```c
#include<stdio.h>
int stack[100],choice,n,top,x,i;
void push(void);
void pop(void);
void display(void);
int main()
{
 top=-1;
 printf("\n Enter the size of STACK[MAX=100]:");
 scanf("%d",&n);
 printf("\n\t STACK OPERATIONS USING ARRAY");
 printf("\n\t-------------------------------");
 printf("\n\t 1.PUSH\n\t 2.POP\n\t 3.DISPLAY\n\t 4.EXIT");
 do
 {
 printf("\n Enter the Choice:");
 scanf("%d",&choice);
 switch(choice)
 {
 case 1:
 {
 push();
 break;
 }
 case 2:
 {
 pop();
 break;
 }
 case 3:
 {
```

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display();

break;

}

case 4:

{

printf("\n\t EXIT POINT ");

break;

}

default:

{

printf ("\n\t Please Enter a Valid Choice(1/2/3/4)");

}


}

}

while(choice!=4);

return 0;

}
void push()

{

if(top>=n-1)

{

printf("\n\tSTACK is over flow");


}

else

{

printf(" Enter a value to be pushed:");

scanf("%d",&x);

top++;

stack[top]=x;
```

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 }
}
void pop()
{
 if(top<=-1)
 {
 printf("\n\t Stack is under flow");
 }
 else
 {
 printf("\n\t The popped elements is %d",stack[top]);
 top--;
 }
}
void display()
{
 if(top>=0)
 {
 printf("\n The elements in STACK \n");
 for(i=top; i>=0; i--)
 printf("\n%d",stack[i]);
 printf("\n Press Next Choice");
 }
 else
 {
 printf("\n The STACK is empty");
 }

}
```

```
Enter the size of STACK[MAX=100]:5

        STACK OPERATIONS USING ARRAY
        --------------------------------
        1.PUSH
        2.POP
        3.DISPLAY
        4.EXIT
Enter the Choice:3

The STACK is empty
Enter the Choice:3

The STACK is empty
Enter the Choice:1
Enter a value to be pushed:34

Enter the Choice:3

The elements in STACK

34
Press Next Choice
Enter the Choice:_
```