COMPUTER NETWORING.

ASSIMMENT-5.

Name: - c. Manot.

Reg. No: - 192572085

Code :- CSA-0735.

- Scenario: A mobile app uses pop to retrieve emails.
- * Explain Pop3 session flow.
- A typical Pop3 session has three phases:
- 1) Authorization phase:
- · Goal: The client (mobile app) authenticates to the mail server.
- · The client establishes a TCP Connection to the Pop3 server on Port 110.
- · the server sends agreeting message.
- 2 Transaction Phase:
- · Goal: the client retrieves and messages email messages.
- the client downloads Emails from the server. Typically, emails. are removed from the server unless the client is configured.
- 3 UPdate Phase:
- · Goal: Fralize the session and delete message if markel.
- · The Client sends the Quit Command.
- @ In a mobile APP:
- · The app may check emails periodially.
- · It initiates a new PoP3 session Each time. It checks.
- · May download and delete or download and retain based on aser settings.

* Determine Storage needed for 1000 users receiving 15 He day emails.

Each user receives 15 MB/day of Emails.

there are 1000 users.

· Storage requirement depends on how long the emails are kept on the server.

Case-I: Emails are deleted immediately after retrieval.

Total Storage needed = very minimal.

Emails are downloaded and deleted, so long-term storage. Is not needed.

Case-2: Emails are stored for x days (eg., for backup or delayed retrieval).

Calculation: Per user per day: 15 MB.

- · Per wher for 7 days: 15x7=105 MB.
- · for loop user's.

105 MB X 1000 = 105,000 MB = 105 GB.

Retention Period.

Total Storage for 1000 users

1 day

15 GB.

7 days

105 GB.

30 days

450 GB.

** Compare Pop and IMAP.
Feature Protocol Port 1
Storage location Em

Sync Across Levices

Offine Access
Folder Support

Socurity

Mobile Suitability

Pop (Post office Protocol).

110 (POP3), 995 (POP35).

Emails are download to client Lovice.

NO SYNC (each device acts independently

After download, Emails areavailable

No folder support.

Supports SSL/TLS.

limited, basic functionality.

· Pop: Best for simple, low-bandwidth use single device.

· IMap: Best for modern usage-multiple devices, cloud sync, and better email management.

In a mobile app, IMAP. is generally preferred for feature

- · Real-time Synci
- · Access to all folders (eg., Inbox, sent, prafts).
- · Better user Experience.
- · Mobile suitability limited, basic functionality.
- · Search. Grability only on local device.
- Bardwidth usage lower (down loads once).

- * suggest caching mechanisms for slow connections.
- 1. Local message aching: store downloaded emails to ally on the device after retrieval.
- · Avoids re-downloading the same message.
- · Enables offine access even when connectivity is Pook.
- 2. Header-only caching.
- · Download and Cache only email headers initially.
- · Full messages body and attachments are fetched on demand.
- 3. In cremental sync caching.
- · Fetch and cache only new messages since the last session
- · Track message IDS locally to avoid duplication.
- 4. Attachment Caching & deferred download.
- · Store attachments locally after first download.
- · OPtionally compress or thumbonail large files for preview.
- 5. Disk-based persistent ache.
- · use device storage (sa lite) to maintain a persistent Gahe across across sessions.
- Helps 93 recovery after app restart or Las connection.
- Compress email content before storing in Gale.