

ALE 0.4 Tutorial

Marc G. Bellemare
mgbellemare@ualberta.ca

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1 Requirements

To build and run ALE, you will need:

- g++ / make tools

2 Installation/Compilation

This tutorial assumes that you have extracted ALE to `ale_0_4`. Compiling ALE on a UNIX machine is as simple as:

```
> cd ale_0_4
ale_0_4> cp makefile.unix makefile
ale_0_4> make
```

Alternate makefiles are provided for

- Mac OS X: `makefile.mac` , and
- Cygwin: `makefile.cygwin` .

3 Installing Agents

Refer to the ALE Java Agent tutorial for information on installing and using the accompanying Java agent.