In The Name of God
COMPUTER ENGINEERING DEPARTMENT OF AMIRKABIR UNIVERSITY OF TECHNOLOGY

FPGA Homework - 1

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1 PROBLEM 1

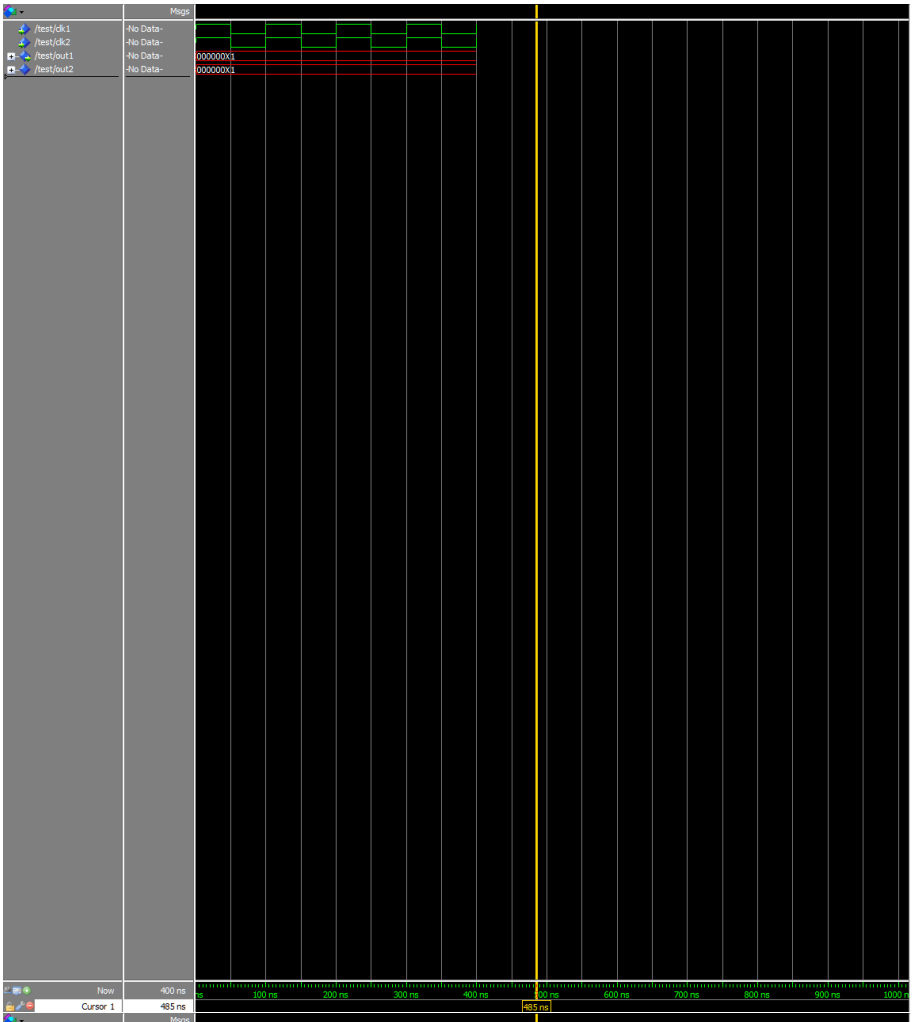
CPLDs, with their PAL-derived, easy-to-understand AND-OR structure, offer a single-chip solution with fast pin-to-pin delays, even for wide input functions. Once programmed, the design can be locked and thus made secure.
FPGAs offer much higher complexity, up to 150,000 flip-flops, and their idle power consumption is reasonably low, although it is sharply increasing in the newest families. Since the configuration bitstream must be reloaded every time power is re-applied, design security is an issue, but the benefits and opportunities of dynamic reconfiguration, even in the end-user system, are an important advantage.

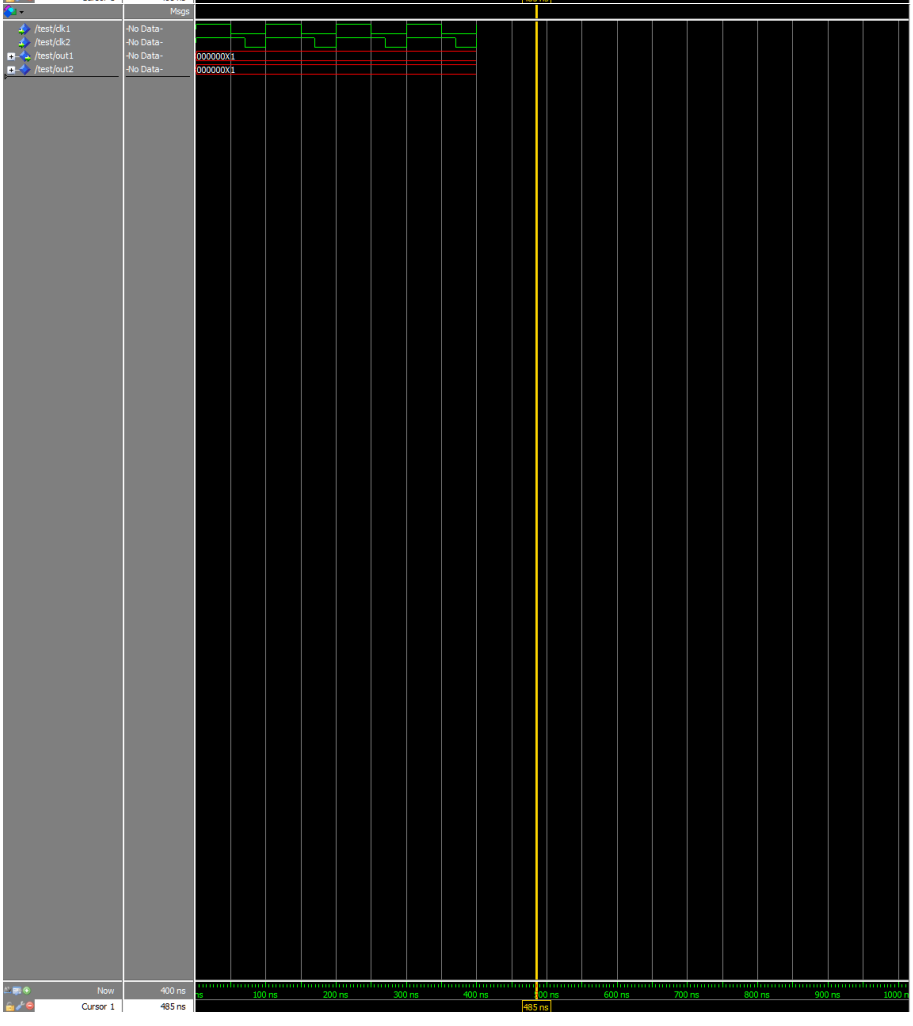
2 PROBLEM 2

When we want minimize our time-to-market and we want to reconfigure our device at the end-user we MUST use FPGA.

3 PROBLEM 3

Modelsim Simulation Results:


Msgs
/test/clk1
/test/clk2
/test/out1
/test/out2
-No Data-
-No Data-
-No Data-
-No Data-
000000X1
000000X1
Now
400 ns
Cursor 1
485 ns
100 ns
200 ns
300 ns
400 ns
500 ns
600 ns
700 ns
800 ns
900 ns
1000 ns
485 ns


Msgs
/test/clk1
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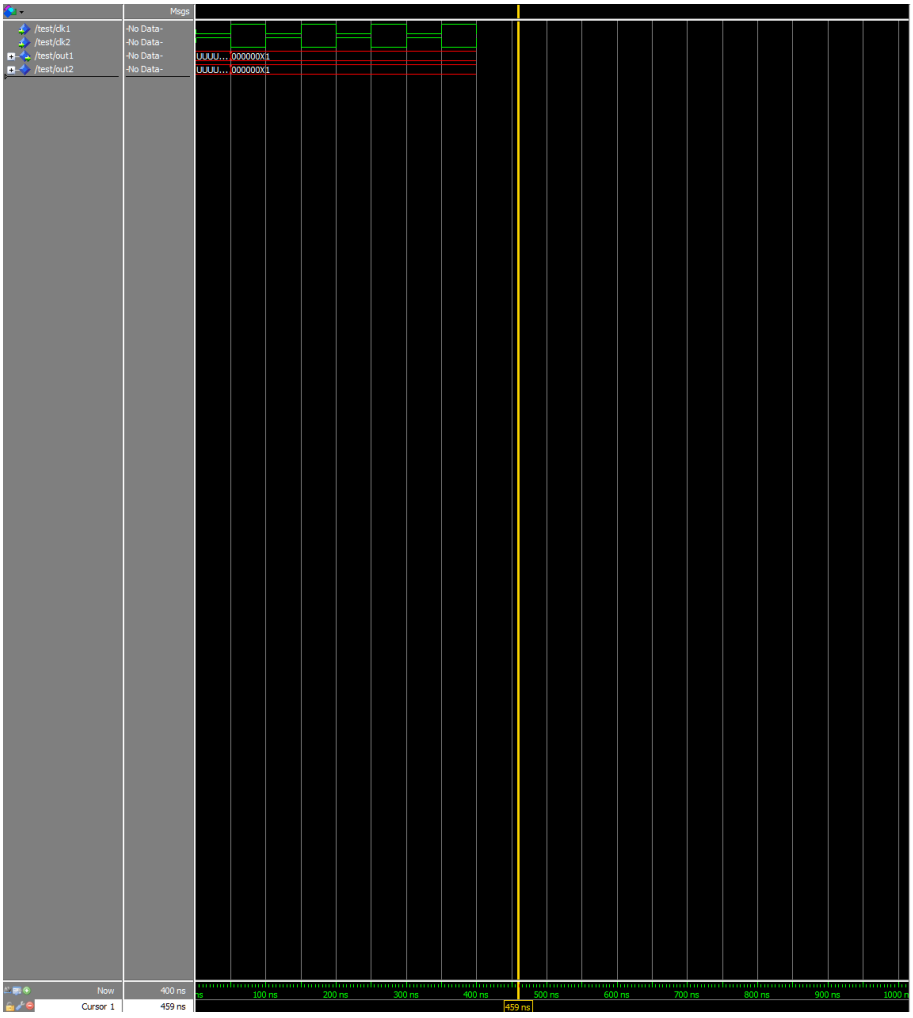
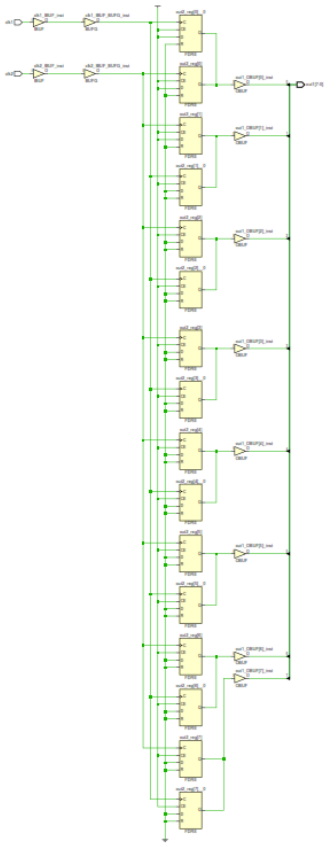
/test/out2
-No Data-
-No Data-
-No Data-
-No Data-
000000X1
000000X1
Now
400 ns
Cursor 1
485 ns
100 ns
200 ns
300 ns
400 ns
500 ns
600 ns
700 ns
800 ns
900 ns
1000 ns
485 ns



Vivado Synthesis Results:



In vivado synthesis we have errors for multi deriven signals.

4 Problem 4

4.1 Part 1

```
----------------------------------------------------------------------------------
-- Author:         Parham Alvani (parham.alvani@gmail.com)
--
-- Create Date:    04-03-2016
-- Module Name:    p4-1.vhd
----------------------------------------------------------------------------------
library IEEE;
use IEEE.std_logic_1164.all;

entity four_bit_comparator is
        port (a, b : in std_logic_vector(3 downto 0);
```

```
                l, g, e : in std_logic;
                eq, gt, lt : out std_logic);
end entity four_bit_comparator;

architecture structural of four_bit_comparator is
        signal a0_b0_eq, a0_b0_gt, a0_b0_lt : std_logic;
        signal a1_b1_eq, a1_b1_gt, a1_b1_lt : std_logic;
        signal a2_b2_eq, a2_b2_gt, a2_b2_lt : std_logic;
        signal a3_b3_eq, a3_b3_gt, a3_b3_lt : std_logic;
begin
        a0_b0_gt <= a(0) and (not b(0));
        a0_b0_lt <= (not a(0)) and b(0);
        a0_b0_eq <= a(0) xor b(0);

        a1_b1_gt <= a(1) and (not b(1));
        a1_b1_lt <= (not a(1)) and b(1);
        a1_b1_eq <= a(1) xor b(1);

        a2_b2_gt <= a(2) and (not b(2));
        a2_b2_lt <= (not a(2)) and b(2);
        a2_b2_eq <= a(2) xor b(2);

        a3_b3_gt <= a(3) and (not b(3));
        a3_b3_lt <= (not a(3)) and b(3);
        a3_b3_eq <= a(3) xor b(3);

        eq <= a3_b3_eq and a2_b2_eq and a1_b1_eq and a0_b0_eq;
        gt <= a3_b3_gt or (a2_b2_gt and a3_b3_eq) or (a1_b1_gt and a2_b2_eq and a3_b3_eq)
              or (a0_b0_gt and a1_b1_eq and a2_b2_eq and a3_b3_eq);
        lt <= a3_b3_lt or (a2_b2_lt and a3_b3_eq) or (a1_b1_lt and a2_b2_eq and a3_b3_eq)
              or (a0_b0_lt and a1_b1_eq and a2_b2_eq and a3_b3_eq);
end architecture structural;
```

4.2 Part 2

```
----------------------------------------------------------------------------------
-- Author:         Parham Alvani (parham.alvani@gmail.com)
--
-- Create Date:    04-03-2016
-- Module Name:    p4-2.vhd
----------------------------------------------------------------------------------
library IEEE;
use IEEE.std_logic_1164.all;
```

```
entity sixteen_bit_comparator is
        port (a, b : in std_logic_vector(15 downto 0);
                l, g, e : in std_logic;
                eq, gt, lt : out std_logic);
end entity sixteen_bit_comparator;

architecture structural of sixteen_bit_comparator is
        signal a0_b0_eq, a0_b0_gt, a0_b0_lt : std_logic;
        signal a1_b1_eq, a1_b1_gt, a1_b1_lt : std_logic;
        signal a2_b2_eq, a2_b2_gt, a2_b2_lt : std_logic;
        signal a3_b3_eq, a3_b3_gt, a3_b3_lt : std_logic;

        entity four_bit_comparator is
                port (a, b : in std_logic_vector(3 downto 0);
                        l, g, e : in std_logic;
                        eq, gt, lt : out std_logic);
        end entity four_bit_comparator;


        for all:four_bit_comparator use entity work.four_bit_comparator;
begin
        c0: four_bit_comparator port map (a(3 downto 0), b(3 downto 0), open, open, open,
                a0_b0_eq, a0_b0_gt, a0_b0_lt);

        c1: four_bit_comparator port map (a(7 downto 4), b(7 downto 4), open, open, open,
                a1_b1_eq, a1_b1_gt, a1_b1_lt);

        c2: four_bit_comparator port map (a(11 downto 8), b(11 downto 8), open, open, open
                a2_b2_eq, a2_b2_gt, a2_b2_lt);

        c3: four_bit_comparator port map (a(15 downto 12), b(15 downto 12), open, open, op
                a3_b3_eq, a3_b3_gt, a3_b3_lt);

        eq <= a3_b3_eq and a2_b2_eq and a1_b1_eq and a0_b0_eq;
        gt <= a3_b3_gt or (a2_b2_gt and a3_b3_eq) or (a1_b1_gt and a2_b2_eq and a3_b3_eq)
              or (a0_b0_gt and a1_b1_eq and a2_b2_eq and a3_b3_eq);
        lt <= a3_b3_lt or (a2_b2_lt and a3_b3_eq) or (a1_b1_lt and a2_b2_eq and a3_b3_eq)
              or (a0_b0_lt and a1_b1_eq and a2_b2_eq and a3_b3_eq);
end architecture structural;
```

4.3 Part 3

```
--------------------------------------------------------------------------------
-- Author:        Parham Alvani (parham.alvani@gmail.com)
```

```
--
-- Create Date:   03-03-2016
-- Module Name:   p4-3.vhd
----------------------------------------------------------------------------------
library IEEE;
use IEEE.std_logic_1164.all;

entity decoder_2_4 is
        port (i0, i1 : in std_logic;
                o0, o1, o2, o3 : out std_logic);
end entity decoder_2_4;

architecture structural of decoder_2_4 is
begin
        out0 <= (not i0) and (not i1);
        out1 <= i0 and (not i1);
        out2 <= (not i0) and i1;
        out3 <= i0 and i1;
end architecture structural;
```

4.4 Part 4

```
----------------------------------------------------------------------------------
-- Author:        Parham Alvani (parham.alvani@gmail.com)
--
-- Create Date:   03-03-2016
-- Module Name:   p4-4.vhd
----------------------------------------------------------------------------------
library IEEE;
use IEEE.std_logic_1164.all;

entity carry_look_ahead_adder is
        generic (N : natural := 4);
        port (a, b : in std_logic_vector(N - 1 downto 0);
                s : out std_logic_vector(N - 1 downto 0);
                cin : in std_logic;
                cout : out std_logic);
end entity carry_look_ahead_adder;

architecture structural of carry_look_ahead_adder is
        signal P, G : std_logic_vector(N - 1 downto 0);
        signal C : std_logic_vector(N downto 0);
begin
        C(0) <= cin;
```

```
        cout <= C(N);

        carry: for I in 1 to N generate
                C(I) <= G(I - 1) or (P(I - 1) and C(I - 1));
        end generate carry;

        p_and_g: for I in 0 to N - 1 generate
                P(I) <= a(I) xor b(I);
                G(I) <= a(I) and b(I);
        end generate p_and_g;

        sum: for I in 0 to N - 1 generate
                s(I) <= a(I) xor b(I) xor C(I);
        end generate sum;
end architecture structural;
```

4.5 Part 5

```
--------------------------------------------------------------------------------
-- Author:         Parham Alvani (parham.alvani@gmail.com)
--
-- Create Date:    04-03-2016
-- Module Name:    p4-5.vhd
--------------------------------------------------------------------------------
library IEEE;
use IEEE.std_logic_1164.all;

entity counter is
        generic (N : natural := 4);
        port (clk : in std_logic;
                d : out std_logic_vector(N - 1 downto 0));
end entity counter;

architecture structural of counter is
        component t_flipflop is
                port( t, clk : in std_logic;
                        q, q_bar : out std_logic);
        end component;

        signal C : std_logic_vector(N - 1 downto 0);
        signal B : std_logic_vector(N - 1 downto 0) := (others => '0');

        for all:t_flipflop use entity work.t_flipflop;
begin
```

```
        C(0) <= '1';
        c0: t_flipflop port map ('1', clk, B(0), open);

        cs: for I in 1 to N - 1 generate
                C(I) <= C(I - 1) and B(I - 1);
                cI: t_flipflop port map (C(I), clk, B(I), open);
        end generate;

        Bs: for I in 0 to N - 1 generate
                d(I) <= B(I);
        end generate;
end architecture structural;
```

5 Problem 5

5.1 Part 1

A	B	C	F
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	0
1	1	0	1
1	1	1	1

5.2 Part 2

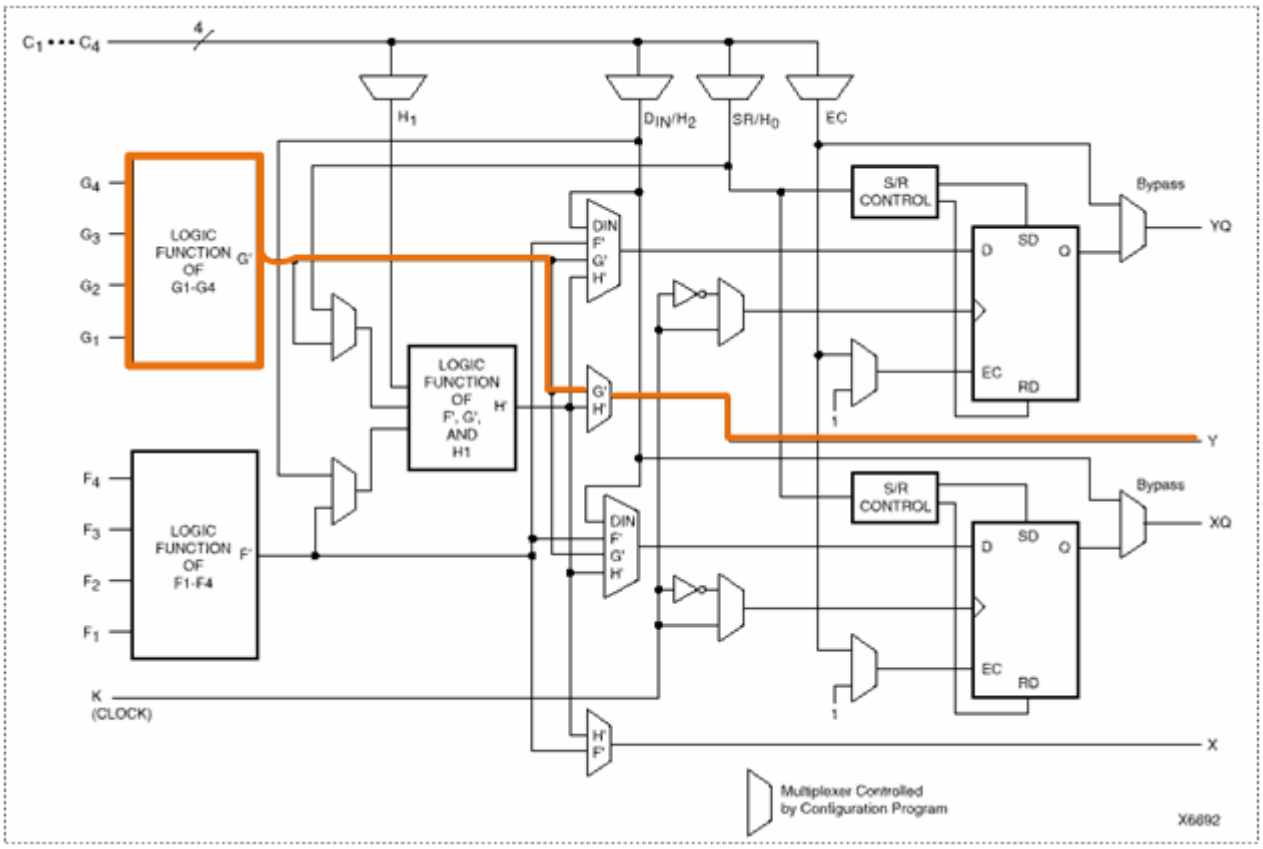
```
----------------------------------------------------------------------------------
-- Author:         Parham Alvani (parham.alvani@gmail.com)
--
-- Create Date:    03-03-2016
-- Module Name:    p5-2.vhd
----------------------------------------------------------------------------------
library IEEE;
use IEEE.std_logic_1164.all;

entity p5_2 is
        port (a, b, c, d : in std_logic;
                f : out std_logic);
end entity;

architecture structural of p5_2 is
```

```
begin
        f <= (a and b) or ((b and c) and (not d)) or (c and (not a));
end architecture structural;
```

6 Problem 6

G_1	G_2	G_3	G_4	G'
0	0	0	0	1
0	0	0	1	0
0	0	1	0	0
0	0	1	1	1
0	1	0	0	1
0	1	0	1	0
0	1	1	0	0
0	1	1	1	0
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	1
1	1	0	0	0
1	1	0	1	0
1	1	1	0	1
1	1	1	1	0

G_1	G_2	G_3	G'
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	0


C1 • • • C4
4
H1
DIN/H2
SR/H0
EC
G4
G3
G2
G1
LOGIC FUNCTION OF G1-G4
G'
LOGIC FUNCTION OF F', G', AND H1
H'
F4
F3
F2
F1
LOGIC FUNCTION OF F1-F4
F'
K (CLOCK)
DIN
F'
G'
H'
S/R CONTROL
Bypass
D
SD
Q
EC
RD
YQ
Y
XQ
X
1
Multiplexer Controlled by Configuration Program
X6692