

# Programming JS

Margit Tennosaar

# Basic function sum up

```
function sum(x, y) {  
  return x + y;  
}
```

```
sum(25, 35)
```

```
function multiply(x, y) {  
  return x * y;  
  console.log('Hello World'); // this will NEVER run  
}
```

```
const divide = (x, y) => x / y;
```

```
divide(25, 35)
```



**Conditions**

Conditional statements enable your code to make decisions based on certain conditions.

Execute different code blocks depending on whether a condition is true or false.

# If statement

- Checks if something is true.
- If true, executes the code inside the if block.

```
if (age >= 18) {  
  console.log("You are an adult");  
}
```

# The if...else Statement

Provides two options: one if the condition is true, another if false.

```
if (age >= 18) {  
  console.log("You are an adult");  
} else {  
  console.log("You are a minor");  
}
```

# The if...else if...else Statement

- Allows checking more than one condition.
- Provides multiple options.

```
if (score >= 90) {  
    console.log("Grade: A");  
} else if (score >= 80) {  
    console.log("Grade: B");  
} else {  
    console.log("Grade: F");  
}
```

# Logical Operators

Combine multiple conditions into a single statement.

## && (AND) Operator

- All conditions must be true.
- **Example:** if (age >= 18 && hasID)
- Inverts the condition.
- **Example:** if (!isRaining)

## || (OR) Operator

- At least one condition must be true.
- **Example:** if (age >= 18 || hasPermission)

## ! (NOT) Operator



# Ternary Operator

- Shorthand for if...else statements.
- Useful for simple conditions.

```
condition ? expressionIfTrue : expressionIfFalse
```

```
let message = age >= 18 ? "Adult" : "Minor";  
console.log(message); // Outputs: "Adult"
```

# Identifying Even and Odd Numbers

Use the modulus operator (%) to determine if a number is even or odd.

```
// Even  
8 % 2; // 0, hence even
```

```
// Odd  
7 % 2; // 1, hence odd
```

# The switch Statement

Alternative to if...else when comparing one variable to multiple values.

```
switch (expression) {  
  case value1:  
    // Code to execute  
    break;  
  case value2:  
    // Code to execute  
    break;  
  default:  
    // Code to execute if no match  
}
```

```
switch (day) {  
  case 1:  
    console.log('Monday');  
    break;  
  case 2:  
    console.log('Tuesday');  
    break;  
  default:  
    console.log('Invalid day');  
}
```

# Simplifying Conditions

```
function isAdult(age) {  
  if (age >= 18) {  
    return true;  
  }  
  return false;  
}
```

```
function isEligibleForVote(age) {  
  return age >= 18;  
}
```

# When to use switch vs if

- **Use switch:** When comparing the same variable to many constant values.
- **Use if:** When evaluating different conditions or ranges.

# Best practices

- Keep code readable; avoid too many nested ``if...else`` blocks.
- Combine conditions with ``&&`` (AND) and ``||`` (OR).
- Use ``else`` to catch all other cases not covered by ``if`` or ``else if``.
- Use the ternary operator for simple ``if...else`` conditions.
- ``switch`` is great for handling multiple possible values of a single variable.
- Consider unexpected inputs like ``null``, ``undefined``, or unusual values.
- Return the condition directly when possible.
- Use a consistent coding style to avoid errors.
- Add comments to explain complex logic in your conditions.