#### PROGRAM TITLE 08

#### **DEPTH – FIRST SEARCH**

#### AIM:

To Write the python program to implement DFS.

#### **PROCEDURE:**

- 1. Initialize Graph Class: Define a class called Graph to represent a graph. This class will have a dictionary to store the adjacency list representation of the graph.
- 2. Add Edges: Implement a method add\_edge in the Graph class to add edges to the graph. If a vertex is not present in the graph, create a new list to store its neighbors and append the neighbor to the list.
- 3. DFS Utility Function: Define a utility function dfs\_util within the Graph class to perform the actual depth-first traversal recursively. This function will print the visited vertices and mark them as visited to avoid revisiting.
- 4. Depth-First Search: Implement a method dfs in the Graph class to initiate the depth-first search traversal. This method initializes a set to store visited vertices and calls the dfs util function with the starting vertex.
- 5. Example Usage: In the main section of the code, create an instance of the Graph class. Add edges to the graph using the add\_edge method. Then, call the dfs method with the starting vertex to perform the depth-first traversal. Finally, print the result of the traversal.

#### **CODING:**

```
class Graph: def
__init__(self):
self.graph = {}

def add_edge(self, u, v):
if u not in self.graph:
self.graph[u] = []
self.graph[u].append(v)

def dfs_util(self, vertex, visited):
    visited.add(vertex)
print(vertex, end=" ")

if vertex in self.graph: for
neighbor in self.graph[vertex]:
if neighbor not in visited:
```

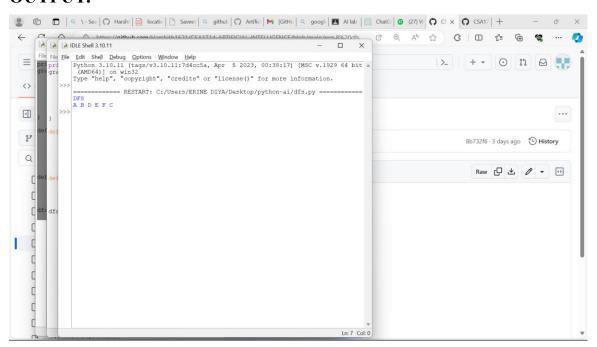
## self.dfs\_util(neighbor, visited)

```
def dfs(self, start):
visited = set()
self.dfs_util(start, visited)

if __name__ == "__main__":
    g = Graph()
    g.add_edge(0, 1)
    g.add_edge(0, 2)
    g.add_edge(1, 2)
    g.add_edge(2, 0)
    g.add_edge(2, 3)
    g.add_edge(3, 3)

print("Depth First Traversal (starting from vertex 2):")
    g.dfs(2)
```

### **OUTPUT:**



# **RESULT:**

Hence the program been successfully executed and verified.