# Jnode and the way ahead Inode: Java New Operating System Design Effort



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#### Where we are now

- Bootable in VMware and on selected Hardware
- 64-Bit and Multi-Processor support
- Prototypical UI
- Drivers for networking, human interface and multiple file systems



### The ultimate goal

- Java developers' choice of heart
- The OS choice for Java server software
- Be an OS with real-world use cases
- Keep native code out
- Offer a playground for stunning new Java technologies



#### How to go about it

- 1.Put strengths into main project, weaknesses into sandbox
- 2.Stabilize and make it usable
- 3. Employ standards where applicable
- 4.Get major companies to use and support Jnode
- 5. Put more force into sandbox



#### What we need NOW

- Allow System.exit
- Allow System.setSecurityManager
- Get Tomcat/JBoss to work
- Get Isolates to work
- Enable remote debugging



## Technology wishlist

- JINII
- JMS
- JMX
- JNDI
- db4o / Hibernate
- AspectJ
- JAAS



- JNLP
- JAIN
- JMI
- Jboss drools
- JBPM
- Lucene
- JavaMail
- OSGi

## Also helpful

- Maven-Like run-time dependency management
- Eat-your-own-dogfood: push jnasm
- Terracotta clustering support
- JavaDesktop integration
- Use UML to describe inner workings
- Use MDA to ease development



### Watch out for traps

- X Looking like a toy OS
- Starving sandbox due to lack of integration
- Preferring bad "standards" over good

