

EXPERIMENT -1

Design a user interface prototype for a mobile station using Figma, considering connectivity and convenience.

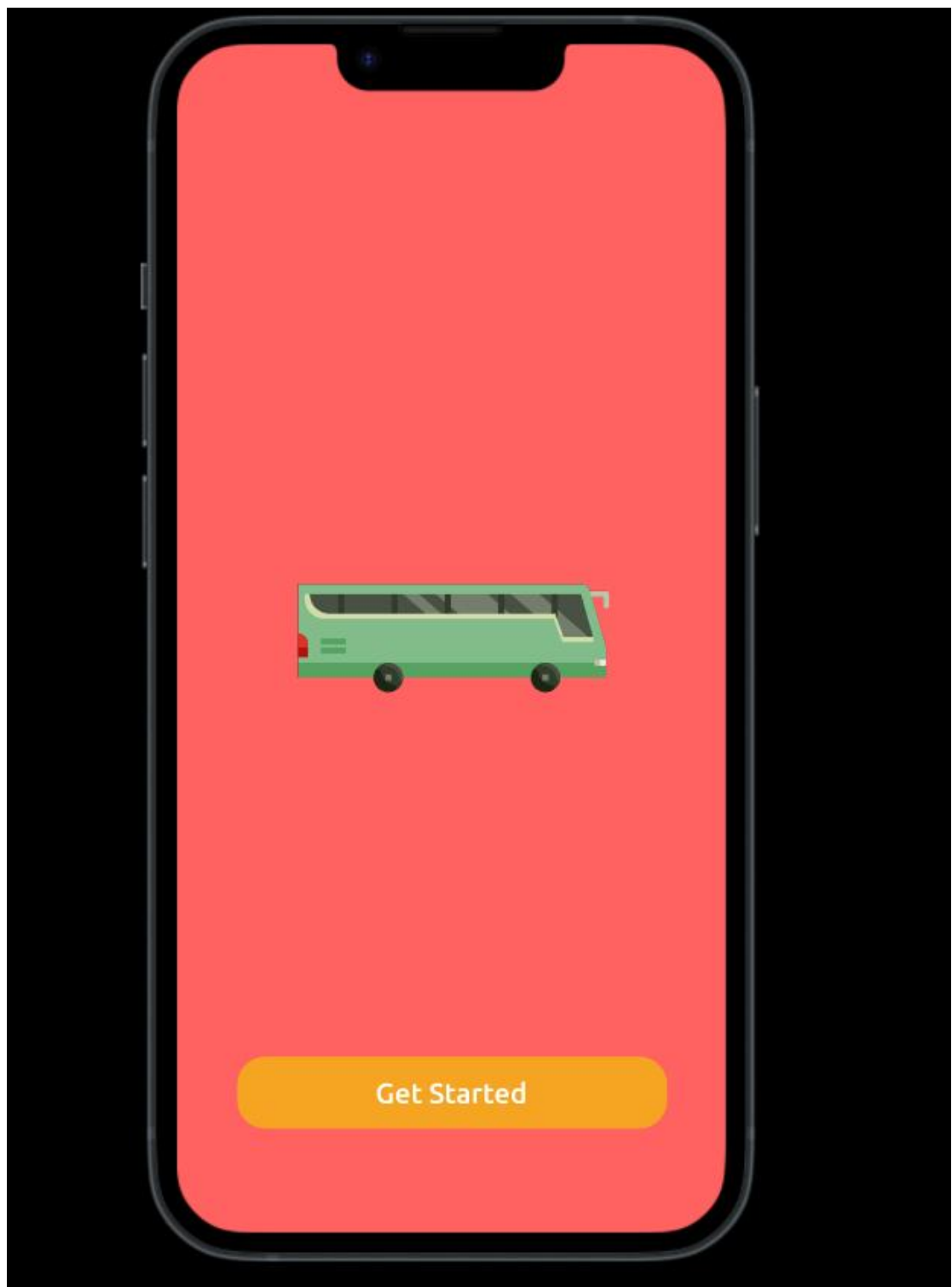
Aim: -

To create a user interface prototype for a mobile station using Figma, considering connectivity and convenience.

Procedure: -

1. open Figma
2. Create a new file
3. Select the Frames
4. Design Visual Elements
5. Make it Interactive
6. Add icons on the Frame
7. Incorporate Multimedia
8. Storyboard Animation
9. Review and edit the Prototype
10. Save and Share

Design:-





Welcome



Mobile Number

Continue

Where you want go.



Boarding From



Where are you going?

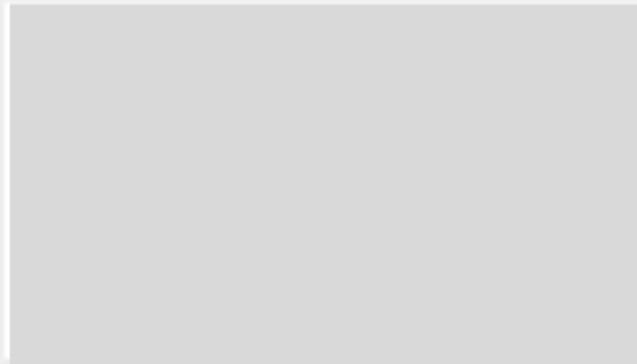
Today

Tomorrow



Other

Find Buses




Home


Tickets


Wallet


Setting



Select your bus!

Chennai ↔ Tirunelveli

29th - Jul - 2025 | Monday



AvkTravels

₹ 600

A/C Sleeper (2+2)

6:00 PM — 3:00 AM

15 Seats left

Shree Sairam Travels

₹ 550

A/C Sleeper 2+1

8:15 PM — 6:00 AM

2 Seats left

Lion Travels

₹ 700

A/C Sleeper (2+2)

8:30 PM — 5:30 AM

21 Seats left

Shri muthu Travels

₹ 999

Non A/C Sleeper 2+1

7:25 PM — 6:15 AM

4 Seats left

sri sms Travels

₹ 600

NON A/C Sleeper (2+2)

6:00 PM — 3:00 AM

5 Seats left



Choose your seat!

Chennai ⇌ Tirunelveli

29th - Jul - 2025 | Monday

6:00 PM – 3:00 AM

Sri smsTravels

NON A/C Sleeper (2+2)

From

₹ 600

9 Hours



Booked



Available



Your Seat



A

B

C

D



LOWER DECK

LOWER

UPPER

Result: -

A user interface prototype for a mobile station using Figma, considering connectivity and convenience using Figma is created and executed successful