=0; j<5; j++)
        {
            for (k=0; k<3; k++)
            {
                trans-table[i][j][k] = -1;
            }
        }
    }
}
```

```
num_state = 3;
num_symbols = 2;
symbol[10] = 'c';
n = 1;
trans-table[0][0][0] = 1;
```

```
for (i=0; i<10; i++)
```

```
{
    for (j=0; j<10; j++)
```

```
{
    e_close[i][j] = 1;
}
```

```
}
for (i=0; i<num_state; i++)
```

```
    e_close[i][0] = 1;
```

```
for (i=0; i<num_state; i++)
```

```
{
```



```

1 for (i=0; i < num-1; i++)
2 {
3     printf("e-choose (%d) = %d", i);
4     for (j=0; j < num-1; j++)
5     {
6         if (e-choose(i, j) != -1)
7         {
8             printf("%d " e-choose(i, j));
9         }
10    }
11    printf("\n");
12 }
13
14 void find-e-choose(int x)
15 {
16     int i, j, y[10], num-trans;
17     i = 0;
18     while (trans-table[i][i] != -1) {
19         y[i] = trans-table[i][i];
20         i = i + 1;
21     }
22     num-trans = i;
23     for (j=0; j < num-trans; j++)
24     {
25         e-choose(i, j) (pt + j) = y[i];
26         pt++;
27         find-e-choose(y[i]);
28     }
29 }

```

ask pub:

```

e-choose(0) = {0, 1}
e-choose(1) = {1}
e-choose(2) = {2, 3}

```