

# VERY DEEP CONVOLUTIONAL NETWORKS FOR LARGE-SCALE IMAGE RECOGNITION

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# Recap - Krizhevsky's work(2012)

- 1.2 million ImageNet LSVRC-2010 dataset with 1000 classes
- ReLU based non-linearity
- 5 convolutional, 3 fully connected layers
- 60 million parameters
- GPU based training
- established once for all that deep models do work for computer vision!

# What next from here?

1. Apply deep models to different domains
2. Come up with more efficient training(which is what krizhevsky did next)
3. Come up with ad-hoc tricks to prevent overfitting(like Dropout)
4. Different convolution strategies(Ziegler & Fergus - 2013)
5. Try “deeper” architectures

# Simoyan & Zisserman's work

- Deals with the problem of deeper architectures, building upon the work of Krizhevsky(2012) and Ziegler(2013).
- Very “experimental” paper.



# How deep are we talking about?

- 11 to 19 layers!
- 3 fully connected and the rest are convolutional

# Convolution & pooling

- 3x3 convolutional filters with stride 1
- five 2x2 max-pooling layers with stride 2

# Network Architecture

ConvNet Configuration					
A	A-LRN	B	C	D	E
11 weight layers	11 weight layers	13 weight layers	16 weight layers	16 weight layers	19 weight layers
input (224 × 224 RGB image)					
conv3-64	conv3-64 <b>LRN</b>	conv3-64 <b>conv3-64</b>	conv3-64 conv3-64	conv3-64 conv3-64	conv3-64 conv3-64
maxpool					
conv3-128	conv3-128	conv3-128 <b>conv3-128</b>	conv3-128 conv3-128	conv3-128 conv3-128	conv3-128 conv3-128
maxpool					
conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256 <b>conv1-256</b>	conv3-256 conv3-256 <b>conv3-256</b>	conv3-256 conv3-256 conv3-256 <b>conv3-256</b>
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 <b>conv1-512</b>	conv3-512 conv3-512 <b>conv3-512</b>	conv3-512 conv3-512 conv3-512 <b>conv3-512</b>
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 <b>conv1-512</b>	conv3-512 conv3-512 <b>conv3-512</b>	conv3-512 conv3-512 conv3-512 <b>conv3-512</b>
maxpool					
FC-4096					
FC-4096					
FC-1000					
soft-max					

## Parameters(millions)

A,A-LRN	B	C	D	E
133	133	134	138	144

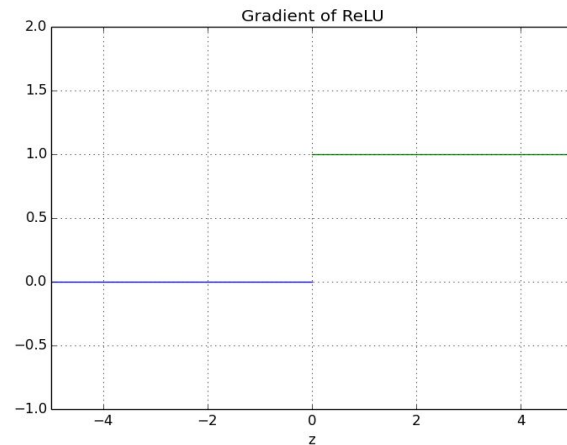
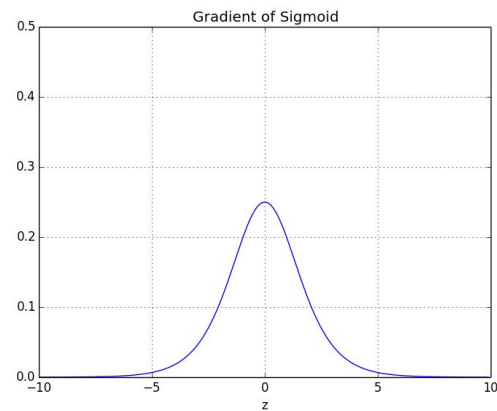
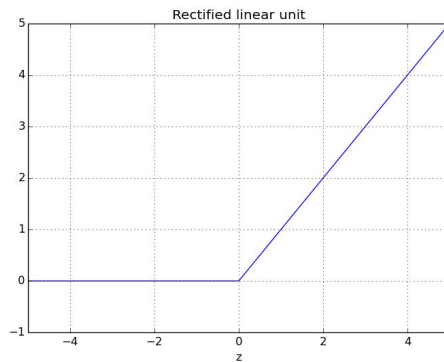
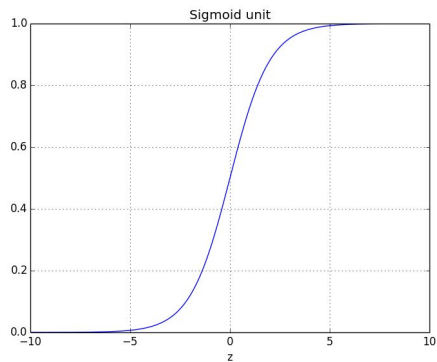


# Parameter size - network D

conv3-64, conv3-64	$3*3*3*64+3*3*64*64+64*2$	38720
conv3-128,conv3-128	$3*3*64*128+3*3*128*128+128*2$	221440
conv3-256,conv3-256,conv3-256	$3*3*128*256+3*3*256*256*2+256*3$	1475328
conv3-512,conv3-512,conv3-512	$3*3*256*512+3*3*512*512*2+512*3$	5899776
conv3-512,conv3-512,conv3-512	$3*3*512*512*3 + 512*3$	7079424
fc-1	$512*7*7 * 4096 + 4096$	102764544
fc-2	$4096*4096 + 4096$	16781312
fc-3	$4096*1000+1000$	4097000
	<b>Total parameters</b>	<b>138,357,544</b>

# Problems with very deep networks

- Vanishing gradient problem



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- Overfitting
- Enormous training time

# Problems - solutions

- Vanishing gradient problem - partly handled by ReLUs
- Overfitting - augmentation, dropout
- Enormous training time - smart initialization of the network, GPU & ReLUs

# Dataset & Metrics

ILSVRC 2012 - 1000 classes

Training	1.3 million
Validation	50,000
Test	100,000

**Top-1 & Top-5 as error metrics**

# Training details

- rescale the given image to a training scale(S - for the smallest side)
- 224x224 RGB input(one random crop per image per SGD iteration)
- multinomial logistic regression objective
- back-prop with momentum
- mini-batch(size 256) gradient descent
- use the weights from trained shallow networks as the initialization weights for deeper networks

# Experiments

- Single scale evaluation - single scale of a test image
- Multi scale evaluation - several rescaled versions of a test image and averaging the resulting class posteriors
- Multi crop evaluation
- ConvNet Fusion - ensemble

# Results - single test scale

config	top-1 error	top-5 error
A	29.6	10.4
A-LRN	29.7	10.5
B	28.7	9.9
C	27.3	8.8
D	25.6	8.1
E	25.5	8.0



# Results - multiple test scale

config	top-1 error	top-5 error
B	28.2	9.6
C	26.3	8.2
D	24.8	7.5
E	24.8	7.5

# Multi-crop & Fusion

- Multi-crop gives slightly better results, but at the expense of computation time.
- Ensembling two best models(D&E) gave top-5 error of 7%

# Does this work for other datasets?

Method	VOC-2007 (mean AP)	VOC-2012 (mean AP)	Caltech-101 (mean CR)	Caltech-256 (mean CR)
Zeiler & Fergus (Zeiler & Fergus, 2013)	-	79.0	$86.5 \pm 0.5$	$74.2 \pm 0.3$
Chatfield et al. (Chatfield et al., 2014)	82.4	83.2	$88.4 \pm 0.6$	$77.6 \pm 0.1$
He et al. (He et al., 2014)	82.4	-	$93.4 \pm 0.5$	-
Wei et al. (Wei et al., 2014)	81.5	81.7	-	-
VGG Net-D (16 layers)	89.3	89.0	$91.8 \pm 1.0$	$85.0 \pm 0.2$
VGG Net-E (19 layers)	89.3	89.0	$92.3 \pm 0.5$	$85.1 \pm 0.3$
VGG Net-D & Net-E	89.7	89.3	$92.7 \pm 0.5$	$86.2 \pm 0.3$

Representations learnt over ImageNet generalize well to other smaller datasets.

# Kaggle CIFAR-10 challenge

## Leaderboard

1. DeepCNet
2. jiki
3. Anil Thomas
4. Frank Sharp
5. nagadomi
6. Phil & Triskelion & Kazanova
7. Daniel Nouri
8. Terry
9. Luca Massaron
10. Gil Levi

## CIFAR-10 dataset

From publicly available information, it's clear that 7 out of the top 10 teams used deep models borrowed from this paper.

The other three might also have used it!

# Discussion

- “Representational” depth benefits classification accuracy?
- Alternate deep architectures?

# Alternate architectures

## Going deeper with convolutions - Szegedy et.al

- Deeper than Zisserman et.al's work. 22 layers!
- Focus is on “efficient” architecture - in terms of computation
- Compact model (about 5 million parameters)
- Computational budget of 1.5 billion multiply-adds

# Szegedy's work - GoogLeNet

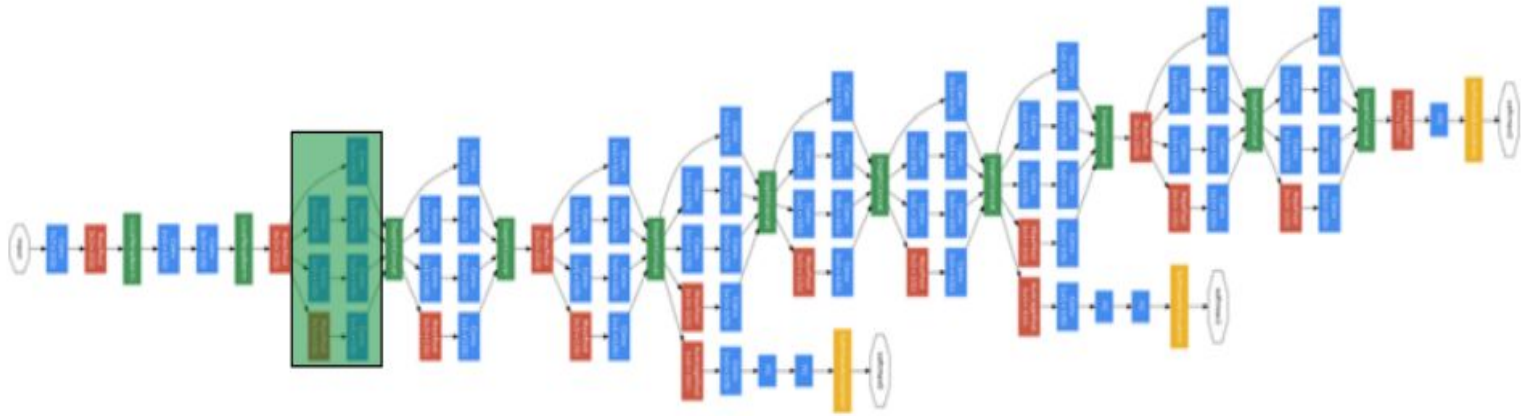
- ReLU units
- max-pool, avg-pool
- Compact model(about 5 million parameters)
- Problems of gradient, overfitting, efficient training apply here as well!

# GoogleLeNet

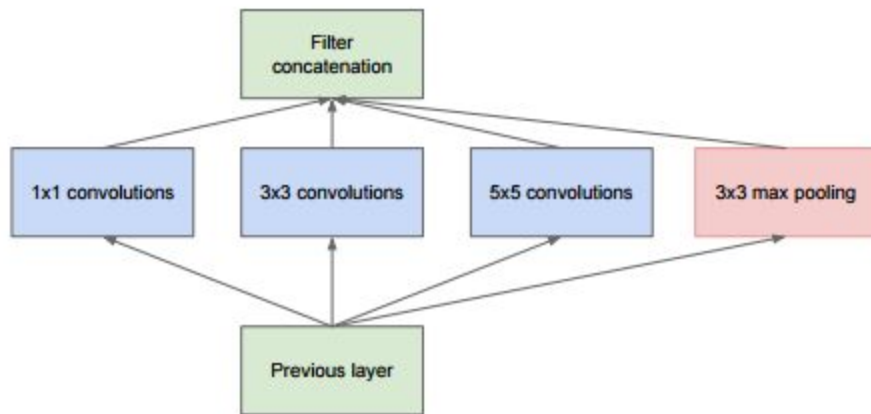




# Inception module - Basic building block

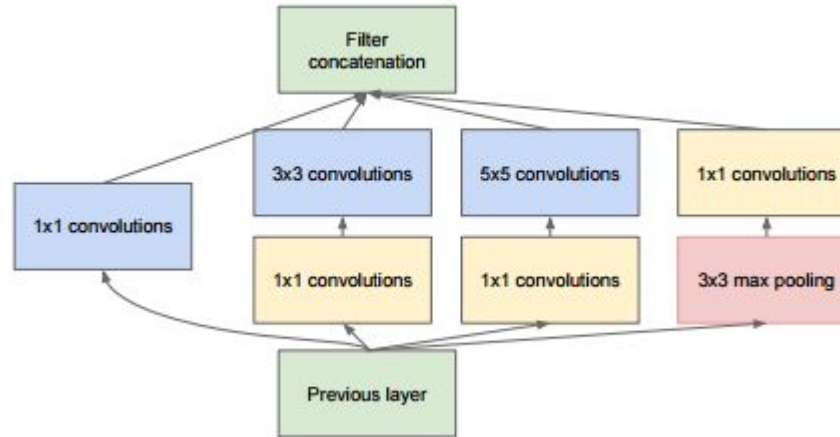


# Inception module - Naive



This explodes the number of parameters! what do we do?

# Inception module - Dimensionality reduction



# Summary & Results

- Multi-scale architecture to mirror correlation structure in images.
- Dimensional reduction to constrain representation along each spatial scale.

Performs better than VGG(Zisserman) model - 6.67 vs 7%

Questions?