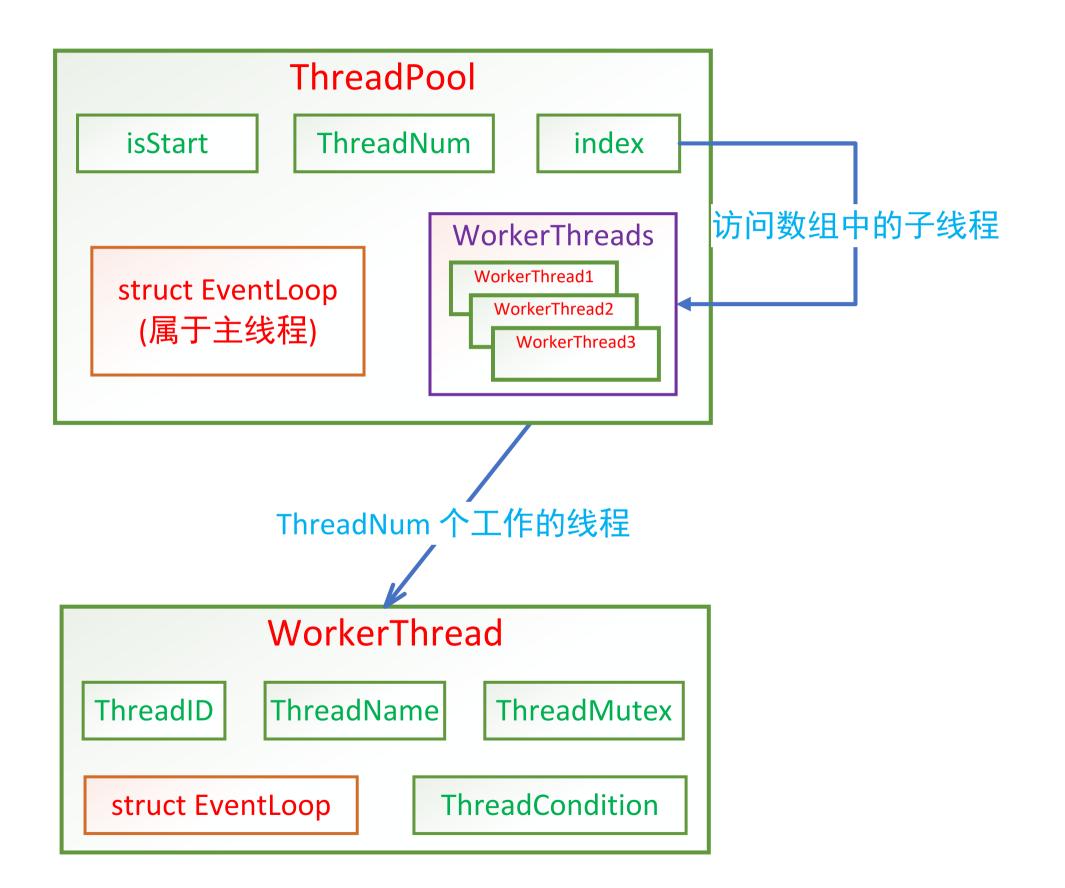
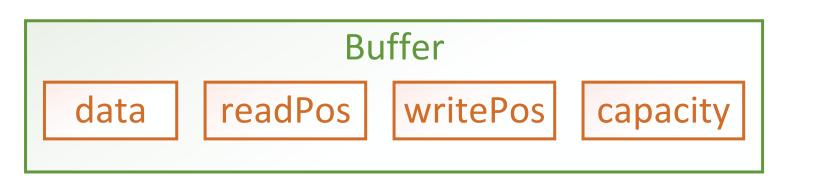
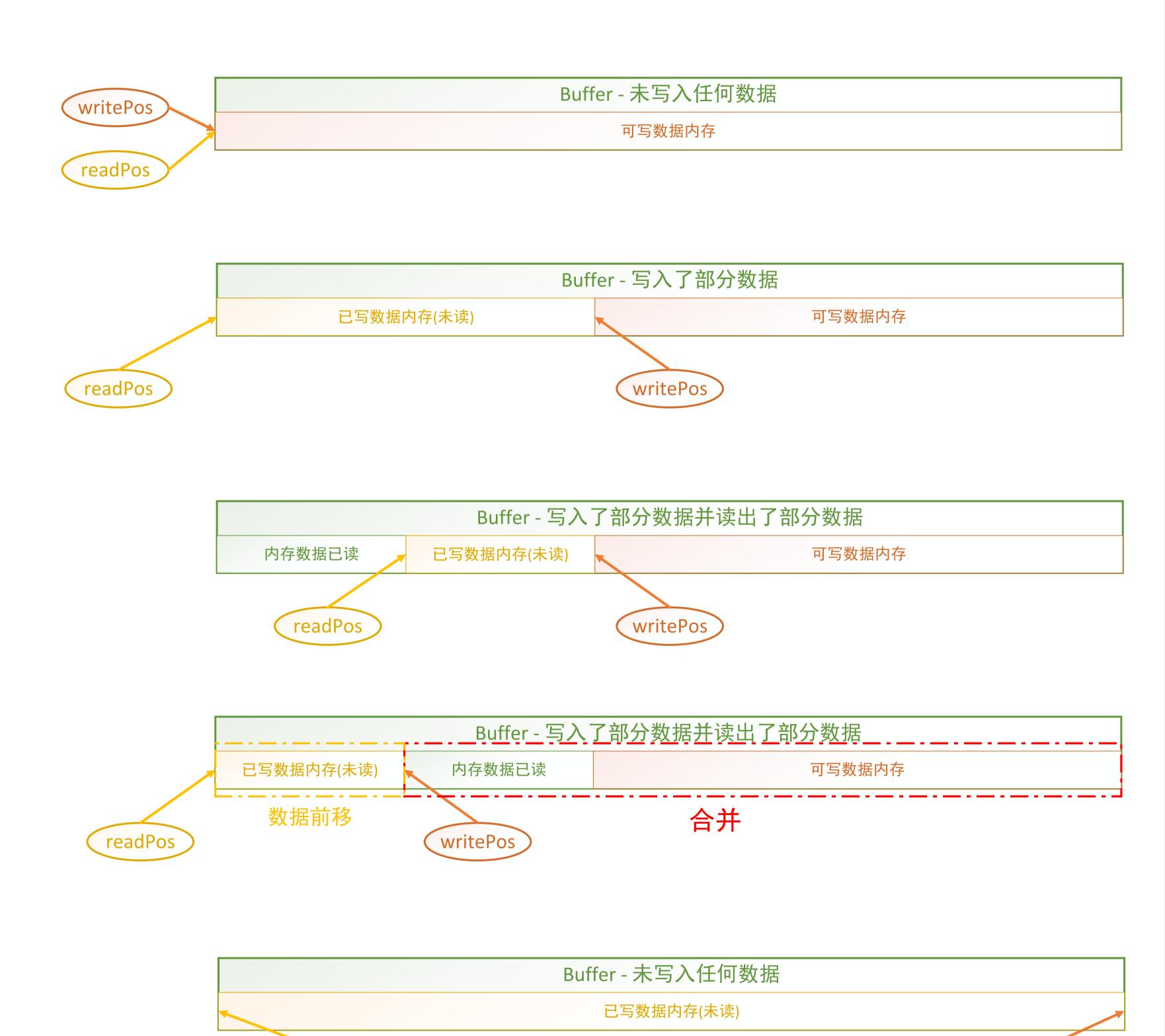


EventLoop Dispatcher DispatcherData poll select epoll TaskQueue ChannelElement ChannelElement ChannelElement channel* channel* channel* ChannelMap channel* channel* channel* channel* channel* ThreadMutex **ThreadCondition** ThreadID ThreadName







writePos

readPos

