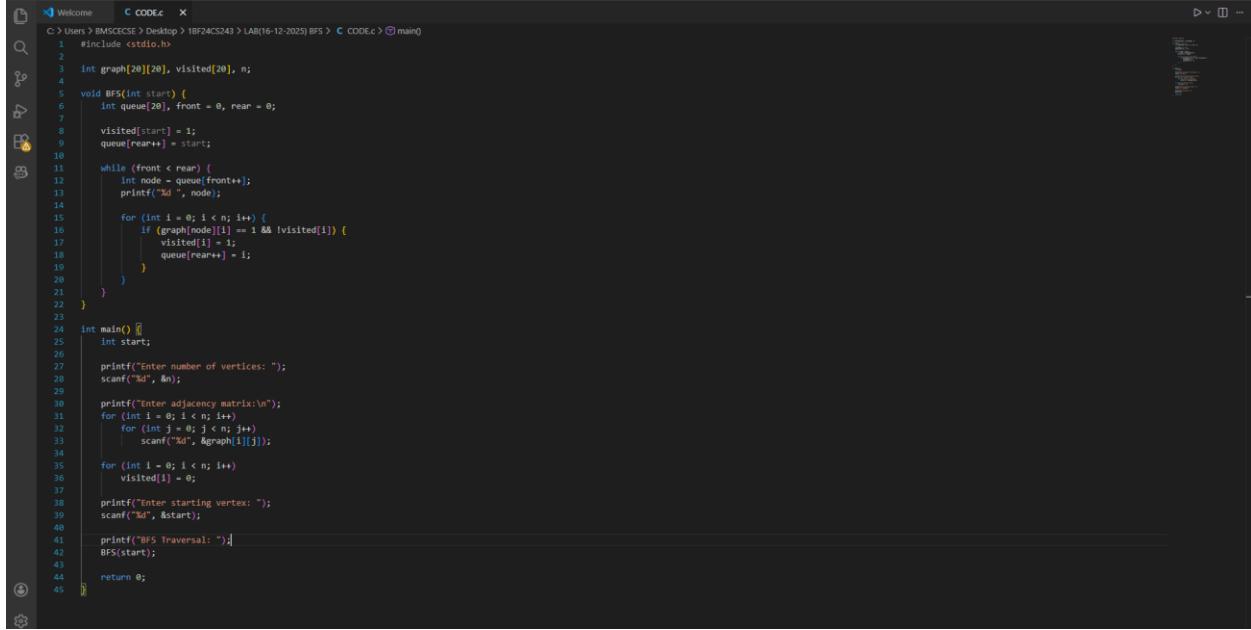


## LAB(16-12-2025)

### BFS

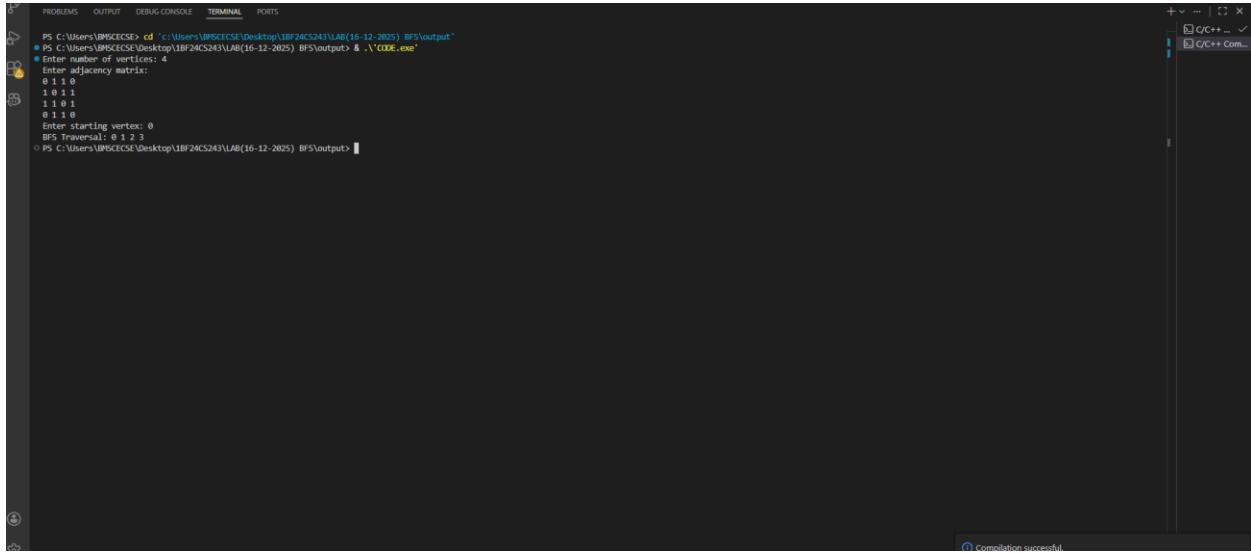
#### INPUT



```
C:\Users\BMSCECSE> cd "c:/Users/BMSCECSE/Desktop/IBF24CS243/LAB(16-12-2025) BFS"
C:\Users\BMSCECSE\Desktop\IBF24CS243\LAB(16-12-2025) BFS\output & .\CODE.c
● Enter number of vertices:
● Enter adjacency matrix:
● Enter starting vertex:
● BFS Traversal:
```

```
1 #include <stdio.h>
2
3 int graph[20][20], visited[20], n;
4
5 void BFS(int start) {
6     int queue[20], front = 0, rear = 0;
7
8     visited[start] = 1;
9     queue[rear++] = start;
10
11    while (front < rear) {
12        int node = queue[front++];
13        printf("%d ", node);
14
15        for (int i = 0; i < n; i++) {
16            if ((graph[node][i] == 1) && (!visited[i])) {
17                visited[i] = 1;
18                queue[rear++] = i;
19            }
20        }
21    }
22}
23
24 int main() {
25     int start;
26
27     printf("Enter number of vertices: ");
28     scanf("%d", &n);
29
30     printf("Enter adjacency matrix:\n");
31     for (int i = 0; i < n; i++)
32         for (int j = 0; j < n; j++)
33             scanf("%d", &graph[i][j]);
34
35     for (int i = 0; i < n; i++)
36         visited[i] = 0;
37
38     printf("Enter starting vertex: ");
39     scanf("%d", &start);
40
41     printf("BFS Traversal: ");
42     BFS(start);
43
44     return 0;
45 }
```

#### OUTPUT



```
PS C:\Users\BMSCECSE> cd "c:/Users/BMSCECSE/Desktop/IBF24CS243/LAB(16-12-2025) BFS"
PS C:\Users\BMSCECSE\Desktop\IBF24CS243\LAB(16-12-2025) BFS\output & .\CODE.c
● Enter number of vertices:
● Enter adjacency matrix:
● Enter starting vertex:
● BFS Traversal: 0 1 2 3
PS C:\Users\BMSCECSE\Desktop\IBF24CS243\LAB(16-12-2025) BFS\output
```