## Exercise 31 - Use ActionMode Constraint

## Objective

By the end of this exercise, you will be able to use the ActionMode Constraint within a TestStep.

## Why is this important?

ActionMode Constraint limits the search in a table to identify a specific item, regardless of where that item sits in the table. For example, in this case we can use it to remove a specific object from our shopping cart.

## Instructions

- 1. In the **TestCase** Section, navigate to **Additional Material>>Exercises>>Constraint**.
- 2. Within the "Remove Music from Shopping Cart" TestCase, navigate to the "**Process>> Remove Wrong Item** from Shopping Cart" folder.

Within this folder:

- 3. Add the Module "WebShop | Shopping Cart" and rename it to "Remove Music from Shopping Cart"
  - · Add the Module "WebShop | Shopping Cart" and rename it to "Verify Cart Sub-Total"
- 4. Fill in the TestStepValues following the Table Below:

TestStep	TestStepValue	TestStepValue	Value	ActionMode
Remove Music from Shopping Cart	Shopping cart Products			Select
	<row></row>			Select
	<cell></cell>	Rename " <cell>" to "Product(s)" by selecting it from the dropdown</cell>	Music 2	Constraint
	<cell></cell>	Rename " <cell>" to "Price" by selecting it from the dropdown</cell>	*10.00*	Constraint
	<cell></cell>	Rename " <cell>" to "Remove" by selecting it from the dropdown</cell>		Select
	Remove	Remove (the checkbox)	True	Input
	Update Shopping cart		X	Input
Verify Cart Sub- Total	Price Table			Select
	<col/>	Rename to "#2"		Select
	#2	Rename " <cell>" to "Sub- Total:" by selecting it from the dropdown</cell>	28.00	Verify

- 5. Within the TestStep "Verify Cart Sub-Total", for the TestStepValue "Sub-Total:", set the Data Type to "Numeric".
- 6. Insert user and password credentials in the "Precondition" TestStep and run the TestCase in the ScratchBook.
- 7. Change the TestCase WorkState to "Completed".
- 8. Save your work.