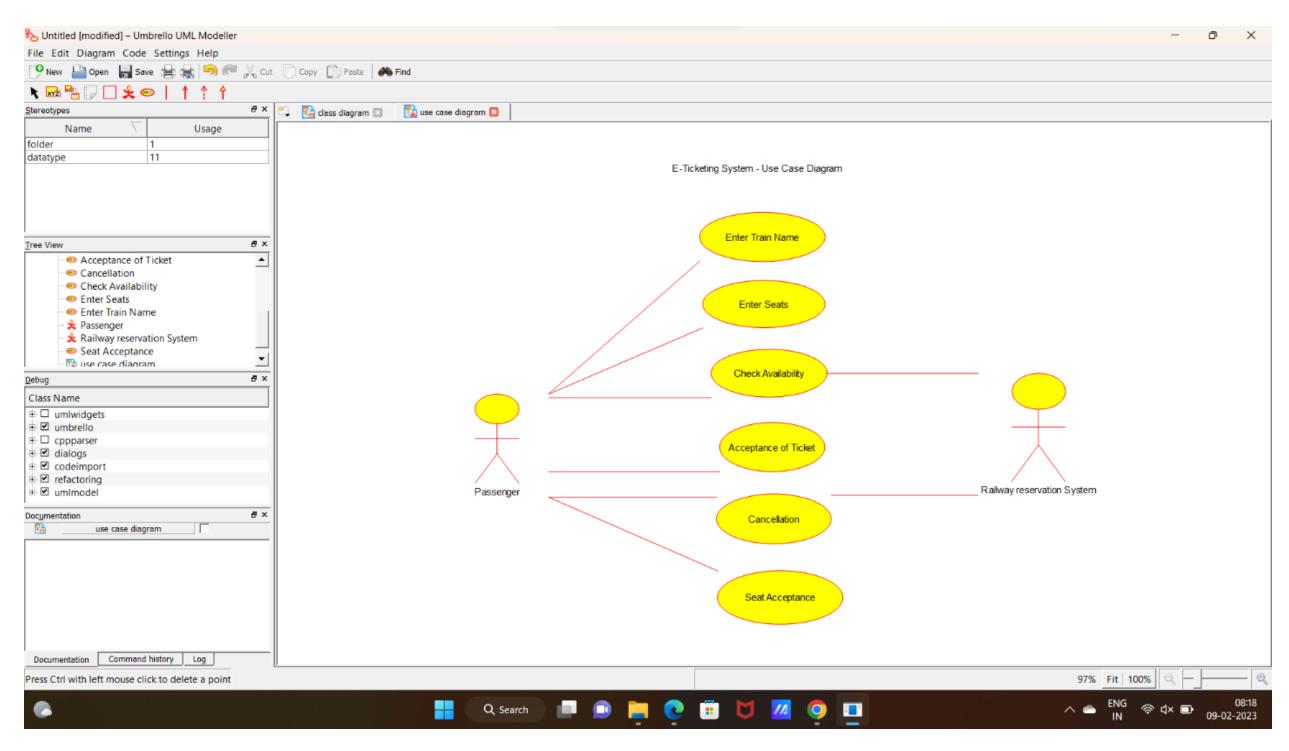
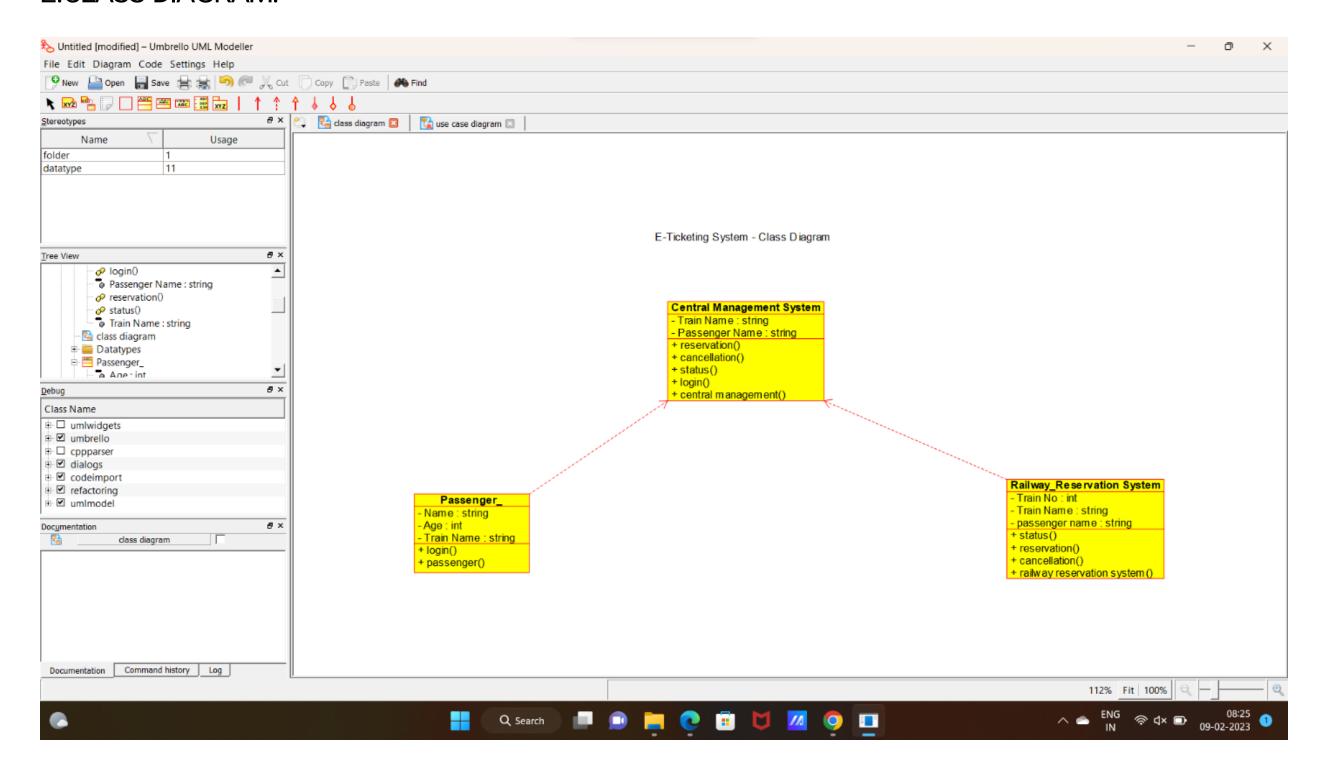
# 6 - E TICKETING SYSTEM

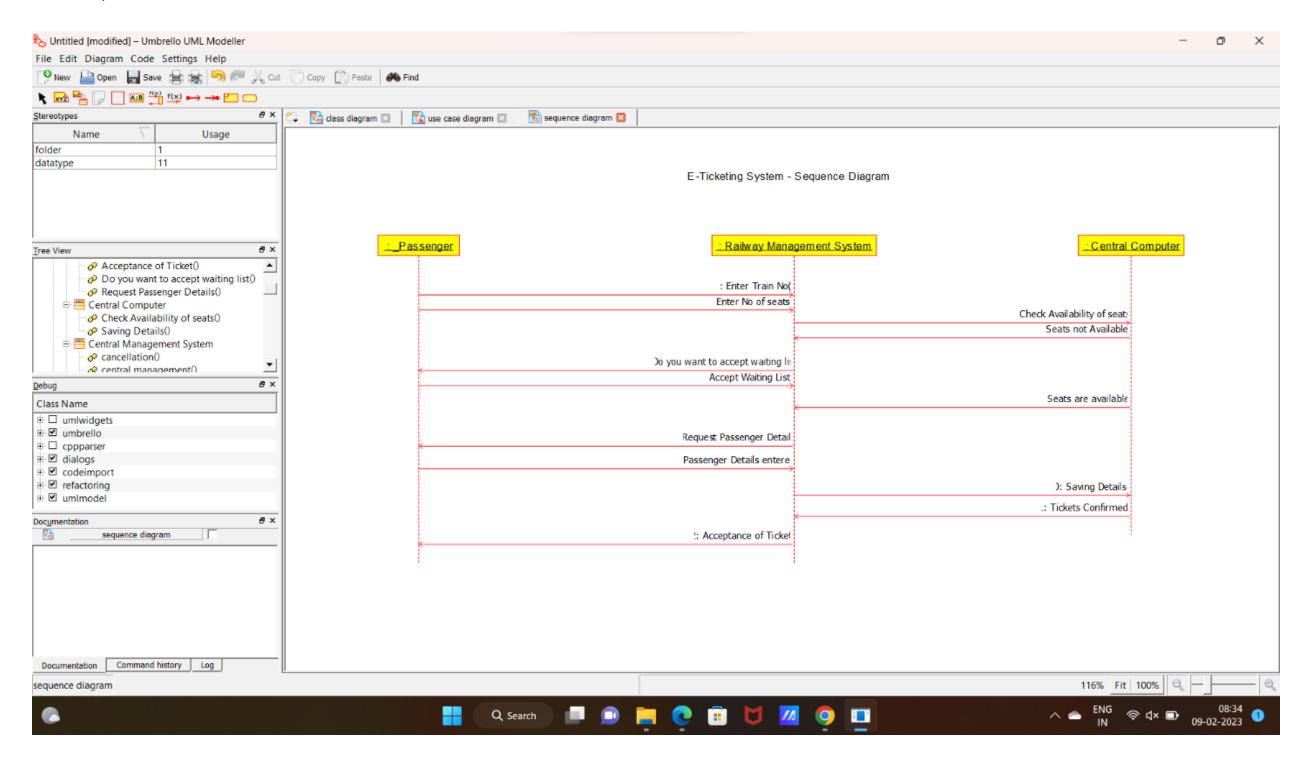
### **USE CASE DIAGRAM:**



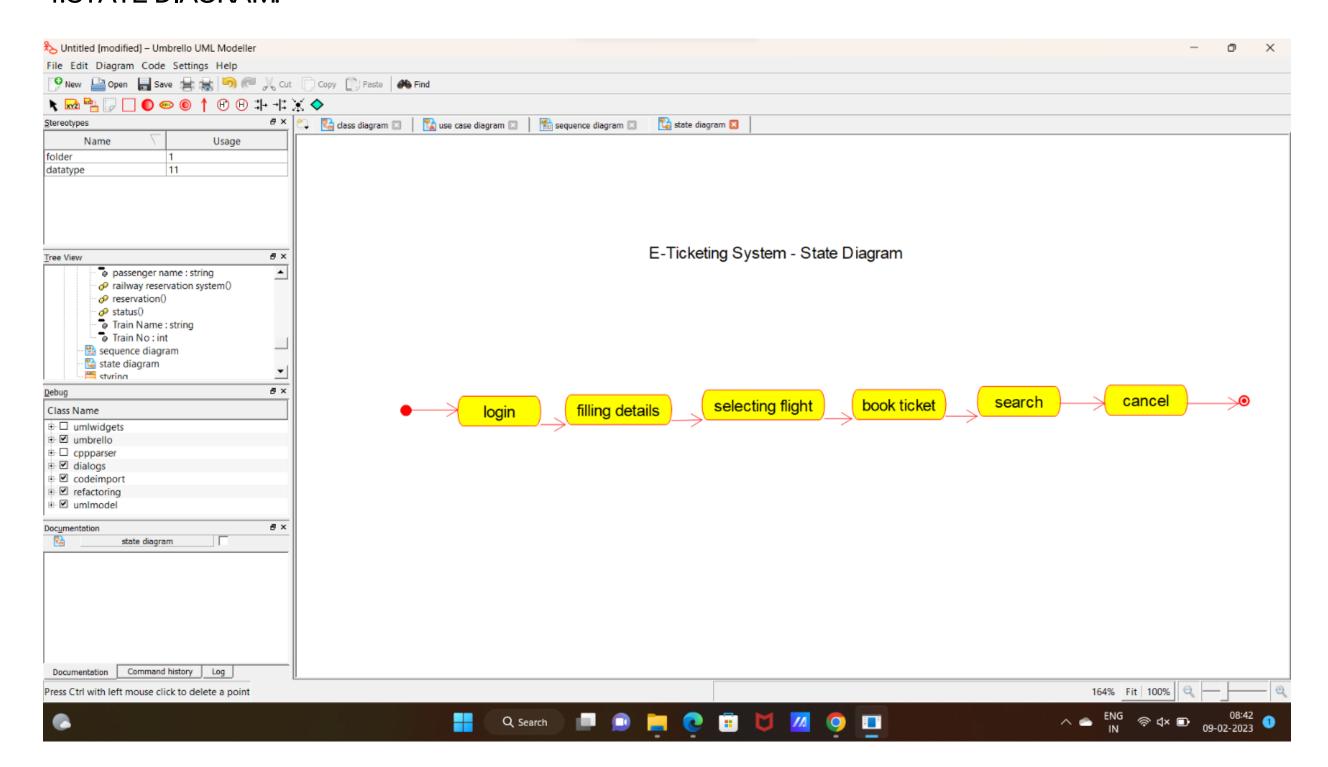
### 2:CLASS DIAGRAM:



## 3:SEQUENCE DIAGRAM:



#### **4:STATE DIAGRAM:**



### CODE:

```
CENTRAL MANAGEMENT SYSTEM:
#include "Central_Management_System.h"
// Constructors/Destructors
Central_Management_System::Central_Management_System() {
initAttributes();
Central_Management_System::~Central_Management_System() {}
//
// Methods
//
// Accessor methods
//
// Other methods
//
void Central_Management_System::initAttributes () {
}
PASSENGER:
#include "Passenger_.h"
```

```
// Constructors/Destructors
//
Passenger_::Passenger_() {
initAttributes();
Passenger_::~Passenger_() {}
//
// Methods
//
// Accessor methods
// Other methods
//
void Passenger_::initAttributes () {
}
RAILWAY RESERVATION SYSTEM:
#include "Railway_Reservation_System.h"
// Constructors/Destructors
```

```
//
Railway_Reservation_System::Railway_Reservation_System() {
initAttributes();
}
Railway_Reservation_System::~Railway_Reservation_System() { }
// Methods
//
// Accessor methods
//
// Other methods
//
void Railway_Reservation_System::initAttributes () {
}
STRING:
#include "string.h"
// Constructors/Destructors
```

//

```
string::string () {
}

string::~string () {}

//

// Methods

//

// Accessor methods

//

// Other methods
```