

DATE:-20/09/22

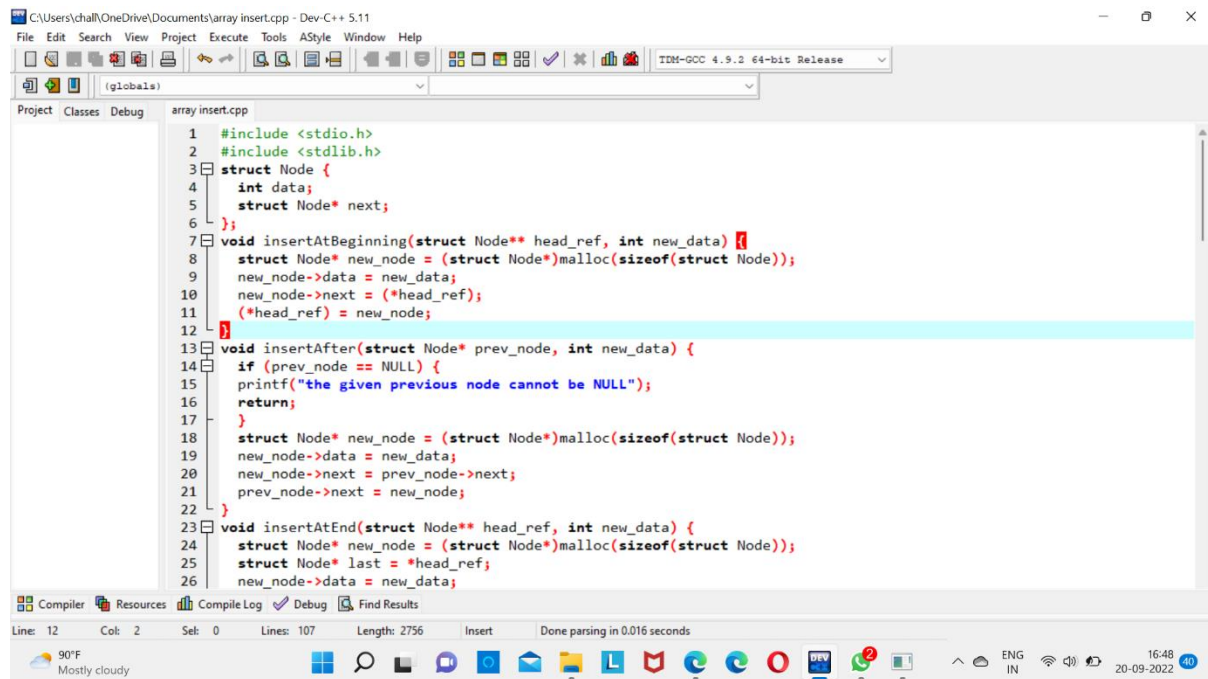
COURSE NAME:-DATA STRUCTURES FOR EXPRESSION EVALUATION

COURSE CODE:-CSA0374

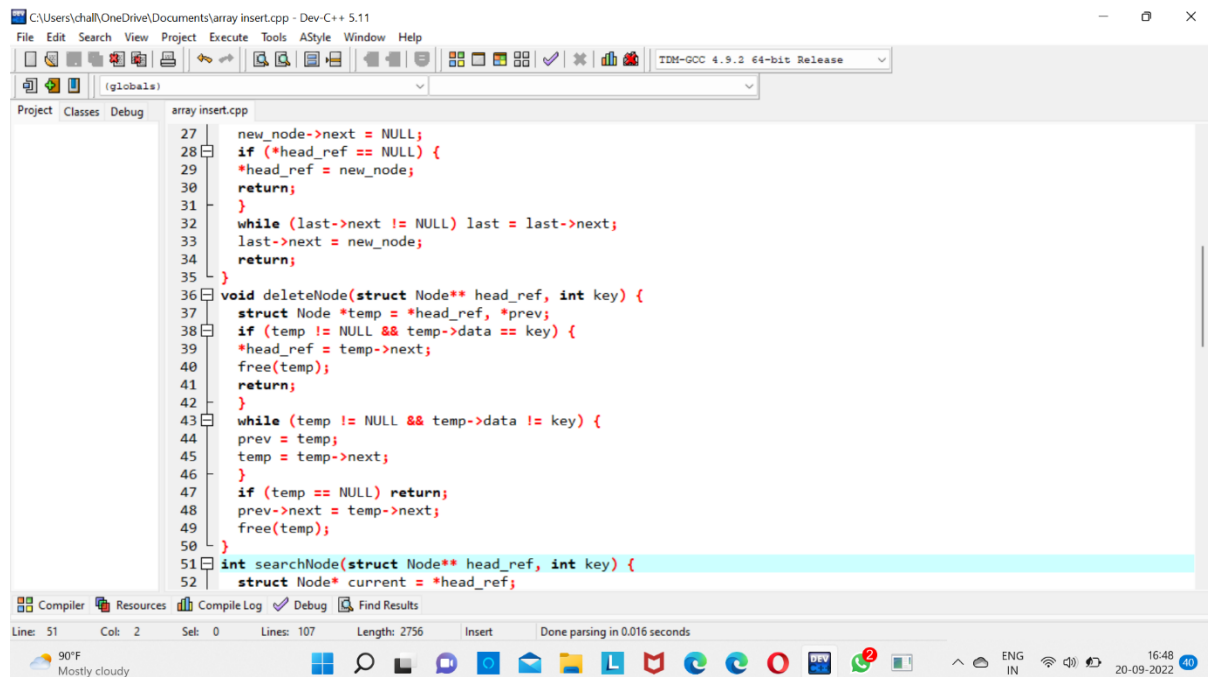
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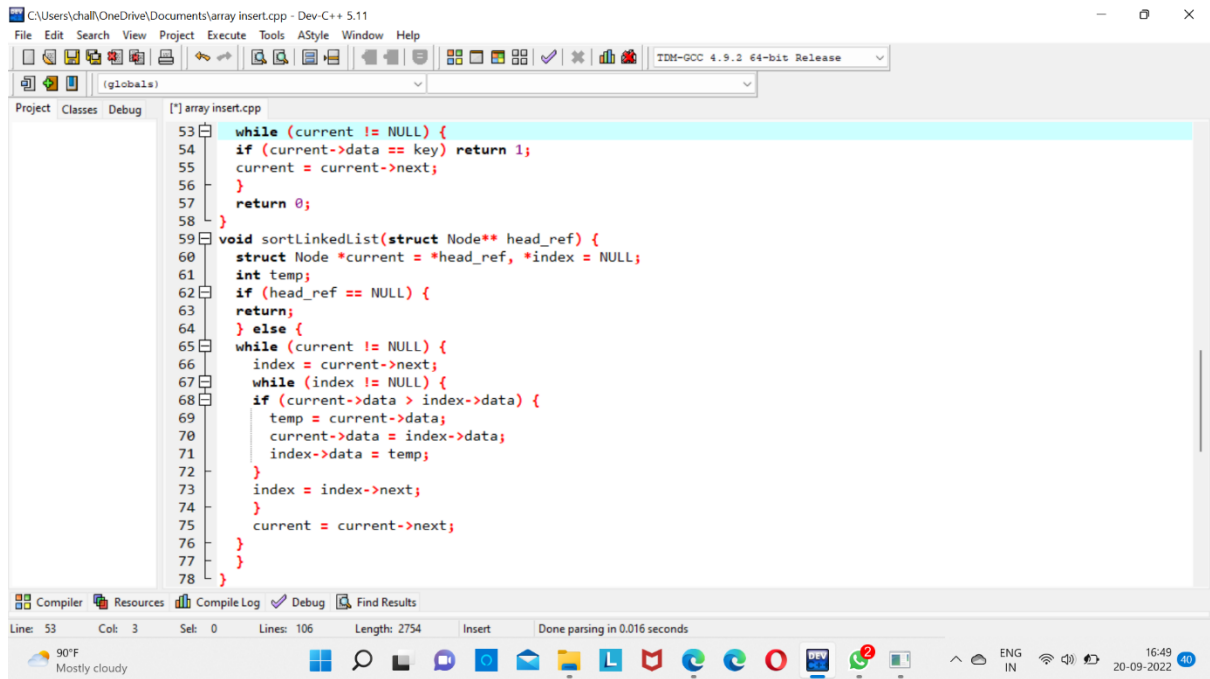
EXPERIMENT:-10(LINKED LIST USING OPERATIONS)



```
1  #include <stdio.h>
2  #include <stdlib.h>
3  struct Node {
4      int data;
5      struct Node* next;
6  };
7  void insertAtBeginning(struct Node** head_ref, int new_data) {
8      struct Node* new_node = (struct Node*)malloc(sizeof(struct Node));
9      new_node->data = new_data;
10     new_node->next = (*head_ref);
11     (*head_ref) = new_node;
12 }
13 void insertAfter(struct Node* prev_node, int new_data) {
14     if (prev_node == NULL) {
15         printf("the given previous node cannot be NULL");
16         return;
17     }
18     struct Node* new_node = (struct Node*)malloc(sizeof(struct Node));
19     new_node->data = new_data;
20     new_node->next = prev_node->next;
21     prev_node->next = new_node;
22 }
23 void insertAtEnd(struct Node** head_ref, int new_data) {
24     struct Node* new_node = (struct Node*)malloc(sizeof(struct Node));
25     struct Node* last = *head_ref;
26     new_node->data = new_data;
```



```
27     new_node->next = NULL;
28     if (*head_ref == NULL) {
29         *head_ref = new_node;
30         return;
31     }
32     while (last->next != NULL) last = last->next;
33     last->next = new_node;
34     return;
35 }
36 void deleteNode(struct Node** head_ref, int key) {
37     struct Node *temp = *head_ref, *prev;
38     if (temp != NULL && temp->data == key) {
39         *head_ref = temp->next;
40         free(temp);
41         return;
42     }
43     while (temp != NULL && temp->data != key) {
44         prev = temp;
45         temp = temp->next;
46     }
47     if (temp == NULL) return;
48     prev->next = temp->next;
49     free(temp);
50 }
51 int searchNode(struct Node** head_ref, int key) {
52     struct Node* current = *head_ref;
```



The image shows a C++ program in Dev-C++ for linked list operations. The program is named 'array insert.cpp' and is located at 'C:\Users\chall\OneDrive\Documents\array insert.cpp'. The code defines a linked list structure with a 'Node' struct containing 'data' and 'next' pointers. The 'main' function performs the following steps:

- Initializes a head pointer to NULL.
- Inserts nodes with values 1, 2, 3, 4, and 5 at various positions (end, beginning, and after a specific node).
- Prints the linked list: "Linked list: 3 2 5 1 4".
- Deletes a node with value 3: "After deleting an element: 3 is not found".
- Prints the linked list again: "Sorted list: 1 2 4 5".
- Searches for a node with value 3: "3 is not found".
- Sorts the linked list: "Sorted list: 1 2 4 5".

The output window shows the following text:

```
Linked list: 3 2 5 1 4
After deleting an element: 3 is not found
Sorted list: 1 2 4 5
Process exited after 0.05659 seconds with return value 0
Press any key to continue . . .
```

The bottom screenshot shows the same code with a few modifications: the 'deleteNode' function is now a simple 'node = node->next;' and the 'searchNode' function is now a simple 'if (searchNode(&head, item_to_find))'.

EXPERIMENT:11(STACK OPERATIONS)

C:\Users\chall\OneDrive\Documents\array insert.cpp - [Executing] - Dev-C++ 5.11

File Edit Search View Project Execute Tools AStyle Window Help

(globals)

Project Classes Debug array insert.cpp

```
1 #include <stdio.h>
2 int MAXSIZE = 8;
3 int stack[8];
4 int top=-1;
5 int isempty() {
6     if(top == -1)
7         return 1;
8     else
9         return 0;
10 }
11 int isfull() {
12     if(top == MAXSIZE)
13         return 1;
14     else
15         return 0;
16 }
17
18 int peek() {
19     return stack[top];
20 }
21 int pop() {
22     int data;
23     if(!isempty()) {
24         data = stack[top];
25         top = top - 1;
26         return data;
27     }
28     printf("Could not retrieve data, Stack is empty.\n");
29 }
30
31 int push(int data) {
32     if(!isfull()) {
33         top = top + 1;
34         stack[top] = data;
35     }
36     else {
37         printf("Could not insert data, Stack is full.\n");
38     }
39 }
40
41 int main() {
42     push(3);
43     push(5);
44     push(9);
45     push(1);
46     push(12);
47     push(15);
48     printf("Element at top of the stack: %d\n", peek());
49     printf("Elements: \n");
50     while(!isempty()) {
51         int data = pop();
52         printf("%d\n", data);
53     }
54     printf("Stack full: %s\n", isfull()? "true": "false");
55 }
```

C:\Users\chall\OneDrive\Documents\array insert.exe

Element at top of the stack: 15
Elements:
15
12
9
5
3
Stack full: false
Stack empty: true

Process exited after 0.06595 seconds with return value 0
Press any key to continue . . .

Compiler Resources Compile Log Debug Find Results

Line: 1 Col: 1 Sel: 0 Lines: 55 Length: 1062 Insert Done parsing in 0 seconds

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C:\Users\chall\OneDrive\Documents\array insert.cpp - [Executing] - Dev-C++ 5.11

File Edit Search View Project Execute Tools AStyle Window Help

(globals)

Project Classes Debug [*] array insert.cpp

```
27 }
28     printf("Could not retrieve data, Stack is empty.\n");
29 }
30
31 int push(int data) {
32     if(!isfull()) {
33         top = top + 1;
34         stack[top] = data;
35     }
36     else {
37         printf("Could not insert data, Stack is full.\n");
38     }
39 }
40
41 int main() {
42     push(3);
43     push(5);
44     push(9);
45     push(1);
46     push(12);
47     push(15);
48     printf("Element at top of the stack: %d\n", peek());
49     printf("Elements: \n");
50     while(!isempty()) {
51         int data = pop();
52         printf("%d\n", data);
53     }
54     printf("Stack full: %s\n", isfull()? "true": "false");
55 }
```

Compiler Resources Compile Log Debug Find Results

Line: 51 Col: 5 Sel: 0 Lines: 55 Length: 1062 Insert Done parsing in 0 seconds

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