

Bin Liang

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<https://drbinliang.github.io/>

Education

- **Charles Sturt University** Wagga Wagga, Australia
PhD in Computer Science 10/2012 – 11/2016
 - Research topic: Gesture Recognition with Depth Camera
 - Explore efficient methods for the task of human gesture recognition using depth camera.
- **Taiyuan University of Technology** Taiyuan, China
Master of Engineering, Major in Computer Software and Theory 09/2009 – 07/2012
 - Research topic: Video-based Face Retrieval
 - Developed a method for face retrieval in video streams.
 - Overall GPA: 3.64/4.0; Major GPA: 3.67/4.0; Ranked 1 out of 75
- **Taiyuan University of Technology** Taiyuan, China
Bachelor of Engineering, Majoring in Computer Science and Technology 09/2005 – 07/2009
 - Overall GPA: 3.57/4.0; Major GPA: 3.73/4.0; Ranked 2 out of 89

Research Experience

- **Gesture Recognition with Depth Camera** Charles Sturt University
PhD Student 10/2012 – Present
 - Explore efficient methods for the task of human gesture recognition using depth camera from the perspectives of gesture representation, feature extraction and representation.
 - Participated in 2014 Looking at People Challenge, and ranked 11/17 using the proposed multi-modal gesture recognition framework.
- **Video Based Face Retrieval System (VBFR)** Taiyuan University of Technology
Graduate Student 05/2011 – 07/2012
 - Developed a video based face retrieval system named VBFR using Visual C++ and OpenCV based on the proposed approach for face retrieval.
- **Content Based Video Retrieval System (UltraView)** Taiyuan University of Technology
Graduate Student 03/2010 – 10/2010
 - Developed a content based video retrieval system named UltraView using Visual C++, Java EE and MySQL based on the proposed method.
- **RIA Based Video Communication Software** Taiyuan University of Technology
Graduate Student 10/2009 – 07/2010
 - Led a team of four undergraduate students to develop RIA based video communication software using Flex and Java EE.

Work Experience

- **Data61-CSIRO**
Engineer 07/2016 – 11/2016
 - Participate in software design, prototyping and implementation.

- Participate in the development and implementation of Web Analytics tools for factor analysis and data visualization.
- Conduct data pre-processing and analysis for infrastructure and asset management.

• **Data61-CSIRO**

Research Assistant

05/2016 – 07/2016

- Assisted in Web-based data visualization.
- Assisted in data pre-processing and analysis.

• **Charles Sturt University**

Casual Academic Staff

07/2016 – 10/2016

- Teach an online course on Wireless Networking Concepts to graduate students.

• **Charles Sturt University**

Casual Academic Staff

05/2013 – 11/2016

- Develop a gesture recognition system based on deep learning techniques.
- Mark students' assignments and examination papers for the course of computer networking.

• **Taiyuan HeXinZhiCheng Technology Ltd**

IT Staff

05/2010 – 05/2011

- Developed commercial softwares, websites, and IT infrastructures.
- Installed, repaired, maintained, and upgraded desktop and notebook computers.

• **Wuhan XiaoYuan Co., Ltd**

Computer Programming Tutor

04/2010 – 05/2011

- Conducted the training course of "C Language Programming".

Certificates, Awards and Scholarships

- 2015 – Best Poster at Australian Workshop on Video/Image Coding, Processing, and Understanding (VICPU)
- 2015 – Verified Certificate of "Programming Mobile Applications for Android Handheld Systems" authorized by University of Maryland through Coursera
- 2015 – Verified Certificate of "Programming Mobile Services for Android Handheld Systems" authorized by Vanderbilt University through Coursera
- 2014 – International Association of Pattern Recognition travel stipend
- 2013 – International Conference on Multimodal Interaction travel support
- 2012 – Charles Sturt University Postgraduate Research Scholarship (CSUPRS) and International Tuition Payment (ITP)
- 2010 – National Software Qualification Proficiency Test (Software Designer)
- 2009 – Outstanding Graduates of Taiyuan University of Technology
- 2007— Seventh Foxconn Scholarship
- 2005~2009 – First Class Scholarship of University ×6

Publications

- Jianlong Zhou, Zelin Li, Zongjian Zhang, **Bin Liang**, and Fang Chen. "Visual Analytics of Relations of Multi-Attributes in Big Infrastructure Data." In *IEEE International Symposium on Big Data Visual Analytics 2016 (BDVA2016)*, pp. 31–32, 2016.
- Lihong Zheng and **Bin Liang**. "Sign Language Recognition using Depth Images." In *2016 International Conference on Control Automation Robotics & Vision (ICARCV)*. IEEE, 2016. (Accepted)
- **Bin Liang** and Lihong Zheng. "A Survey on Human Action Recognition Using Depth Sensors." In *2015 International Conference on Digital Image Computing: Techniques and Applications (DICTA)*, pp. 1–8. IEEE, 2015.
- **Bin Liang** and Lihong Zheng. "Spatio-Temporal Pyramid Cuboid Matching for Action Recognition Using Depth Maps." In *2015 IEEE International Conference on Image Processing (ICIP)*, pp. 2070–2074. IEEE, 2015.
- **Bin Liang** and Lihong Zheng. "Multi-modal Gesture Recognition Using Skeletal Joints and Motion Trail Model." In *Computer Vision—ECCV 2014 Workshops*, pp. 623–638. Springer International Publisher, 2014.
- **Bin Liang** and Lihong Zheng. "3D Motion Trail Model based Pyramid Histograms of Oriented Gradient for Action Recognition." In *2014 22nd International Conference on Pattern Recognition (ICPR)*, pp. 1952–1957. IEEE, 2014.
- **Bin Liang** and Lihong Zheng. "Three Dimensional Motion Trail Model for Gesture Recognition." In *Proceedings of the IEEE International Conference on Computer Vision Workshops*, pp. 684–691, 2013.
- **Bin Liang**. "Gesture Recognition Using Depth Images." In *Proceedings of the 15th ACM on International conference on multimodal interaction*, pp. 353–356. ACM, 2013.
- **Bin Liang** and Lihong Zheng. "Gesture Recognition from One Example Using Depth Images." *Lecture Notes on Software Engineering*, 1, no. 4 (2013): 339.
- Qiuyong Zhao, **Bin Liang**, and Fu Duan. "Combination of Improved PCA and LDA for Video-based Face Recognition." *Journal of Computational Information Systems* 9, no. 1 (2013): 273–280.
- **Bin Liang**, Fu Duan. "Method for face retrieval in video using SVD and improved PCA." *Computer Engineering and Applications* 11 (2013): 044. (Chinese)
- **Bin Liang**, Wenbing Xiao, and Xiang Liu. "Design of video retrieval system using MPEG-7 descriptors." *Procedia engineering* 29 (2012): 2578–2582.
- Xiaoli Hao, Fu Duan, and **Bin Liang**. "Dynamic Clustering Algorithm Based on Granular Lattice Matrix Space Model." In *Intelligent Systems and Applications (ISA), 2010 2nd International Workshop on*, pp. 1–4. IEEE, 2010.

Presentations

- (Best Poster) "Multi-modal Spatio-temporal Pyramid Matching for 3D Human Action Recognition". Presented at the Video/Image Coding, Processing, and Understanding workshop, Bathurst, November 2015.
- "Learning Discriminative and Shared Dictionaries for Multi-View Gesture Recognition". Presented at School of Computing and Mathematics, Higher Degree by Research Symposium, Wagga Wagga, October 2015.

- “Action Recognition Using Spatial Temporal Pyramid Matching”. Presented at School of Computing and Mathematics, Higher Degree by Research Symposium, Wagga Wagga, October 2014.
- “Gesture Recognition Using Inv-MHI and MHI”. Presented at School of Computing and Mathematics, Higher Degree by Research Symposium, Wagga Wagga, October 2013.

Skills

Programming Languages: Experienced in programming in Java, Python, Matlab, C#, C/C++, PL/SQL, \LaTeX , HTML, CSS, PHP, JavaScript

Software Tools/Packages: Android Studio, Java EE, Matlab, MS Visual Studio, OpenCV

Scientific Tools: scikit-learn (machine learning library), Caffe (deep learning framework)

Operating Systems: Linux (CentOS and Ubuntu), Windows

Database: Databases design, MS SQL Server, Oracle, MySQL

Data Analysis: Strong statistical/data analysis and reporting, Excel, Pandas (Python data analysis library)

Interests and Activities

Research: Computer vision, pattern recognition, and machine learning

Hobbies: Running (joined in 10km run in 2013, 2014, and 2015 at the events of “Wagga Lake Run and Ride”), drawing, and reading

Other: Webmaster of WaggaToday (<http://www.waggatoday.com/>), the first local Chinese media website in Wagga Wagga.