

- An XML document with correct syntax is "Well Formed".
- The syntax rules:
  - must begin with the XML declaration
  - XML documents must have a root element
  - XML elements must have a closing tag
  - XML tags are case sensitive
  - If an element is empty, it still must be closed.
  - XML elements must be properly nested
  - XML attribute values must be quoted

```
<?xml version="1.0"?>
<Employee>
    <ECode>1111</ECode>
    <Ename>
        <Fname>Neeta</Fname>
        <Lname>Singh</Lname>
        </Ename>
        <Desig desigId="4"/>
        <Salary> 21000 </Salary>
        </Employee>
```

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### **Examples**

```
<?xml version="1.0"?>
<note time="12:03:46">
  <to>Tove</to>
  <from>John</from>
  <heading>Reminder</heading>
  <body>Meeting this weekend!</body>
</note>
```

```
<bookstore>
<bookstore>
<bookstore>
<bookstore>
<bookstore>
<title>Harry Potter</title>
<author>J K. Rowling</author>
<year>2005</year>
<price>29.99</price>
</book>
<book category="WEB">
<title>Learning XML</title>
<author>Erik T. Ray</author>
<year>2003</year>
<price>39.95</price>
</bookstore>
```

```
<?xml version="1.0" ?>
<Employees>
    <Employee>
        <empid>1001</empid>
        <EmpName>Vipul</EmpName>
        <Desig>Software Analyst</Desig>
        </Employee>
        <Employee>
        <Employee>
        <EmpName>Vivek</EmpName>
        <Desig>Software Analyst</Desig>
        </EmpName>Vivek</EmpName>
        <Desig>Software Analyst</Desig>
        </Employee>
</Employees>
```

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#### Valid XML

- Well-formed vs. Valid: "well formed" XML document is not the same as a "valid" XML document.
- A "valid" XML document must be well formed. In addition, it must conform to a document type definition.
- There are 2 different document type definitions that can be used with XML:
  - DTD The original Document Type Definition
  - XML Schema An XML-based alternative to DTD
- Validation of XML is always done against DTD / Schema by Parser
- Parser is a program that parses XML document & occasionally modifies it.
- XML Parsers can be classified as
  - Non Validating Parsers Only checks for structure problems in the code
     sufficient when there is no DTD or schema linked to the XML code: Most browsers
  - Validating Parsers Checks for validation rules specified in DTD or Schema

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## XML DTD (Document Type Declaration)

- DTD defines the structure of an XML document.
  - It defines the structure with a list of legal elements
  - Internal DTD: is wrapped inside the <!DOCTYPE> definition. Syntax:
    - <!DOCTYPE root-element [element declarations]>
  - External DTD Declaration : DTD is declared in an external file;
    - Syntax: <!DOCTYPE root-element SYSTEM "filename">

```
<!- note.dtd -- >
<!ELEMENT note (to,from,heading,body)>
<!ELEMENT to (#PCDATA)>
<!ELEMENT from (#PCDATA)>
<!ELEMENT heading (#PCDATA)>
<!ELEMENT body (#PCDATA)>
```

## Using DTD: Working with Elements and Attributes

- Element Declarations: First declaration inside a DTD
  - syntax: <!ELEMENT name content> ;where "name" is a standard XML name
- Empty Elements: have no content & are marked up as either:
  - <empty\_element/>
  - <empty\_element></empty\_element>
  - Eg: <!ELEMENT empty\_element EMPTY>
- Elements with Parsed Character Data: Elements with only parsed character data are declared with #PCDATA inside parentheses:
- <!ELEMENT element-name (#PCDATA)>
- Unrestricted Elements: Opposite of an empty element
  - An unrestricted element can contain any element that is declared elsewhere in the XML document's DTD.
  - An unrestricted element's content is declared as follows:
    - <!ELEMENT any\_elementANY>

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#### Element Sequences:

- It is a simplest form of element content model a list of the possible elements, enclosed in parentheses and separated by commas.
- Example:
  - <!ELEMENT counting (first, second, third, fourth)>

```
<counting>
  <first>one</first>
  <second>Two</second>
    ....
</counting>
```

#### Element Choices:

- A choice of elements in an element content model is indicated by a vertical line ( | ) between the alternatives, as shown below:
  - <!ELEMENT choose (this\_one | that\_one)>
- Example:

```
<choose>
  <this_one> choose this one</this_one>
  </choose>
  and then
  <choose>
   <that_one>chose that one</that_one>
  </choose>
```

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#### Combined Sequences and Choices:

Content sequence & choices can be combined by grouping the element content into model groups. For example:

```
!ELEMENT lots_of_choice (may_be | could_be), (this_one, that_one)>
```

The "lots\_of\_choice" element can consist of either a may\_be element or a could\_be element;
 followed by this\_one element & then that\_one element.

# Element Occurrence Indicators: specify how many times elements can appear

- The ? character indicates that the element or group of elements may be omitted or may occur just once.
- The \* character indicates that an element or group of elements may be omitted or may appear zero or more number of times.
- The + character indicates that an element or group of elements must appear at least once and may appear one or more number of times.

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#### Character Content

- # PCDATA (Parsed Character data) in the content model
- Text is allowed in the element
- Eg declarations:
  - <!ELEMENT para (title, text)>
  - <!ELEMENT title (#PCDATA)>
  - <!ELEMENT text (#PCDATA)>
- XML document could look like :

```
<para>
    <title>My Life</title>
    <text>My life is full of joy</text>
</para>
```

#### Mixed Content Elements:

- Elements that can contain text, elements, or both are called "mixed content models":
  - <!ELEMENT pick (#PCDATA | aaa | bbb | ccc | ddd)\*>

- Attribute Declaration: attributes are declared with an ATTLIST declaration
  - You can declare one element at a time.
  - Elements can have lots of attributes.
  - Attributes are all declared at once in an attribute declaration list.
  - An attribute declaration list has the following form:

<!ATTLIST element-name attribute-name attribute-type attribute-value>

The attribute-type can be one of the following:

| Туре       | Description                                   |
|------------|---|
| CDATA      | The value is character data                   |
| (en1 en2 ) | The value must be one from an enumerated list |
| ID         | The value is a unique id                      |
| IDREF      | The value is the id of another element        |
| NMTOKEN    | The value is a valid XML name                 |
| NMTOKENS   | The value is a list of valid XML names        |
| ENTITY     | The value is an entity                        |
| ENTITIES   | The value is a list of entities               |

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### The attribute-value can be one of the following:

| Value        | Explanation                        |
|--------------|------------------------------------|
| value        | The default value of the attribute |
| #REQUIRED    | The attribute is required          |
| #IMPLIED     | The attribute is optional          |
| #FIXED value | The attribute value is fixed       |

DTD: <!ATTLIST person number CDATA #REQUIRED>

Valid XML: <person number="5677"/>

Invalid XML: <person />

DTD: <!ATTLIST contact fax CDATA#IMPLIED>

Valid XML: <contact fax="555-667788" />

Valid XML: <contact />

DTD: <!ATTLIST sender company CDATA #FIXED "Abc">

Valid XML: <sender company="Abc"/>
Invalid XML: <sender company="Xyz"/>

#### **Default Attribute Value**

DTD:

<!ELEMENT square EMPTY> <!ATTLIST square width CDATA "0">

Valid XML:

<square width="100" /> If no width specified, has a default value of 0

#### Enumerated Attribute Types:

- They have values that are simply lists of possible values.
- Each value has to be a valid name token (NMTOKEN).

#### Enumerated attrs syntax:

<!ATTLIST element-name attribute-name (en1|en2|..) default-value>

DTD: <!ATTLIST payment type (check|cash) "cash">

XML example: <payment type="check"/>

Or <payment type="cash" />

Invalid XML: <payment type="EFT"/>

Eg:

Value given in quotes is a default value for this attribute.

<!ATTLIST paint color (RED | YELLOW | GREEN ) "RED">

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#### IDREF:

- This attribute is a pointer to an ID (an ID reference).
- Its value must match the value of an ID type attribute that is declared somewhere in the same document.
- Usage: <!ATTLIST emp deptno IDREF><emp deptno="D10">

#### IDREFS:

- The value of this attribute consists of one or more IDREF type value, separated by spaces.
- IDREFS type declaration :

```
<!ATTLIST seminar departments IDREFS>
```

Usage:

<seminar departments=" D10 D20 D30">

## Working with Entities

- Entities are used to define shortcuts to special characters.
  - Entities can be declared internal or external.
  - Internal Entity: Syntax : <!ENTITY entity-name "entity-value">
  - External Entity: Syntax: <!ENTITY entity-name SYSTEM "URI/URL">

```
<!ENTITY writer SYSTEM "http://www.mytutorials.com/entities.dtd">
<!ENTITY copyright SYSTEM "http://www.mytutorials.com/entities.dtd">
XML example: <author>&writer;&copyright;</author>
```

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE note [
<!ENTITY nbsp "&#xA0;">
<!ENTITY writer "Writer: mywriter">
<!ENTITY copyright "Copyright: MyTutorials.">
]>
<note>
<to>Tove</to>
<from>Jani</from>
<heading>Reminder</heading>
<body>Don't forget me this weekend!</body>
<footer>&writer;&nbsp;&copyright;</footer>
</note>
```

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## **DTD Example**

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE LIBRARY [</pre>
<!ELEMENT LIBRARY (BOOK)*>
<!ELEMENT BOOK (title,author,publisher,cover,category,isbn,rating)>
<!ELEMENT title (#PCDATA)>
<!ELEMENT author (#PCDATA)>
<!ELEMENT publisher (#PCDATA)>
<!ELEMENT cover EMPTY>
<!ATTLIST cover type CDATA #REQUIRED>
<!ELEMENT category EMPTY>
<!ATTLIST category class (Fiction|Fantasy|Scifi|Mystery|Horror) "Fiction">
<!ELEMENT isbn (#PCDATA)>
<!ELEMENT rating EMPTY>
<!ATTLIST rating number (1|2|3|4|5) "3"> ]>
<LIBRARY>
 <BOOK>
   <title>King of Murgos</title>
   <author>Eddings, David</author>
   <publisher>Del Ray</publisher>
   <cover type="Paperback"/>
   <category class="Fantasy"/>
   <isbn>0-345-41920-0</isbn>
   <rating number="4"/>
</BOOK>
</LIBRARY>
```

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### **XML** Parser

#### Simple API for XML (SAX)

- Also called as an event based parser
- Reads every element from the XML document, so whenever it encounters an XML element or an error it generates and event.
- SAX is a memory efficient, fast & often used in high performance applications
- SAX works in serial access mode to parse XML document.

#### Document Object Model (DOM)

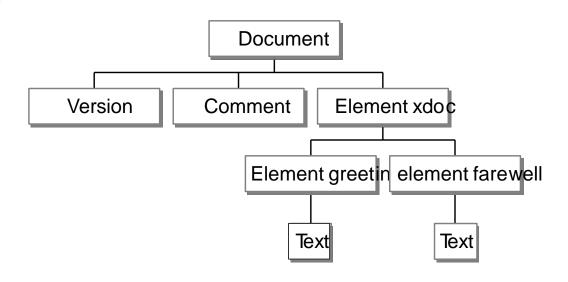
- Builds entire XML document structure in memory
- Standard way to access and manipulate XML documents using programming languages
- DOM presents the XML document as a tree structure with the elements, attributes and text defined as nodes. You can access the information in the XML documents in a hierarchical manner.
- Can be memory and CPU intensive so it is useful when the document is small.

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#### **XMLDOM**

- XML DOM defines a standard for accessing & manipulating XML documents
  - le, its a standard for how to get, change, add, or delete XML elements
  - The DOM presents an XML document as a tree-structure
  - In DOM, everything in an XML document is a node.
    - The entire document is a document node
    - Every XML element is an element node
    - The text in the XML elements are text nodes
    - Every attribute is an attribute node
    - Comments are comment nodes





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## The Node Object

- Represents a single node in the document tree.
  - A node can be an element node, an attribute node, a text node
- Node Object Properties:

| Property        | Description   |  |
|-----------------|---|--|
| attributes      | A NamedNodeMap containing the attributes of this node (if it is an Element) |  |
| childNodes      | Returns a NodeList of child nodes for a node                                |  |
| firstChild      | Returns the first child of a node   |  |
| lastChild       | Returns the last child of a node  |  |
| nextSibling     | Returns the node immediately following a node                               |  |
| nodeName        | Returns the name of a node, depending on its type                           |  |
| nodeType        | Returns the type of a node  |  |
| nodeValue       | Sets/returns the value of a node, depending on its type                     |  |
| parentNode      | Returns the parent node of a node   |  |
| previousSibling | Returns the node immediately before a node                                  |  |
| textContent     | Sets/returns the textual content of a node and its descendants              |  |

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## The Node Object

| Node Type | nodeName returns | nodeValue returns |
|-----------|------------------|-------------------|
| Document  | #document        | null              |
| Element   | element name     | null              |
| Attr      | attribute name   | attribute value   |
| Comment   | #comment         | comment text      |
| Text      | #text            | content of node   |
| Entity    | entity name      | null              |

### Some Node Object Methods:

| Method          | Description   |
|-----------------|---|
| appendChild()   | Appends a new child node to the end of the list of children of a node |
| hasAttributes() | Returns true if the specified node has any attributes, else false     |
| hasChildNodes() | Returns true if the specified node has any child nodes, else false    |
| insertBefore()  | Inserts a new child node before an existing child node                |
| removeChild()   | Removes a specified child node from the current node                  |
| replaceChild()  | Replaces a child node with a new node                                 |

## NodeList Object

#### The NodeList object represents an ordered list of nodes.

- The nodes in the node list can be accessed through their index number (starting from 0).
- The node list keeps itself up-to-date. If an element is deleted or added, in the node list or the XML document, the list is automatically updated.
- Note: In a node list, the nodes are returned in the order in which they are specified in the XML document.

#### NodeList Object Property:

length: Returns the number of nodes in a node list

#### NodeList Object Method

• item(): Returns the node at the specified index in a node list

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## Implementing DOM

- For implementing DOM, you need an application that supports DOM.
- Some of the DOM engines are as follows:
  - Microsoft DOM Engine: available in the latest MSXML.dll & as an ActiveX object
  - IBM DOM Engines
- DOM using Javascript:
- Create an instance of the parser object and DOM engine:
  - var xmlDoc;
  - xmlDoc=new ActiveXObject("Microsoft.XMLDOM");
- Load an XML file with the following syntax:
  - xmlDoc.load("product.xml");
- Load an XML string with the following syntax
  - xmlDoc.loadxml(string variable of xml file)

XML file will be parsed as it is loaded. If any errors are found, loading will be aborted

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### Product.xml

```
cproducts >
cproduct >
  odid>1000/prodid>
  <pname>Lays</pname>
  <category>chips</category>
  <price>30.00</price>
  <qty>45</qty>
</product>
cproduct >
  odid>1001/prodid>
  <pname>Pepsi
  <category>cold drink</category>
  <price>50.00</price>
  <qty>100</qty>
</product>
</products>
```

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### Example

#### output

```
<script>
var xmlDoc=new ActiveXObject("Microsoft.XMLDOM");
xmlDoc.load("product.xml");
var nm=document.getElementById("name");
nm.innerHTML=xmlDoc.getElementsByTagName("pname")[0].childNodes[0].nod
eValue;
var pr=document.getElementById("price");
pr.innerHTML=xmlDoc.getElementsByTagName("price")[0].childNodes[0].nodeV
alue:
var pr=document.getElementById("qty");
qty.innerHTML=xmlDoc.getElementsByTagName("qty")[0].childNodes[0].nodeVa
lue;
</script>
```

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## To display list

```
<script>
var lst=document.getElementById("showlst");
var pnames=xmlDoc.getElementsByTagName("pname");
var str="";
alert(pnames.length);
for(var i=0;i<pnames.length;i++){</pre>
alert(str+" "+pnames[i].childNodes[o].nodeValue);
str=str+""+pnames[i].childNodes[o].nodeValue+"";
str=str+"";
alert(str);
lst.innerHTML=str;
</script>
```

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## Example

to:Tove from:John heading:Reminder body:Meeting this weekend.

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