

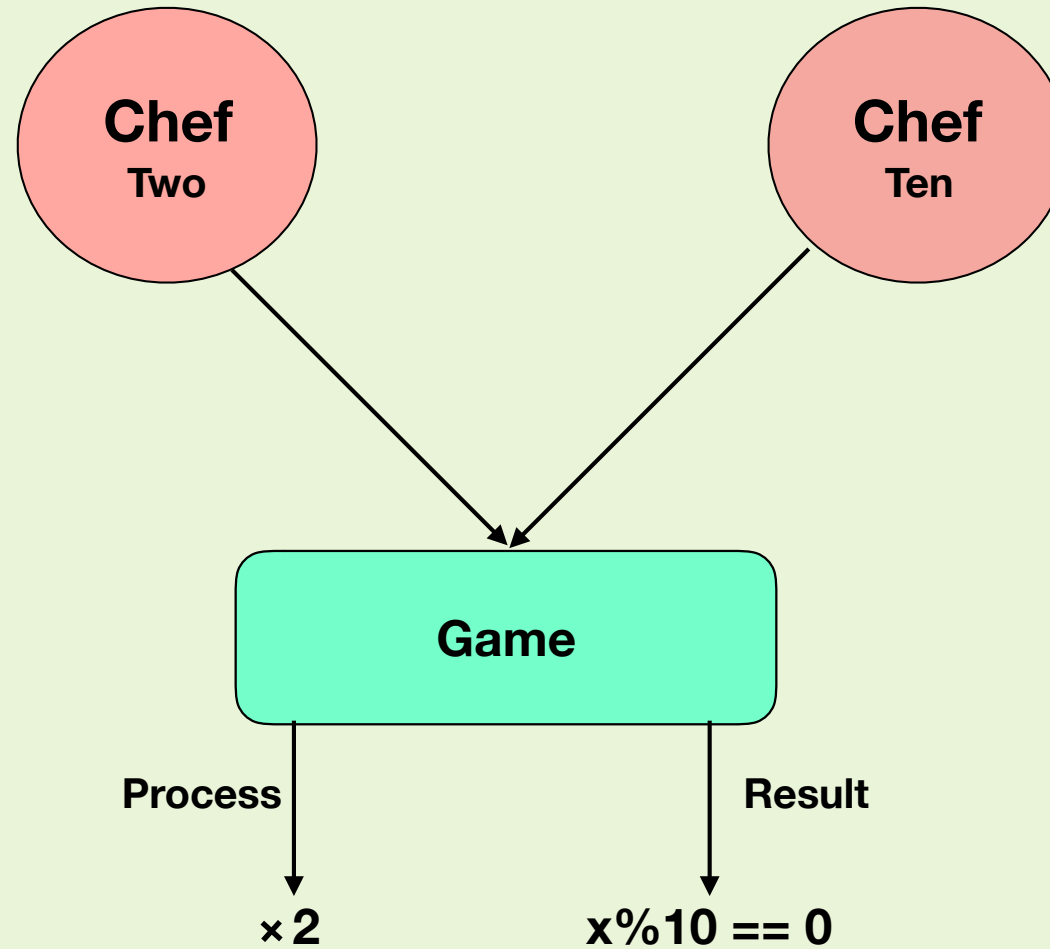
*Question deals with logic
development*

TWOVSTEN

By Prince Agarwal
[“ Hello World ”]

Name of Game ->

TWO VS TEN



If not possible then print -1

If we talk about,

x= 10 ,20 ,30 ,50 ,70, 90,500

x %10 ==0

Cout<< 0

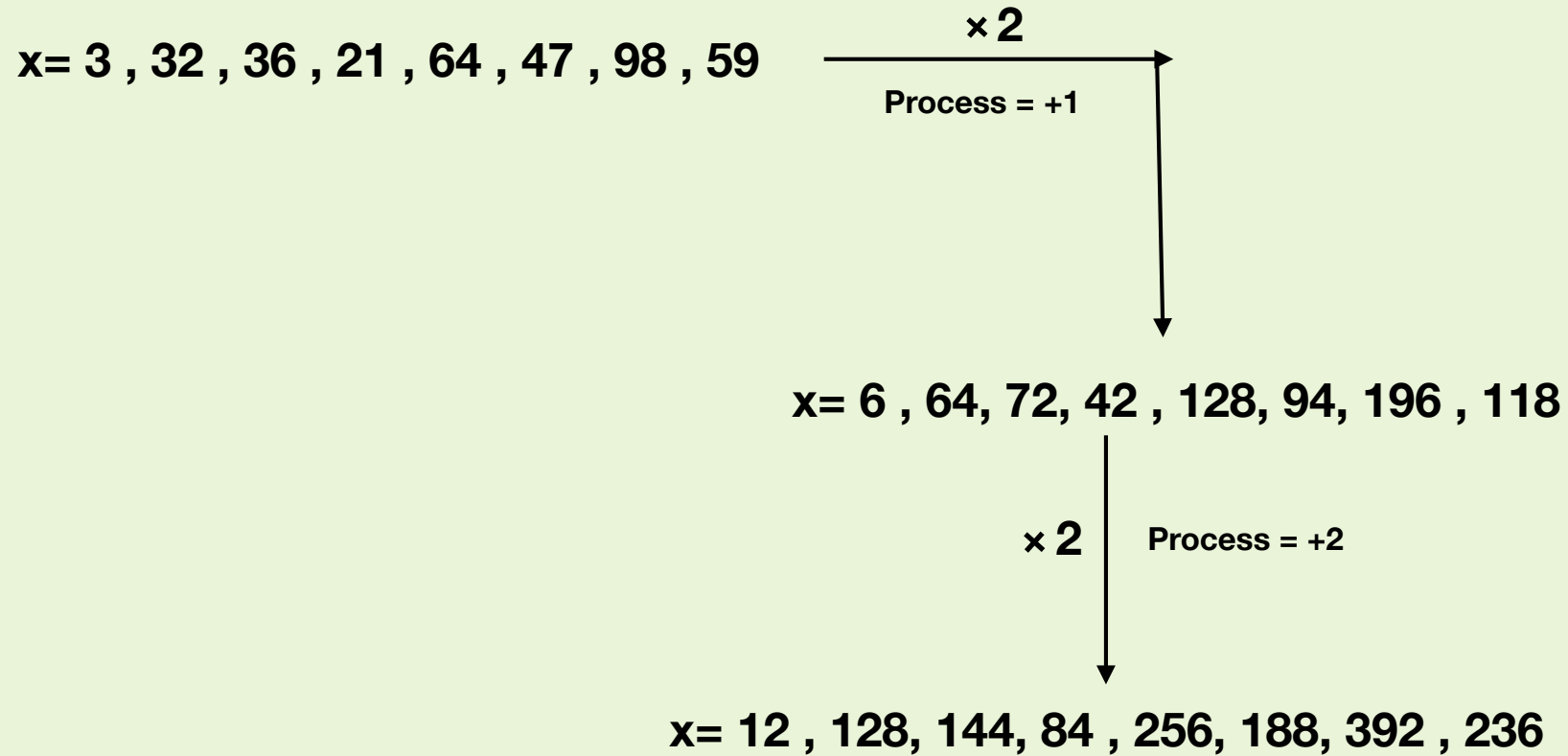
If

x= 5 , 25 , 15 , 35 , 75 $\xrightarrow[\text{Process} = +1]{\times 2}$

x = 10 , 50 ,70 ,150

x %10 ==0 \longrightarrow **Cout<< 1**

If



*** if number is not ending with 10 OR 5**
*** Then cout<< -1 << endl ;**

Theme of the question. —>

***Understand the sequence or pattern
In the question***

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Hello World

*“ If you feel any problem then comments in my video
I will reply as soon as possible “*

- Prince Agarwal