

Scenario: A satellite uses QUIC protocol por past communication

Poblameters: RTT=500ms, loss rate = 1% handstake optimization

Questions:

1. If QUIC hardshake takes O-RTT, what is espective connection setup time?

with 0-RTT pardstake optimization, the expective Connection Setup time for QUIC
in a Shlellite Communication Scenario with a 500 mg RTT and 1% loss rate is effectively D
RTT for Subsequent connections to the same Server However, the ential Connections will still require the Standard QUIC hardstake which will take at least 1 RTT to Complete, plus any additional latery introduced by packet loss.

Questions: How many parkets are lost out of 1000 sent?

Out of 1000 parkets, approximately

10 parkets will be lost given a 1°10 loss

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nate. This is calculated by multiplying

the lotal number of parkets (1000) by the

loss nate (0.01)

 $(000 \text{ parkets} \times 0.01 = 10 \text{ parkets}$ (05) $1000 \times \frac{100}{100} = 10 \text{ parkes}$

: 10 painets are lost out of

Questions:

If retransmission timeout is 13, now much delay for 5 lost pairets?

with a retransmission timeout of I second and 5 lost packet, the total delay due to retransmission would be 5 seconds. This is because earn lost parket trigger a retrons retransmission ables the timeout period Inetal RTT = 500ms (0.5 see) in initial estimated round-trup time Retransmission time out (RTO) -> 1 Sec Lost partets = 5 Delay per lost packet = 1 See Total delay = 5 parkts x 1 Second/parker = Bseconds delay