Services we will be providing

* High-end servers (web-platform).
  + We will be providing PaaS (platform as a Service), which will be a high-end server.
  + User doesn't need his hardware, until he will deploy his final software (virtual world) on any devices (like VR-headsets, AR-headsets, MR-headsets, smartphones).
* User will give us his idea that he wants to develop, we will compile it and provide him the final working software (virtual world).
* User can bring his old software (virtual world), he can make changes to it and make a new working environment.
* Game developers can use our platform to build a completely immersive user experience for gamers.
* Engineers and Architects can use our platform to build an environment, which will beneficial for end user, to make any changes in designs.
* Medical Institutions and Hospitals can develop some AR environments for students and doctors for visualize practices.
  + Particularly surgeons, can use AR technology for training purposes. Documentation and videos are not real enough to prepare a surgeon for what surgery is really like. AR technology can help trainee surgeons visualize what the actual act of surgery would be like.
* Institutions can build their AR software which they can use in the classroom to supplement lessons.
  + For example, if a teacher was doing a lesson on astronomy, AR software could project a map of the solar system so students could visualize what they are learning about.
* A trainer can provide training solutions.
  + which enable their employees to train more thoroughly than they can through documentation and meetings.
* User can use our platform for ‘Analytics’.
  + It will allow businesses to better understand the behaviour of audiences accessing the VR content.