Lab-3 Spuzzel-6/8 def ble (sec, taget);
quence = []
quence: append (sec)
exp = [] source = quelie pop(o)

exp-oppend (source) peint (source) if some == target
print ("success") setun poss narveg to do = [poss moves to do = possible moves (some for more on poss-moves to do: I move not on exp & move not in queve. green append (orone)