# 1- Python Environment

There are 3 types of cells: Code, Markdown, Raw NBconvert

- 1- In a code cell we can type some code and then we execute the code by pressing Shift + Enter
- 2- In a Markdown cell we can format text.
- 3- Raw NBConvert cells in Jupyter notebooks are used to convert the notebook to another format such as HTML or LaTeX using the command line tool nbconvert.

#### 1.1 Code Cell

In [ ]:

**№** 2+2

#### 1.2 Markdown Cell

### Header

### Sub-Header

#### Sub-Sub-Header

- Point-1
- Point-2

#### 1.3 Raw NBConvert cell

Example:

$$F = G \frac{m_1 m_2}{r^2}$$

## 1.4- Python keywords

- In Python, keywords are predefined, reserved words that have special meanings to the compiler.
- We cannot use a keyword as a variable name, function name, or any other identifier.

#### 1.5- Print Function

```
In [ ]:
         ▶ print()
In [ ]:

    print(2+2)

            print('apple')
            print(7)
         print('hello world',2+2,'this is python',sep=" ")
In [ ]:
In [ ]:
         # Use of 'sep' parameter
            print('hello world',2+2,'this is python')
            print('hello world',2+2,'this is python',sep='*')
            print('hello world',2+2,'this is python',sep='')
            print('hello world',2+2,'this is python',sep=' ')
In [ ]:
         ▶ print('hello world',2+2,'this is python',end='***')
In [ ]:
         # Use of 'end' parameter
            print('hello world',2+2,'this is python')
            print('Apple')
            print('\n')
            print('hello world',2+2,'this is python',end='*')
            print('Apple')
            print('\n')
            print('hello world',2+2,'this is python',end='\n')
            print('Apple')
```

#### **Exercise**

- 1- Print your full name with an underscore between your first and last name using 'sep' parameter
- 2- Print your full name with an underscore between your first and last name using 'end' parameter

# 2- Variables & Data Types in Python

2.1 Numeric data types: int, float, complex

2.2 String data types: str

2.3 Sequence types: list, tuple, range

2.4 Mapping data type: dict

2.5 Boolean type: bool

2.6 Set types: set

```
In []: | # 2.1 Numeric data types: int, float, complex
a = 7
print(type(a))
b=2.356
print(type(b))
c= 3.908j
print(type(c))
In []: | ### 2.2 String data types: str
s1= '79826'
print(type(s1))
```

```
In [ ]:
          # 2.3 Sequence types: list, tuple, range
          l1= [1,2,3,'apple',6]
          print(l1)
          print(type(l1))
          print('\n')
          t1= (1,2,3,'apple',6)
          print(t1)
          print(type(t1))
          print('\n')
          r1= range(0,5)
          print(r1)
          print(type(r1))
In [ ]:
       ▶ ### 2.4 Mapping data type: dict
          d1= {'a':[1,2,3,4],'b': [9,8,7],'c':'Apple'}
          print(d1)
          print(type(d1))
b1= True
          print(type(b1))
s1={5,6,2,7,8,2}
          print(s1)
          print(type(s1))
```

#### Collections of variables

There are 4 types of collections of variables in python

- 1. list
- 2. tuple
- 3. set
- 4. dictionary

```
In []: | #1- A list is an ordered and indexed
#collection of values that are changeable and
#allows duplicates
list1 = ['python',2,3,4,'apple',2.71,2]
list1
```

## 3- Operators

### 3.1 Mathematical Operators

### **3.2 Comparison Operators**

x or y

```
a = 5
       b = 5
       a == b
a = 7
       b = 4
       a != b
a = 10
       b = 8
       a > b
a = 10
       b = 8
       a < b
In [ ]: ▶ # Greater than or equal to (>=):
       a = 5
       b = 5
       a >= b
In []: ► # Less than or equal to (<=):
       a = 3
       b = 4
       a <= b
     3.3 Logical Operators:
x = True
       y = False
       x and y
In []: ► # Logical OR (or):
       x = True
       y = False
```

### 3.4 Assignment Operators:

```
In [ ]:
       # Assignment (=):
          a = 10
          print(a)
In [ ]:
       # Addition Assignment (+=):
          a = 5
          a += 3
          print(a)
In [ ]: ▶ | # Subtraction Assignment (-=):
          b = 7
          b = 4
          print(b)
In [ ]:
       # Multiplication Assignment (*=):
          c = 2
          c *= 6
          print(c)
d = 10
          d /= 2
          print(d)
In [ ]:
        ⋈ type(4/2)
```

### 3.5 Bitwise Operators:

• Bitwise operator works on bits and performs bit by bit operation.

```
In []: N a=60
b=13
print(a|b)
bin()
int(0b)
```

Operator	Name	Example	
&	Binary AND	Sets each bit to 1 if both bits are 1	
Ī	Binary OR	Sets each bit to 1 if one of two bits is 1	
٨	Binary XOR	Sets each bit to 1 if only one of two bits is 1	
~	Binary Ones Complement	Inverts all the bits	
<<	Binary Left Shift	Shift left by pushing zeros in from the right and le the leftmost bits fall off	
>>	Binary Right Shift	Shift right by pushing copies of the leftmost bit in from the left, and let the rightmost bits fall off	

- Assume if a = 60; and b = 13;
- Now in the binary format their values will be;
  - a = 111100
  - b = 1101

```
In [ ]:
         M a = 60
            b = 13
            print(a&b)
In [ ]:

▶ bin(60), bin(13)

In [ ]:
            111100
            001101
            001100
In [ ]:
         int(0b001100)
In [ ]:
         M a = 60
            b = 13
            print(a&b)
            print(a|b)
            print(a^b)
            print(~a)
            print(a<<2)</pre>
            print(a>>2)
```

- a = 111100
- b = 1101
- a&b = 12 (0000 1100)
- a|b = 61 (0011 1101)
- a^b = 49 (0011 0001)

- $\sim$ a = -61 (1100 0011)
- a << 2 = 240 (1111 0000)
- a>>2 = 15 (0000 1111)

### 3.6 Membership Operators

## Membership operators

We use membership operators to check whether a value or variable exists in a sequence (string, list, tuples, sets, dictionary) or not.

Operator	Syntax	Description	Example
in	x in y	This returns <b>True</b> if x exists in sequence in y	x = "Hello, World!" print("ello" in x)
not in	x not in y	This returns <b>True</b> if either x does not exist in sequence in y	x = "Hello, World!" print("hello" not in x)

## 3.7 Identity Operators

# **Identity operators**

We use identity operators to compare the memory location of two objects.

Operator	Syntax	Description	
is	x is y	This returns True if both variables are the same object	
is not	x is not y	This returns True if both variables are not the same object	

NOTE- The "is" operator checks if two objects have the same identity, i.e., if they are the same object in memory. On the other hand, the "==" operator checks if two objects have

## 4- Input Function:

• The input() function in Python is used to take user input from the console. It reads a line of text from the user, converts it into a string, and returns that string.

```
In []: M x=input('1st number ',)
In []: M y=input('2nd number ',)
In []: M x+y

In []: M # Example 1
    my_name = input('Please enter your name: ', )
    print("My name is :", my_name)

In []: M # Example 2
    age = int(input("Enter your age: "))# we are doing explicit conversion here
    print('You are',age,'years old.')
```

\*

### **Practice**

1-Write a Python expression that calculates the area of rectangle .lt should ask to input

# 2- Given the variables num1 = 10 and num2 = 3, write Python expression that calculates

- \* A) the remainder when num1 is divided by num2.
- \* B) the quotient when num1 is divided by num2.

# 3- Write a Python program that takes the user's name and age as input and prints a message saying,

• 'Hello', name, 'Your age next year will be', age, 'years'.

```
In [ ]:
        # Solution 1
           length= int(input('please enter length'))
           breadth= int(input('please enter breadth'))
           print('The area of rectangle is: ', length*breadth)
In [ ]:
        # Solution 2
           num1 = 10
           num2 = 3
           remainder= num1%num2
           quotient= num1//num2
           print('The remainder is ',remainder)
           print('The quotient is ',quotient)
name= input('Enter your name: ')
           age= int(input('Enter your age: '))
           print('Hello,', name,',Your age next year will be', age+1,
                 ' years')
```

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*