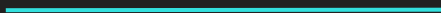




**EAT THE BLOCKS**

# **Solidity Mastery Bootcamp**



## **DAY 8**

# Understand the Importance of Testing

# Immutable Nature of Smart Contracts



# Financial Risks



**Arrange**

```
graph TD; Arrange[Arrange] --> Act[Act]; Act --> Assert[Assert];
```

A flowchart illustrating the Arrange-Act-Assert (AAA) testing pattern. It consists of three rounded rectangular boxes arranged in a descending staircase pattern. The first box is blue and labeled 'Arrange'. A gray arrow points from the right side of the 'Arrange' box to the top of the second box. The second box is green and labeled 'Act'. A gray arrow points from the right side of the 'Act' box to the top of the third box. The third box is yellow and labeled 'Assert'.

**Act**

**Assert**

# Testing errors

---



1. **Contract** example with revert statement (**error**).
2. Test contract.
3. A function with starting name **"test\_Revert[If|When]\_Condition"**.
4. An **vm.expectRevert**(**bytes calldata** revertData) statement
  - a. String error - we need **"error text"**
  - b. Custom error without parameters - we need only the **error selector**\*
  - c. Custom error with parameters - we need the **error selector**\* and parameters encoded using **abi.encodeWithSelector**(**selector**, param1, param2, ...)
5. Tested contract execution.

\*getting selector - **MyContract.ErrorName.selector**

# EXERCISE 1



```
pragma solidity ^0.8.13;
```

UnitTest stub | dependencies | uml | funcSigs | draw.io

```
contract ErrorContract {
    uint256 public number;
    uint256 public requiredMinNumber;

    error InvalidNumber(uint256 actualNumber, uint256 requiredMinNumber);

    ftrace
    constructor(uint256 _requiredMinNumber↑) {
        requiredMinNumber = _requiredMinNumber↑;
    }

    ftrace | funcSig
    function setNumber(uint256 _number↑) public {
        if (requiredMinNumber > _number↑) {
            revert InvalidNumber(_number↑, requiredMinNumber);
        }
        number = _number↑;
    }
}
```

# Testing events

---



1. **Contract** example with **event**.
2. Test contract.
3. Copy-pasted **event** from tested **contract**.
4. A function with starting name "**test\_Function**".
5. An **vm.expectEmit**(**bool** checkTopic1, **bool** checkTopic2, **bool** checkTopic3, **bool** checkData) statement, where
  - a. CheckTopic1 means checking first indexed parameter
  - b. CheckTopic2 means checking second indexed parameter
  - c. CheckTopic3 means checking third indexed parameter
  - d. CheckData means checking exact values
6. Emitting expecting event with expecting data in test contract.
7. Tested contract executement.

# EXERCISE 2

---



```
pragma solidity ^0.8.13;
```

UnitTest stub | dependencies | uml | funcSigs | draw.io

```
contract EventContract {  
    uint256 public number;  
  
    event NumberIncremented(uint256 currentNumber);  
  
    ftrace | funcSig  
    function increment() public {  
        number++;  
        emit NumberIncremented(number);  
    }  
}
```



# Testing as another address

---



1. **Contract** example with access control.
2. Test contract.
3. A function with starting name **"test\_Function"**.
4. An **vm.prank(address)** statement, where **address** parameter is address which we want to do a call from.
  - a. Alternative is **vm.startPrank(address)** which will set calling address until **vm.stopPrank()**
5. **Tested contract** execution.
6. Assertions.

# EXERCISE 3

---



```
pragma solidity ^0.8.13;
```

UnitTest stub | dependencies | uml | funcSigs | draw.io

```
contract PrankContract {
    uint256 public number;

    address public owner;

    ftrace
    constructor(address _owner↑) {
        owner = _owner↑;
    }

    ftrace | funcSig
    function increment() onlyOwner() public {
        number++;
    }

    modifier onlyOwner() {
        require(msg.sender == owner, "not owner");
        _;
    }
}
```

# Testing ETH transfers

---



1. **Contract** example with payable function.
2. Test contract.
3. A function with starting name **"test\_Function"**.
4. Top up account with Ethers using either
  - a. **deal(address, amount)** + **vm.prank(address)**
  - b. **hoax(address, amount)**where **address** is where we want to give Ethers and **amount** is amount in Wei.
5. Use **.call{ value: amount }(" ")** to transfer Ethers to **tested contract**.
6. Assertions.

# EXERCISE 4

---



```
pragma solidity ^0.8.13;
```

UnitTest stub | dependencies | uml | funcSigs | draw.io

```
contract TransferContract {  
    event EthDeposited(  
        address depositor,  
        uint256 amount);  
  
    ftrace  
    receive() external payable {  
        emit EthDeposited(  
            msg.sender,  
            msg.value);  
    }  
}
```

# Testing timestamp

---



1. **Contract** example with timestamp based requirement function.
2. Test contract.
3. A function with starting name “**test\_Function**”.
4. An **vm.warp(newTimestamp)**.
5. **Tested contract** executement.
6. Assertions.

# EXERCISE 5



```
pragma solidity ^0.8.13;
```

```
error NotMinimumTimestampReached(  
    uint256 currentTimestamp,  
    uint256 requiredTimestamp);
```

UnitTest stub | dependencies | uml | funcSigs | draw.io

```
contract TimestampBasedOperations {  
    uint256 public number;  
    uint256 public minTimestamp;
```

ftrace

```
constructor(uint256 _minTimestamp↑) {  
    minTimestamp = _minTimestamp↑;  
}
```

ftrace | funcSig

```
function setNumber(uint256 newNumber↑) public {  
    if (block.timestamp < minTimestamp) {  
        revert NotMinimumTimestampReached(  
            block.number, minTimestamp);  
    }  
    number = newNumber↑;  
}
```

# Testing block number

---



1. **Contract** example with block number based requirement function.
2. Test contract.
3. A function with starting name **"test\_Function"**.
4. An **vm.roll(newBlockNumber)**.
5. **Tested contract** executement.
6. Assertions.

# EXERCISE 6



```
pragma solidity ^0.8.13;
```

```
error NotMinimumBlockNumberReached(  
    uint256 currentBlockNumber,  
    uint256 requiredBlockNumber);
```

UnitTest stub | dependencies | uml | funcSigs | draw.io

```
contract BlockNumberBasedContract {  
    uint256 public number;  
    uint256 public minBlockNumber;
```

ftrace

```
constructor(uint256 _minBlockNumber↑) {  
    minBlockNumber = _minBlockNumber↑;  
}
```

ftrace | funcSig

```
function setNumber(uint256 newNumber↑) public {  
    if (block.number < minBlockNumber) {  
        revert NotMinimumBlockNumberReached(  
            block.number, minBlockNumber);  
    }  
    number = newNumber↑;  
}
```



# Homework

---

## Quiz

- Answer the quiz below

# Homework 1:

Finish missing tests.

```
// src/BoxStorage.sol
// SPDX-License-Identifier: UNLICENSED
pragma solidity ^0.8.13;

contract BoxStorage {
    struct Box {
        uint256 width;
        uint256 length;
        uint256 height;
    }

    uint256 public minimumSizeInCm;
    Box[] public boxes;

    error WrongWidth(uint256 providedWidth, uint256 requiredMinWidth);
    error WrongLength(uint256 providedLength, uint256 requiredMinLength);
    error WrongHeight(uint256 providedHeight, uint256 requiredMinHeight);

    constructor(uint256 _minimumSizeInCm) {
        minimumSizeInCm = _minimumSizeInCm;
    }

    function createBox(uint256 _width, uint256 _length, uint256 _height) external {
        if (_length < minimumSizeInCm) {
            revert WrongLength(_length, minimumSizeInCm);
        }
        if (_height < minimumSizeInCm) {
            revert WrongHeight(_height, minimumSizeInCm);
        }
        if (_width < minimumSizeInCm) {
            revert WrongWidth(_width, minimumSizeInCm);
        }

        boxes.push(Box(_width, _length, _height));
    }
}
```

```
// test/BoxStorage.t.sol
// SPDX-License-Identifier: UNLICENSED
pragma solidity ^0.8.13;

import {Test} from "forge-std/Test.sol";
import {BoxStorage} from "../src/BoxStorage.sol";

contract BoxStorageTest is Test {
    BoxStorage public boxStorage;

    uint256 minimumSizeInCm = 10;

    function setUp() public {
        boxStorage = new BoxStorage(minimumSizeInCm);
    }

    function test_CreateBox() public {
        // finish this test
    }

    function test_RevertWhen_WidthLessThanMinimum() public {
        uint256 width = minimumSizeInCm - 1;
        uint256 length = minimumSizeInCm;
        uint256 height = minimumSizeInCm;
        vm.expectRevert(abi.encodeWithSelector(BoxStorage.WrongWidth.selector, width, minimumSizeInCm));

        boxStorage.createBox(width, length, height);
    }

    function test_RevertWhen_LengthLessThanMinimum() public {
        // finish this test
    }

    function test_RevertWhen_HeightLessThanMinimum() public {
        // finish this test
    }
}
```

## Homework 2:

Write tests for `Charity` and `Wallet` contracts.

Use separate files for each contract.

Try to reach 100% coverage (use `forge coverage` to check)

```
// src/Charity.sol
// SPDX-License-Identifier: UNLICENSED
pragma solidity ^0.8.13;

contract Charity {
    address public owner;

    event Donated(address indexed donator, uint256 amount);
    event Withdrawn(uint256 amount);

    error CannotDonateAnymore();
    error NotEnoughDonationAmount();
    error NotOwner();
    error NotEnoughMoney();
    error TransferFailed();

    mapping(address => uint256) public userDonations;

    uint256 public moneyCollectingDeadline;

    constructor(address _owner, uint256 _moneyCollectingDeadline) {
        owner = _owner;
        moneyCollectingDeadline = block.timestamp + _moneyCollectingDeadline;
    }

    function donate() external payable {
        if (!canDonate()) {
            revert CannotDonateAnymore();
        }
        if(msg.value == 0) {
            revert NotEnoughDonationAmount();
        }

        userDonations[msg.sender] += msg.value;

        emit Donated(msg.sender, msg.value);
    }

    function canDonate() public view returns(bool) {
        return moneyCollectingDeadline > block.timestamp;
    }

    function withdraw(uint256 amount) external {
        if(msg.sender != owner) {
            revert NotOwner();
        }

        uint256 currentBalance = address(this).balance;
        if(amount > currentBalance) {
            revert NotEnoughMoney();
        }

        (bool success, ) = payable(owner).call(value: amount)("");

        if(!success) {
            revert TransferFailed();
        }

        emit Withdrawn(currentBalance);
    }
}
```

```
// src/ICharity.sol
// SPDX-License-Identifier: UNLICENSED
pragma solidity ^0.8.13;

interface ICharity {
    function donate() external payable;
    function canDonate() external view returns(bool);
}
```

```
// src/Wallet.sol
// SPDX-License-Identifier: UNLICENSED
pragma solidity ^0.8.13;

import {ICharity} from "../ICharity.sol";

contract Wallet {
    address public owner;
    ICharity public charity;
    uint256 charityPercentage;

    error CannotDepositZeroEthers();
    error NotOwner();
    error NotEnoughMoney();
    error TransferFailed();

    constructor(address _owner, address _charityAddress, uint256 _charityPercentage) {
        owner = _owner;
        charity = ICharity(_charityAddress);
        charityPercentage = _charityPercentage;
    }

    function deposit() external payable {
        if(msg.value == 0) {
            revert CannotDepositZeroEthers();
        }

        if(charity.canDonate()) {
            uint256 charityAmount = (msg.value * charityPercentage) / 1000;
            charity.donate{value: charityAmount}();
        }
    }

    function withdraw(uint256 amount) external {
        if(msg.sender != owner) {
            revert NotOwner();
        }

        uint256 currentBalance = address(this).balance;
        if(amount > currentBalance) {
            revert NotEnoughMoney();
        }

        (bool success, ) = payable(owner).call(value: amount)("");

        if(!success) {
            revert TransferFailed();
        }
    }
}
```

# Homework 3:

Create deployment script:

- Prepare Foundry project for using Sepolia network
- Deploy and verify **Chairty** smart contract
- Deploy and verify **Wallet** smart contract (pass **Charity** address and percentage  $\forall 10$ , for example  $5\% = 50$ )
- Deposit 0.001 ETH to **Wallet**