}

```
Example 1:
Nodes: 6,7,8,9
Output: 6->7->8->9
CODE:
#include <stdio.h>
#include <stdlib.h>
struct Node {
    int data;
    struct Node* next;
};
void displayList(struct Node* node) {
    while (node != NULL) {
         printf("%d", node->data);
         if (node->next != NULL) {
              printf("->");
         }
         node = node->next;
    }
```

```
int main() {
    struct Node* head = NULL;
    struct Node* second = NULL;
    struct Node* third = NULL;
    struct Node* fourth = NULL;
    head = (struct Node*)malloc(sizeof(struct Node));
    second = (struct Node*)malloc(sizeof(struct Node));
    third = (struct Node*)malloc(sizeof(struct Node));
    fourth = (struct Node*)malloc(sizeof(struct Node));
    head->data = 6;
    head->next = second;
    second->data = 7;
    second->next = third;
    third->data = 8;
    third->next = fourth;
    fourth->data = 9;
    fourth->next = NULL;
     displayList(head);
```

```
return 0;
}
OUTPUT:
6->7->8->9
```