

Experiment No. 1 8-bit Addition

04-05-2023

Aim: To write an Assembly language program to perform 8-bit addition using 8085 microprocessor.

Program:

Address	Mnemonic	Comments:
8100	LDA 8500	Load 8500 add. in Accumulator.
8102	MOV B, A	move A Value in B register.
8104	LDA 8501	Load 8501 address value in B register.
8107	ADD B	Add B register
8109	STA 8502	store count of A in B-register
810B	RST 1	break-point.

Input:

8500 = 24

8501 = 56

Output:

OP 8502 = 80

Result:

Thus, the program has been executed successfully using 8085 microprocessor.

8-bit Subtraction:

04-08-2022

Exp No: 02

Aim: To design an assembly language program to implement 8-bit addition using 8085 microprocessor.

Program:

Address	Mnemonic
8100	LDA 8500
8102	MOV B, A
8104	LDA 8501
8107	SUB B
8108	STA 8502
810B	RST 1

Input:

8500 = 45

8501 = 13

output:

8502 = 32

Result:

Thus, the program has been executed successfully with 8085 microprocessor.

Exp No-03

Aim: To design an Assembly level language program to implement 8-bit Multiplication using 8085 microprocessor.

Program:

Address	Mnemonic
8100	LDA 8500
8103	MOV B, A
8104	LDA 8501
8107	MOV C, A
8108	CPI 100
8109	JZ loop
810D	XRA A
810E	loop1: ADD B
810F	DCR C
8110	JZ loop
8113	JMP loop1
8119	loop1: STA 8502 RST 1

Input:

8500: 6

8501: 9

Output:

8502 = 54

Result: Thus, the program has been executed successfully using 8085 Microprocessor.

8-bit Division

Experiment No: 4

Aim: To write an assembly language program to implement 8-bit division using 8085 processor.

Program:

Address	Mnemonic	Comments
8100	LDA 8501	Load 8501 Value to accumulator
8101	MOV B, A	Move Accumulator Value into Register B
8103	LDA 8500	Load 8500 Value to accumulator.
8104	MVI C, 00	Count for Quotient.
8107	LOOP: CMP B	Check for ACB.
8109	JC: LOOP1	If ACB then go to store.
810A	LOOP2: CMP B	Sub. register B to accumulator.
810D	JC LOOP3	
810E	SUB B	Increment program
8110	INR C	Jump into 8109.
8113	JMP LOOP2	Loop store
8114	LOOP3: STA 8503	display result in 8503
8115	MOV A, C	Move A to C
8117	LOOP1: STA 8502	store 8502
8119	RST 1	store the program

PRACTICE:

04082023

Exp: 5

Aim: To design AL program for Multiplication
two 8-bit using 8085 processing. (4722)

Program:

<u>Address</u>	<u>Mnemonic</u>
2000	MVI D, 00
2003	MVI A, 00
2004	LXI H, 4150
2005	MOV B, M
2006	INX H
2008	MOV C, M
2009	LOOP: ADD B
200A	JNC NEXT
200C	INR D
200D	NEXT: DCR C
200E	JNZ LOOP
200F	STA 4152
2010	MOV A, D
2013	STA 4153
2015	HLT.

Input:

4150 = 8

4151 = 7

Output:

4152 = 56

Result:

Thus, the program has been executed
successfully with 8085 processor.

Exp: 6:

Aim: To design Assembly language for division of 2 (8-bit No.) using 8085 Microprocessor.

Program:

Address	Mnemonic
4000	LXI H, 4150
4001	MOV B, H
4003	MVI C, 00
4005	INX H
4006	MOV A, M
4008	NEXT: CMP B
4009	JL LOOP
400B	SUB B
400C	INR C
400E	JMP NEXT
400F	LOOP: STA 4152
4011	MOV A, C
4012	STA 4153
	HLT

Input:

4150: 16

4151: 4

Output:

8502: 4

8503: 0

The Result:

The program has been executed successfully

Exp I:

Aim: To design 8-bit addition of two numbers using 8085 processors.

Program:

Address	Mnemonics
8200	MVI C, 00
8201	LDA 4150
8203	MOV B, A
8204	LDA 4151
8206	ADD B
8208	JNC loop
8209	INR C
820A	loop: STA 4152
820D	MOV A, C
820E	STA 4153
8210	HLT.

Input:

4150 = 14

4151 = 23

Output:

4153 = 27

Thus, Result:

Thus, the program has been executed successfully.

Exp: 8:

Aim: To design assembly language for
2 8-bit microcontroller using 8085 Microprocessor

Program:

```
MVI C, 00H
CMA 4150H
MOV B, A
LDA 4151H
SUB B
JNC Loop
CMA
INR A
INR C
Loop: STA 4152H
MOV A, C
STA 4153H
HLT
```

Input:

4150 = 2

4151 = 6

Output: 4

4152 = 4

Result:

Thus, The program has been executed
Successfully using 8085 Microprocessor.

Exp: 5

16-bit Addition:

Aim: To write an assembly language Program to implement 16-bit Addition using 8086 processor.

Program: Starting Address: 2000

```
LDA 2080  
MOV B, A  
LDA 2052  
ADD B  
STA 2060  
LDA 2051  
MOV B, A  
LDA 2052  
ADC B  
STA 2061  
HLT.
```

Input:

2050: 6
2051: 3
2052: 2
2053: 8

Output:

2060: 8
2061: 11

Result:

As the program has been executed successfully, using 8086 processor.

Exp: 6:

16-bit Subtraction:

Aim: To write an Assembly language program to implement 16-bit subtraction using 8086 processor.

Program:-

```
LHLD 2050
XCHG
LHLD 2052
MVI C,00
MOV A,E
SUB, L
STA 2054
MOV A,D
SBB H
STA 2055
HLT.
```

input:

2050: 6	2050: 08
2051: 3	2051: 40
2052: 2	2052: 02
2053: 8	2053: 10

output:

2060: 8	2054: 06
2061: 11	2055: 30

Result:

Thus, the program has been executed successfully.

16-bit Multiplication:

Exp. 7:

Aim: To design a 16-bit Multiplication using assembly level language program using 8086 microprocessor.

Program:

```
LHLD 2001
XCHG
LHLD 2002
MOV C, H
MVI A, 00H
LOOP: ADD D
DCR C
JNZ LOOP
MOV H, A
MOV B, L
MVI A, 00H
LOOP: ADDE
DCR B
JNZ LOOP
MOV L, A
SHLD 2050.
HLT.
```

input:

2001: 8

2002: 4

output:

2010: 32

Result:

Yes, The program has been executed successfully.

16-bit division:

Exp:8

Aim: To design a 16-bit division by assembly language using 8085 Microprocessor.

Program:

```
LHLD 2001
XCHG
LHLD 2005
MOV A,D
MOV B,H
MVI C,00H
LOOP: INRC
SUB B
JNZ LOOP
MOV H,L
MOV A,E
MOV B,L
MVI C,00H
LP: INRC
SUB B
JNZ LP
MOV L,L
SHLD 2050
HLT.
```

input:

2001 : 8

2002 : 4

output:

2004 : 02.

Result: Thus, the program has been successfully.

Factorial

Exp: 09

Aim: To design a program of a given number using assembly language in 8085 microprocessor.

Program:

```
LDA 2001
MOV B, A
MVI C, H01
MVI E, H01
LOOP: MOV D, C
      MVI A, 00H
LP:   ADD E
      DCR D
      JNZ LP

      MOV E, A
      INR C
      DCR B
      JNL LOOP

      MOV A, E
      STA 2010
      HLT.
```

input:

2001: 5

output:

2010: 120

Thus, the program has been executed successfully with 8085 microprocessor.

Swapping of two Numbers:

Exp: 10:

Aim: To Swapping of two Numbers using 8085
Microprocessor (Assembly language).

Program:

```
LDA 2001
MOV, B, A
LDA 2002
MOV C, A
STA 2003
MOV A, B
STA 2005
HLT.
```

Input:

2001: 2
2002: 7

Output:

2004: 7
2005: 2

Result:

Thus, the program has been executed
Successfully using 8085 processor.

1's and 2's Complements:

Ex: 11.

Aim: To find the 8-bit Numbers of 1's and 2's complements using 8085 microprocessor

Program:

```
LDA 3000  
CMA  
STA 3001  
ADI 01  
STA 3002  
HLT.
```

Input:

3000: 01

3001: 02

~~3002: 02~~

~~3003: 01~~

output:

3010: 02

~~3011: 01~~

Result:

Thus, the program has been executed

Exp: 12

Aim: To write the assembly language program for AND operation.

Program:

```
MVI A, 6      → 0110
MVI B, 4      → 0100
ANA B         → 0100
SRA 2500
HLT
```

Input:

06H
04H

Output:

2500 04H

Result: The program has been executed successfully using 8085 Microprocessor.

Exp: 13

Aim: To find the assembly language program for OR operation.

Program:

```
MVI A, 8
MVI B, 7
ORA B
SRA 2500
HLT
```

Input:

08H
07H

Output:

2500 15H

Result: The program has been executed successfully using 8085 Microprocessor.

Rotate Right Accumulator:

Exp: 15:

Aim: To write assembly language program for
Rotate Right Accumulator.

Program:

MVI A, 05

RRC

RRC

RRC

RRC

STA 2002

HLT

output:

80 (2000)

O.P.



Result:

Thus, the program has been executed
Successfully.

Exp: 17-

Two bit Half adder using logic simulator.

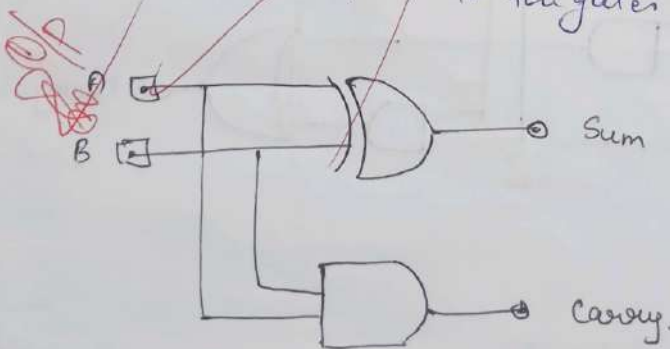
Aim:

To design and implement the two bit half adder using logic.

Truth table:

A	B	S	C
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

- Insert 2 inputs into the canvas.
- Label the inputs (A, B) by setting the attribute label in the attribute table.
- Note that both inputs have now as inside then green spots. These are the correct bit value of the input.
- Connect the inputs to the XOR gate.
- Connect the inputs to the AND gate.
- Connect the output to the gates.



ut:

the program has been executed successfully.

32-bit full adder using logism.

Exp: 18:

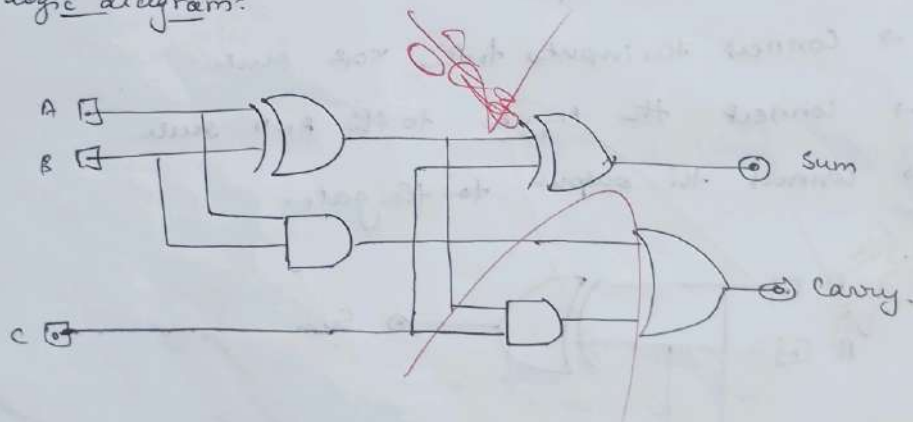
Aim:

To design and implement 32-bit full adder using logism simulator.

Truth table:

S.No	Input			Output		Comment
	x	y	Cin	Low	S	
0	0	0	0	0	0	$0+0+0 = 00_2$
1	0	0	1	0	1	$0+0+1 = 01_2$
2	0	1	0	0	1	$0+1+0 = 01_3$
3	0	1	1	0	1	$0+1+1 = 10_2$
4	1	0	0	1	0	$1+0+0 = 01_2$
5	1	0	1	1	0	$1+0+1 = 10_2$
6	1	1	0	1	1	$1+1+0 = 10_2$
7	1	1	1	1	1	$1+1+1 = 11_2$

logic diagram:



Result:

Thus, the designing of the 32-bit full adder using logism simulator has been executed.

Smallest No in an array:

Exp: 19

Aim: To design smallest number in an array using 8085 processor.

Program:

```
LXI H, 2050
MOV C, H
DEC C
INX H
MOV A, H
LOOP1: INX H
CMP H
JC LOOP
MOV A, H
LOOP: DEC C
JNZ LOOP1
STA 3050
HLT
```

input:

~~2050: 8~~
~~2051: 9~~
~~2052: 6~~
2053: 7

output:

3050: 6.

Result: Thus, the program has been executed successfully.

Computer

Sum of n numbers.

Ex: 21

Aim: To design a program assembly language for
of N Numbers.

Program

```

LXI H, 8000
MOV C, M
LXI A, 00
MOV B, A
LOOP: ADDC
JNC SKIP
INR B
SKIP: DCR C
JNZ LOOP
LXI H, 8002
MOV H, A
INX H
MOV H, B
HLT
    
```

input:

8000: 1
8001: 2
8003: 3
8004: 4
8005: 5

← 8000: 05.

output:

8007: 15

computer

Sum of n NumbersExp: 21

Aim: To design a program in assembly language for sum of N Numbers.

Program:

```
LXI H, 8000
MOV C, H
MVI A, 00
MOV B, A
LOOP ADDC
JNC SKIP
INR B
SKIP: DCR C
JNZ LOOP
LXI H, 8007
MOV M, A
INX H
MOV M, B
HLT
```

input:

8000: 1
8001: 2
8003: 3
8004: 4
8005: 5

← 8000:05.

output:

8007: 15

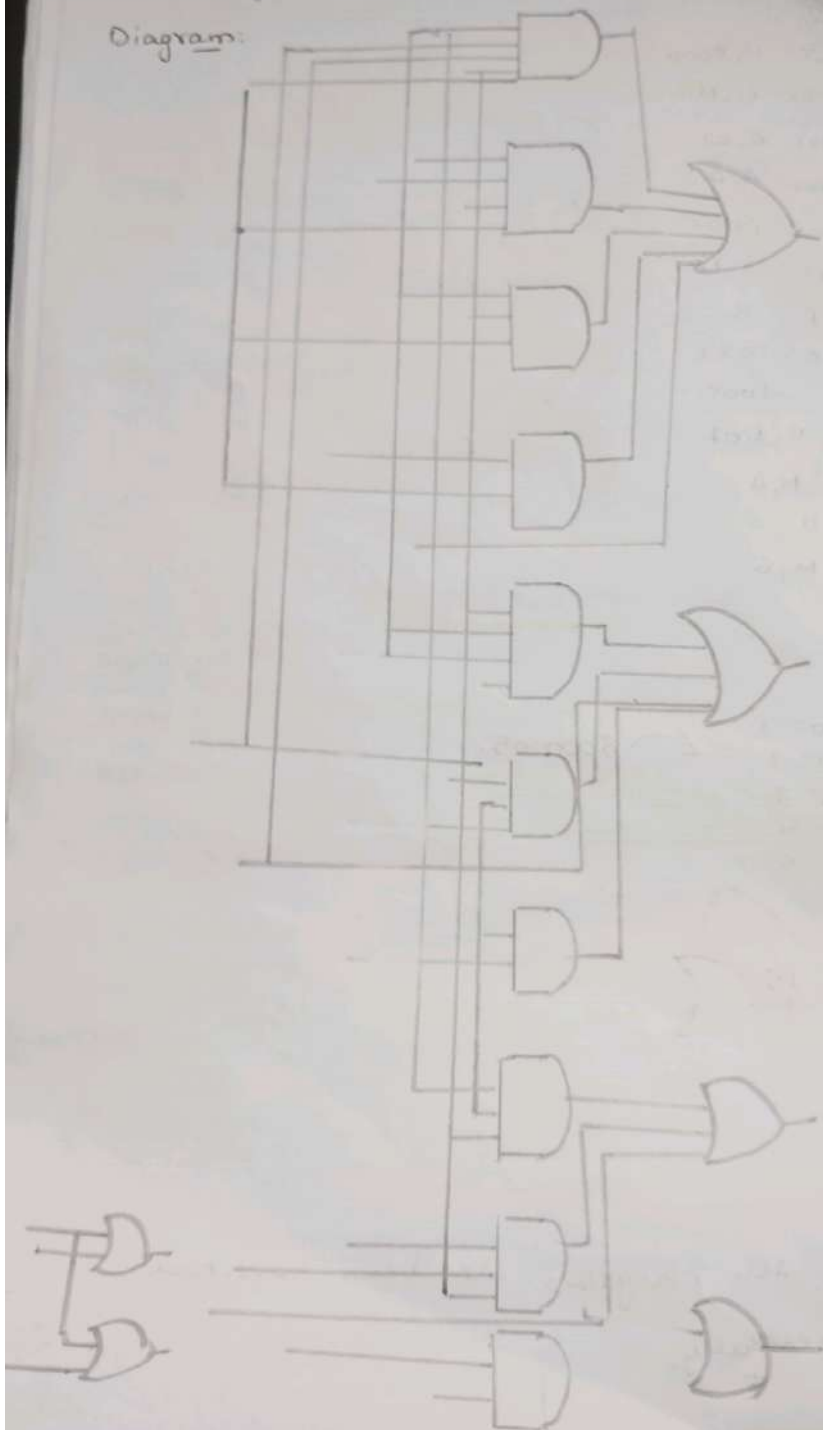
Result: Thus, the program has been executed successfully.

Exp: 22

Carry look ahead adder:

Aim: To design Carry look ahead adder using logicism.

Diagram:



Exp 23

Descending Order:

Aim: To design an Assembly language for Descending order

```
LOOP: LXI H, 3500
      MVI D, 00
      MVI C, 05
      LOOP1: MOV A, H
             BNX H
             CMP H
             INC LOOP2
             MOV B, H
             MOV M, A
             DEC H
             MOV B, M, B
             INX H
             MVI D, 01
             LOOP2: DCR C
                   INZ LOOP1
                   MOV A, D
                   RRC
                   LC LOOP
                   HLT
```

output:

3500: 8
3501: 6
3502: 5
3503: 2
3504: 1

input:

3500: 2
3501: 2
3502: 5
3503: 8
3504: 1

Result:

Thus, the program has been executed successfully

Exp 24

Ascending order

Aim: To design an Assembly language for
Ascending order

```
loop: LXI H, 3500
      MVI D, 00
      MVI C, 05

loop1: MOV A, H
      INX H
      CMP H
      JC loop2
      MOV B, H
      MOV H, A
      DEX H
      MOV M, B
      INX H
      MOVI D, 01
loopL: DCR C
      INZ loop1
      MOV A, D
      RRC
      JC loop
      HLT
```

input:

3500: 1
3501: 2
3502: 5
3503: 8
3504: 9

output:

3500: 2
3501: 1
3502: 5
3503: 8
3504: 9

result. Thus, The program execution was
using GNUsim8085 successfully.

CPU Performance:

Exp: 29:

Aim: To design a program for CPU performance

Algorithm:

- 1) Get the input from user.
- 2) Declare the Variable to store the performance factor.
- 3) if the input not equal to 1; break.
- 4) check whether the given input is valid or not.
- 5) To create and design the required circuit.
- 6) stop the execution.

Sample input:

Enter the no. of processor: 3

Enter the cycles per instruction: 1.5

Enter the A's clock rate: 3

Enter the cycle per instruction B: 1

Enter clock rate B: 2.2

Enter the cycle per instruction C: 2

Enter the clock rate C: 1

Sample output:

CPU time for A = 500.000

CPU time for B = 454.545

CPU time for C = 2000.000.

The lowest execution time is: B = 454.545.

~~A~~
~~OCSS~~

Result:

Thus, The program has been executed successfully.

4 stage pipeline

Exp: 20

Aim: To design a program for 4-stage pipelining.

Algorithm:

- 1) Get the input from user.
- 2) Declare four stages as required.
- 3) Stage as choice to choice 1. Instruction.
- 4) Fetch decode write execution. Menu is displayed.
- 5) Processor is done in a cycle of 4-stages.
- 6) In this stage, ALU operations are performed.
- 7) Display the scheduled pipelined value.
- 8) Stop the execution.

Sample Input:

Enter 1st value: 2

Enter 2nd value: 4

Enter the option:

1. Add. 2. Sub. 3. Div. 4. Multiplication

Enter the choice: 4.

Sample output:

Performing Multiplication operation

Cycle value is: 3

Enter the No. instructions: 5

Performance Measure is: 2.5.

Result:

Thus, The 4-stage pipeline program executed successfully.

2-stage pipeline:

Exp-31

python

Aim: To design & program for 2-stage pipeline.

Algorithm:

1. Get the input values from the user.
2. Stage as instructions execution.
3. Fetch the data from the data table.
4. Store in separate memory address.
5. Execute the Fetch data from the store location.
6. Perform the operation as per need.
7. Stop the execution.

Sample input:

Enter 1st Value: 4

Enter 2nd Value: 5

Enter the option:

1. Addition
2. Subtraction
3. Multiplication
4. Division

Enter the choice.

Sample output:

Enter the choice: 3

Performing Multiplication

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Cycle Value: 5

Enter no. of instructions: 2

Performance measure is: 0.4.

Result:

Thus, the python program for 2-stage pipeline is executed successfully.