

# Chapter 10

- 10.1 Numerical integration (overview)
- 10.2 Distributional approximations (overview, more in Chapter 4 and 13)
- 10.3 Direct simulation and rejection sampling (overview)
- 10.4 Importance sampling (used in PSIS-LOO discussed later)
- 10.5 How many simulation draws are needed? (Ex 10.1 and 10.2)
- 10.6 Software (can be skipped)
- 10.7 Debugging (can be skipped)

# Notation

- In this chapter, generic  $p(\theta)$  is used instead of  $p(\theta|y)$
- unnormalized distribution is denoted by  $q(\cdot)$
- proposal distribution is denoted by  $g(\cdot)$

# Numerical accuracy

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  - compute exp as late as possible
    - e.g. for  $a > b$ , compute  
 $\log(\exp(a) + \exp(b)) = a + \log(1 + \exp(b - a))$   
e.g.  $\log(\exp(800) + \exp(800)) \rightarrow \text{Inf}$ , but  
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    - e.g. in Metropolis-algorithm compute the log of ratio of densities using the identity  
 $\log(a/b) = \log(a) - \log(b)$

# It's all about expectations

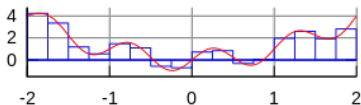
$$E_{\theta}[f(\theta)] = \int f(\theta)p(\theta|y)d\theta$$

- Conjugate priors and analytic solutions
- Grid integration and other quadrature rules
- Independent Monte Carlo, rejection and importance sampling
- Markov Chain Monte Carlo
- Distributional approximations (Laplace, VB, EP)

# Quadrature integration

- The simplest quadrature integration is grid integration
  - Evaluate function in a grid and compute

$$E[-\alpha/\beta] \approx \sum_{t=1}^T w_{\text{cell}}^{(t)} \frac{\alpha^{(t)}}{\beta^{(t)}},$$



where  $w_{\text{cell}}^{(t)}$  is the normalized probability of a grid cell  $t$ , and  $\alpha^{(t)}$  and  $\beta^{(t)}$  are center locations of grid cells

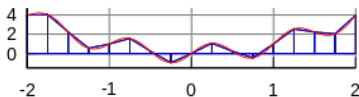
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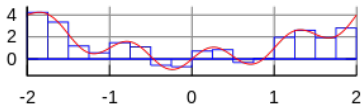
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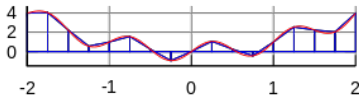
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- In 2D and higher
  - nested quadrature
  - product rules

# Monte Carlo - history

- Used already before computers
  - Buffon (18th century; needles)
  - De Forest, Darwin, Galton (19th century)
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- Bayesians started to have enough cheap computation time in 1990s
  - BUGS project started 1989 (last OpenBUGS release 2014)
  - Gelfand & Smith, 1990
  - Stan initial release 2012



# Monte Carlo

- Simulate samples from the target distribution
  - these samples can be treated as any observations
- Use these samples, for example,
  - to compute means, deviations, quantiles
  - to draw histograms
  - to marginalize
  - etc.

# Monte Carlo vs. deterministic

- Monte Carlo = simulation methods
  - evaluation points are selected stochastically (randomly)
- Deterministic methods (e.g. grid)
  - evaluation points are selected by some deterministic rule

# How many simulation samples are needed?

- If samples are independent
  - usual methods to estimate the uncertainty due to a finite number of observations
- Markov chain Monte Carlo produces dependent samples
  - requires additional work to estimate the **effective number of samples**

# How many simulation samples are needed?

- Expectation of unknown quantity

$$E(\theta) \approx \frac{1}{L} \sum_l \theta^{(l)}$$

if  $L$  is big and  $\theta^{(l)}$  are independent, way may assume that the distribution of the expectation approaches normal distribution (see Ch 4) with variance  $\sigma_\theta^2/L$  (asymptotic normality)

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$$\sigma_\theta^2 + \sigma_\theta^2/L$$

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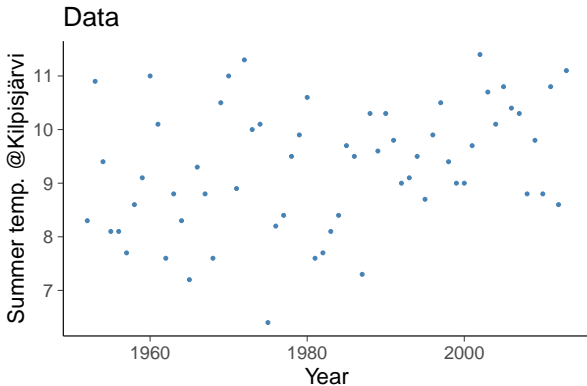
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- See Ch 4 for counter-examples for asymptotic normality



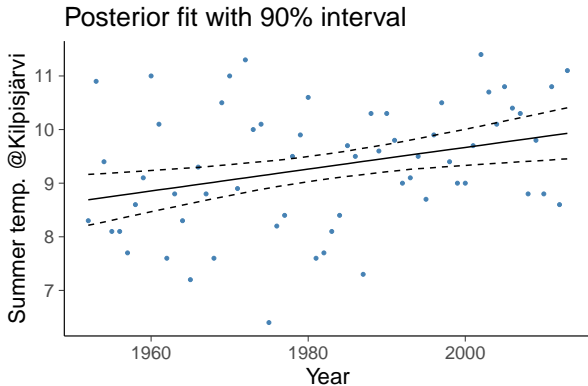
# Example: Kilpisjärvi summer temperature

Average temperature in June, July, and August at Kilpisjärvi, Finland



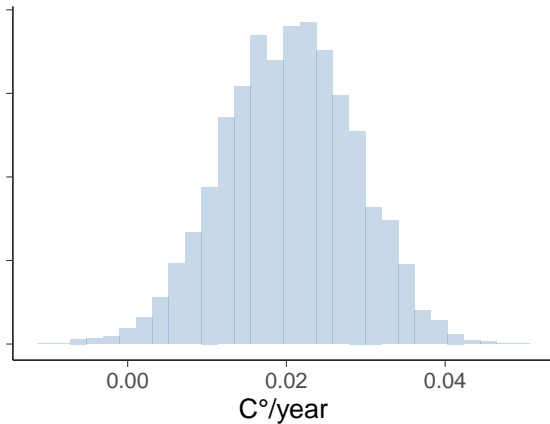
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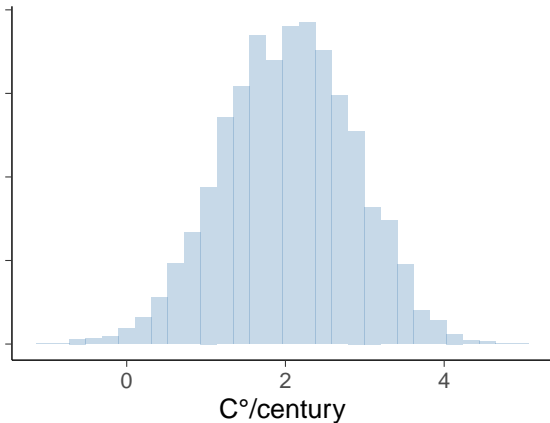
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Posterior of temperature change



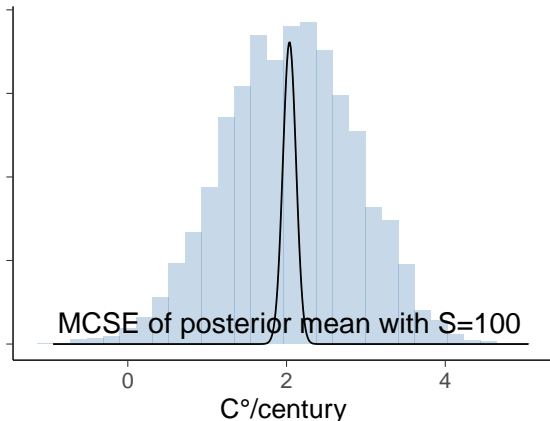
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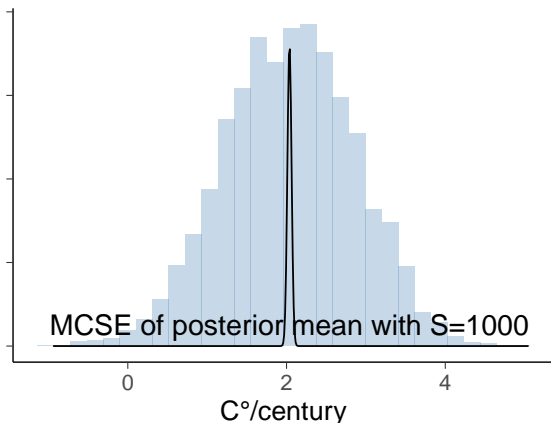
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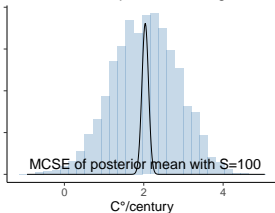
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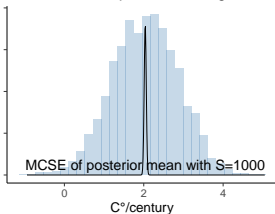
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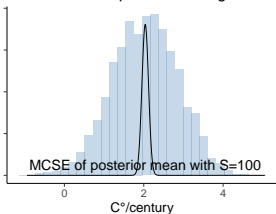


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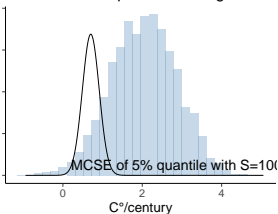


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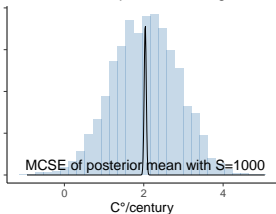
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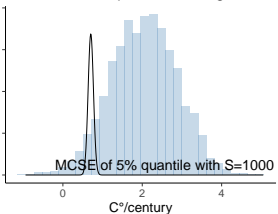
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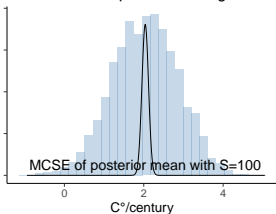
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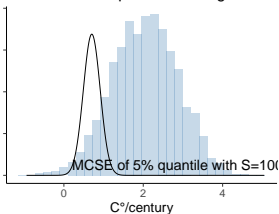


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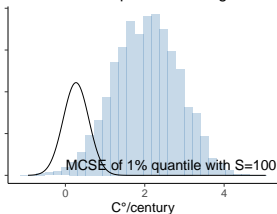
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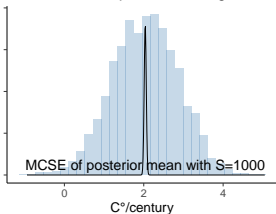
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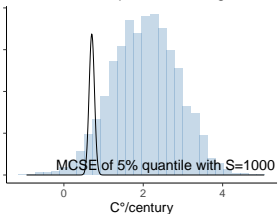
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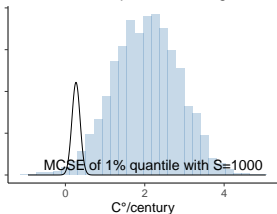
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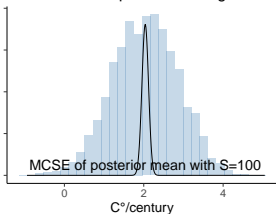


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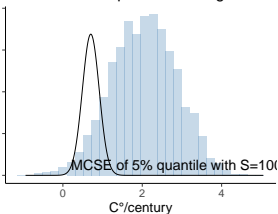


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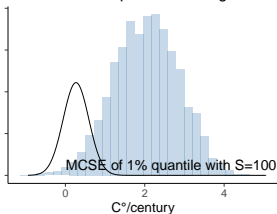
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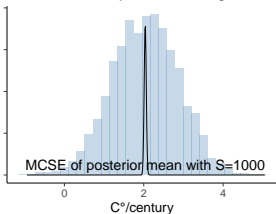
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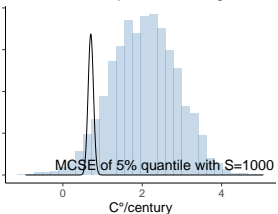
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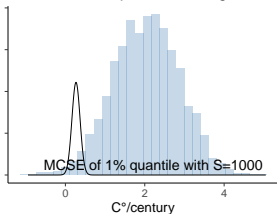
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Tail quantiles are more difficult to estimate

# How many simulation samples are needed?

- Posterior probability

$$p(\theta \in A) \approx \frac{1}{L} \sum_l I(\theta^{(l)} \in A)$$

where  $I(\theta^{(l)} \in A) = 1$  if  $\theta^{(l)} \in A$

- $I(\cdot)$  is binomially distributed as  $p(\theta \in A)$ 
  - $\text{var}(I(\cdot)) = p(1 - p)$  (Appendix A, p. 579)
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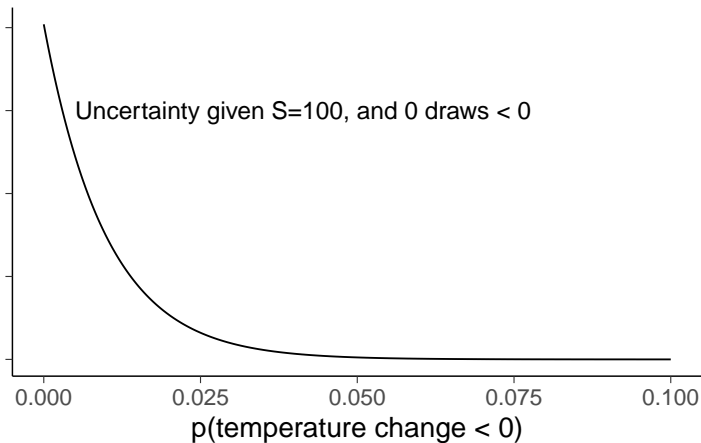
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- $L = 2500$  simulation samples needed for 1% unit accuracy
- To estimate small probabilities, a large number of samples is needed
  - to be able to estimate  $p$ , need to get samples with  $\theta^{(l)} \in A$ , which in expectation requires  $L \gg 1/p$

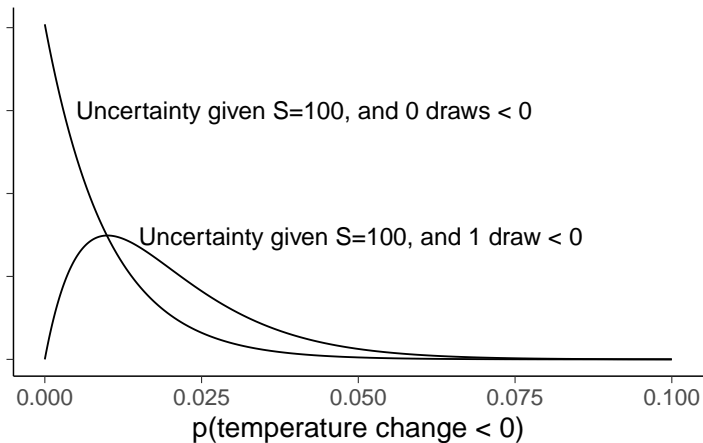
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Posterior uncertainty  $p(\text{temperature change} < 0)$



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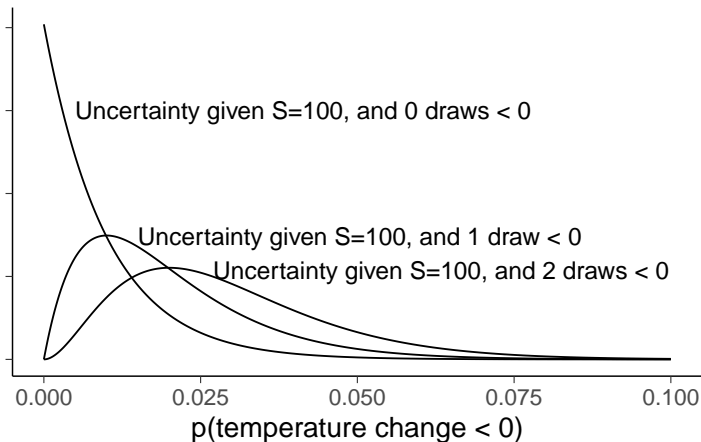
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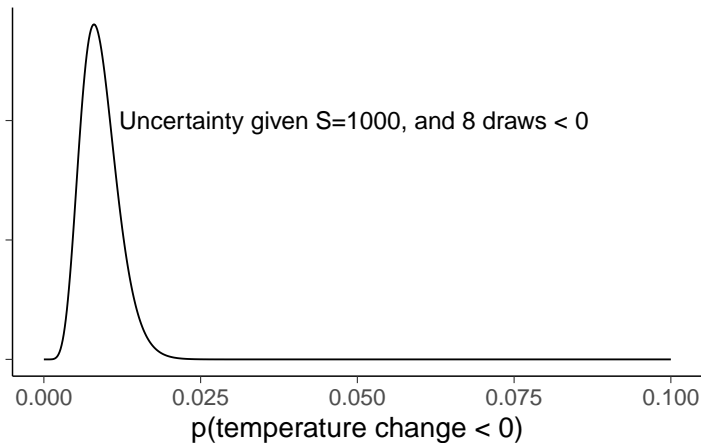
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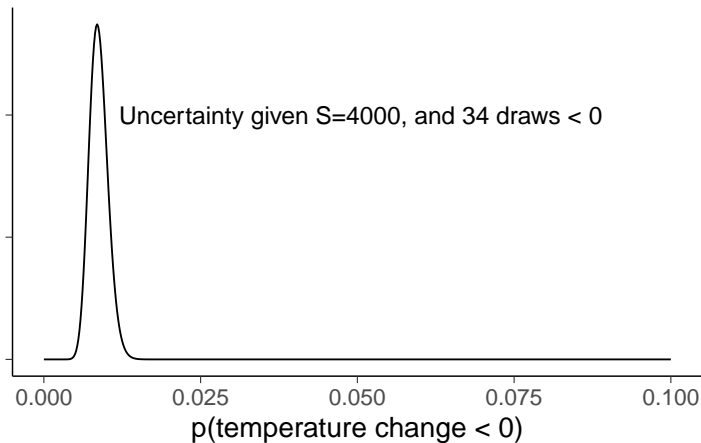
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# How many simulation samples are needed?

- Less samples needed with
  - deterministic methods
  - marginalization (Rao-Blackwellization)
  - variance reduction methods, such, control variates

# How many simulation samples are needed?

- Number of independent samples needed doesn't depend on the number of dimensions
  - but it may be difficult to obtain independent samples in high dimensional case

# Direct simulation

- Produces independent samples
  - Using analytic transformations of uniform random numbers (eg. appendix A)
  - factorization
  - numerical inverse-cdf
- Problem: restricted to limited set of models

# Random number generators

- Good pseudo random number generators are sufficient for Bayesian inference
  - pseudo random generator uses deterministic algorithm to produce a sequence which is difficult to make difference from truly random sequence
  - modern software used for statistical analysis have good pseudo RNGs

## Direct simulation: Example

- Box-Muller -method:

If  $U_1$  and  $U_2$  are independent draws from distribution  $U(0, 1)$ , and

$$X_1 = \sqrt{-2 \log(U_1)} \cos(2\pi U_2)$$

$$X_2 = \sqrt{-2 \log(U_1)} \sin(2\pi U_2)$$

then  $X_1$  and  $X_2$  are independent samples from the distribution  $N(0, 1)$



## Direct simulation: Example

- Box-Muller -method:

If  $U_1$  and  $U_2$  are independent draws from distribution  $U(0, 1)$ , and

$$X_1 = \sqrt{-2 \log(U_1)} \cos(2\pi U_2)$$

$$X_2 = \sqrt{-2 \log(U_1)} \sin(2\pi U_2)$$

then  $X_1$  and  $X_2$  are independent samples from the distribution  $N(0, 1)$

- not the fastest method due to trigonometric computations
- for normal distribution more than ten different methods
- e.g. R uses inverse-CDF

# Grid sampling and curse of dimensionality

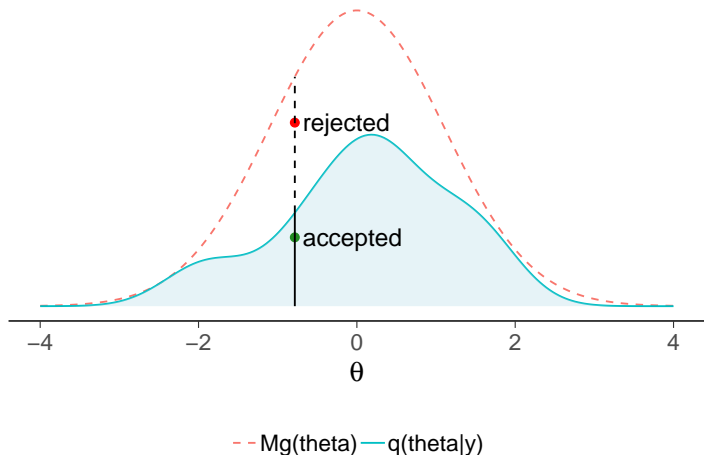
- 10 parameters
- if we don't know beforehand where the posterior mass is
  - need to choose wide box for the grid
  - need to have enough grid points to get some of them where essential mass is
- e.g. 50 or 1000 grid points per dimension
  - $50^{10} \approx 1e17$  grid points
  - $1000^{10} \approx 1e30$  grid points
- R and my current laptop can compute density of normal distribution about 20 million times per second
  - evaluation in  $1e17$  grid points would take 150 years
  - evaluation in  $1e30$  grid points would take 1 500 billion years

# Indirect sampling

- Rejection sampling
- Importance sampling
- Markov chain Monte Carlo (next week)

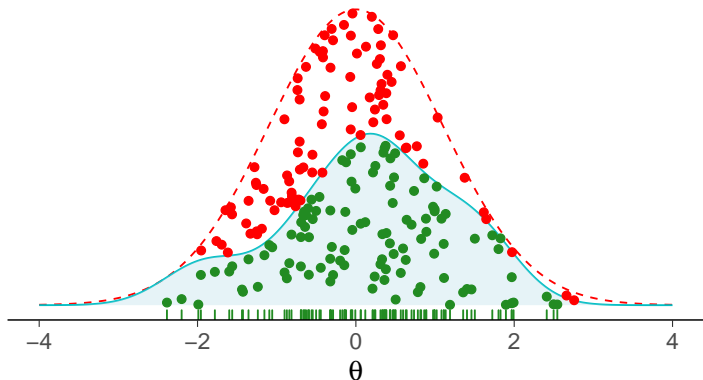
# Rejection sampling

- Proposal forms envelope over the target distribution  
 $q(\theta|y)/Mg(\theta) \leq 1$
- Draw from the proposal and accept with probability  
 $Mg(\theta)/q(\theta|y)$



# Rejection sampling

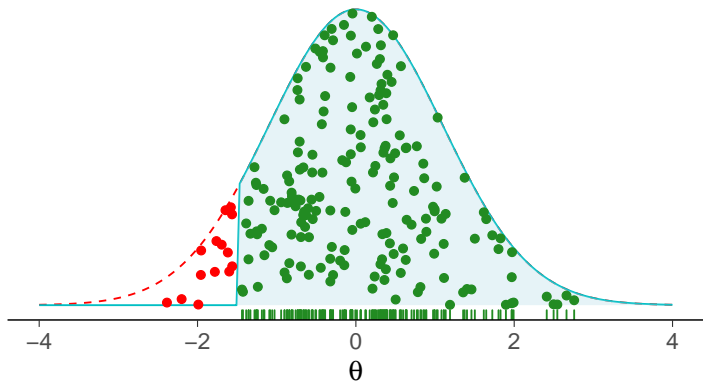
- Proposal forms envelope over the target distribution  
 $q(\theta|y)/Mg(\theta) \leq 1$
- Draw from the proposal and accept with probability  
 $Mg(\theta)/q(\theta|y)$



• Accepted • Rejected - - Mg(theta) — q(theta|y)

# Rejection sampling

- Proposal forms envelope over the target distribution  
 $q(\theta|y)/Mg(\theta) \leq 1$
- Draw from the proposal and accept with probability  
 $Mg(\theta)/q(\theta|y)$
- Common for truncated distributions



● Accepted ● Rejected - - Mg(theta) — q(theta|y)

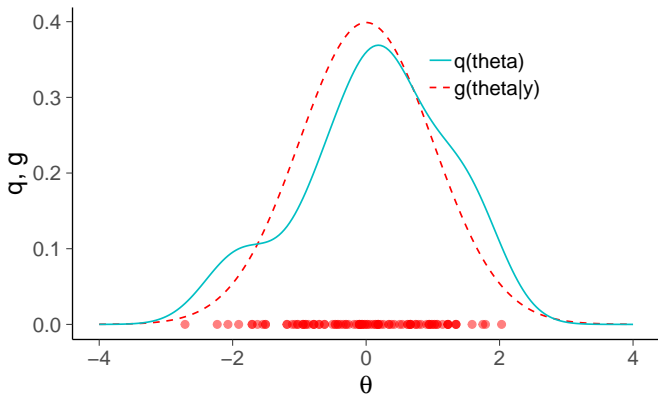
# Rejection sampling

- The number of accepted samples is the effective sample size
  - with bad proposal distribution may require a lot of trials
  - selection of good proposal gets very difficult when the number of dimensions increase
  - reliable diagnostics and thus can be a useful part

# Importance sampling

- Proposal does not need to have a higher value everywhere

Target, proposal, and draws

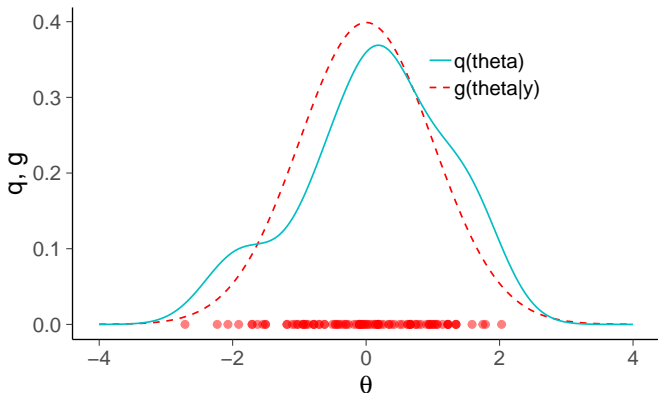




# Importance sampling

- Proposal does not need to have a higher value everywhere

Target, proposal, and draws

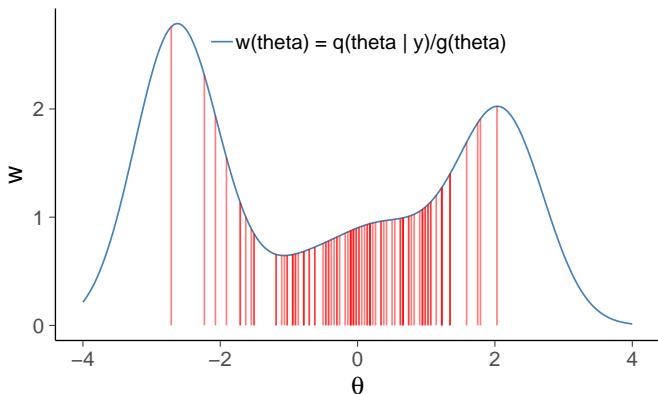


$$E[f(\theta)] \approx \frac{\sum_s w_s f(\theta^{(s)})}{\sum_s w_s}, \quad \text{where} \quad w_s = \frac{q(\theta^{(s)})}{g(\theta^{(s)})}$$

# Importance sampling

- Proposal does not need to have a higher value everywhere

Draws and importance weights



$$E[f(\theta)] \approx \frac{\sum_s w_s f(\theta^{(s)})}{\sum_s w_s}, \quad \text{where} \quad w_s = \frac{q(\theta^{(s)})}{g(\theta^{(s)})}$$

# Importance sampling

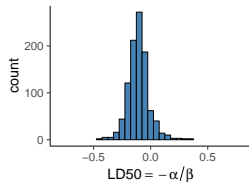
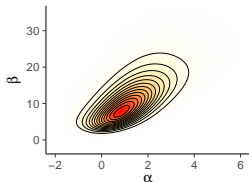
- Resampling using normalized importance weights can be used to pick a smaller number of draws with uniform weights
- Selection of good proposal gets more difficult when the number of dimensions increase
- Often used to correct distributional approximations

# Importance sampling

- Variation of the weights affect the effective sample size
  - if single weight dominates, we have effectively one sample
  - if weights are equal, we have effectively  $S$  samples
- Central limit theorem holds only if variance of the weight distribution is finite
- See Vehtari, Gelman and Gabry (2017). Pareto smoothed importance sampling. arXiv preprint arXiv:1507.02646, <https://arxiv.org/abs/1507.02646> for improved diagnostics and stability.

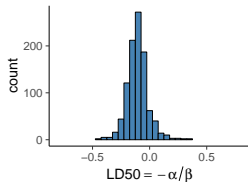
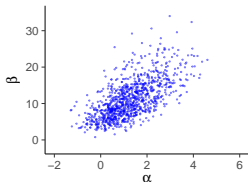
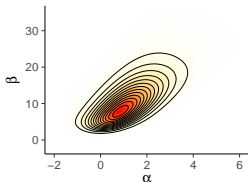
# Exmple: Importance sampling in Bioassay

Grid

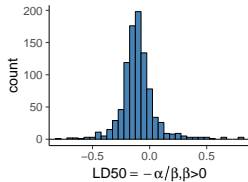
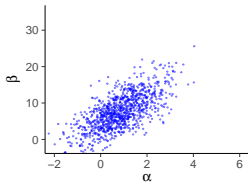
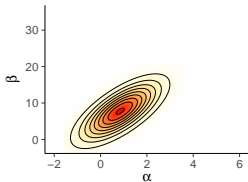


# Exmple: Importance sampling in Bioassay

Grid

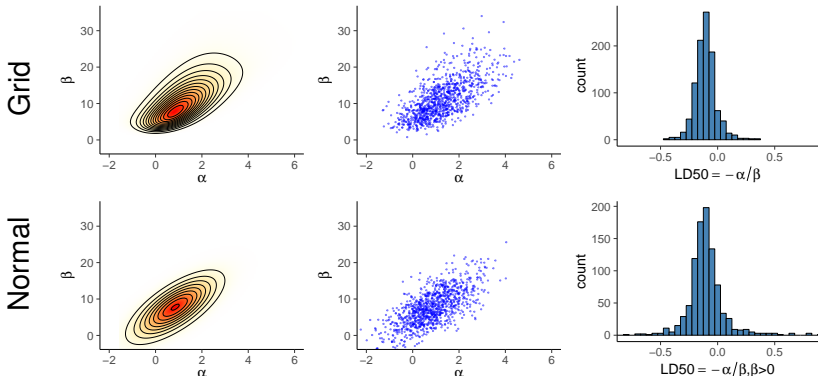


Normal



Normal approximation is discussed more in BDA3 Ch 4

## Exmple: Importance sampling in Bioassay



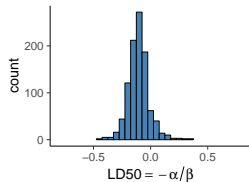
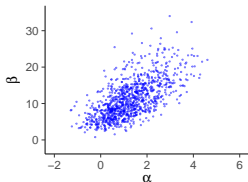
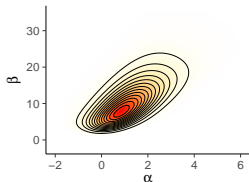
Normal approximation is discussed more in BDA3 Ch 4

But the normal approximation is not that good here:

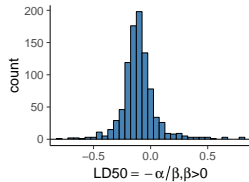
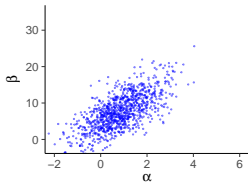
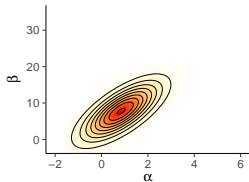
Grid  $sd(LD50) \approx 0.1$ , Normal  $sd(LD50) \approx .75$ !

# Exmple: Importance sampling in Bioassay

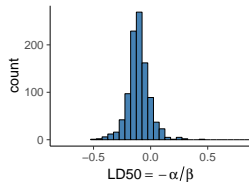
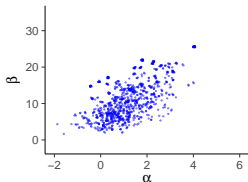
Grid



Normal



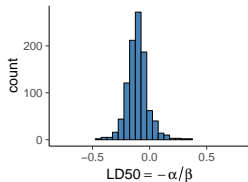
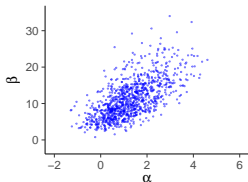
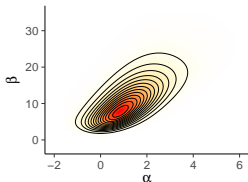
SIR



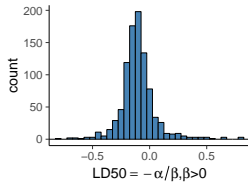
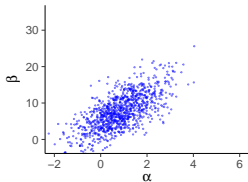
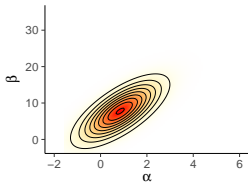


# Exmple: Importance sampling in Bioassay

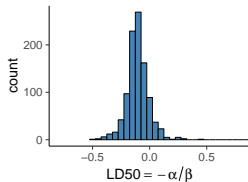
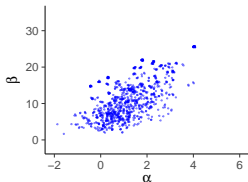
Grid



Normal



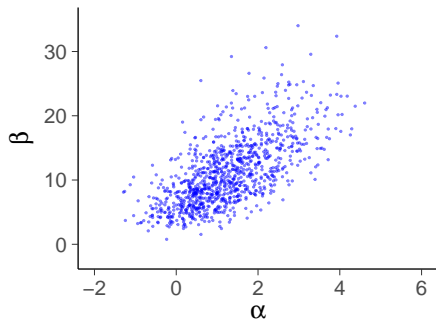
SIR



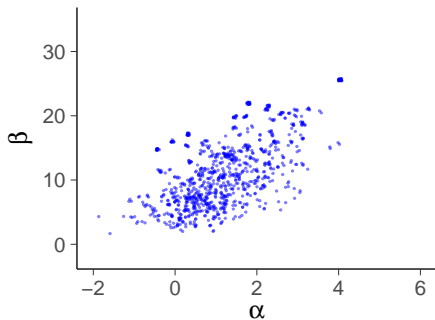
Grid  $\text{sd}(\text{LD50}) \approx 0.1$ , SIR  $\text{sd}(\text{LD50}) \approx 0.1$

## Exmple: Importance sampling in Bioassay

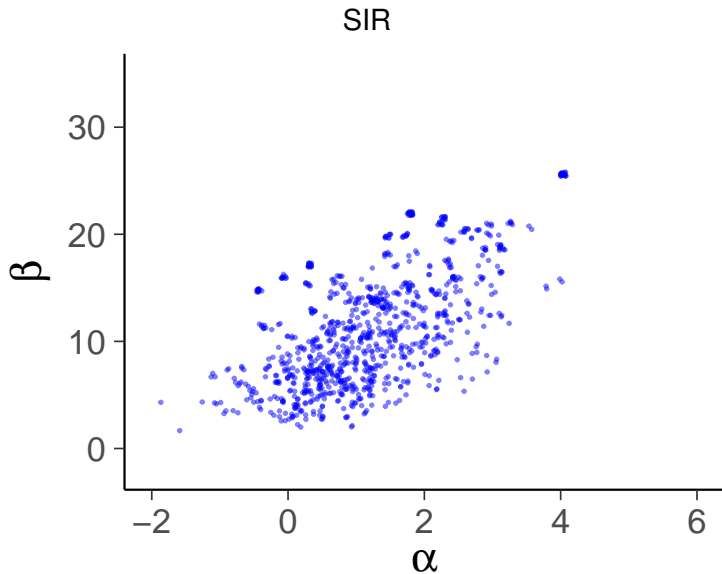
Grid



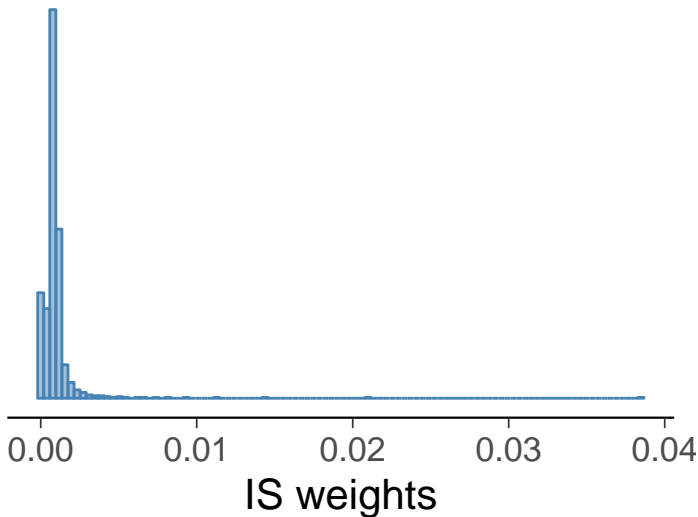
SIR



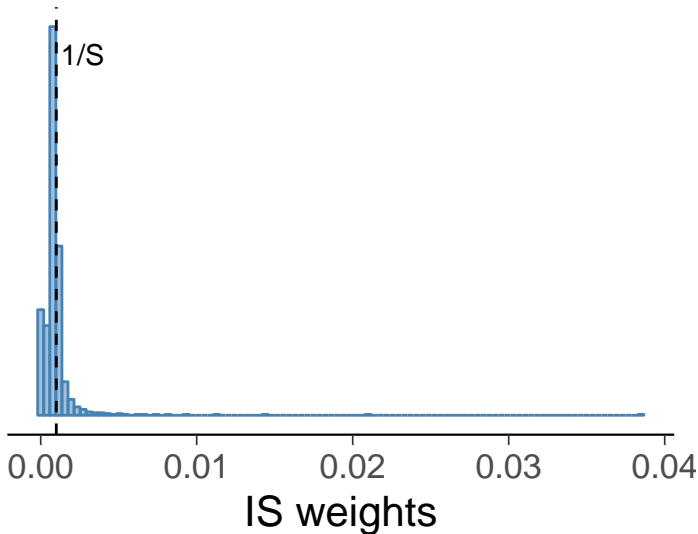
## Exmple: Importance sampling in Bioassay



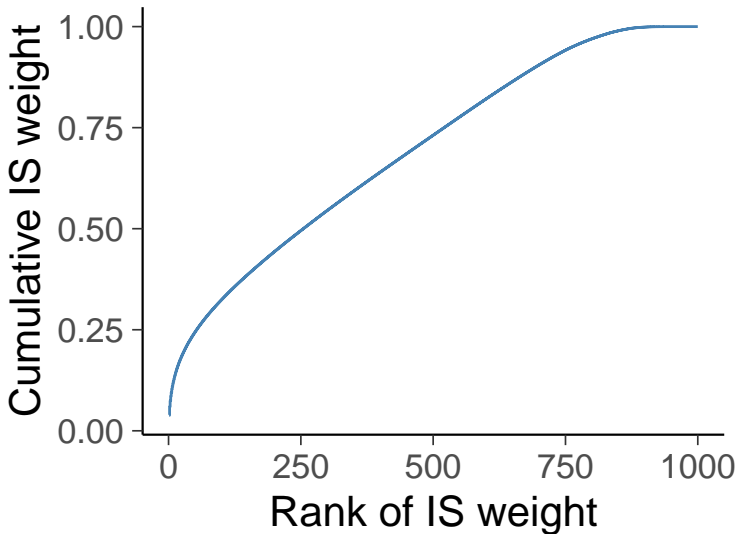
## Exmple: Importance sampling in Bioassay



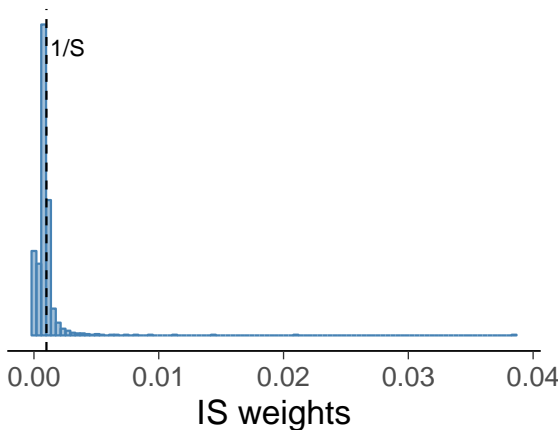
## Exmple: Importance sampling in Bioassay



## Exmple: Importance sampling in Bioassay

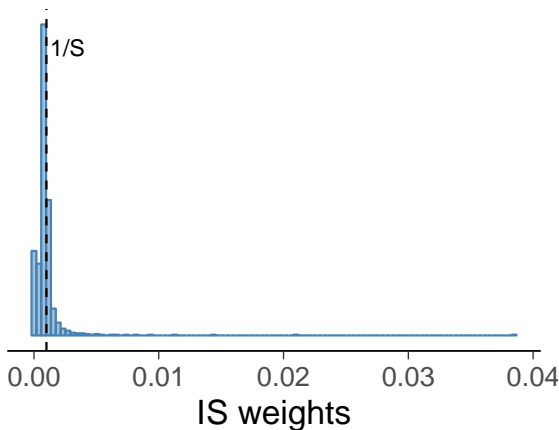


## Exmple: Importance sampling in Bioassay



$$S_{\text{eff}} = \frac{1}{\sum_{s=1}^S (\tilde{w}(\theta^s))^2}, \quad \text{where } \tilde{w}(\theta^s) = w(\theta^s) / \sum_{s'=1}^S w(\theta^{s'})$$

## Exmple: Importance sampling in Bioassay

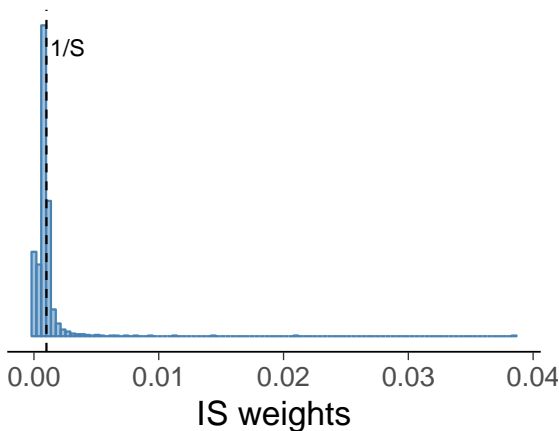


$$S_{\text{eff}} = \frac{1}{\sum_{s=1}^S (\tilde{w}(\theta^s))^2}, \quad \text{where } \tilde{w}(\theta^s) = w(\theta^s) / \sum_{s'=1}^S w(\theta^{s'})$$

$$S_{\text{eff}} \approx 270$$

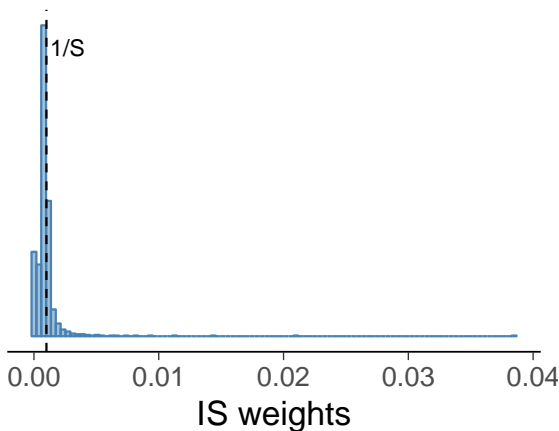


## Exmple: Importance sampling in Bioassay



$$S_{\text{eff}} = \frac{1}{\sum_{s=1}^S (\tilde{w}(\theta^s))^2}, \quad \text{is based on variance of } \tilde{w}(\theta^s)$$
$$S_{\text{eff}} \approx 270$$

## Exmple: Importance sampling in Bioassay

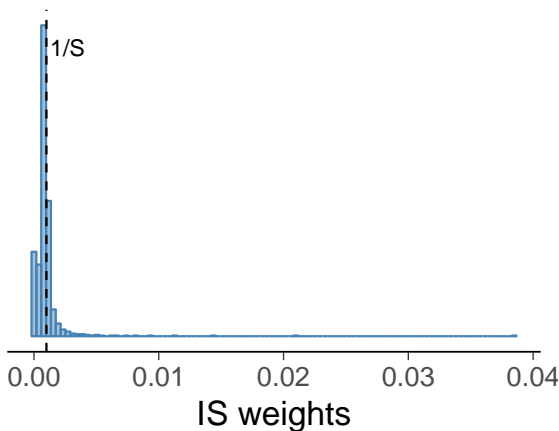


$$S_{\text{eff}} = \frac{1}{\sum_{s=1}^S (\tilde{w}(\theta^s))^2}, \quad \text{is based on variance of } \tilde{w}(\theta^s)$$

$$S_{\text{eff}} \approx 270$$

Pareto- $k$  diagnostic preferably  $< 0.7$ :

## Exmple: Importance sampling in Bioassay



$$S_{\text{eff}} = \frac{1}{\sum_{s=1}^S (\tilde{w}(\theta^s))^2}, \quad \text{is based on variance of } \tilde{w}(\theta^s)$$

$$S_{\text{eff}} \approx 270$$

Pareto- $k$  diagnostic preferably  $< 0.7$ :  $\hat{k} \approx 0.76$

# Pareto smoothed importance sampling

- Pareto- $k$  diagnostic estimate the number of existing moments ( $\lfloor 1/k \rfloor$ )
- Finite variance and central limit theorem for  $k < 1/2$
- Finite mean and generalized central limit theorem for  $k < 1$ , but pre-asymptotic constant grows impractically large for  $k > 0.7$
- See Vehtari, Gelman and Gabry (2017). Pareto smoothed importance sampling. arXiv preprint arXiv:1507.02646, <https://arxiv.org/abs/1507.02646> for improved diagnostics and stability.

# Importance sampling leave-one-out cross-validation

- Later in the course you will learn how  $p(\theta|y)$  can be used as a proposal distribution for  $p(\theta|y_{-i})$ 
  - which allows fast computation of leave-one-out cross-validation

$$p(y_i|y_{-i}) = \int p(y_i|\theta)p(\theta|y_{-i})d\theta$$

# Curse of dimensionality

- Number of grid points increases exponentially
- Concentration of the measure, ie, where is the most of the mass?

# Markov chain Monte Carlo (MCMC)

- Markov chain goes where most of the posterior mass is
- Certain MCMC methods scale well to high dimensions
- MCMC methods in this course
  - Gibbs: “iterative conditional sampling”
  - Metropolis: “random walk in joint distribution”
  - Dynamic Hamiltonian Monte Carlo: “state-of-the-art” used in Stan