# 22. Graph Traversal using Depth First Search (DFS)

#### Aim:

To traverse a graph using DFS.

## Algorithm:

- 1. Start from the source vertex.
- 2. Mark it visited and print it.
- 3. Recursively visit all unvisited adjacent vertices.

## **CODE:**

```
#include <stdio.h>
#define MAX 20
int visited[MAX];
void DFS(int adj[MAX][MAX], int n, int v) {
  visited[v] = 1;
  printf("%d ", v);
  for (int i = 0; i < n; i++) {
    if (adj[v][i] && !visited[i]) {
       DFS(adj, n, i);
  }
int main() {
  int n, adj[MAX][MAX], start;
  printf("Enter number of vertices: ");
  scanf("%d", &n);
  printf("Enter adjacency matrix:\n");
  for (int i = 0; i < n; i++)
     for (int j = 0; j < n; j++)
       scanf("%d", &adj[i][j]);
  printf("Enter starting vertex: ");
  scanf("%d", &start);
  for (int i = 0; i < n; i++) visited[i] = 0;
  printf("DFS Traversal: ");
  DFS(adj, n, start);
```

```
printf("\n");
return 0;
}
```

```
Output

Enter number of vertices: 4

Enter adjacency matrix:
0 1 1 0
1 0 0 1
1 0 0 1
0 1 1 0
Enter starting vertex: 0

DFS Traversal: 0 1 3 2

=== Code Execution Successful ===
```

#### **RESULT:**

The program successfully executed and displayed the graph traversal using dfs.