Bin Liang

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Education

Charles Sturt University

Wagga Wagga, Australia 10/2012 – 11/2016

PhD in Computer Science

- Research topic: Gesture Recognition with Depth Camera

- Explore efficient methods for the task of human gesture recognition using depth camera.

Taiyuan University of Technology

Taiyuan, China

Master of Engineering, Major in Computer Software and Theory

09/2009 - 07/2012

- Research topic: Video-based Face Retrieval

- Developed a method for face retrieval in video streams.

- Overall GPA: 3.64/4.0; Major GPA: 3.67/4.0; Ranked 1 out of 75

Taiyuan University of Technology

Taiyuan, China

Bachelor of Engineering, Majoring in Computer Science and Technology

09/2005 - 07/2009

- Overall GPA: 3.57/4.0; Major GPA: 3.73/4.0; Ranked 2 out of 89

Research Experience

Gesture Recognition with Depth Camera

Charles Sturt University

PhD Student

10/2012 - 11/2016

- Explore efficient methods for the task of human gesture recognition using depth camera from the perspectives of gesture representation, feature extraction and representation.
- Participated in 2014 Looking at People Challenge, and ranked 11/17 using the proposed multi-modal gesture recognition framework.

Video Based Face Retrieval System (VBFR)

Taiyuan University of Technology

Graduate Student

05/2011 - 07/2012

 Developed a video based face retrieval system named VBFR using Visual C++ and OpenCV based on the proposed approach for face retrieval.

Content Based Video Retrieval System (UltraView)

Taiyuan University of Technology

Graduate Student

03/2010 - 10/2010

Developed a content based video retrieval system named UltraView using Visual C++, Java EE and MySQL based on the proposed method.

RIA Based Video Communication Software

Taiyuan University of Technology

Graduate Student

10/2009 - 07/2010

 Led a team of four undergraduate students to develop RIA based video communication software using Flex and Java EE.

Work Experience

Data61-CSIRO

Postdoctoral Fellow – Data Analytics

12/2016 - Present

- Conduct research on data analytics for infrastructure and asset management.
- Develop algorithm and system for intelligent infrastructure/asset management.
- Conduct data pre-processing, analysis, and necessary tasks related to research problem.
- Produce scientific and/or engineering papers suitable for publication in quality journals, for client reports and granting of patents.
- Prepare conference papers and present those at conferences.

Data61-CSIRO

Engineer 07/2016 – 11/2016

- Participate in software design, prototyping and implementation.
- Participate in the development and implementation of Web Analytics tools for factor analysis and data visualization.
- Conduct data pre-processing and analysis for infrastructure and asset management.

Data61-CSIRO

Research Assistant 05/2016 – 07/2016

- Assisted in Web-based data visualization.
- Assisted in data pre-processing and analysis.

Charles Sturt University

Casual Academic Staff

07/2016 - 10/2016

- Teach an online course on Wireless Networking Concepts to graduate students.

Charles Sturt University

Casual Academic Staff

05/2013 - 11/2016

- Develop a gesture recognition system based on deep learning techniques.
- Mark students' assignments and examination papers for the course of computer networking.

Taiyuan HeXinZhiCheng Technology Ltd

IT Staff

05/2010 - 05/2011

- Developed commercial softwares, websites, and IT infrastructures.
- Installed, repaired, maintained, and upgraded desktop and notebook computers.

Wuhan XiaoYuan Co., Ltd

Computer Programming Tutor

04/2010 - 05/2011

- Conducted the training course of "C Language Programming".

Certificates, Awards and Scholarships

- 2015 Best Poster at Australian Workshop on Video/Image Coding, Processing, and Understanding (VICPU)
- 2015 Verified Certificate of "Programming Mobile Applications for Android Handheld Systems" authorized by University of Maryland through Coursera
- 2015 Verified Certificate of "Programming Mobile Services for Android Handheld Systems" authorized by Vanderbilt University through Coursera
- 2014 International Association of Pattern Recognition travel stipend
- 2013 International Conference on Multimodal Interaction travel support
- 2012 Charles Sturt University Postgraduate Research Scholarship (CSUPRS) and International Tuition Payment (ITP)

- 2010 National Software Qualification Proficiency Test (Software Designer)
- 2009 Outstanding Graduates of Taiyuan University of Technology
- 2007— Seventh Foxconn Scholarship
- 2005~2009 First Class Scholarship of University ×6

Publications

- Bin Liang and Lihong Zheng. "Specificity and Latent Correlation Learning for Action Recognition Using Synthetic Multi-View Data From Depth Maps." *IEEE Transactions on Image Processing (2017)*. (Impact Factor: 4.828)
- Bin Liang, Lihong Zheng, and Jiwan Han. "Face Retrieval in Video Sequences Using a Single Face Sample." 2017 International Conference on Digital Image Computing: Techniques and Applications (DICTA), IEEE, 2017. (ACCEPTED)
- Jianlong Zhou, Zelin Li, Weiming Zhi, Bin Liang, Daniel Moses, and Laughlin Dawes. "Using Convolutional Neural Networks and Transfer Learning for Bone Age Classification." 2017 International Conference on Digital Image Computing: Techniques and Applications (DICTA), IEEE, 2017. (ACCEPTED)
- Jianlong Zhou, Zelin Li, Zongjian Zhang, Bin Liang, and Fang Chen. "Visual Analytics of Relations of Multi-Attributes in Big Infrastructure Data." In *IEEE International Symposium on Big Data Visual* Analytics 2016 (BDVA2016), pp. 31–32, 2016.
- Lihong Zheng and **Bin Liang**. "Sign Language Recognition using Depth Images." In *2016 International Conference on Control Automation Robotics & Vision (ICARCV)*. pp. 1–6. IEEE, 2016.
- **Bin Liang** and Lihong Zheng. "A Survey on Human Action Recognition Using Depth Sensors." In *2015 International Conference on Digital Image Computing: Techniques and Applications (DICTA*), pp. 1–8. IEEE, 2015.
- Bin Liang and Lihong Zheng. "Spatio-Temporal Pyramid Cuboid Matching for Action Recognition Using Depth Maps." In 2015 IEEE International Conference on Image Processing (ICIP), pp. 2070–2074. IEEE, 2015.
- Bin Liang and Lihong Zheng. "Multi-modal Gesture Recognition Using Skeletal Joints and Motion Trail Model." In Computer Vision–ECCV 2014 Workshops, pp. 623–638. Springer International Publisher, 2014.
- **Bin Liang** and Lihong Zheng. "3D Motion Trail Model based Pyramid Histograms of Oriented Gradient for Action Recognition." In *2014 22nd International Conference on Pattern Recognition (ICPR)*, pp. 1952–1957. IEEE, 2014.
- **Bin Liang** and Lihong Zheng. "Three Dimensional Motion Trail Model for Gesture Recognition." In *Proceedings of the IEEE International Conference on Computer Vision Workshops*, pp. 684-691, 2013.
- **Bin Liang**. "Gesture Recognition Using Depth Images." In *Proceedings of the 15th ACM on International conference on multimodal interaction*, pp. 353–356. ACM, 2013.
- **Bin Liang** and Lihong Zheng. "Gesture Recognition from One Example Using Depth Images." *Lecture Notes on Software Engineering*, 1, no. 4 (2013): 339.

- Qiuyong Zhao, **Bin Liang**, and Fu Duan. "Combination of Improved PCA and LDA for Video-based Face Recognition." *Journal of Computational Information Systems* 9, no. 1 (2013): 273-280.
- **Bin Liang**, Fu Duan. "Method for face retrieval in video using SVD and improved PCA." *Computer Engineering and Applications* 11 (2013): 044. (Chinese)
- Bin Liang, Wenbing Xiao, and Xiang Liu. "Design of video retrieval system using MPEG-7 descriptors."
 Procedia engineering 29 (2012): 2578-2582.
- Xiaoli Hao, Fu Duan, and Bin Liang. "Dynamic Clustering Algorithm Based on Granular Lattice Matrix Space Model." In *Intelligent Systems and Applications (ISA), 2010 2nd International Workshop on*, pp. 1-4. IEEE, 2010.

Presentations

- (Best Poster) "Multi-modal Spatio-temporal Pyramid Matching for 3D Human Action Recognition".
 Presented at the Video/Image Coding, Processing, and Understanding workshop, Bathurst, November 2015.
- "Learning Discriminative and Shared Dictionaries for Multi-View Gesture Recognition". Presented at School of Computing and Mathematics, Higher Degree by Research Symposium, Wagga Wagga, October 2015.
- "Action Recognition Using Spatial Temporal Pyramid Matching". Presented at School of Computing and Mathematics, Higher Degree by Research Symposium, Wagga Wagga, October 2014.
- "Gesture Recognition Using Inv-MHI and MHI". Presented at School of Computing and Mathematics, Higher Degree by Research Symposium, Wagga Wagga, October 2013.

Skills

Programming Languages: Experienced in programming in Java, Python, Matlab, C#, C/C++, PL/SQL, LATEX, HTML, CSS, PHP, JavaScript

Software Tools/Packages: Android Studio, Java EE, Matlab, MS Visual Studio, OpenCV

Scientific Tools: scikit-learn (machine learning library), Caffe, TensorFlow (deep learning framework)

Operating Systems: Linux (CentOS and Ubuntu), Windows, macOS

Database: Databases design, MS SQL Server, Oracle, MySQL, PostgreSQL

Data Analysis: Strong statistical/data analysis and reporting, web crawler, Pandas (Python data analysis library), Excel

Interests and Activities

Research: Computer vision, pattern recognition, and machine learning

Hobbies: Running (joined in 10km run in 2013, 2014, and 2015 at the events of "Wagga Lake Run and Ride"), drawing, and reading