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NPTEL (https://swayam.gov.in/explorer?ncCode=NPTEL) » Programming in C++ (course)

Announcements (announcements) About the Course (preview) Ask a Question (forum)

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Unit 4 - Week 2

Course

How does an NPTEL online course work?

Week 0

Week 1

Week 2

- Module 6:
 Constants and
 Inline Functions
 (Lecture 08)
 (unit?
 unit=27&lesson=28)
- Module 6:
 Constants and
 Inline Functions
 (Contd.) (Lecture
 09) (unit?
 unit=27&lesson=29)
- Module 7:
 Reference and
 Pointer (Lecture
 10) (unit?
 unit=27&lesson=30)
- Module 7 : Reference and Pointer (Contd.)

Assignment 2

The due date for submitting this assignment has passed.

Due on 2020-09-30, 23:59 IST.

Assignment submitted on 2020-09-29, 09:51 IST

Consider the below code segment.

2 points

```
#include <iostream>
using namespace std;

#define X 5

int main() {
   int n = 10;
   X = n; // LINE-1

   cout << X;

   return 0;
}</pre>
```

What will be the output/error of the above code?

- (a) 5
- b) 10
- (c) 0

(Lecture 11) (unit? unit=27&lesson=31)

- Module 8:
 Default
 Parameters and
 Function
 Overloading
 (Lecture 12)
 (unit?
- Module 8:
 Default
 Parameters and
 Function
 Overloading
 (Contd.) (Lecture
 13) (unit?
 unit=27&lesson=33)

unit=27&lesson=32)

- Module 8:
 Default
 Parameters and
 Function
 Overloading
 (Contd.) (Lecture
 14) (unit?
 unit=27&lesson=34)
- Module 9:

 Operator
 Overloading
 (Lecture 15)
 (unit?

 unit=27&lesson=35)
- Module 9:

 Operator
 Overloading
 (Contd.) (Lecture

 16) (unit?
 unit=27&lesson=36)
- Module 10:
 Dynamic
 Memory
 Management
 (Lecture 17)
 (unit?
 unit=27&lesson=37)
- Module 10 :
 Dynamic
 Memory
 Management
 (Contd.) (Lecture
 18) (unit?
 unit=27&lesson=38)
- Lecture Materials (unit? unit=27&lesson=39)

d) Compilation error at LINE-1: lvalue required as left operand of assignment.

Yes, the answer is correct.

Score: 2

Accepted Answers:

- d) Compilation error at LINE-1: lvalue required as left operand of assignment.
- 2) Consider the following code segment.

#include <iostream>

2 points

```
using namespace std;
int main() {
    int n = 2, m = 3;
    int * const p; // LINE-1

    p = &n; // LINE-2
    cout << *p;

    return 0;
}</pre>
```

What will be the output of /error in the above code?

- a) 2
- □ b) ⟨qarbaqe_value⟩
- c) Compilation error at LINE-1: uninitialized const 'p'.
- d) Compilation error at LINE-2: assignment of read-only variable 'p'.

Yes, the answer is correct.

Score: 2

Accepted Answers:

- c) Compilation error at LINE-1: uninitialized const 'p'.
- d) Compilation error at LINE-2: assignment of read-only variable 'p'.

3) 2 points

```
Quiz :
 Assignment 2
 (assessment?
 name=125)
```

W2_Programming-Qs1 (/noc20_cs57/progassignn name=129)

W2 Programming-(/noc20 cs57/progassignn name=130)

W2 Programming-Os3(/noc20_cs57/progassignn name=131)

W2 Programming-Qs4 (/noc20_cs57/progassignn name=132)

Feedback For Week 2 (unit? unit=27&lesson=40)

Week 3

Week 4

Week 5

Week 6

Week 7

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```
Consider below code segment.
#include<iostream>
using namespace std;
struct complex{
    int re, im;
    void print(){ cout << re << "+i" << im; }</pre>
                                                  //Line-1
    struct complex c3={0,0};
    c3.re = c1.re+c2.re;
    c3.im = c1.im+c2.im;
    return c3;
}
int main(){
    struct complex c1=\{2,5\}, c2\{3,-2\};
    struct complex t = c1 + c2;
    t.print();
    return 0;
}
```

Complete operator overloading for structure complex at Line-1 so that the output is "5+i3".

- a) complex operator+(complex &c1, complex &c2)
- b) complex operator+(const complex &c1, const complex &c2)
- c) operator+(complex &c1, complex &c2)
- d) complex +(complex &c1, complex &c2)

Yes, the answer is correct.

Score: 2

Accepted Answers:

- a) complex operator+(complex &c1, complex &c2)
- b) complex operator+(const complex &c1, const complex &c2)

4) 2 points

```
Consider the following code segment. What will be the output of the following program?
#include <iostream>
using namespace std;
int main() {
    int a = 5;
    int &b = a;
    ++a;
    ++b;
    a = a + b;
    cout << a;
    return 0;
  (a) 10
  ○ b) 11
  o c) 13
  (a) 14
 Yes, the answer is correct.
 Score: 2
 Accepted Answers:
  d) 14
5) Consider the below program:
                                                                          2 points
   #include <iostream>
   using namespace std;
   void fun(int a = 0) { cout << "1st" << endl; }</pre>
   void fun() { cout << "2nd" << endl; }</pre>
   int main() {
       fun(); // LINE-1
       return 0;
   }
   What will be the output/error of the above code?
  a) 1st
  b) 2nd
  _ c) 1st
        2nd

    d) Compilation error at LINE-1: call of overloaded fun() is ambiguous.
```

No, the answer is incorrect.

Score: 0

Accepted Answers:

d) Compilation error at LINE-1: call of overloaded fun() is ambiguous.

6) 2 points

Consider the following code segment.

```
#include <iostream>
using namespace std;
int main() {
    int a = 2;
    int &ra = a;
    const int &cra = a;
    const int &cra_1 = a + 1;
    cout << (&a == &ra) << " " << (&a == &cra) << " " << (&a == &cra_1);
   return 0;
}
```

What will be the output of the above code?

- a) 000
- b) 1 1 0
- o c) 100
- Od) 111

Yes, the answer is correct. Score: 2

Accepted Answers:

b) 1 1 0

```
7) What is the output/error in the following code?
                                                                     2 points
  #include <iostream>
  using namespace std;
  void fun(int &a, int b) {
       a = a + b;
   int main() {
       int a = 10;
       fun(a, a);
       cout << a;
       return 0;
  }
 (a) 20
 ○ b) 10
 ( c) 0
 ○ d) ⟨garbage_value⟩
Yes, the answer is correct.
Score: 2
Accepted Answers:
 a) 20
                                                                     2 points
8) Consider the code segment below.
  #include <iostream>
  using namespace std;
  #define MUL(x,y) x*y
   int main() {
       int a = 10, b = 5, c, d;
       c = MUL(a, b + 1);
       d = MUL(a + 1, b);
       cout << c << " " << d;
       return 0;
  }
  What will be the output?
 (a) 60 55
```

```
(a) b) 51 15
 o c) 60 15
 Od) 51 55
Yes, the answer is correct.
Score: 2
Accepted Answers:
b) 51 15
                                                                         2 points
Consider the code segment below.
  #include <iostream>
  using namespace std;
  int main() {
       const int *a = new int[2]; // LINE-1
       cout << *a << " " << *(a + 1);
       return 0;
  }
  Modify LINE-1 such that it will print 5 10.
 \bigcirc a) const int *a = new int(2){5,10};
 \bigcirc b) const int *a = new int[2]{5,10};
 \bigcirc c) const int *a = new int[2](5,10);
 \bigcirc d) const int *a = new int(2)(5,10);
Yes, the answer is correct.
Score: 2
Accepted Answers:
b) const int *a = new int[2]{5,10};
```